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I am submitting herewith a dissertation written by Reuben Donald Budiardja entitled “Towards Simulations of Binary Neutron Star Mergers and Core-Collapse Supernovae with GenASiS.” I have examined the final electronic copy of this dissertation for form and content and recommend that it be accepted in partial fulfillment of the requirements for the degree of Doctor of Philosophy, with a major in Physics.

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**Towards Simulations of Binary Neutron
Star Mergers and Core-Collapse
Supernovae with GenASiS**

A Dissertation

Presented for the

Doctor of Philosophy

Degree

The University of Tennessee, Knoxville

Reuben Donald Budiardja

August 2010

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Acknowledgements

I would like to thank my advisor Mike Guidry, first for introducing me to the fascinating world of computational astrophysics and supernova science when I visited the departmental open house before I enrolled the graduate program. That got me hooked. I would also like to thank him for the support and guidance I received throughout the years of my graduate career.

I would like to thank my scientific advisor Christian Cardall for all his support and guidance in the process of this work. I enjoyed the many long hours of our ‘pair programming’ and discussion sessions, in which he is always gracious and patient in explaining difficult concepts to me. His advises and ideas to the seemingly difficult problems are invaluable. Trying to mimic how he solves problems have in a way shape me in my development as an aspiring scientist.

I learned a great deal from many insightful discussions with Eirik Endeve. Eirik has always been willing to take the time to explain things I did not understand, answer my questions thoroughly, and help me troubleshoot our code. This work would not be possible without Eirik’s many contributions, suggestions, and support.

Thanks also to everyone else in our research group, especially our group leader Tony Mezzacappa, Bronson Messer, Raph Hix, and Eric Lents. They have provided a very supportive environment that makes this work a lot of fun. I am looking forward to our future collaborations.

My deepest gratitude goes to my parents. I am who I am today because of their love to me and what they taught me in life. They have sacrificed a lot to make sure that I could

get the highest education and becomes whatever I aspire to be. Thank you for sending me abroad, letting me pursue my dreams, and supporting me in whatever I do.

Finally, to my wife, Maudy, the last five years have been the most wonderful time in my life. Thinking that I will spend the rest of my life with you always brings me joy. Thank you for all your support, understanding, and patience you have given me throughout these years, especially during the completion of my graduate career. I could not have done it without you.

*“The most incomprehensible thing about the world is that
it is comprehensible.”*

– Albert Einstein

*“God is the unrestricted act of understanding,
the eternal rapture glimpsed in every Archimedean cry of Eureka.”*

– Bernard Lonergan

Abstract

This dissertation describes the current version of GenASiS and reports recent progress in its development. GenASiS is a new computational astrophysics code built for large-scale and multi-dimensional computer simulations of astrophysical phenomena, with primary emphasis on the simulations of neutron star mergers and core-collapse supernovae. Neutron star mergers are of high interest to the astrophysics community because they should be the prodigious source of gravitation waves and the most promising candidates for gravitational wave detection. Neutron star mergers are also thought to be associated with the production of short-duration, hard-spectral gamma-ray bursts, though the mechanism is not well understood. In contrast, core-collapse supernovae with massive progenitors are associated with long-duration, soft-spectral gamma-ray bursts, with the ‘collapsar’ hypothesis as the favored mechanism. Of equal interest is the mechanism of core-collapse supernovae themselves, which has been in the forefront of many research efforts for the better half of a century but remains a partially-solved mystery. In addition supernovae, and possibly neutron star mergers, are thought to be sites for the r -process nucleosynthesis responsible for producing many of the heavy elements. Until we have a proper understanding of these events, we will have only a limited understanding of the origin of the elements. These questions provide some of the scientific motivations and guidelines for the development of GenASiS. In this document the equations and numerical scheme for Newtonian and relativistic magnetohydrodynamics are presented. A new FFT-based parallel solver for Poisson’s equation in GenASiS are described. Adaptive mesh refinement in GenASiS, and a novel way to solve Poisson’s equation on a mesh with refinement based on a

multigrid algorithm, are also presented. Following these descriptions, results of simulations of neutron star mergers with GenASiS such as their evolution and the gravitational wave signals and spectra that they generate are shown. In the context of core-collapse supernovae, we explore the capacity of the stationary shock instability to generate magnetic fields starting from a weak, stationary, and radial magnetic field in an initially spherically symmetric fluid configuration that models the stalled shock in the post-bounce supernova environment. Our results show that the magnetic energy can be amplified by almost 4 orders of magnitude. The amplification mechanisms for the magnetic fields are then explained.

Contents

List of Tables	xii
List of Figures	xiii
List of Attachments	xxvi
List of Abbreviations	xxvii
1 Introduction	1
1.1 Scientific Background	1
1.1.1 Observables	2
1.1.1.1 Gamma-ray Bursts	2
1.1.1.2 Gravitational Waves	4
1.1.2 Phenomena	6
1.1.2.1 Core-collapse Supernovae	6
1.1.2.2 Binary Neutron Star Mergers	9
1.2 Computational Challenges	12
2 Fluid and Magnetic Field Evolution	16
2.1 Numerical Schemes	18
2.1.1 Newtonian Hydrodynamics	18
2.1.2 Relativistic Hydrodynamics	22
2.1.3 Newtonian Magnetohydrodynamics	24

2.1.4	Relativistic Magnetohydrodynamics	28
2.2	Equation of State	31
2.3	Parallel Implementation	32
2.4	Numerical Test Problems	35
2.4.1	Newtonian Riemann Shock Tube Problem	38
2.4.1.1	Analytic Solution	38
2.4.1.2	Numerical Solution	42
2.4.2	Newtonian Magnetized Shock Tube Problem	43
2.4.3	Relativistic Riemann Shock Tube Problems	44
2.4.3.1	1D Relativistic Blast Waves	44
2.4.3.2	1D Shock Tube with Non-zero Velocity	49
2.4.3.3	2D Relativistic Shock Tube	51
2.4.4	Relativistic Magnetized Shock Tube Problems	53
2.4.4.1	1D Compound Wave	53
2.4.4.2	1D Magnetized Relativistic Blast Waves	53
2.4.5	Circularly-Polarized Alfvén Wave	57
2.4.6	Relativistic Circularly Polarized Alfvén Wave	61
3	Poisson’s Equation Solver	67
3.1	Introduction	67
3.2	Solution Method	69
3.2.1	Formulation	69
3.2.2	Program Implementation	71
3.2.2.1	Domain Decomposition and Storage	72
3.2.2.2	Multidimensional Transforms	74
3.3	Coupling to Hydrodynamics	76
3.4	Numerical Results	77
3.4.1	Gravitational potential of spherical uniform mass	78
3.4.2	Gravitational potential of an homogeneous spheroid	78

3.4.3	Gravitational potential of homogeneous binary spheroid	83
3.4.4	Pressureless (Dust) Collapse	84
3.4.5	Hydrostatic Polytrope	89
3.4.6	Scaling	96
3.5	Conclusion	98
4	Towards Adaptive Mesh Refinement	101
4.1	Introduction	101
4.2	Fluid Dynamics for Adaptive Mesh Refinement	102
4.2.1	Mesh and Tree Construction	102
4.2.2	Fluid Evolution	105
4.2.3	Refinement Criteria	107
4.2.4	Numerical Example	108
4.3	Poisson Solver for a Mesh with Refinements	111
4.3.1	Construction and Definitions	116
4.3.2	Multigrid Algorithm	118
4.3.3	Numerical Example	120
4.4	Conclusion and Outlook	125
5	Merger of Binary Neutron Stars	128
5.1	Introduction	128
5.2	Gravitational Wave Radiation	129
5.3	Simulation Setup	133
5.4	Merger and Observables	135
5.5	Conclusion	146
6	Generation of Magnetic Fields by the Stationary Accretion Shock Instability	148
6.1	Introduction	148
6.2	Model and Numerical Setup	150
6.2.1	Initial Conditions	150

6.2.2	Steady-state Standing Accretion Shock	153
6.3	Magnetic Field Amplification	154
6.3.1	Magnetic Field Evolution in the SASI	154
6.3.1.1	Reference Model with Axisymmetric Perturbation	156
6.3.1.2	Model with Random Pressure Perturbation	164
6.3.2	Mechanisms for Magnetic Field Amplification	166
6.3.3	Effects of Spatial Resolution Variation	173
6.4	Conclusions and Future Work	178
7	Conclusions and Outlook	181
	Bibliography	186
	Vita	223

List of Tables

6.1 Tabular overview of three-dimensional SASI models. 156

List of Figures

2.1	An illustrative brick decomposition in three dimensions for a computational domain assigned to twenty-seven processes. Only eleven bricks are shown to simplify the illustration. The bricks are labeled with the rank of the process that ‘owns’ them. (Process rank numbering here and in the following two figures begins with 1, rather than 0 as in MPI and internally in the code.)	33
2.2	A slice of brick decomposition in the two-dimensional xy -plane. Processes 1, 3, 5, 7, 9, with their proper cells, are shown as solid lines. The ghost cells for these processes are shown as dotted lines.	35
2.3	Weak scaling of magnetohydrodynamics implementation in GenASiS. . . .	36
2.4	Analytical solution for shock tube problem at $t = 2.5$ with polytropic equation of state $\Gamma = 1.4$. The figure illustrates the various regions and key positions that exist in the problem. Density, pressure, and velocity profiles are shown. The vertical dotted lines delineate various regions labeled by numbers. Various key positions are identified as $x_0 \dots x_4$, with their particular values as: $x_0 = 0.5$, $x_1 = 0.2$, $x_2 = 0.48$, $x_3 = 0.73$, $x_4 = 0.94$	39
2.5	Comparison of analytical and numerical result for 1D Sod shock tube problem at $t = 0.245$. The solid lines indicate the analytical result. The numerical solution is computed with 256 cells, using a Courant number $C = 0.5$ and slope-limiter parameter $\theta = 2.0$	43

2.6	1D magnetized shock tube problem at $t = 0.1$. The numerical solution is computed with 800 zones, with Courant number $C = 0.5$. MC and Minmod slope limiters are used for the top panel and bottom panel, respectively. . . .	45
2.7	Comparison of numerical result and exact solution for the blast wave 1 test problem at $t = 0.4$. The solid lines indicate the exact solution generated by the program in Martí and Müller (2003). The numerical solution is computed with 400 cells, using a Courant number $C = 0.5$. MC and MM slope limiters are used in the top panel and bottom panel, respectively. . . .	47
2.8	Comparison of numerical result and exact solution for the blast wave 2 test problem at $t = 0.35$. The solid lines indicate the exact solution. The numerical solution is computed with 400 zones, using Courant number $C = 0.5$. MC and MM slope limiters are used in the top panel and bottom panel, respectively.	48
2.9	Comparison of numerical result and exact solution for shock tube problem with non-zero initial velocity at $t = 0.4$. The solid lines indicate the exact solution. The numerical solution is computed with 400 cells, using Courant number $C = 0.5$. MC and MM slope limiters are used in the top panel and bottom panel, respectively.	50
2.10	Comparison of numerical results and exact solutions for a relativistic shock tube with transverse velocity at $t = 0.4$. The solid lines indicate the exact solution. Both the longitudinal and transverse velocity are plotted. The numerical solutions are computed with 400 cells, using a Courant number $C = 0.5$. MC and MM slope limiters are used in the top and bottom panels, respectively.	52
2.11	Logarithmic density contours for 2D a relativistic shock tube problem at time $t = 0.4$ with 400 cells per dimension and a Courant number $C = 0.5$. MC and MM slope limiters are used for the top and bottom panels, respectively.	54

