

The interplay of social constraints and individual variation in risk tolerance in the emergence of superspreaders

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Abstract

Individual host behaviors can drastically impact the spread of infection through a population. Differences in the value individuals place on both socializing with others and avoiding infection have been shown to yield emergent homophily in social networks and thereby shape epidemic outcomes. We build on this understanding to explore how individuals who do not conform to their social surroundings contribute to the propagation of infection during outbreaks. We show how non-conforming individuals, even if they do not directly expose a disproportionate number of other individuals themselves, can become functional superspreaders through an emergent social structure that positions them as the functional links by which infection jumps between otherwise separate communities. Our results can help estimate the potential success of real-world interventions that may be compromised by a small number of nonconformists if their impacted is not anticipated, and plan for how best to mitigate their effects on intervention success.

1 Introduction

Mathematical models of infectious disease dynamics are powerful tools for understanding and predicting the course of outbreaks [1]. They allow us to organize and quantify our conceptualization of the causes and influences of features of outbreak scenarios [1]. They also make it possible to interrogate hypothetical situations, considering particular interventions and evaluating their potential impacts [1, 2]. Among the features identified as potentially having a major impact on the course of outbreaks are superspreaders – individuals who are responsible for a disproportionate number of secondary infections should they become infected themselves [3, 4, 5]. The number and distribution of superspreaders have been shown to influence the accuracy of predicting overall outbreak dynamics (e.g., burstiness [6, 7, 8, 9] or dispersion [10, 11, 12, 13]).

33 One area that, until recently, has received less focus in epidemiological model
34 formulation has been quantifying how factors that influence individual behavior
35 affect emergent disease dynamics. The COVID-19 pandemic has provided
36 many examples of how proposed interventions can be compromised by failing
37 to incorporate individual-level effects (e.g., adherence to non-pharmaceutical
38 interventions, or acceptance of novel vaccines; [14, 15]). While up until now,
39 superspreading has been included in epidemiological models as an important
40 feature in ongoing transmission dynamics [13, 16, 17, 18, 19], the growing realization
41 that the motivations behind individual differences are (at least in part)
42 due to behavioral heterogeneity [20, 21] suggests that the underlying motivations
43 for behaviour that results in superspreading may itself provide additional
44 points of intervention for altering the course of epidemics.

45 Another insight derived from epidemiological models has been the greater
46 impact of some aspects of population-wide contact network structure than others
47 on how fast infection spread (e.g., modularity; [22, 23]). From a networks
48 perspective, individuals may function as a more indirect type of “superspreader”
49 than strictly falls under the traditional definition. Individuals may be responsible
50 for greater numbers of “descendant infections” (infections that occur due to
51 ongoing transmission dynamics stemming from their own infection) if they critically
52 connect otherwise isolated populations, even if they expose only relatively
53 few others to infection themselves. We previously explored how individual discrete
54 preferences regarding the value of social contact and infection risk tolerance
55 might lead to the emergence of homophily in network community structure [24].
56 Here we extend this work to see if potential mismatches in the social networks
57 available to individuals to satisfy their social and risk avoidance needs might
58 lead to the endogenous emergence of individuals who act as these “transmission
59 catalysts”.

60 To address this question, we implement an explicit network structure to examine
61 how a network with diverse individual priorities for disease avoidance and
62 socialization might alter the transmission dynamics and epidemic severity of an
63 infectious disease. We explore these dynamics with the acknowledgment that a
64 majority of individuals (‘conformists’, hereafter) are likely to share similar priorities,
65 e.g., centered around a population median. Some individuals, however,
66 do not conform to these normalized bounds (‘nonconformists’, hereafter). Their
67 behavior and social connectivity will be distinct, resulting in infrequent but disproportionately
68 influential behaviors with regards to transmission (e.g., acting as superspreaders
69 or transmission catalysts due to their unusual preferences).

70 Given known patterns of assortativity [24], individuals who depart from average
71 behavioral responses when making decisions about social contacts under threat
72 of socially-transmitted infections would be expected to impact emerging network
73 connectivity patterns. We include multiple pathways by which individuals derive
74 benefits from social contacts, ranging from purely psychological (i.e., satisfaction
75 derived from in-person reinforcement of social bonds) to purely pragmatic (i.e.,
76 needing to maintain income from a job that requires in-person contact with
77 clients and/or coworkers). This implies that societal function imposes a
78 minimum bound for community-wide averages in socialization; individu-

79 als cannot fully disengage from social contact with their community, even if they
80 are more risk averse or place far lesser value on social contact. We also include
81 the potential for heterogeneity in infectious disease risk avoidance, where differ-
82 ences may be attributable to alternate perceptions of the severity of infection
83 or in attitudes that determine the acceptability of undertaking those risks.

84 We formulate the question as one of individual fulfillment in a trade-off
85 between social contact and risk tolerance, and then contextualize it within the
86 available outlets for potential contact afforded by social organization. By doing
87 so we show that emergent social patterns can lead non-conformist individuals to
88 become transmission catalysts, even if they defy the traditional definition of a
89 superspreader role. In particular, our model highlights that the impact of non-
90 conformists in transmission dynamics peaks when constraints on socialization
91 are intermediate.

92 2 Methods

93 Let P be a population of players with a bijection onto the vertices of a finite con-
94 nected weighted graph G . We say two players are adjacent if their corresponding
95 vertices on the graph are.

96 Game Formalism

97 Let $M > 0$ be a constant. At each time t , player x decides on a social action
98 strategy $\vec{a}_x(t) = \{a_{x,y}(t) \in [0, M] : y \in N(x)\}$ corresponding to an amount
99 of social contact they want to have with each player in $N(x)$, the set of players
100 adjacent to them. This social contact requires adjacency and mutual agreement,
101 so the amount of socializing that actually occurs between any players x and y
102 is

$$a'_{x,y}(t) := \begin{cases} \min(a_{x,y}(t), a_{y,x}(t)) & \text{if } x \text{ and } y \text{ adjacent} \\ 0 & \text{if } x \text{ and } y \text{ not adjacent} \end{cases}$$

103 The utility of player x at time t is defined by

$$u_x(t) = \sigma_x f(a_x) \Delta t - \rho_x p(\vec{a}'_x, \Delta t) \quad (1)$$

104 where f is a nondecreasing concave function (such as $\ln(x)$) which yields
105 greater utility for higher inputs at diminishing rates, Δt is the amount of time
106 that passes between each timestep, $a_x = \sum b_{x,y} a'_{x,y}$, and $p(\vec{a}'_x, \Delta t)$ is the ex-
107 pected probability of becoming infected (defined in the epidemiology portion
108 of the model below). σ_x represents the value player x places on socializing
109 overall: more social players will have higher values of σ_x and place more em-
110 phasis on socializing. ρ_x represents the value player x places on health: more
111 health conscious (risk averse) players will have higher values of ρ_x , and place
112 more emphasis on avoiding disease. $b_{x,y}$ is the weight of the connection between
113 players x and y on the graph, representing the value they obtain from mutual
114 socialization relative to the infection risk. Higher values allow players to obtain

more value with less risk. For simplicity we assume this is symmetric, with $b_{x,y} = b_{y,x}$.

Epidemiological Calculations within the Game Formalism

We model a discrete SIS disease on the graph structure with transmission varying based on the actions of the players. Since the force of infection can be expected to scale proportionally to the amount of social contact among the players [25], we model the probability of transmission from an infected player y to an uninfected player x in each timestep as $\Delta t \beta a'_{x,y}$, where β is the inherent transmissibility of the disease. Additionally, in order to avoid stochastic extinction of the disease both in the population as a whole and in socially isolated subgraphs, we add an additional small rate of infection g_a for each agent regardless of the social dynamics. (For figures presented in this work, g_a is set to 0.001.) It follows that if player x is uninfected, the probability of becoming infected in the next timestep is

$$p(\vec{a}'_x, \Delta t) = 1 - (1 - \Delta t g_a) \prod_{y \in N(x)} (1 - \Delta t \beta a'_{x,y} q_y) \quad (2)$$

where q_y is 1 if player y is infected, and 0 otherwise. For small transmission rates, this can be approximated as

$$p(\vec{a}'_x, \Delta t) = \Delta t (g_a + \beta \sum_{y \in G} a'_{x,y} q_y). \quad (3)$$

For simplicity we use Equation 3 for agents' utility functions.

To ensure that the transmission probability cannot exceed 1, we require the maximum pairwise socialization $M \leq 1/(\beta \Delta t)$, though in practice this limit is not reached in simulations with reasonably small β .

We assume that an infected player remains infected for a fixed amount of time, Γ , before returning to the susceptible state.

For Figures presented in this paper, we set $\beta = 0.125$, $M = 5$, $\Gamma = 10$, $\Delta t = 1$.

Social-risk Typology

We consider a population with distinct phenotypes of players. We define *low* and *high* values for the relevant parameters such that $\sigma_l < \sigma_h$, $\rho_l < \rho_h$, and assign players with $\sigma_x \in \{\sigma_l, \sigma_h\}$ and $\rho_x \in \{\rho_l, \rho_h\}$. This creates four types of players, which we denote with identifiers based on their combined parameters: AS (asocial, $\sigma_x = \sigma_l$), SO (social, $\sigma_x = \sigma_h$), RT (Risk-Taking, $\rho_x = \rho_l$), RA (Risk-Averse, $\rho_x = \rho_h$). Combining these identifiers leads to the four types: ASRA, ASRT, SORA, SORT.

For figures presented in this paper, we set $\sigma_l = 4$, $\sigma_h = 12$, $\rho_l = 30$, $\rho_h = 60$. Due to the scaling invariance of utility functions, the behavior of each player will be determined by their risk ratios σ_x/ρ_x , which will be 0.066, 0.133, 0.2, 0.4 respectively.

150 Additionally, we assume that the type of each player is known to their neigh-
 151 bors. This is a realistic assumption because sociability and risk-aversion (in the
 152 context of health outcomes and protective actions taken) can be observable in
 153 many cases [26, 27, 28, 29]. We also assume players know the average frequency
 154 of infection within each type, but do not know the infection status of any partic-
 155 ular individual. This is consistent with unreliable proximate cues of infection,
 156 especially for diseases with a pre-symptomatic phase; [30, 31, 32].

157 Since agents cannot observe the infection status of their neighbors directly,
 158 they combine the known social-risk type of neighbors with known infection
 159 frequencies to estimate the expected utility of socializing with them. Players
 160 will estimate a local maximum for their utility with respect to each potential
 161 social partner based on that player’s social-risk type. In particular:

$$\frac{\partial u}{\partial a'_{j,k}} > 0 \text{ iff } \Sigma a'_{x,y} < \frac{\sigma_x}{\rho_x \beta I_y}. \quad (4)$$

162 where I_y is the frequency of infections for agents of the same type as agent
 163 y . In essence, the nonlinear rate of returns on utility from socializing weighed
 164 against the linear decrease from infection risk will incentivize players to maintain
 165 medium values of total socialization: players with more or less total socializa-
 166 tion than the RHS of equation 4 can increase their utility by decreasing or
 167 increasing their socialization respectively with that particular agent. The ac-
 168 tual equilibrium point an agent reaches when all pairwise relationships are taken
 169 into account will depend on the (potentially complex) synergistic effects of each
 170 individual player’s own utility function, the infection rate of each agent type,
 171 their neighbors’ agent types, and the socialization desires of their neighbors over
 172 time. In general we expect each player to maintain intermediate levels of so-
 173 cialization rather than heading towards the boundaries of 0 or M ; each player
 174 effectively having a soft quota for how much socialization they will maintain in
 175 the long term. We also expect players with higher risk ratio σ_x/ρ_x to maintain
 176 higher levels of socialization.

177 Community Structure

178 Unlike the well-mixed population we explore in [24], here we construct a commu-
 179 nity structure via constrained random graphs to extend the patterns observed
 180 in that work but also consider diversity of preference within the structural com-
 181 munity, incorporating both individuals who are well-represented by a median
 182 valuation placed by their community on socialization and/or health, and indi-
 183 viduals who are still members of a community of contacts, but whose preferences
 184 are not closely aligned with the median beliefs of the community as a whole.