2.12	1D relativistic compound wave test problem at $t = 0.4$. From left to right, top to bottom panels, the plots for density, pressure, Lorentz factor γ , v_x , v_y , and B_y are shown. The numerical solutions are computed with 1600 cells, using a Courant number $C = 0.5$. MC and MM slope limiters are used for the top and bottom half of the panels, respectively.	55
2.13	1D mildly relativistic magnetized blast wave problem at $t = 0.4$ with 1600 cells and a Courant number $C = 0.5$. The panels shows, from left to right, top to bottom, the density, pressure, Lorentz factor γ , v_x , v_y , B_y . In the top half panels we show results computed with MC slope limiter. The results with the MM slope limiter are shown on the bottom half panels.	58
2.14	1D relativistic magnetized blast wave 2 at $t = 0.4$ with 1600 cells using a Courant number $C = 0.5$. Panels arrangement are as described before in figure 2.13.	59
2.15	Magnetic fields of a circularly-polarized Alfvén wave after one period of evolution with 64 cells. The black dotted lines shows the initial magnetic field at $t = 0$; the symbols show the magnetic field at $t = T = 1$ after being evolved with MC (left) and MM (right) slope limiter. The wave's dissipation is due to numerical inaccuracies, which should decrease as resolution increases. The MC limiter is less dissipative than MM, but we can see its steepening in the direction of wave's propagation, causing a slight overshoot after the wave's optima.	60
2.16	Convergence plot for 1D CP Alfvén wave with MC and MM slope limiter .	61
2.17	Pseudocolor plot of magnetic fields for the 2D CP Alfvén wave at time $t = 0$, $t = 0.3$, and $t = 0.8$ from top to bottom computed with 128×128 cells.	62
2.18	Convergence plot for 2D CP Alfvén wave with MC (top) and Minmod (bottom) limiter for various quantities.	63
2.19	Convergence plot for the 1D CP Alfvén wave with MC and Minmod slope limiter in relativistic MHD.	65

2.20	Convergence plot for 2D CP Alfvén wave with MC (top) and Minmod (bottom) limiter for various quantities in relativistic MHD.	66
3.1	A two-dimensional illustration (redrawn after Hockney (1970)) of the mesh doubling used to solve for the potential due to an isolated source. The ‘active’ mesh on the lower left is the original computational domain with $n_x \times n_y$ cells.	71
3.2	An illustration of the transformation from brick decomposition to x pillars from a three-dimensional mesh assigned to twenty-seven processes. Here only the first (lowest in the z direction) xy slab of bricks is shown; other slabs independently follow the same transformation. The left panel shows the whole computational domain decomposed into bricks, demarcated by solid lines and assigned to processes labeled by the numbers in solid circles. Dashed lines in the left panel mark the chunks of data that need to be sent to the processes labeled by the numbers in dashed squares in order to build the pillars. As indicated by the dotted boundaries, processes [1,2,3], [4,5,6], and [7,8,9] form three separate groups, each with its own subcommunicator within which chunks of data are exchanged during the construction of the x pillars. In the right panel, we see that each process (again, labeled by numbers in solid circles) also owns a pillar. The boundaries between pillars are now marked by solid lines, and the dashed lines indicate the chunks of data that the process received from other processes labeled by numbers in dashed squares.	73

3.3	An illustration of the transpose of x pillars to y pillars on a three-dimensional mesh assigned to twenty-seven processes. As before, only the first (lowest in the z direction) xy slab is shown. The solid rectangles demarcate data owned by different processes, labeled by numbers in solid circles. Dashed lines mark chunks of data that need to be sent to (left panel) and received from (right panel) processes labeled by numbers in dashed boxes. In this example, a slab with 9 processes forms a single MPI group with its own subcommunicator, and the transpose is accomplished with a call to <code>MPI_AlltoAll</code>	75
3.4	The potential of a unit sphere with uniform mass density $\rho = 1$. The figure is a slice through the three dimensional mesh crossing the origin to show the XY -plane. The solid black line indicates the surface of the sphere at radius $R = 1$. The mesh resolution is 256 cells in each dimension.	79
3.5	The relative error, as described by equation 2.70 but without the summation over all cells, of the potential of a spherical uniform-density mass. The figure is a slice through the mesh showing the XY -plane. The mesh resolution is 256 cells in each dimension. The largest errors are on the surface of the sphere due to the nature of the Cartesian grid.	80
3.6	Convergence test for the potential of a spherical uniform-density mass. The L_1 -norm relative error of the computed potential as compared to the analytical solution is plotted as function of the following mesh resolutions: $[48^3, 144^3, 288^3, 384^3, 576^3, 768^3, 1152^3]$. The dot-dashed and dashed lines are references for first- and second-order error convergence respectively. . .	81
3.7	The potential of homogeneous spheroid with eccentricity $e = 0.9$ and semi-major axis $a = 0.5$ on a mesh with spatial resolution of 384 cells in each dimension. The figures are slices of the mesh through the origin showing both the XY - and XZ -plane. The solid black line indicates the surface of the spheroid.	83

3.8	The relative error distribution of the homogeneous spheroid on a mesh with resolution of 384 cells in each dimension. Slices showing the XY- and XZ-planes are shown. As before, the solid black line indicates the surface of the spheroid.	84
3.9	Convergence test of potential for a homogeneous spheroid with mesh resolutions $[48^3, 144^3, 288^3, 384^3, 576^3, 768^3, 1152^3]$	85
3.10	The potential of a homogeneous spheroid binary. Each spheroid has mass density $\rho = 1$, eccentricity $e = 0.28$, and semi-major axis $a = 0.5$. The solid black lines indicate the spheroids' surfaces. The mesh resolution is $768 \times 384 \times 384$ cells.	86
3.11	Convergence test of potential for a binary spheroid with uniform mas with the same effective mesh resolutions as the previous test problems.	87
3.12	Pressureless collapse with various mesh resolutions. The dotted line shows the density as computed by the analytical formula. The filled circles show the numerical result as evolved by GenASiS with slope limiter parameter $\theta = 2.0$	90
3.13	Convergence test of the pressureless collapse test problem. The L_1 norm relative error is plotted as function of mesh resolution.	91
3.14	Density profile for a hydrostatic polytrope. The symbols show the profiles for several different mesh resolutions after being evolved for 10 milliseconds. The analytical solution is plotted as a dashed line for reference.	94
3.15	Central density of a hydrostatic polytrope plotted as function of time for several different resolutions.	95
3.16	Convergence rate of hydrostatic polytrope test problem. The L_1 norm relative error of density, and pressure are plotted as function of mesh resolutions. Reference lines (dashed lines) for second-order and first-order convergence are also shown.	97

3.17	Wall time per solve T_{wall} plotted against number of processes n_p , demonstrating the weak scaling behavior of PSPFFT. The homogeneous sphere and spheroid test problems assign $48 \times 48 \times 48$ cells per process (black solid curve connected with squares), while the binary spheroid test problem assigns $96 \times 48 \times 48$ cells per process due to the doubling of computational domain in one dimension (red solid curve connected with circles). The theoretically expected trend for the FFT alone—without communication costs—is shown by the dashed lines, whose vertical offsets are set to match the measured values for $n_p = 1$	99
4.1	Logical relationship between cells in fully threaded binary tree (redrawn after Khokhlov (1998)). The width of the bar lines represent the size of the cells. Arrows represent pointers to neighbors, and lines represent pointers to children.	103
4.2	Illustration of data structure for the implementation of fully threaded tree. .	105
4.3	Illustration of flux evaluation across fine-coarse and coarse-fine interface on mesh with refinements.	106
4.4	Initial conditions of the 2D shock tube problem with AMR shown in 4.4a. In this and subsequent figures, the left panels show the domain decomposition with colors to indicate processes that own the subdomains. The right panels shows the mass density. 4.4b shows the mesh after one level of refinement and redistribution of cells. The bar and label on the bottom left on each panel indicate the simulation time.	110
4.5	2D shock tube problem with two and three levels of refinements.	112
4.6	2D shock tube problem with three and four levels of refinements.	113
4.7	Evolution of 2D shock tube problem with AMR.	114
4.8	Evolution of 2D shock tube problem with AMR.	115

4.9	The composite mesh of a spherical uniform mass problem with five levels of refinement distributed over 64 processes. The colors indicate the different processes responsible for the cells. The top panel shows the whole mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of of the mesh across an xy -plane.	121
4.10	The coarsest level (level 1) of the level mesh. The top panel shows the mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of of the mesh across an xy -plane. On this level mesh, the cells cover the entire computation and forms the uniform mesh. Solution of Poisson's equation on this level mesh can therefore be obtained using the FFT method. Mass density is plotted as a volume plot. The variations in density are caused by restricted values from higher-resolution level mesh. .	122
4.11	Level 2 of the level mesh. The top panel shows the mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of of the mesh across an xy -plane. The <i>proper</i> cells are shown with solid lines. The cells with dotted lines are the <i>exterior</i> cells that form the boundary around the proper cells.	123
4.12	Level 3 of the level mesh. The top panel shows the mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of of the mesh across an xy -plane. As shown in previous figure, cells form an island that does not necessarily cover the entire computational domain. Only the proper cells are shown here. Mass density is plotted as a volume plot. The variations in density are caused by restricted values from higher resolution level mesh.	124
4.13	Gravitational potential of spherical uniform mass mesh with refinements (left), and the relative error as compared to the analytical solution (right). The plots are a slice through the three-dimensional mesh. On each plot the composite mesh is shown. The black contour line represents the surface of the sphere at radius $R = 0.5$	125

4.14	Gravitational potential of a spherical uniform mass distribution on level mesh computed with the multigrid algorithm. Levels one to four of the refinements are shown on the panel from left to right, top to bottom. The plots are a slice through the three-dimensional mesh.	126
5.1	The two polarizations of gravitational waves of a binary neutron stars simulation without back-reaction terms, with mesh resolution of 128^3 cells. The dotted lines show the gravitational waves for inspiraling point-masses. .	136
5.2	The two polarizations of gravitational waves of binary neutron star simulation without back-reaction terms with a mesh resolution of 256^3 cells. The dotted lines show the gravitational waves for inspiraling point-masses. . . .	137
5.3	Conservation of angular momentum (left axis) and energy (right axis) plotted as relative difference to their initial value of simulation without back-reaction terms for 128^3 and 256^3 cells resolution.	138
5.4	The last several orbits of the inspiraling phase of a neutron star binary starting from the initial condition of the simulation as shown in panel (a). A mass density slice in xy -plane through the center of each star is plotted here, together with a semi-transparent contour plot of mass density at $\rho = 1 \times 10^{12} \text{ gm cm}^{-3}$. A visualization threshold operator is applied to exclude the plotting of lower value, although the minimum value on the grid is shown on the legend. The stars are orbiting in the counter-clockwise direction as viewed looking down from positive z -direction.	139
5.5	The merger phase of the neutron stars with the same plots as in figure 5.4. Panel (a) shows the plot after the initial contact of the two stars, followed by the coalescence of the stars within 1.2 ms, after which the two initial masses almost fully merge, as shown in panel (d).	140
5.6	The final / ring-down phase of the neutron star merger with the same plots as in figure 5.4. Here we see that a large rotating disk around a central object has formed from the merger.	141

5.7	The two polarizations of gravitational waves for the merger simulation. The dotted lines show the gravitational waves of inspiralling point-mass.	142
5.8	Angular momentum (left axis) and energy (right axis) plotted as relative difference to their initial value in the merger simulation.	143
5.9	Gravitational wave spectrum dE/df . The solid line represents the spectrum from the simulation prepended with point-mass data in the low-frequency inspiral regime. The dotted line shows the spectrum of the point-mass inspiral calculated from the analytical formula.	146
6.1	Conservation of energy for steady-state standing accretion shock. Total values on the grid of internal energy (black solid line), kinetic energy (black dotted line), magnetic energy (black dash-dot line) and gravitational energy are plotted over time. The energy unit is the Bethe, $1 \text{ B} = 10^{51} \text{ erg}$. The magneto-fluid energy and gravitational energy lost from the grid through the inner boundary are also plotted as red and blue dashed lines, respectively, while the magneto-fluid and gravitational energy coming into the grid due to inflow from the outer boundary are plotted as red and blue dot-dashed lines, respectively. The sum of all these are plotted as thick solid black line, showing conservation of energy within numerical precision.	155

- 6.2 Snapshots showing the evolution and distribution of the magnitude of the magnetic field in a slice through SASI model 3DB12Am. The times of the snapshots are indicated in the upper left corner of each panel. The color scale gives the magnetic field magnitude (in G). Note also that the top left panel scale bar is 100 km, while that in the other panels is 200 km. The top two panels show a slice of the xz -plane through the origin, while the two bottom panels show the evolution through a slicing plane whose normal vector is parallel to the total angular momentum vector of the flow between the PNS and the shock surface. Contours of constant density are plotted as black lines; starting with the innermost, they denote $\rho = 10^{10}, 10^9, 3 \times 10^8$, and $6 \times 10^7 \text{ g cm}^{-3}$. The last contour is visible only on the lower right panel. 158
- 6.3 Evolution of magnetic and kinetic energies in a 3D model perturbed with the axisymmetric perturbation (model 3DB12Am). In the left panel we plot the total magnetic energy inside the shock E_{mag} (solid, thick black line), the individual components $E_{\text{mag},x}$, $E_{\text{mag},y}$, and $E_{\text{mag},z}$ (dotted red, dashed green, and dash-dot blue lines, respectively). In the right panel we plot the evolution of the kinetic energy inside the accretion shock: Total (solid black line), and the individual components $E_{\text{kin},x}$ (dotted red line), $E_{\text{kin},y}$ (dashed green line), and $E_{\text{kin},z}$ (dash-dot blue line). 159
- 6.4 Snapshots showing the polytropic constant ($\kappa = p/\rho^\Gamma$) at selected times during the spiral mode of SASI. Velocity vectors where $|\mathbf{v}| \geq c_s = \sqrt{\Gamma p/\rho}$ are overlaid on both plots. The two selected times of the plots correspond to the two lower panels of figure 6.2 160
- 6.5 Angular momentum of the matter between the shock surface and the PNS for model 3DB12Am. The total angular momentum $|\mathbf{L}| = \sqrt{L_x^2 + L_y^2 + L_z^2}$ is plotted as solid black line; the individual components L_x , L_y , L_z are plotted as dotted red line, dashed green line and dash-dot blue line, respectively. . . 161

6.6	The distribution of fluid vorticity $ \omega = \nabla \times \mathbf{v} $ at late times of SASI. The selected times for these panels correspond to the two bottom panels of figure 6.2. Vorticity is plotted in units of s^{-1} . The white contours are plotted where the magnitude of the magnetic field is 6×10^{10} G and 4×10^{10} G.	162
6.7	Scatter plot of the magnetic field magnitude as a function of the radius for model 3DB12Am. The selected times correspond to the snapshots of figure 6.2. Plus signs denote the RMS value of the magnetic field in spherical shells bounded by $r^\pm = r \pm 25$ km, with $r = 100, 200, 200$, and 400 km. . .	163
6.8	Overview of all SASI 3D models at 300/192 km spatial resolution. The plots shows show the relative change in total magnetic energy between the PNS and the shock over time (upper left panel), total angular momentum between the PNS and the shock (upper right panel), kinetic energy of the flow between the PNS and the shock (lower left panel), and the average shock radius $\bar{R}_{\text{sh}} = (3V_{\text{sh}}/4\pi)^{1/3}$ (lower right panel). For all panels, the results are plotted for the model 3DB12Am (black), model 3DB12Rm (red), model 3DB12ΩRm (blue), and model 3DB10Rm (green). The initial magnetic energy is 2.3×10^{-12} B for model with $B_0 = 10^{10}$ G and 2.3×10^{-8} B for model with $B_0 = 10^{12}$ G. In the upper left panel, reference lines for exponential growth with e -folding times of 71 ms and 60 ms are drawn as thin dashed and dotted blue lines, respectively.	165
6.9	Magnetic energy growth rates for model 3DB12Am. These quantities are plotted: stretching $\sigma_{\nabla \mathbf{v}}$ (black curve), advection $\sigma_{\mathbf{v} \cdot \nabla}$ (green curve), compression $\sigma_{\nabla \cdot \mathbf{v}}$ (red curve), and Lorentz work $\sigma_{\mathbf{J} \times \mathbf{B}}$ (magenta curve). Rate growth due to magnetic monopoles $\sigma_{\nabla \cdot \mathbf{B}}$ is also plotted as thin black dotted curve; it remains small throughout the simulation.	169
6.10	Magnetic energy growth rates for model 3DB12Rm. The same quantities are plotted as in figure 6.9.	170

6.11	Magnetic energy growth rates for model 3DB1ΩRm. The same quantities are plotted as in figure 6.9.	171
6.12	Results from SASI models with axisymmetric perturbation in which spatial resolution has been varied. The two upper panels show the magnitude of the magnetic field at $t = 1500$ ms for model with $\Delta l \approx 2.34$ km (3DB12A1, upper left panel) and $\Delta l \approx 1.17$ km (3DB12Ah, upper right panel). The orientation of the plots is such that the normal of the slicing plane is parallel to the total angular momentum of the flow between the PNS and the shock surface. The two lower panels show results from models with the cell width $\Delta l = 2.34$ km, 1.56 km, and 1.17 km as red, blue, and black lines, respectively. The lower left panel shows the total magnetic energy between the shock and the PNS. The lower right panel shows the magnetic curvature radius λ_c (upper three solid lines) and the magnetic rms scale λ_{rms} (lower three dotted lines).	175
6.13	Distribution of magnetic energy in zones beneath the shock for model 3DB12Ah. Plotted are curves representing subset of zones where the ratio of magnetic-to-kinetic energy $e_{\text{mag}}/e_{\text{kin}}$ is greater than or equal to 10^{-3} (red), 10^{-2} (green), 10^{-1} (blue), and 1 (magenta).	177

List of Attachments

1. Movie depicting the evolution of 2D shock tube problem with 6 adaptive mesh refinement on 16 processor with 6 levels of refinement, MPEG-4 format, H.264 compression, filename and size: shockTube2D_L06.mp4, 4 MB. This movie is referenced in §4.2.4.
2. Movie showing simulation of neutron star merger, MPEG-4 format, H.264 compression, filename and size: hydrostaticPolytropeMerger3D.mp4, 2.3 MB. This movie is referenced in §5.4.
3. Movie showing the evolution of magnetic fields of SASI model 3DB12Am, Quicktime format, H.264 compression, filename and size: SASI_3DB12Am.mov, 18 MB. This movie is referenced in §6.3.1.1.

List of Abbreviations

AMR — Adaptive mesh refinement

BATSE — Burst and Transient Source Experiment

CFA — Conformally flat approximation

CFL — Courant-Friedrichs-Lewy

CGRO — Compton Gamma-Ray Observatory

CompTel — Compton Telescope

CT — Constrained transport

EGRET — Energetic Gamma Ray Experiment Telescope

FFT — Fast Fourier transform

GenASiS — General Astrophysical Simulation System

HD — Hydrodynamics

MC — Monotonized Central

MHD — Magnetohydrodynamics

MM — MinMod

MPI — Message passing interface

MRI — Magnetorotational instability

GRB — Gamma-ray burst

OSSE — Oriented Scintillation Spectrometer Experiment

PNS — Proto-neutron star

RHD — Relativistic hydrodynamics

SASI — Standing accretion shock instability

SPH — Smoothed particle hydrodynamics

TVD — Total variation diminishing

Chapter 1

Introduction

We are developing a new computational astrophysics code, GenASiS, that is suitable for large-scale computer simulations of astrophysical phenomena, with primary emphasis on the simulations of neutron star mergers and core-collapse supernovae. This dissertation describes the current implementation of GenASiS and reports recent progress in its development. In this chapter, we provide the scientific motivations guiding GenASiS' development, introduce the computational challenges we are trying to meet, and give an outline of the rest of the document.

1.1 Scientific Background

Neutron star mergers and core-collapse supernovae are of fundamental interest on their own merits, and because they are likely sources of gamma-ray bursts, strong gravitational wave emission, and nucleosynthesis of many heavy elements, among other observables. In the rest of this section, these observables and phenomena are discussed more fully, providing the scientific motivations for studies involving computer simulations of neutron star mergers and core-collapse supernovae.

1.1.1 Observables

1.1.1.1 Gamma-ray Bursts

In the late 1960s, United States Vela military satellites began registering gamma radiation pulses, radiations that are commonly emitted by nuclear weapons. The Vela satellites were originally built to monitor compliance with the nuclear test ban treaty. The detected radiation signatures, however, were unlike any other known nuclear weapon signatures. Several more bursts were observed by additional Vela satellites before Klebesadel et al. (1973) ruled out the terrestrial and solar origin of these bursts by estimating the sky positions of sixteen bursts using data from multiple satellites. This was quickly confirmed by data from the Soviet Konus satellites (Mazets et al., 1982).

This initial discovery of gamma-ray bursts (GRBs), followed by even more events recorded by various satellites, spurred interest in their nature and origins. However, it was not until about two decades later, with the launch of the Compton Gamma-Ray Observatory (CGRO) and its all-sky survey instrument Burst and Transient Source Experiment (BATSE), that more definitive origins of GRBs were obtained. Over 2700 bursts recorded by BATSE showed an essentially isotropic distribution in the sky, suggesting a cosmological origin (Meegan et al., 1992). These were confirmed and complemented by data from Oriented Scintillation Spectrometer Experiment (OSSE), Compton Telescope (CompTel), and Energetic Gamma Ray Experiment Telescope (EGRET) on the CGRO (Fishman and Meegan, 1995). The launch of CGRO marked a new era of GRB observations, obtaining spectral data (Band et al., 1993), light curves (Fishman and Meegan, 1995), energy ranges up to GeV (Schneid et al., 1995; Hurley et al., 1994), and durations of GRBs (Kouveliotou et al., 1993).