185 1. We create a total of $N = N_c S_c$ agents subdivided into N_c communities
 186 of size $S_c \geq 4$, and choose a primary agent type from the four player types.
 187 Within each community, there are $S_c - 3$ agents of the primary type, which we
 188 refer to as “conformists” and 1 agent of each other type, which we refer to as
 189 “nonconformists”. For all figures presented in this work, we set $N_c = 16$, $S_c =$
 190 10.

2. We fix two probabilities $c_a \geq c_b$. For each pair of agents within the same community, they are connected with probability c_a . For each pair of agents in different communities, they are connected with probability c_b . This creates a form of stochastic block model in which any graph structure has nonzero probability, but as c_a increases and c_b decreases graphs with a clustered structure become increasingly common. For all figures presented in this work, we set $c_a = 2/3$, $c_b = 2/75$, which results in each agent having a mean of 6 connections in their community and 4 connections outside their community after this step.

3. For each nonconformist type, we partition all agents of that type into pairs and connect the agents in each pair if they were not already connected.

4. We require that every vertex have at least one neighbor, discarding any graph generated with isolated vertices - a rare occurrence with the implemented parameter set.

5. To incentivize interactions within a community we set $b_{x,y} = 1$ for connections within a community, and $b_{x,y} = 0.9$ for connections outside the community, so each agent will have a slight preference to socialize with their own community members.

We note that we also ran simulations of the model on random graph structures, which we briefly discuss in the Supplementary material.

Minimum Socialization

To model the tendency for individuals being required to interact with others in their community in a way that they cannot opt out of, we explore the impact of a minimum socialization value $\omega \geq 0$ and require that the socialization between every pair of mutually connected members within the same community always have socialization $a_{x,y}(t) \geq \omega$. We vary ω over simulations and explore its impact on the dynamics and outcomes. Low values of ω correspond to loosely bound, voluntary communities where it is easy to avoid undesired contact, while high values of ω correspond to close communities in which members interact frequently whether they prefer to or not. This affects not only disease transmission within each community, but also the interactions individuals will have outside their community, as individuals are more likely to seek socialization outside their community if they have less within it, and vice versa.

Simulations

Each agent x begins the simulation with $a_{x,y} = 1$ for each neighbor. At each time step we compute the actual socialization $a'_{x,y}$, then simulate the epidemiological dynamics that result for that time step. Each agent is then informed of the new infection frequency for each social-risk type, and updates their social preferences in the direction of best response. In particular, we fix an update speed $\Delta a = 0.01$, then for each neighbor y , agent x estimates u_x in the counterfactual situations where their socialization with agent y had been $a'_{x,y} + n\Delta a\Delta t$, where $n \in \{-1, 0, 1\}$, and all other socialization levels remained unchanged. The

232 player then increments $a_{x,y}$ by $n\Delta a\Delta t$ according to the n that yields the highest
 233 utility. This is computed simultaneously and independently for each y .

234 For each measurement process, we simulate the model for 2000 initial timesteps
 235 to get past the initial outbreak and reach a more representative long-term state.
 236 We then simulate the model for a measurement period of 10000 timesteps in
 237 which we track the number of new infections and who causes them. We choose
 238 values of ω ranging from 0 to 0.3 in intervals of 0.015 for Figures 4 and 5, and in
 239 intervals of 0.03 for all other figures. We run 10 realizations of each parameter
 240 set, yielding data from 160 agents of each nonconformist type and 1120
 241 agents of the conformist type, and average the values for each agent type.

242 For some measurements, we construct “parallel networks”, in which we cre-
 243 ate one parent network according to the process defined earlier and create several
 244 copies of it. In particular, for each parent network we choose 5 communities in
 245 the network, and create 15 copy networks, one for each nonconformist in the
 246 chosen networks. In each copy, we change the corresponding nonconformist into
 247 a conformist, changing utility function and agent type that other players per-
 248 ceive them as, but we do not change their connections in the network structure.
 249 We then simulate all networks simultaneously with the same random seed, such
 250 that the same random event occurring in multiple networks on the same time
 251 step, with identical probabilities, will occur in all or none. This means any
 252 difference in outcomes reflects genuine differences in the probabilities caused by
 253 the network structure and agent behavior rather than random noise.

254 Measurements

255 To understand the social dynamics of the system, we consider how individuals
 256 shift in homophily along two axes of socialization: with their community and
 257 with their social-risk typology. We use a modified Krackhardt EI homophily
 258 index ([24], [33]). In particular, we partition the set of agents according to ei-
 259 ther their social-risk type or community membership. Then for each agent x ,
 260 let the internal socialization I_x be the average socialization between x and each
 261 neighbor in their group, and let the external socialization E_x be the average
 262 socialization between x and each neighbor in another group.

263
 264 **Type-Homophily** and **Community-Homophily** are defined to be

$$H_x = \frac{I_x - E_x}{I_x + E_x} \quad (5)$$

265 using the social-risk type partition and community partition respectively. In
 266 the case where individuals socialize exclusively within their own group, this
 267 yields $H_x = 1$, in the case where individuals socialize exclusively outside their
 268 own group this yields $H = -1$, and in the case where individuals express no
 269 preference between social partners this yields $H_x = 0$.

270 In the rare event that an agent has no neighbors in their own group or only
 271 has neighbors in their own group, then I_x or E_x respectively will be undefined,
 272 and we leave H_x undefined, omitting such agents from the computed averages

273 of that homophily score.

274

275 The effect an individual has on the spread of a disease is nontrivial to measure,
276 given the complicated epidemiological dynamics. For instance, an individual
277 might be considered to be responsible only for the infections that they directly
278 transmit, or they might be considered partially responsible for infections caused
279 by their epidemiological descendants. Thus, we use several different measures
280 to compare the outcome and effects of individuals. We term these measures as:
281 Direct Attribution, Epidemic Attribution, Global Attribution, and Community
282 Attribution. For simplicity, we define each of these based on events occurring
283 over a measurement period of 10,000 timesteps. (Note: the values increase at
284 an approximately linear rate, and so could be generalized to different lengths of
285 times by normalizing based on the measurement period.)