GRBs are the most luminous electromagnetic events in the entire universe. Yet for decades after the initial discovery of GRBs, astronomers unsuccessfully searched for the optical counterparts to pinpoint the sources of the bursts (Fishman and Meegan, 1995). A debate on whether GRBs were of galactic or extragalactic origin arose (Hurley, 1992; Paczynski, 1995; Lamb, 1995). These issues were finally resolved with the successes of

the Beppo-SAX satellite in obtaining X-ray images of the fading afterglow of GRBs in 1997 (Costa et al., 1997). Afterglows of GRBs had been expected on theoretical grounds (Paczynski and Rhoads, 1993), but earlier satellites were unable to find these due to the difficulties in observing at longer wavelengths shortly after the initial bursts. X-ray images finally made optical detection possible because of their arc-minute position accuracy (Frail and Taylor, 1997; van Paradijs et al., 1997). Measurement of redshift distances and identification of candidate host galaxies were finally possible with these new data (Metzger et al., 1997; Frail et al., 1999; Kulkarni et al., 1999). More recent observations of GRBs and their afterglows were reviewed by van Paradijs et al. (2000) and Weiler et al. (2002).

Kouveliotou et al. (1993) studied the duration distribution of GRBs and showed that there is a well-defined bimodal distribution corresponding to bursts longer or shorter than about 2 seconds. Therefore GRBs are generally classified into short bursts that last only up to one second or less and long bursts that last anywhere from 2 seconds to several minutes. Furthermore, Fishman and Meegan (1995) show that there is an anticorrelation between the spectral hardness and duration, the short ones being harder.

The detection of the afterglows—X-ray and optical—of long-duration soft-spectrum GRBs shows that they occur in star-forming regions with massive stars (van Paradijs et al., 2000). The kinetic energies of the ejecta and electromagnetic emission associated with these GRB are comparable to those of core-collapse supernovae (see §1.1.2.1 for a description), in particular for a rare class of supernovae with high-velocity ejecta. This suggests a link between the two phenomena (Gehrels et al., 2005; Galama et al., 1998; Matheson et al., 2003; Woosley and Bloom, 2006), and provides indirect evidence for the ‘collapsar’ hypothesis proposed as the origin of the bursts (MacFadyen and Woosley, 1999). In the collapsar hypothesis, the end result of the collapse of a massive star with significant rotation is a black hole with an accretion torus surrounding it. The bursts are the result of shocks in an electron/positron pair plasma moving near the speed of light in an environment nearly devoid of neutrons, protons, and nuclei. The long time scale corresponds to the infall and fallback time of material from the stellar collapse (Woosley, 1993; MacFadyen and Woosley, 1999).

In contrast to the long-soft GRBs, a growing body of evidence shows that the short-duration hard-spectrum GRBs occur in regions where no star formation nor massive stars are present (Hjorth et al., 2005; Gehrels et al., 2005; Fox et al., 2005; Soderberg et al., 2006; Prochaska et al., 2006). The favored progenitors for these short-hard GRB are mergers of compact objects such as neutron stars and black holes (Rosswog, 2003; Belczynski et al., 2006; Lee and Ramirez-Ruiz, 2007). Neutrino-antineutrino pair annihilation (Meszaros and Rees, 1992; Woosley, 1993) and/or the generation of strong magnetic fields during the mergers (Mészáros and Rees, 1997; Meszaros, 2002) resulting in an energetic relativistic plasma are possible candidates for the central engines of short-hard GRB.

Despite advances in the theories and models for the sources and central engines of GRBs (see for example Meszaros (2002); Piran (2005); Lee and Ramirez-Ruiz (2007) for reviews), the detailed mechanisms for both classes of GRB are still not properly understood. Numerical simulations of core-collapse supernovae and neutron star mergers (described further in §1.1.2.1 and §1.1.2.2) are needed to test the many assumptions of these models and give insight into the central engines that power the GRB.

1.1.1.2 Gravitational Waves

The existence of gravitational waves were first predicted by Albert Einstein in 1916 as a consequence of the general theory of relativity. In this theory, concentration of mass or energy produces spacetime curvature, and accelerating masses produce ripples of spacetime that propagate with the speed of light called gravitational waves.

Although their existence has been indirectly confirmed (Taylor and Weisberg, 1989; Taylor, 1994), at the time of writing gravitational waves have not been directly detected because the weak coupling of gravitational waves to matter makes them very difficult to detect. However, a new generation of gravitational wave detectors such as LIGO (Abbott et al., 2004b), VIRGO (Acernese et al., 2005), TAMA300 (Takahashi and The TAMA Collaboration, 2004), and GEO-600 (Willke et al., 2004) are functioning and coming online. These are ground-based laser interferometers detectors. It is the expectation of

researchers in this field that these waves will be detected in the near future (Frey, 2007; Willke, 2007).

One of the most promising gravitational waves sources for these ground-based detectors is neutron star mergers (Abramovici et al., 1992; Bradaschia, 1990; Luck, 1997). There are two reasons for this. Mergers of neutron stars involve two extremely dense objects in rapid orbit, producing strong gravitational waves in the frequency range 10 – 10000 Hz, the range covered by these broadband detectors. The second reason is the event rate of detectable neutron star mergers, which is predicted to be between 10 to 100 per year for advanced LIGO by population synthetic calculations (Belczynski et al., 2002; Nakar et al., 2006; Sadowski et al., 2008). Combined, these two reasons make neutron star mergers the likeliest candidates for gravitational wave detection.

Extracting gravitational wave signals from a noisy background relies on a ‘matched filtering’ procedure where theoretical waveforms are compared against the interferometer data sets (Baumgarte et al., 2008). Several detectors have performed this search for signals of compact remnant mergers in their initial science runs (Tagoshi et al., 2001; Abbott et al., 2004a, 2005, 2006, 2010). The gravitational wave signals from merging neutron stars can be derived analytically and are well understood in the regime where the separation is large compared to the radii of the neutron stars. In this regime, the point-mass formula is a good approximation. However, at late times in the inspiral, when the separation becomes comparable to the radii of the stars, hydrodynamical effects become dominant and the gravitational wave signals deviate significantly from the point-mass approximation. Therefore detailed modeling by numerical simulations is required to produce the theoretical waveforms. Knowing the expected waveforms would also provide valuable information in guiding the design and tuning of future detectors (Harry et al., 2002; Mandel et al., 2008).

The weakly-interacting nature of gravitational waves makes them very difficult to detect, but also means that they are a very unique tool to study our universe, complementing the already long list of electromagnetic signals we employ. Because gravitational waves interact extremely weakly with matter, once produced they propagate without being absorbed or scattered. In cases where other (electromagnetic) signals cannot escape to

carry information from the source, gravitational waves can. For example, combined with neutrinos, gravitational waves would be the only messengers carrying direct information from the core in a core-collapse supernova event. Combined studies of theoretical modeling and detection of these signals may then give us hints of the mechanisms of these events (for example, see Ott (2009); Yakunin et al. (2010) for recent studies of this nature). In another example, in a case of a neutron star merger followed by a formation of a black hole, gravitational waves could be the only messenger providing direct information from the new remnant. Furthermore, gravitational radiation observations will be from frequencies below 10 kHz, while observations from electromagnetic signals come from frequencies above 10 Mhz. This by itself could give new insights and is a very different way to study the universe.

1.1.2 Phenomena

1.1.2.1 Core-collapse Supernovae

Core-collapse supernovae are the violent deaths of massive stars and are among the most powerful explosions in universe, releasing about 10^{53} erg of energy on timescales of a few tens of seconds. This rivals the instantaneous power of all the rest of the luminous visible universe combined. They mark the birth of the most exotic states of matter known: neutron stars and black holes, while at the same time producing and disseminating most of the elements heavier than helium in nature, making life as we know it possible. These events occur about twice per century in a typical galaxy like our own and have been in the forefront of research in the field of astronomy and astrophysics for almost half a century. Yet how exactly they work is still shrouded in mystery.

Stars burn hydrogen into helium for most of their existence. For stars more massive than ~ 10 solar masses ($M_{\odot}$), temperatures and densities are sufficiently high for burning to continue through carbon to oxygen, neon, magnesium, silicon, and to iron group elements. The star ends up in an onion-like configuration, with an iron core surrounded by layers of silicon, oxygen, carbon, helium, and hydrogen. Since the iron group elements are the most

tightly bound, burning in the core ceases. At this point, the pressure in the core is dominated by electron degeneracy pressure (a consequence of the Pauli exclusion principle), which supports it against the inward pull of gravity. This balance between the gravitational pull and the electron degeneracy pressure in the core is only marginally stable.

Two processes occur in the core that result in the reduction of the degeneracy pressure support: electron capture on the free protons and nuclei, and nuclear dissociation under extreme densities and temperatures. The pressure support in the core is reduced enough that the core eventually becomes unstable and collapses. As the core collapses, the inner and outer regions behave differently. The inner core undergoes homologous collapse—velocity increases linearly with radius—as expected of fluid with relativistic, degenerate electron pressure. With increasing radius, the density decreases, and thus also the local sound speed. Thus, there is a radius where the speed of the infalling matter is the same as the local sound speed, demarcating the inner and outer core. Beyond this radius—the outer core—matter collapses supersonically.

The inner core collapses until it exceeds nuclear matter density ($\sim 1 - 3 \times 10^{14} \text{ g/cm}^3$). At this extreme density, the pressure of the inner core increases dramatically as a result of the repulsive component of the short-range nuclear force. The inner core becomes incompressible and bounces, and a shock wave forms at the boundary of the inner and outer core and begins to move out. Ultimately this shock wave will be responsible in the disruption of the star, producing the observable explosion.

It was once thought that as the shock wave propagated outward, the velocity of the bounce would grow as it moved into the outer layers of the core; the bounce would therefore be the origin of the supernova's energy (Colgate and Johnson, 1960; Baron et al., 1985). From all the more realistic models completed to date, we now know that this is not the case, and therein lies the core-collapse supernova problem.

As the shock propagates out, it has to move through infalling material in the outer core, during which nuclear dissociation happens. This costs the shock energy. Additional energy losses occur when the core electrons capture on the newly available free protons because

of the nuclei dissociation, which eventually results in an electron neutrino burst in a core-collapse supernova. As a result of these energy losses, the shock stalls.

If this were the end of the story, no supernova would ever explode nor be observed. The shock has to be reenergized so that it may continue to propagate outward and eventually produce the explosion. The details of how the stalled shock is revived is the central question in core-collapse supernova theory.

Out of the 10^{53} erg energy released during the explosion, the visible explosion energy is only 1%. The rest is released as neutrinos. Because neutrinos dominate the energetics of a supernova event, it is natural to consider neutrino heating as a mechanism for the revival of the stalled shock. This delayed neutrino-heating has been proposed as one of the mechanisms that leads to explosion (for example, see Mezzacappa (2005) and Janka et al. (2007) for reviews).

Core-collapse supernovae are asymmetric events. Observational evidence that has accumulated to support this includes spectropolarimetry (Wang et al., 2001a; Leonard et al., 2006), large average pulsar velocities (Hansen and Phinney, 1997; Zou et al., 2005; Chatterjee et al., 2005), and the morphology of highly resolved images of supernova such as SN 1987A (Arnett et al., 1989; McCray, 1993). On the theoretical side, simulations have shown that a variety of asymmetric fluid instabilities are present. These instabilities develop convective overturn and help transport hot gas from neutrino-heating region directly to the shock, thereby enhancing the neutrino energy deposition to the stalled shock (Janka and Müller, 1996; Burrows et al., 1995; Herant et al., 1994; Mezzacappa et al., 1998; Buras et al., 2006). These multidimensional effects therefore may be important for the neutrino-heating mechanism to revive the stalled shock. Recent simulations have also revealed the existence of the standing accretion shock instability (SASI), which given enough time, may also grow via the propagation of sound waves (Blondin et al., 2003; Blondin and Mezzacappa, 2006). All these multidimensional effects may play essential roles in possible mechanisms of core-collapse supernovae.

Stars have both rotation and magnetic fields. It has been suggested that in more massive progenitors rotation and magnetic fields may play a more significant role (Thompson

et al., 2005; Fryer and Heger, 2000; Wheeler and Akiyama, 2006), producing jet-like hypernovae, and perhaps giving birth to ‘magnetars’, a type of neutron star with an unusually large magnetic field. Observational evidence seems to support this (Gaensler et al., 2005; Figer et al., 2005). Even in normal supernovae there seems to be observational evidence that rotation and magnetic field play some roles (Burrows et al., 2004). During collapse magnetic fields may also be amplified enough to have important dynamical effects. Recently we discovered that an amplification of magnetic fields can happen in the SASI (as discussed in chapter 6), thereby extending the range of progenitors in which magnetic field may play a significant dynamical role.

Because of the complexity of the candidate supernova mechanisms, a purely analytic investigation is not possible. Instead, supernova modeling requires sophisticated and realistic numerical simulations. All the input physics required to model core-collapse supernovae present daunting challenges that are both algorithmic and computational in nature, and will tax state-of-the-art supercomputers for years to come. We describe some of these challenges in §1.2 and our plans to meet them.

1.1.2.2 Binary Neutron Star Mergers

A neutron star is one possible outcome of stellar evolution, the very compact and dense object left behind by core-collapse supernova (see also §1.1.2.1) (Fryer, 2004; Woosley and Janka, 2006). A neutron star, as the name implies, is composed largely of neutrons. It is supported by degeneracy pressure due to the Pauli exclusion principle against further collapse. As it ages, it cools via neutrino and photon emissions (Prakash et al., 2001).

A typical neutron star has roughly $1 - 1.5 M_{\odot}$ compressed into an object of only about 10 to 20 km in radius (Lattimer and Prakash, 2004). Most neutron stars were initially discovered as solitary objects known as pulsars (rotating neutron stars emitting periodic electromagnetic pulses). It was not until 1974 that a neutron star binary was discovered (two neutron stars in mutual orbit) by Hulse and Taylor (1975), a discovery which led to a

Nobel Prize. Since then, additional discoveries of binary neutron stars in our galaxy have followed (Dewey et al., 1985; Anderson et al., 1990; Wolszczan, 1991).

Widely separated neutron stars inspiral, driven primarily by the loss of energy and momentum due to gravitational wave emission, as predicted by Einstein’s general theory of relativity. Close neutron stars binaries, for which the merger timescale is smaller than a Hubble time, typically start out as a high-mass binary systems, with both stars having masses greater than $8 - 10 M_{\odot}$ to ensure that both stars eventually become core-collapse supernovae. In such systems, the more massive (primary) star evolves faster. After leaving the main sequence and passing through the giant phase, it becomes a core-collapse supernova and eventually forms a compact object (i.e. neutron star). The less massive (secondary) star follows the same evolutionary path, but when it reaches the giant phase, a common envelope is formed around the primary star. This causes dynamical friction that shrinks the orbital separation dramatically (Belczynski et al., 2008). Sufficient potential energy is eventually converted into thermal energy to evaporate the envelope. This step is necessary for binaries to merge within a Hubble timescale, since loss of energy via emissions of gravitational waves alone is too slow to drive the inspiral. The secondary object eventually becomes a core-collapse supernova. Depending on the orientation and magnitude of the supernova kick, either a tight binary is left behind or a complete unbinding of the system occurs (Taam and Sandquist, 2000; van Den Heuvel, 2006; Voss and Tauris, 2003; Hobbs et al., 2005).

Binary neutron star mergers are interesting to astrophysicists because of their association with two observables already mentioned above. They are candidates for the short-hard gamma-ray burst (GRB) progenitors, and the prodigious sources of gravitational waves that are most promising for direct detection. Neutron star merger simulations are therefore critical to improve our understanding of these aspects of observable phenomenology. Simulations would shed light on the viability of the proposed GRB central engines (see §1.1.1.1). Simulations would also produce gravitational wave templates necessary for the matched filtering procedure—comparison of noisy data against theoretical waveforms—in the search for gravitational waves with detectors (see also §1.1.1.2).

Due to the complex and large-scale nature of the problem, computer simulations of neutron star mergers have been performed with various simplifications. For many years the study of neutron star mergers has largely proceeded along two lines: concentration on improving the microphysics while retaining nearly Newtonian gravity, and concentration on improving the treatment of gravity while using simplified microphysics.

In the former approach, simulations have been done using Newtonian gravitation with a ‘realistic’ nuclear equation of state, with the back-reaction from gravitational wave emission usually taken into account (Ruffert et al., 1996; Ruffert and Janka, 2001a,b; Rosswog and Davies, 2002; Rosswog and Liebendörfer, 2003). Hydrodynamics codes based on the ‘piecewise parabolic method’ (Ruffert et al., 1996; Ruffert and Janka, 2001a,b) or ‘smoothed particle hydrodynamics’ (SPH) (Rosswog and Davies, 2002; Rosswog and Liebendörfer, 2003) have been used, with the energy loss and composition changes due to neutrino emission treated using a ‘leakage’ scheme, rather than full neutrino transport. Recent simulations using SPH have taken magnetic fields into account and reported its amplification due to the Kelvin-Helmholtz instability in the shear layer between the neutron stars as they begin to merge (Price and Rosswog, 2006). This may have implications for the production of short-hard GRBs.

The latter approach has focused on fully general relativistic simulations with simplified microphysics (Miller et al., 2004; Shibata and Uryu, 2002; Shibata et al., 2003). A simpler polytropic equation of state is used in these codes rather than a realistic nuclear equation of state. In this case energy loss and composition changes due to neutrino emission are largely ignored. In a similar vein, an approximation to the full general relativity called the ‘conformally flat approximation’ (CFA) (Wilson et al., 1996) is used with SPH by Oechslin et al. (2002) and Faber et al. (2004).

Recently efforts have been made to bridge the chasm between these two approaches. Simulations with the CFA have been done using a realistic equation of state (Oechslin and Janka, 2006; Oechslin et al., 2007). Another group has also modeled mergers in full general relativistic simulations using a zero-temperature equation of state (Shibata and Taniguchi, 2006; Shibata et al., 2005). The evolution of magnetic fields has also been considered

in general relativistic simulations (Anderson et al., 2008; Liu et al., 2008; Giacomazzo et al., 2009), with efforts made to study the effects of magnetohydrodynamics instabilities (Shibata et al., 2006a; Duez et al., 2006) and neutrino energy transport (Setiawan et al., 2006; Lee et al., 2005).

Beyond these recent studies in the modeling of neutron star mergers, much work still needs to be done to improve our understanding of the merger events. Questions regarding the central engines and mechanisms of short-hard gamma-ray bursts remain unanswered, and the viability of the proposed mechanisms need to be explored. More accurate microphysics for GRB modeling is still needed, including better approximations, if not the full solution, to the neutrino transport problem. For the purpose of providing templates for the search of gravitational waves, more simulations need to be done covering larger parameter space to provide waveform catalogs for detectors data analysis. To answer these challenges, we intend to complement and advance the recent studies of neutron star mergers with our own. Toward that goal, we have taken the first steps in building a code suitable to perform simulations of neutron star mergers with realistic physics input.

1.2 Computational Challenges

From the discussions above, it is clear that both core-collapse supernovae and neutron star mergers are complex events in which input from all major fields of modern physics are in play. Therefore, proper modeling of these events requires a code with multi-physics input, such as hydrodynamics, magnetic fields, self-gravity, relativity, radiation transport, and nuclear physics. Building such codes is challenging and therefore requires modern software engineering practices to be applied thoughtfully. Both of these phenomena, however, share the same challenges and involve related physics. Therefore, a versatile simulation system would be able to explore both of these problems, maximizing the return on investment in building such system.

To meet these challenges, we have started the development of a code named *GenASiS*. GenASiS, which stands for *General Astrophysical Simulation System*, is, or will be,

a multidimensional self-gravitating radiation magnetohydrodynamics code with adaptive mesh refinement. GenASiS is currently written in Fortran 95 standard, with an upgrade planned to use the Fortran 2003 standard as it matures. The word “General” in GenASiS refers to the design modularity, using the object-oriented capabilities of the Fortran 95/2003 standard to allow for function overloading. In object-oriented programming, this is called *polymorphism*, which allows us to use a generic name with several different implementations, thus providing extensibility of the physics. New implementations of different equations of state, hydrodynamics scheme, coordinate system, gravity theory, and so forth can therefore be done without having to go back and change the basic parts of the code. GenASiS is also designed for scalability: the ability to use a large number of processes with distributed-memory parallel computers. These two philosophies guide the development of and design choices in GenASiS, as will be described in the rest of this document.

Magnetic fields likely play significant roles in both core-collapse supernovae and neutron star merger events. In neutron star mergers, magnetic fields may be amplified due to various instabilities and act as a central engine for gamma-ray bursts. In the context of core-collapse supernovae, magnetic fields may be generated, amplified, and affect the dynamics of the supernova explosion following the collapse. Therefore, instead of mere hydrodynamics, both events require *magnetohydrodynamics* for proper modeling. In chapter 2 we describe the implementation of magnetohydrodynamics in GenASiS. The description of the numerical schemes is followed by test problems to verify the correctness of the implementation. We also show a scalability test for the MHD module, essential for practical execution of large scale simulations such as the ones described in chapter 5 and 6.

In chapter 3 we describe an implementation to solve Poisson’s equation using FFT for an isolated system. The method solves the equation globally on mesh blocks distributed across multiple processes on a parallel computer. Test results to demonstrate the correctness of the method are presented. We also show the scaling properties of the method. As in MHD, weak scaling for the solver is essential for large-scale simulations. The modularity of the GenASiS architecture allows us to decouple this solver module from the rest of the

code with ease. We plan to release this solver as a freely-available software library as a contribution to the community (Budiardja et al., 2010).

In GenASiS, we have chosen to work primarily with multidimensional Cartesian coordinate systems in a grid-based Eulerian formulation (e.g. LeVeque et al. (1998); Laney (1998)). This choice is motivated by several factors. Many of the previous simulations of neutron star mergers have been done in a Lagrangian formulation of gas particles using smoothed particle hydrodynamics (SPH) (Monaghan, 1992). SPH has been used extensively because of its adaptivity in resolution, where particles can be easily concentrated and adjusted with respect to variables such as the density. This seems ideal for problems such as neutron star mergers where densities are concentrated in the two stars surrounded by largely empty space. We have chosen to use a grid-based Eulerian formulation instead to complement the previous studies and help build the confidence of the community in the results of previous simulations. It has been shown that grid-based Eulerian methods are more accurate in resolving dynamical instabilities such as Kelvin-Helmholtz or Rayleigh-Taylor (Agertz et al., 2007) and capturing shocks (Quilis, 2000) as compared to SPH.