286

287 **Direct Attribution** of agent x , D_x is calculated as the number of infections
288 during the measurement period that were caused by a susceptible individual
289 receiving the infection from agent x over the course of the measurement pe-
290 riod. In the case where a susceptible agent is successfully infected by multiple
291 infected individuals in the same timestep, the value is split evenly among them:
292 the Direct Attribution of each infector increases by $1/n$ where n is the number
293 of infectors. In this way, the total Direct Attribution of all agents is equal to
294 the number of new infections during the measurement period.

295

296 While Direct Attribution is the most straightforward measure of the impact
297 of an individual on the epidemic, it misses second-order effects caused by the
298 epidemiological descendants of each agent. Observable differences in noncon-
299 formists could, however, be attributed to individual utility functions or topo-
300 logical network features. That is, the effect of an individual depends not only on
301 their behavior, but also on their placement within the network structure. Indi-
302 viduals with more connections, or better placed in a position to bridge different
303 communities or subgraphs in the network may have an outsized effect relative
304 to their total socialization. Additionally, conformists and nonconformists differ
305 not only their behavior, but in how other agents treat them, which will affect
306 their role in the epidemic in a way not directly controlled by them.

307

308 **Epidemic Attribution** was introduced to assign credit to the originator of
309 local outbreaks. The Epidemic Attribution E_x of agent x is defined as follows.
310 If community c has no infected agents at timestep $t - 1$, and has exactly one at
311 timestep t , then we say an Epidemic Event $E_{x,c,t}$ has begun with the infected
312 agent x as its originator. During the Epidemic Event, we track individuals who
313 are infected directly by other agents within community c tracing back to agent
314 x , while ignoring infections that come from outside the community during this
315 time or that leave the community and come back. Effectively, we consider the
316 graph of epidemiological ancestry and find the maximal subtree with agent x as
317 the parent node at time t , with all members being part of community c . This
318 means if an individual becomes infected from outside their community while

an Epidemic Event is ongoing, their infection, and any infections they cause, do not count as part of the Event. Only transmissions that trace back to the originator of the Event without leaving the community are counted. Additionally, if an individual becomes infected multiple times during this period they can be measured multiple times, so there is no upper bound on the number of infections an Event can record. The Epidemic Event ends once no more infections are present in the community, or when the measurement period ends. At this point, we attribute all infections caused during the Epidemic Event to the originator, agent x , and increase their Epidemic Attribution E_x by the total number of infections in the Event. Any epidemic still ongoing at the end of the measuring process is terminated and counted as if complete in order to avoid undercounting epidemics with extremely long durations.

Global Attribution was included to more directly quantify the actual impact of an individual’s nonconformity. We construct parallel networks as described above, and define G_x of agent x to be the difference in the total number of infections between the parallel network with x recoded to be a conformist and the number of infections in original network.

Community Attribution C_x was defined analogously, but with infections restricted to the community of agent x , then multiplied by the number of communities, N_c , so that it’s comparable in magnitude to Global Attribution.

For all of the above measures, we create an analogous measure for each type of agent by averaging the measure of multiple agents of that type over multiple networks.

We note that we also created a generalized version of Direct Attribution that accounts for epidemiological ancestry, which we call r -Attribution. However due to its similarity to Direct Attribution but increased complexity, it is presented in the Supplementary material.

3 Results

Homophily

Emerging homophily is dependent on the minimum socialization, ω , (see Figure 1 for results for a SORA-conformist network). For community-homophily, low values of minimum socialization result in nonconformists being defined almost exclusively by heterophily. This observation is expected given the mandated connections for conformists with an external community member of the same social-risk typology. Also as expected, increases in minimum socialization also increase homophily within communities.

With low values of minimum socialization, we observed similar patterns in assortativity for social-risk typology as previously published patterns in a model without defined structure (Young et al., 2022). As minimum socialization was

361 increased, however, all social-risk types converged towards heterophily with the
 362 exception of the conformists. This is an artifact of each community only having a
 363 single non-conformist of each type. When minimum socialization becomes high
 364 enough, each individual is socializing almost entirely due to the constraint and
 365 not their preferences, and thus socializes with all community members equally.
 366 For an agent with neighbors of every type in their community, this is measured
 367 as zero homophily. But nonconformists are the only agent of their type in their
 368 community, so socialize exclusively with other types, despite having neighbors
 369 of the same type outside their community. In larger communities with more
 370 nonconformists, all agents converge to zero type-homophily as minimum social-
 371 ization increases.

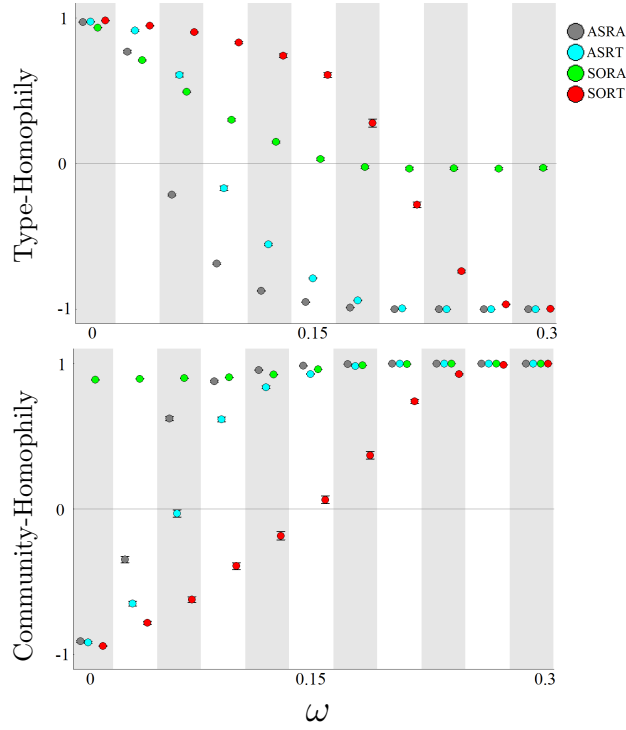


Figure 1: Homophily of each agent type (top) and community membership (bot-
 tom) as a function of minimum socialization (ω) for networks with SORA con-
 formists. Points are colored by node type and error bars represent the standard
 deviation. We use a x axis jitter for visualisation purposes only, distinguishing
 between adjacent values of ω with gray/white shading.