Our choice of a Cartesian coordinate system avoids complications associated with using a spherical coordinate system—commonly used in core-collapse supernova simulations—because of coordinate singularities. Coordinate singularities in curvilinear coordinates enforce very small simulation time steps due to Courant-Friedrichs-Lewy condition (see 2.1.1). Furthermore, it makes more sense in terms of code development to use Cartesian coordinate systems since there is no spherical symmetry to be exploited in the neutron star merger problem. Thus neutron star merger simulations do not lend themselves well to curvilinear coordinate systems. Our choice of a Cartesian coordinate system positions us to have a code well suited to explore both core-collapse supernovae and neutron star mergers.

Both core-collapse supernova and neutron star merger problems are inherently multidimensional, and cover large dynamical ranges in length scale. In a core-collapse supernova, the density increases by six orders of magnitude during the collapse, which must be properly resolved. In particular, adequate resolution of features of the flow (shocks, for

example) is a necessity. In the context of neutron star mergers, there are different length scales that must be properly resolved, such as the individual stars, possibly including their internal dynamics; the orbital length scale; and the location of outer boundaries that must be large enough so that they do not have dynamical effects on the mergers. To best meet these needs, we incorporate the development of ‘adaptive mesh refinement’ (AMR) in GenASiS. The basic idea of AMR is to employ high resolution only where needed. This allows conservation of memory and computational effort. Although the AMR implementation in our code is still in its infancy, in chapter 4 we describe and show the progress that has been made with its development. A novel multigrid algorithm to solve Poisson’s equation in mesh with refinement is also described there, laying the groundwork for future simulations with AMR.

The code description in chapters 2 – 4 is followed by two scientific applications. In chapter 5 we report a merger simulation that we have done with GenASiS as a milestone of the code development. We show the tools we have developed to extract and analyze gravitational wave signatures from the merger, which are suitable as templates for gravitational wave detectors.

In chapter 6 we show results from simulations of the SASI with magnetic fields in the context of core-collapse supernovas. We found new results showing that initially modest magnetic field strength in supernova progenitors may be amplified by several orders of magnitude as the non-linear mode of the SASI develops. Our analysis explains a potentially important amplification mechanism for the generation of magnetic fields in the post-bounce supernova environment (Endeve et al., 2010). These simulations show that GenASiS, although still very much in development, is already capable of performing scientific simulations.

We finish this manuscript with some concluding remarks and an outlook for future work in chapter 7.

Chapter 2

Fluid and Magnetic Field Evolution

In GenASiS, we have implemented a second-order, semi-discrete central-upwind scheme for the solution of the equations of Newtonian and relativistic magnetohydrodynamics (MHD) in their conservative forms (Kurganov et al., 2001; Londrillo and Del Zanna, 2000; Del Zanna and Bucciantini, 2002; Del Zanna et al., 2003). The time-dependent evolution of the equations is integrated with a time-explicit total variation diminishing (TVD) two-step Runge-kutta scheme (Shu and Osher, 1988; Kurganov and Tadmor, 2000) to achieve second-order temporal accuracy.

The conservative form of the fluid part (coupled with magnetic fields) of the MHD equations implies that the rate of change of conserved quantities in an infinitesimal volume is equal to the flux through the surface of the volume. Accurate computation of fluxes at every cell surface is therefore a key to this *finite-volume* method. We use a variation of the so-called “central schemes” (Einfeldt, 1988; Harten et al., 1983; Kurganov and Tadmor, 2000; Kurganov et al., 2001) to calculate the fluxes with “HLL” formulae given by Del Zanna and Bucciantini (2002). The central schemes have been noted for their ability to achieve comparable accuracy to other Goudonov-type Riemann solvers but with much greater simplicity and less costly computation (Lucas-Serrano et al., 2004). This finite-volume approach with the HLL central scheme handles shocks and smooth flows of the hydrodynamic evolution.

The evolution of the magnetic fields in the multidimensional (relativistic) MHD system is irreducible to a conservative form since the magnetic field, being a vector, is advanced in time by the curl operator rather than the divergence operator like the other scalar variables. This leads to the induction equation for the magnetic field $\mathbf{B}$ and the non-evolutionary divergence-free condition: $\nabla \cdot \mathbf{B} = 0$. The method of *constrained transport* (CT) by [Evans and Hawley \(1988\)](#) preserves the divergence-free condition by evaluating the rate of change of the magnetic flux on a cell face via the discretization of the curl of the electric field. By Faraday's law, the line integral of the electric field around an infinitesimal surface's boundary is equal to the rate of change of the flux through the surface and therefore, applied to a closed surface, the magnetic flux must vanish, maintaining the divergence-free condition. Evaluating the electric field on the cell edges accurately is therefore a key to the CT method. To that end, we also use an HLL central scheme to evaluate the electric field on the edges that define the cell surface ([Del Zanna et al., 2003](#); [Londrillo and Del Zanna, 2004](#)), which has been shown to handle both shocks and smooth flows of the magnetic field evolution.

In this chapter describe we describe the numerical schemes to solve the equations of ideal magnetohydrodynamics and our implementations in GenASiS. In §2.1 the HLL central scheme for Newtonian and relativistic magnetohydrodynamics is described briefly (further details on the HLL central scheme may be found on the references previously mentioned). This is followed by the description of equations of state in §2.2. In §2.3 we describe the parallelization of the algorithms and show performance and scaling with an increasing number of processes. The numerical tests of our implementations are described in chapter 2.4. In GenASiS, Newtonian and relativistic MHD are implemented as two different modules since the hydrodynamics equations could be recovered simply by setting the magnetic fields to zero. However, for the purpose of the presentation we start by describing the scheme in Newtonian hydrodynamics and its relativistic counterpart. The Newtonian and relativistic magnetohydrodynamics then follows as an extension to the hydrodynamics equations.

2.1 Numerical Schemes

2.1.1 Newtonian Hydrodynamics

The ideal Newtonian hydrodynamics (HD) equations, without sources, in conservative Eulerian form are (Landau and Lifshitz, 1959):

$$\frac{\partial D}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^i) = 0, \quad (2.1)$$

$$\frac{\partial S^j}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^j v^i + p \delta^{ij}) = 0, \quad (2.2)$$

$$\frac{\partial E}{\partial t} + \frac{\partial}{\partial x^i} \left(\left[e + p + \frac{1}{2} \rho v^j v^j \right] v^i \right) = 0. \quad (2.3)$$

These are respectively mass conservation, momentum conservation, and energy conservation equations. Einstein's summation convention is used here and throughout, with Greek indices to indicate four-vectors and Latin indices to denote spatial three-dimensional vectors. Note that equation 2.2 collapses three equations in three separate spatial dimensions to one. In equations 2.1 - 2.3, ρ , v^i , e , and p represent rest mass density, fluid velocity, internal energy density, and fluid pressure, respectively. The time-evolved quantities are the conserved density D , conserved energy density E , and conserved momentum density S^j . In Newtonian HD, these variables are defined as:

$$D = \rho, \quad (2.4)$$

$$S^j = \rho v^j, \quad (2.5)$$

$$E = e + \frac{1}{2} \rho v^j v^j. \quad (2.6)$$

The system of equations has to be closed with an equation of state specifying the pressure in terms of density (with temperature and composition in more sophisticated equations of

state). For an ideal gas, we use a polytropic equation of state of the form

$$p = \kappa \rho^\Gamma, \quad (2.7)$$

where Γ is the adiabatic index and κ is a to-be-determined polytropic constant. This equation of state implies the relation

$$e = \frac{p}{\Gamma - 1}. \quad (2.8)$$

The conservation equations 2.1 - 2.3 may be cast as hyperbolic conservation laws of the form

$$\frac{\partial \mathbf{u}}{\partial t} + \nabla \cdot \mathbf{f} = 0, \quad (2.9)$$

where $\mathbf{u} = [D, S^j, E]$ is the vector of *conserved* variables, with corresponding fluxes $\mathbf{f}^i$, defined as

$$\mathbf{u} = [D, S^j, E], \quad (2.10)$$

$$\mathbf{f}^i = \left[\rho v^i, \rho v^j v^i + p \delta^{ij}, \left(e + p + \frac{1}{2} \rho v^j v^j \right) v^i \right], \quad (2.11)$$

where we call the variables $[\rho, v^i, e]$ *primitive* variables. At each time step during the evolution, the primitive variables have to be recovered from the conserved ones by inverting equations 2.4 - 2.6, which is trivial in Newtonian HD.

In integral form over the finite volume V of a particular cell, equation 2.9 becomes

$$\int \left(\frac{\partial \mathbf{u}}{\partial t} + \nabla \cdot \mathbf{f} \right) dV = 0. \quad (2.12)$$

By the divergence theorem $\int_V dV (\nabla \cdot \mathbf{f}) = \oint \mathbf{f} \cdot d\mathbf{A}$ on the cell of volume V and surface area A , this becomes

$$\frac{\partial \langle u \rangle}{\partial t} = -\frac{1}{V} \oint \mathbf{f} \cdot d\mathbf{A} \quad (2.13)$$

$$= -\frac{1}{V} [(A_i f^i)_{i \rightarrow} - (A_i f^i)_{i \leftarrow}], \quad (2.14)$$

where $\langle u \rangle$ is a cell-centered, volume-average value of the conserved variable and A is the area of the cell face. Here the left arrow ($\leftarrow$) and right arrow ($\rightarrow$) indicate evaluation on the cell inner and outer faces in the i direction, respectively.

The primitive and conserved variables are defined as cell-centered values. During the flux computation their values are needed on the cell interfaces and must be reconstructed from the cell-centered values. We use slope-limited linear interpolation inside our computational cells to reconstruct the primitive variables on the appropriate cell faces. The slopes are second-order in spatial accuracy for regions with smooth flows, but may reduce to first-order accuracy while maintaining non-oscillatory behavior near shocks and discontinuities. Specifically, we use a one-parameter family of *generalized MinMod* limiters (Kurganov and Tadmor, 2000). For an arbitrary variable χ inside a cell whose center is indexed by (i, j, k) , the slope in (for example) the x -direction is defined by

$$\left. \frac{\partial \chi}{\partial x} \right|_{ijk} = \text{minmod} \left[\theta \left(\frac{\chi_{ijk} - \chi_{i-1jk}}{x_i - x_{i-1}} \right), \theta \left(\frac{\chi_{i+1jk} - \chi_{i-1jk}}{x_{i+1} - x_{i-1}} \right), \theta \left(\frac{\chi_{i+1jk} - \chi_{ijk}}{x_{i+1} - x_i} \right) \right], \quad (2.15)$$

where the multi-variable minmod function is defined as

$$\text{minmod}(\chi_1, \chi_2, \dots) = \begin{cases} \min_j(\chi_j), & \text{if } \chi_j > 0 \forall j, \\ \max_j(\chi_j), & \text{if } \chi_j < 0 \forall j, \\ 0 & \text{otherwise,} \end{cases} \quad (2.16)$$

where θ is the slope weighting parameter and $\theta \in [1, 2]$. $\theta = 1$ is the most dissipative and reduces the limiter to the original *MinMod* (MM) limiter (Roe, 1986), while $\theta = 2$ is the least dissipative and reduces the limiter to the *Monotonized Central* (MC) limiter (van

Leer, 1977). Note that in our implementation only primitive variables are interpolated to the cell interfaces. All other quantities needed on the cell interfaces are recomputed from the reconstructed primitive variables. In our experience, this technique gives better results and is more robust than interpolating all of the conserved and primitive variables to the cell interfaces.

Once primitive variables are reconstructed on the cell interfaces as face-centered values, the *raw* fluxes and conserved variables on all cell faces are computed using equations 2.4 - 2.6 and 2.11. Each cell face then has raw fluxes and conserved variables to the left and to the right of the face, respectively, labeled $\mathbf{f}^L$, $\mathbf{f}^R$, $\mathbf{u}^L$, and $\mathbf{u}^R$. The flux through a particular cell face is given by the HLL central scheme formula (Del Zanna and Bucciantini, 2002):

$$\mathbf{f}^{\text{HLL}} = \frac{\alpha^+ \mathbf{f}^L + \alpha^- \mathbf{f}^R - \alpha^+ \alpha^- (\mathbf{u}^R - \mathbf{u}^L)}{\alpha^+ + \alpha^-}. \quad (2.17)$$

The coefficients $\alpha^\pm$ take into account the highest speeds of the Riemann fan at the cell interface, and can be estimated from the maximum and minimum characteristic speeds (eigenspeeds) $\lambda^\pm$ at the two reconstructed states as

$$\alpha^\pm = \max \{0, \pm \lambda^\pm(\mathbf{v}^L), \pm \lambda^\pm(\mathbf{v}^R)\}, \quad (2.18)$$

where, in Newtonian HD

$$\lambda^\pm = v \pm c_s. \quad (2.19)$$

The sound speed is given by $c_s = \sqrt{\Gamma p / \rho}$ for a polytropic equation of state. Using only the two fastest characteristic speeds ensures that shocks are handled correctly, although contact discontinuities and shear waves, which corresponds to intermediate eigenspeeds, can be more smeared compared to results from more exact Riemann solvers.

Having obtained the right-hand side of equation 2.14, we can finally integrate in time. To achieve a high-accuracy time-stepping integration, we use a second-order TVD Runge-Kutta scheme (Shu and Osher, 1988):

$$u^{(1)} = u^n + \Delta t L(u^n) \quad (2.20)$$

$$u^{(n+1)} = \frac{1}{2}u^n + \frac{1}{2}u^{(1)} + \frac{1}{2}\Delta t L(u^{(1)}) \quad (2.21)$$

where the operator $L(u^n)$ denotes the spatial differencing at the right-hand side of equation 2.14. The time interval Δt must obey the Courant-Friedrichs-Lewy (CFL) condition given by

$$v_c \cdot \Delta t < C\Delta x, \quad (2.22)$$

where v_c is the maximum of the characteristic speed on the grid

$$v_c = \max \{ +\lambda_i^+, -\lambda_i^- \}, \quad (2.23)$$

Δx is the cell spacing, and C is the Courant parameter. In most cases, we use $C < 0.5$. The CFL condition can be loosely interpreted that information can only propagate a certain fraction of a cell size in a time step for the integration algorithm to be stable.

2.1.2 Relativistic Hydrodynamics

Relativistic flows and shocks are common in modern simulations of high energy astrophysics. Phenomena such as gamma-ray bursts, X-ray bursts, and jets in active galactic nuclei, are all examples where relativistic flows and shocks play essential roles. Therefore, the extension of Newtonian hydrodynamics to its relativistic counterpart, and its implementation in GenASiS, is well motivated. The same overall scheme described in §2.1.1 can be used to obtain the solution to the equations of relativistic hydrodynamics (RHD). Here we note some only differences that appear in relativistic case.

Landau and Lifshitz (1959) gives the equations of RHD in covariant form:

$$\partial_\alpha (\rho u^\alpha) = 0, \quad (2.24)$$

$$\partial_\alpha (w u^\alpha u^\beta + p g^{\alpha\beta}) = 0. \quad (2.25)$$

We have chosen to use geometrized unit throughout in which $G = c = 1$, where G is Newton's gravitational constant and c is the speed of light. For simplicity, Minkowskian flat space is assumed with $g^{\alpha\beta} = \text{diag}\{-1, 1, 1, 1\}$, with the coordinates $x^\alpha = (t, x^j)$. The variables have the same meaning as before, with the addition of the relativistic enthalpy $w = \rho + e + p$ and the four-velocity $u^\alpha = (\gamma, \gamma v^j)$, where $\gamma = (1 - v^2)^{-1/2}$ is the Lorentz factor. An equation of state is necessary to close the system of equations.

The RHD equations 2.24 and 2.25 may be cast into hyperbolic conservation laws in the form of equation 2.9 by defining the vector of conserved variables with their corresponding fluxes as:

$$\mathbf{u} = [D, S^j, E], \quad (2.26)$$

$$\mathbf{f}^i = [\rho \gamma v^i, w \gamma^2 v^i v^j + p \delta^{ij}, w \gamma^2 v^i - \gamma p v^i], \quad (2.27)$$

where the conserved variables are

$$D = \rho \gamma, \quad (2.28)$$

$$S^j = w \gamma^2 v^j, \quad (2.29)$$

$$E = w \gamma^2 - p - \rho \gamma, \quad (2.30)$$

with ρ , v^j , and e as the primitive variables.

The primitive variables must be recovered from the conserved variables at least once in per time step. This is trivial in the case of Newtonian HD, but not in the RHD case, where the equations for the conserved variables form a non-linear system of equations to be inverted for the primitive variables. Another complicating factor is that in the general

case the equation of state may not have an analytic form such as the ideal gas (polytropic) equation of state, but may be given in tabular form instead (see §2.2). Therefore, to invert the conserved variables to the primitives we employ an iteration procedure that does not depend on the form of the equation of state as follows.

Equations 2.28 - 2.30 may be combined to form a non-linear equation

$$(E + p' + D)(1 - \gamma^{-2}) - S^i S^i = 0, \quad (2.31)$$

where E , D , and S^i are known. Here p' as the initial guess for the pressure. It is set to the value of p from the previous known state. Equation 2.31 is solved using a numerical non-linear root-finder for γ . We use the Newton-Raphson method *rtsafe* found in *Numerical Recipes* by Press et al. (1986). Given γ , we can solve for the other primitive variable ρ , e , and v^i , in that order. A new pressure $p(\rho, e)$ is then computed using the equation of state and compared to p' . If the relative error $\varepsilon = (p' - p)/p$ is above a certain threshold, set $p' = p$ and reiterate, otherwise, quit. We set this threshold to 1×10^{-7} .

For relativistic flows, the eigenspeeds required for the flux computation are given according to the relativistic rule for velocity vector addition, after splitting the velocity to its components that are parallel and perpendicular to the direction of the spatial dimension (Del Zanna and Bucciantini, 2002):

$$\lambda^\pm = \frac{v_\parallel(1 - c_s^2) \pm c_s \sqrt{(1 - v^2)(1 - v_\parallel^2 - v_\perp^2 c_s^2)}}{1 - v^2 c_s^2}. \quad (2.32)$$

This concludes the modifications needed for the scheme described in §2.1.1 to solve the RHD equations.

2.1.3 Newtonian Magnetohydrodynamics

Equations 2.1 - 2.3 may be extended to include the magnetic fields in order to describe the evolution of the magnetized fluid. The equations of Newtonian ideal (zero resistivity) MHD, without sources, are Landau et al. (1984):

$$\frac{\partial D}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^i) = 0, \quad (2.33)$$

$$\frac{\partial S^j}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^j v^i + p \delta^{ij} - B^j B^i) = 0, \quad (2.34)$$

$$\frac{\partial E}{\partial t} + \frac{\partial}{\partial x^i} \left(\left[e + p + \frac{1}{2} \rho v^j v^j + \frac{1}{2} B^j B^j \right] v^i - B^i (\mathbf{B} \cdot \mathbf{v}) \right) = 0, \quad (2.35)$$

$$\frac{\partial \mathbf{B}}{\partial t} + \nabla \times \mathbf{E} = 0, \quad (2.36)$$

$$\nabla \cdot \mathbf{B} = 0. \quad (2.37)$$

Equations 2.33 - 2.35 are the conservation equations for mass, momentum, and energy for the magnetized fluid. Equation 2.36 is the induction equation governing the evolution of the magnetic field $\mathbf{B}$, where the electric field is given by $\mathbf{E} = -\mathbf{v} \times \mathbf{B}$. The magnetic divergence-free equation 2.37 has to be satisfied at all times by the numerical method.

The conservation equations for the fluid part of the MHD equations retain the form of equation 2.9 if we define the conserved variables and corresponding fluxes as

$$\mathbf{u} = [D, S^j, E], \quad (2.38)$$

$$\mathbf{f}^i = \left[\rho v^i, \rho v^j v^i + p \delta^{ij} - B^j B^i, \left(e + p + \frac{1}{2} \rho v^j v^j + \frac{1}{2} B^j B^j \right) v^i - B^i (\mathbf{B} \cdot \mathbf{v}) \right], \quad (2.39)$$

where the conserved variables are defined as

$$D = \rho, \quad (2.40)$$

$$S^j = \rho v^j, \quad (2.41)$$

$$E = e + \frac{1}{2} (\rho v^j v^j + B^j B^j), \quad (2.42)$$

with ρ , v^j , and e as the primitive variables.

The magnetic part of the MHD equations requires a different treatment. Applying Stokes' theorem on the magnetic induction equation 2.36 gives us the integral form

$$\frac{\partial \mathbf{B}}{\partial t} = -\frac{1}{A} \oint_c \mathbf{E} \cdot d\mathbf{l}, \quad (2.43)$$

where l is the cell-edge boundary for the cell surface of area A . Summed over all faces of a cell, two line integrals in opposite directions cancel on every cell edge, therefore satisfying the divergence-free constraint of equation 2.37. In the method of constrained transport, we evaluate the rate of change of magnetic flux on a cell face with the discrete correspondence of equation 2.43 as

$$\frac{\partial \langle B_i \rangle}{\partial t} = -\frac{1}{A_i} \sum_{j \neq i} \left[(l_k E^k)_{j \rightarrow} - (l_k E^k)_{\leftarrow j} \right]. \quad (2.44)$$

Here $\langle B_i \rangle$ is the face-centered surface average located at cell interfaces in the i direction. This is the fundamental property of the CT method, which relies on the definition of staggered field components $\langle B_i \rangle$, $\langle B_j \rangle$ and $\langle B_k \rangle$ as primary data located on the cell interfaces in the direction i, j, k respectively. The left and right arrows with tails, $(\leftarrow j)$ and $(j \rightarrow)$, denote evaluation along the inner and outer edge of the face in j direction, respectively. The index j runs over two spatial dimension orthogonal to i , while k indicates the direction orthogonal to both i and j . This discretization satisfies the divergence-free condition by construction.