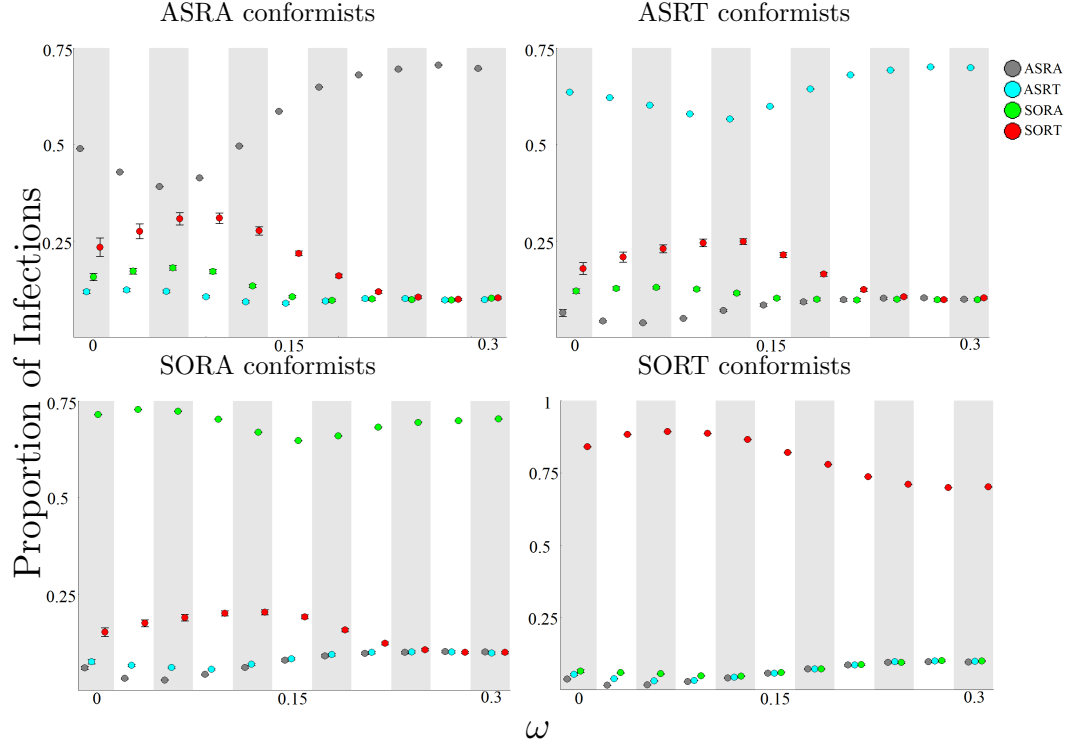


Figure 2: The proportion of Direct Attribution attributable to each agent type as a function of minimum socialization (ω) for the four networks with conformists of each type. Points are colored by node type and error bars represent the standard deviation. We use a x axis jitter for visualisation purposes only, distinguishing between adjacent values of ω with gray/white shading. Note that we do not correct here for the numbers of agent of each type; since the conformists in each network are seven times as frequent as each type of non-conformist, attribution of 0.7 for conformists and 0.1 for each non-conformist reflects representation rather than an emergent outcome. Each graph shows simulations for networks with a different conformist type.

Direct Attribution

At high values of minimum socialization, all networks produce proportional Direct Attribution that reflects the representation of each type within the network (i.e., 0.7 for conformists and 0.1 for each nonconformist type; see Figure 2). However, at lower values of minimal socialization, nonconformists with a higher risk-health ratio have a disproportionate impact relative to their frequency in the population in every case apart from with SORT conformists. The effect is greatest at intermediate values of ω . For SORA and ASRT conformists, only SORT non-conformists have a disproportionate impact, while for ASRA con-

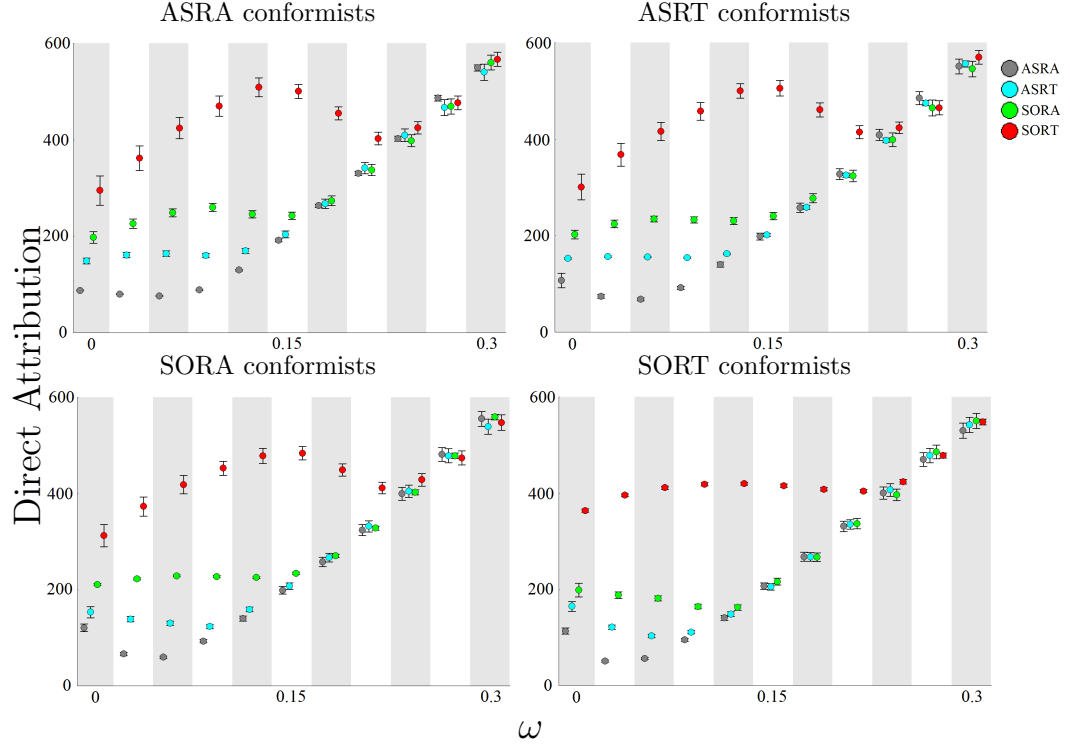


Figure 3: The mean Direct Attribution of agents of each type as a function of minimum socialization (ω) for the four networks with conformists of each type. Points are colored by node type and error bars represent the standard deviation. We use a x axis jitter for visualisation purposes only, distinguishing between adjacent values of ω with gray/white shading. Note that this normalization corrects for the numbers of agent of each type, such that the conformists and non-conformists are directly comparable.

formists this effect extends to all non-conformists, albeit to a lesser extent and at lower values of ω . For SORT conformists, the result is qualitatively different with conformists being more important than would be expected at low and intermediate values of ω , although the effect is small.

The peak in the importance of SORT non-conformists at intermediate minimum socialization values (ω) remains when we instead focus on the relative impact of the individual agent by normalizing with respect to the number of agents rather than the total amount of Direct Attribution (see Figure 3). In all cases, for low values of ω we see higher Direct Attribution for more risky agents and for high values of ω the Direct Attributions converge. In simulations with ASRA, ASRT and SORA conformists we observe a local maximum for SORT non-conformists for intermediate minimum socialization values around $\omega = 0.15$ (the peak is consistent across all three types). SORT Direct Attribution then

decreases again before converging to a concomitant increase with the other agent types at higher values of ω . For SORT conformists we see no similar peak at intermediate values of ω .

Note that the total Direct Attribution of all agents is equal to the total number of infections in the population. Thus, we see an increase in the total number of infections as the total socialization rate of agents increases, indicating that we have not yet hit epidemiological saturation (where everyone is constantly in contact with so many others that as soon as they return to being susceptible after infection, they are assured of being immediately reinfected) with even our largest considered value of ω .

Epidemic Attribution

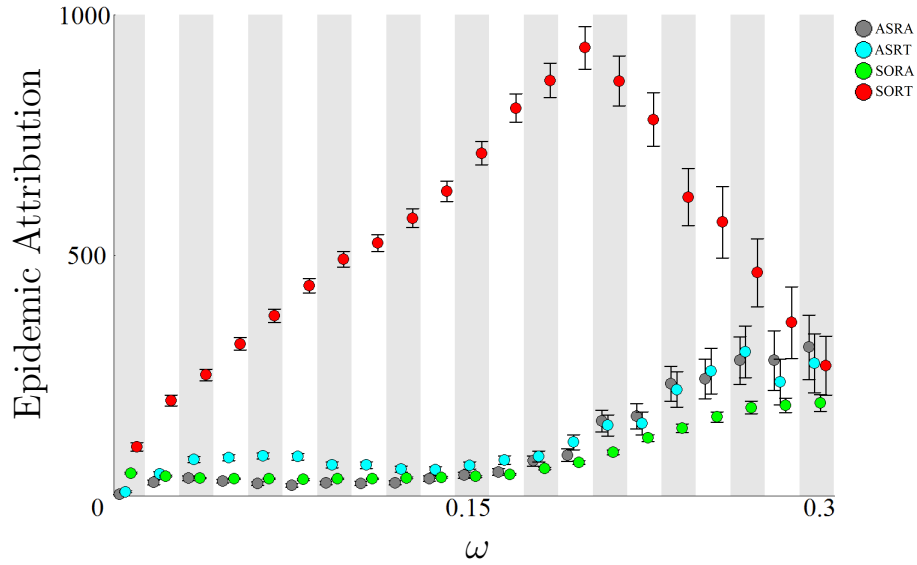


Figure 4: The mean Epidemic Attribution of each agent type as a function of minimum socialization (ω) for simulations with SORA conformists only. Points are colored by node type and error bars represent the standard deviation. We use a x axis jitter for visualisation purposes only, distinguishing between adjacent values of ω with gray/white shading. Note that this normalization corrects for the numbers of agent of each type, such that the conformists and non-conformists are directly comparable.

Figure 4 shows the Epidemic Attribution of each agent type in networks with SORA conformists as a function of ω . SORT agents again show the greatest impact, with substantially higher Epidemic Attribution for most values of ω . We also again observe a non-monotonic trend, where Epidemic Attribution for SORT agents is maximized at intermediate levels of ω rather than at the extremes.

411 To understand this, we separate Epidemic Attribution into two components:
 412 (1) the frequency of outbreaks introduced from outside the community via con-
 413 nection through that agent, and (2) the average size of an epidemic started by
 414 agents of each type, Figure 5.

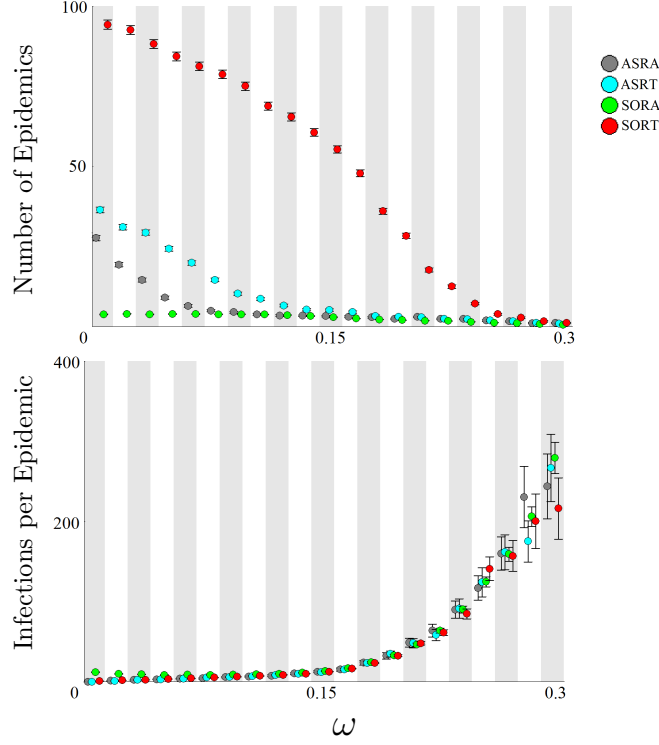


Figure 5: The mean number of epidemics (top) and mean epidemic size (bottom) for each agent type as a function of minimum socialization (ω) for networks with SORA conformists only. Points are colored by node type and error bars represent the standard deviation. We use a x axis jitter for visualisation purposes only, distinguishing between adjacent values of ω with gray/white shading. Note that this normalization corrects for the numbers of agent of each type, such that the conformists and non-conformists are directly comparable.

415 Figure 5 shows an example of these two components of Epidemic Attribution
 416 for networks with SORA conformists. We see that as ω increases, the number of
 417 epidemics decreases. To understand this, we consider each of two contributing
 418 factors. First, as agents are required to socialize more internally, they socialize
 419 less externally, thus being less likely to bring in a new infection when their com-
 420 munity is uninfected. Second, our definition of Epidemic Events do not allow
 421 overlap, so the longer they tend to last the fewer opportunities there are for new
 422 ones to start. We also see that as ω increases, the total number of community
 423 members infected before the Epidemic Event ends also increases. Again, this

424 is expected, since increased socialization also increases the transmission rate of
 425 the infection (up until a saturation point), and an epidemic is consequently less
 426 likely to go locally extinct. The Epidemic Attribution for each agent type is
 427 the product of these two values, so we see it maximized for the SORT agents
 428 for intermediate values of ω where both of these factors are of moderate levels
 429 simultaneously rather than at the extremes. The patterns in Epidemic Attri-
 430 bution for simulations with ASRA and ASRT conformists are highly similar
 431 (with minor quantitative differences), while data for SORT conformists shows a
 432 strikingly different pattern, with significantly less Attribution for SORT agents,
 433 and slightly more for SORA at low values of ω . For concision, results for other
 434 conformist types are presented in the Supplementary Material.

435 Global and Community Attribution

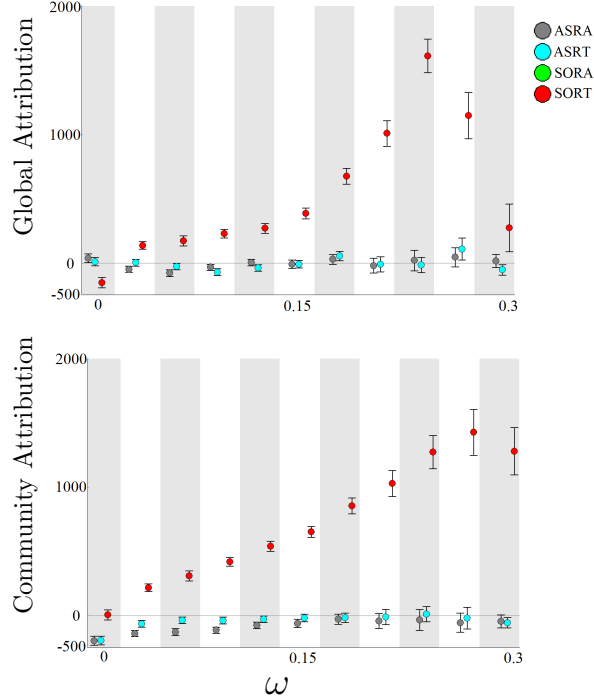


Figure 6: The mean Global (top) and Community (bottom) Attribution for each non-conformist type as a function of minimum socialization (ω) for networks with SORA conformists only. Points are colored by node type and error bars represent the standard deviation. We use a x axis jitter for visualisation purposes only, distinguishing between adjacent values of ω with gray/white shading, for networks with SORA conformists.

436 Figure 6 shows the Global and Community Attribution values for noncon-
 437 formists as ω varies for networks with SORA conformists. Again, we observe

that SORT has much higher Attribution, and the value peaks for intermediate values of ω . This provides further evidence of the robustness of this peak in the epidemiological importance of nonconformists at intermediate values of ω , since the result is consistent across multiple different methods of measuring the role of agents in the epidemiological dynamics. However we note that the location of the peak is different from the other measures.

Interestingly, we see a small negative impact from ASRA and ASRT nonconformists at low to intermediate values of ω that suggests a protective community-level effect, though this seems less apparent in the Global population measure. Investigating over which region of the parameter space among transmissibility, local connectivity, and global connectivity this effect is present are questions for future consideration.

4 Discussion

Our results build on the growing awareness that individual preferences and behaviors can shape both the course of outbreaks and our ability to design effective interventions. For example, meaningful thresholds exist in population percentages for behaviors such as vaccine acceptance to prevent a widespread outbreak of infection [34, 35], yet there is still awareness of the importance of studying the impact of not only the distribution of behaviors, but their arrangement within the social fabric of a community [34, 36, 37, 38, 39]. Similarly, our work builds from an understanding that the distribution of behaviors can yield unexpected population-level outcomes [24], to the more nuanced understanding that rare individuals, who do not conform to the preferences and behaviors of their communities, can have a profound impact on epidemiological dynamics in these communities. Nonconformists who value socializing and are more risk tolerant than the rest of their community can emerge as non-traditional superspreaders (transmission catalysts), enabling broader transmission than would be possible in their absence. The similarities across multiple Attribution measurements helps demonstrate the robustness of the results.

The impact of more risk tolerant and socialization-valuing (SORT) nonconformists peaks at intermediate values of ω and then decreases before again increasing as the high level of minimum socialization overwhelms individual impacts. This change in the relative importance of the nonconformists as minimum socialization levels vary is qualitatively consistent with previous work showing that different patterns of connectivity in network-based infection dynamics yielded differential relative protection against ongoing transmission at different forces of infection [40]. While that work focused on the per contact transmission probability, our work suggests it is worthwhile to explore whether the emergent result is a composite effect of both connectivity and transmissibility.

From a global perspective, changes in the relative role of nonconformists can be explained by the assortment of agents into homophilous sets at extreme values of ω but not intermediate ones. For low values of ω agents mostly interact

with others of their same social-risk type, partitioning the graph into four sets with little cross-interaction. Outbreaks among one type of agent will mostly remain within that type, especially as other agents decrease their socialization with that type in response. For high values of ω agents mostly socialize within their own community, partitioning the graph into many smaller sets with higher minimum socialization causing local outbreaks to last much longer within each community, but less likely to spread to others. However for intermediate values of ω , neither partition is complete, so infections can spread across the entire network, and do so largely carried by the most social agent type.

From a local perspective, we can consider this same dynamic on the level of individual SORT agents and their capacity to act as transmission catalysts and/or superspreaders. Such agents are highly motivated to maintain substantially higher socialization values than others, leaving them more likely to be infected and making other agents avoid them when feasible. For low values of ω , other agents are able to avoid them, and are thus insulated from the impact of superspreader behavior. For high values of ω , all agents interact with all others within their community, meaning highly social agents are able to obtain sufficient socialization within their own community and do not seek it externally. Therefore, they are less likely to pick up new infections from outside and introduce them into their previously uninfected community. However, for intermediate values of ω , they engage in both internal and external socialization, causing them to acquire infections from other communities and spread them to their community.

By considering a simplified scenario in which one type of agent dominates as conformists and distributions of agent types are identical in different communities, we extract insight into emergent patterns that may be important in planning strategic outbreak mitigation. Minimum socialization is likely to be lowest when outbreaks involve deadly infections that make it acceptable to consider governmentally-imposed lockdowns [41, 42], or for populations of privileged people whose livelihoods and access to basic needs do not depend on public exposure (e.g., [43]). Minimum socialization is likely to be higher among poorer populations whose livelihoods are based on physical labor and other essential jobs that remain working in person even during lockdowns, as well as among groups that do not respect recommendations from public health services. A peak in superspreader impact at intermediate amounts of minimum socialization suggests the impact of a marginal change in socialization will vary depending on whether a community is already to the left or right of this peak. Policies intended to reduce infection risk may be counterproductive in communities with high levels of “minimum socialization” if they do not account for this.

We show that structural network properties combined with behavioural dynamics can put seemingly poorly connected individuals into critical transmission catalyst roles that connect otherwise disconnected communities. Consequently, policy-based and socially driven community norms designed to protect people may cause individuals whose beliefs are not well-represented to change their behaviour to compensate, linking between communities, acting as transmission

527 catalysts, and therefore putting others at risk. Without public health policies
 528 backed by strict enforcement on a population-wide scale (as have been imposed
 529 in some cases [44, 45]), policies will have to focus on individual decision making
 530 and the belief and value systems that motivate it. Community appeals and
 531 outreach efforts may have to be nuanced, or there may even be no practical
 532 meaningful way to prevent these sorts of connections from being made. At that
 533 point, it will likely come down to analyses of surge capacity and the timing of
 534 access to medical care as to whether implementing policies that delay, but not
 535 prevent, widespread community transmission will be beneficial to implement.
 536 These are not easy questions to answer - it may be that decreasing minimum
 537 socialization both effectively decreases the total number of infections while also
 538 creating new superspreaders who would otherwise have been unremarkable con-
 539 tributors. Shifting who is likely to be infected may also be a critical component
 540 of planning, especially if nonconformists in some communities are likely to be
 541 more medically vulnerable, as is sometimes the case (e.g., [46]). Additionally,
 542 understanding the source of superspreaders or transmission catalysts and which
 543 contexts are most likely to create them allows more targeted interventions tar-
 544 geted to mitigate their impact on an epidemic. Our results do not provide
 545 generalizable answers, but instead provide a generalizable framework by which
 546 to realize we should be asking these types of questions.

547 **4.1 Limitations**

548 There are some limitations in our study design that restrict its direct applica-
 549 bility to real world scenarios without additional refinement. By necessity we
 550 fix many model parameters rather than investigating its behavior over a broad
 551 parameter space. In particular, we consider a specific type of network with a
 552 fixed proportion of nonconformists with fixed social and epidemiological param-
 553 eters. We selected this network structure because of the ubiquity of community
 554 structure in human societies and the potential importance of social “bridges”
 555 between communities in these types of network. While we expect our results to
 556 generalize outside these parameters, identifying the range of network structures
 557 over which this occurs requires further investigation.

558 Additionally, each of our measures of attribution have potential weaknesses.
 559 For example, Direct Attribution fails to capture the indirect effects of an indi-
 560 vidual as infections propagate further from them in the network and Epidemic
 561 Attribution assigns all credit to the originator of a somewhat arbitrarily defined
 562 “event” incorporating a definitional restriction that once an outbreak is ongo-
 563 ing, a new one cannot be initiated (a limitation if reinvigoration of outbreaks
 564 that would otherwise die out is important). Global and Community Attribution
 565 are more difficult to generalize to other features in alternative epidemiological
 566 models as they measure the effect of a change in parameters in a single individ-
 567 ual. Further, they are impossible to measure in real world systems since they
 568 rely on counterfactual variations of the same network. However, by measuring
 569 the importance of individuals within the population using four different mea-
 570 surements that do not share the same issues, we mitigate these limitations of

571 each individual measure.

572 5 Conclusion

573 Our model highlights how mismatches between opportunities for social contact
574 within a community can lead individuals who might otherwise not be described
575 as superspreaders to act as critical connection pathways of transmission among
576 communities. Researchers and policy makers should be aware of the poten-
577 tial for changes in socialization rates to incentivize some individuals to broaden
578 their network of social partners and thus become superspreaders when previ-
579 ously they were not. Even this simplified model demonstrates how policies
580 that may fail to include explicit consideration of the actions of such individuals
581 (whether by preference or pragmatic requirement) might compromise the suc-
582 cess of recommendations that consider only a “population average” description
583 of population- and community-level structure. Our results show that incor-
584 porating underlying motivations that cause these individuals to depart from
585 the expected “conformist” behaviours can drastically alter emergent network
586 structure and consequently outbreak dynamics for an entire population. More
587 effectively including these behavioral motivations will therefore be critical when
588 considering or benchmarking policies that rely on individual behaviors to create
589 (or adhere to) community standards of practice.

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594 Code Availability

595 Project code is available on the code hosting platform GitHub at
596 <https://github.com/kazarraha/SocDistModel>

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