The electric field component E_k on the edge along the k direction is computed using the HLL formula (Del Zanna et al., 2003)

$$\begin{aligned} E_k^{\text{HLL}} = & \frac{\alpha_i^+ \alpha_j^+ E_k^{\text{LL}} + \alpha_i^+ \alpha_j^- E_k^{\text{LR}} + \alpha_i^- \alpha_j^+ E_k^{\text{RL}} + \alpha_i^- \alpha_j^- E_k^{\text{RR}}}{(\alpha_i^+ + \alpha_i^-) (\alpha_j^+ + \alpha_j^-)} \\ & + \frac{\alpha_i^+ \alpha_i^-}{\alpha_i^+ + \alpha_i^-} (B_j^{\text{R}} - B_j^{\text{L}}) - \frac{\alpha_j^+ \alpha_j^-}{\alpha_j^+ + \alpha_j^-} (B_i^{\text{R}} - B_i^{\text{L}}), \end{aligned} \quad (2.45)$$

where i, j, k are orthogonal to each other and $i \neq j \neq k$. The values for $E_k^{\text{LL}}, E_k^{\text{LR}}, E_k^{\text{RL}}$, and E_k^{RR} are computed using the formula for the electric field $\mathbf{E} = -\mathbf{v} \times \mathbf{B}$, with the values for

$\mathbf{v}$ and $\mathbf{B}$ defined in the four cells surrounding the edge, as indicated by the two subscripts to denote the left (L) or right (R) face with respect to the edge in the first and second direction. The values for $\mathbf{v}$ and $\mathbf{B}$ have to be reconstructed from their cell-centered and face-centered values to the edge using linear interpolation with a slope limiter. Note that for cell-centered values the reconstruction to an edge takes two independent linear interpolations in two different directions. The eigenspeeds ($\alpha_i^\pm$) are also computed from the characteristic speeds of the reconstructed states on the edge, which in the MHD system is given by

$$\lambda_i^\pm = v_i \pm \left[\frac{1}{2} \left(c_s^2 + c_a^2 + \sqrt{(c_s^2 + c_a^2)^2 - \frac{4c_s^2 B_i^2}{\rho}} \right) \right]^{1/2}, \quad (2.46)$$

where c_a is the speed of Alfvén wave, defined as:

$$c_a = \sqrt{\frac{B_i B^i}{\rho}}. \quad (2.47)$$

The calculation of the fluid fluxes requires all components of the magnetic field on the cell interfaces. To accomplish this, we define the cell-center value of the magnetic field components as

$$(B_i)_{\leftrightarrow} = \frac{1}{2} [(B_i)_{\leftarrow i} + (B_i)_{i \rightarrow}], \quad (2.48)$$

$$(B_j)_{\leftrightarrow} = \frac{1}{2} [(B_j)_{\leftarrow j} + (B_j)_{j \rightarrow}], \quad (2.49)$$

$$(B_k)_{\leftrightarrow} = \frac{1}{2} [(B_k)_{\leftarrow k} + (B_k)_{k \rightarrow}], \quad (2.50)$$

where B_i , B_j and B_k are the primary data defined on the cell inner and outer faces in the i , j , and k direction. The slope-limited gradients are evaluated for each component of the magnetic fields in each direction using equation 2.15. The rest of the magnetic field components on the cell faces may then be reconstructed using the slopes.

2.1.4 Relativistic Magnetohydrodynamics

The covariant equations for relativistic MHD may be written as (Del Zanna et al., 2003)

$$\partial_\alpha(\rho u^\alpha) = 0, \quad (2.51)$$

$$\partial_\alpha \left[(w + |b|^2) u^\alpha u^\beta - b^\alpha b^\beta + (p + |b|^2/2) g^{\alpha\beta} \right] = 0, \quad (2.52)$$

$$\partial_\alpha (u^\alpha b^\beta - u^\beta b^\alpha) = 0, \quad (2.53)$$

where b^α is a magnetic induction four-vector with components

$$b^\alpha = [\gamma(\mathbf{v} \cdot \mathbf{B}), \mathbf{B}/\gamma + \gamma(\mathbf{v} \cdot \mathbf{B})\mathbf{v}], \quad (2.54)$$

and $b^\alpha = [0, \mathbf{B}]$ in the fluid comoving local rest frame, so that

$$|b|^2 \equiv b_\alpha b^\alpha = \frac{B^2}{\gamma^2} + (\mathbf{v} \cdot \mathbf{B})^2. \quad (2.55)$$

Other variables retain the same definitions as in §2.1.2 and §2.1.3. Equation 2.51 gives mass conservation and equation 2.52 gives momentum-energy conservation. The spatial part of equation 2.53 gives the classical induction equation 2.36, while the temporal component becomes the divergence-free constraint of 2.37. The Newtonian MHD equations can be obtained by letting $v^2 \ll 1$, and RHD equations can be recovered by setting $b^\alpha = 0$.

The scheme previously described in §2.1.3 may be implemented by defining the conserved variables and their corresponding fluxes as

$$\mathbf{u} = [D, S^j, E], \quad (2.56)$$

$$\mathbf{f}^i = [\rho u^i, w_{\text{tot}} u^i u^j - b^i b^j + p_{\text{tot}} \delta^{ij}, w_{\text{tot}} u^0 u^i - \rho u^i - b^0 b^i], \quad (2.57)$$

where $w_{\text{tot}} = w + |b|^2$ and $p_{\text{tot}} = p + |b|^2/2$. The conserved variables are defined as

$$D = \rho\gamma, \quad (2.58)$$

$$S^j = w_{\text{tot}} u^0 u^j - b^0 b^j, \quad (2.59)$$

$$E = w_{\text{tot}} u^0 u^0 - p_{\text{tot}} - b^0 b^0 - \rho\gamma, \quad (2.60)$$

with ρ , v^j , and e as the primitive variables.

Like the case of RHD, the recovery of primitive variables from the conserved ones must be carried out using some iterative root-finding method because of the non-linearity of the equations. Despite the fact that the magnetic field $\mathbf{B}$ is both a primitive and conserved variable, the inversion is even more difficult in the relativistic MHD case. The inversion scheme needs to be agnostic to the form of the equation of state in general. In the code, we have implemented a slightly modified version of the $1D_W$ scheme found in [Noble et al. \(2006\)](#) to allow for the convergence of the pressure as a function of other primitive variables.

To obtain the primitive variables, first let us define

$$Q_\mu = \gamma(w + b^2)u_\mu - (p' + b^2/2)n_\mu + (n_\nu b^\nu)b_\mu, \quad (2.61)$$

where we set p' to the value of p from the last step initially, and $n_\nu = [-1, 0, 0, 0]$. A non-linear equation for $W = w\gamma^2$ may then be constructed as

$$Q_\mu n^\mu = -\frac{\mathcal{B}}{2}(1 + v^2) + \frac{(Q_\mu \mathcal{B}^\mu)^2}{2W^2} - W + p', \quad (2.62)$$

where we have used the magnetic field four-vector $\mathcal{B} = [0, \mathbf{B}]$. v^2 in equation 2.62 may be eliminated using the equation

$$v^2 = \frac{\tilde{Q}^2 W^2 + (Q_\mu \mathcal{B}^\mu)^2 (\mathcal{B}^2 + 2W)}{(\mathcal{B}^2 + W)^2 W^2}, \quad (2.63)$$

where $\tilde{Q}^2 = Q_\mu Q^\mu + (Q_\mu n^\mu)^2$. This yields an equation that is a function of W only, and may be solved using a numerical root-finding method. After v is recovered through equation 2.63, the rest of the primitive variables can be obtained from equations 2.58 - 2.60. A new value for pressure $p(p, e)$ may then be computed using the newly-recovered internal energy e . We check for convergence by comparing the relative error $\varepsilon = (p' - p)/p$ to a preset threshold of 1×10^{-7} . If ε is above this threshold, we set $p' = p$ and re-iterate.

The complete structure of the characteristic wave speeds in a relativistic MHD system was first investigated by Anile and Pennisi (1987), and reviewed later in Anile (1989). In the HLL scheme however, complete knowledge of this structure is not required since we use only the fastest waves to compute the fluid flux in equation 2.17 and electric field in equation 2.45. Here only the necessary expressions for the eigenspeeds are reported, as shown in Del Zanna et al. (2003). These are the four magneto-sonic wave speeds given by the nonlinear quartic equation

$$(1 - \varepsilon^2) (u^0 \lambda - u^i)^4 + (1 - \lambda^2) \left[c_s^2 (\tilde{b}^0 \lambda - \tilde{b}^i)^2 - \varepsilon^2 (u^0 \lambda - u^i)^2 \right] = 0, \quad (2.64)$$

where

$$\tilde{b}^\alpha = b^\alpha / \sqrt{w_{\text{tot}}}, \quad (2.65)$$

$$|\tilde{b}|^2 = \tilde{b}_\alpha \tilde{b}^\alpha = |b|^2 / w_{\text{tot}}, \quad (2.66)$$

$$\varepsilon^2 = c_s^2 + |\tilde{b}|^2 - c_s^2 |\tilde{b}|^2. \quad (2.67)$$

The nonlinear equation 2.64 may be solved using numerical methods suitable for finding roots of polynomials. In GenASIS, we have used the Laguerre's method with the routine *zroots* from *Numerical Recipes* (Press et al., 1986).

2.2 Equation of State

An equation of state describes the relationships between the thermodynamic variables of a system. Typically it describes the dependence of pressure and internal energy on density, temperature, and composition. Therefore, an equation of state closes the equations of (relativistic) MHD systems. We have implemented several equation of state in GenASiS: the polytropic equation of state for an ideal gas, the Lattimer-Swesty (LS) equation of state (Lattimer and Swesty, 1991), and the equation of state by Shen et al. (1998) for dense nuclear matter.

A polytrope is a simple equation of state that is often used in simplified modeling of astrophysical structures in which the microphysics is not the primary interest. It has been used in modeling objects such as neutron stars and the pre-collapse progenitor and proto-neutron star in the context of core-collapse supernovae. The assumption of this equation of state implies that pressure is independent of temperature, depending only on density and composition. In its most familiar form, the polytropic equation of state is

$$p = \kappa \rho^\Gamma, \quad (2.68)$$

$$e = \frac{p}{(\Gamma - 1)}, \quad (2.69)$$

where the adiabatic index Γ is a specified parameter and the polytropic constant κ is updated in response to changes in the internal energy e . A completely ionized, fully convective star, or non-relativistic and completely degenerate gas of fermions, may be modeled with $\Gamma = 5/3$, while one can use $\Gamma = 4/3$ for a degenerate gas of ultrarelativistic fermions. Neutron star environments with nuclear matter density are often modeled with $\Gamma \geq 2$.

We have also implemented the Lattimer-Swesty (LS) equation of state in GenASiS (Lattimer and Swesty, 1991). LS is an equation of state for dense nuclear matter. This equation of state was formulated for the study of supernovae and neutron stars under the conditions in which we are interested. The matter is taken to consist of free protons, free

neutrons, leptons, photons, alpha particles, and nuclei of a single representative heavy species. The leptons and photons are treated as ideal Fermi and Bose gases respectively, since they interact weakly. This equation of state is based on the compressible liquid drop model in a non-relativistic framework. It is designed to be fast enough for use in hydrodynamics codes. It also allows consistent alteration of the major nuclear force parameters. This equation of state has been used in many astrophysics simulations and is a ‘standard’ realistic nuclear equation of state for supernova and neutron star merger simulations.

Another dense nuclear matter equation of state was developed by [Shen et al. \(1998\)](#). This equation of state was developed using relativistic mean field theory for high density nuclear matter. It is also designed for use in numerical simulations under the conditions encountered in neutron stars and neutron star mergers. This equation of state incorporates special relativistic effects in the nuclear structure that play a role in describing nuclear saturation. It is therefore important to study neutron star mergers and core-collapse supernovae using this relativistic equation of state. This equation of state has also been incorporated in GenASiS for use in future simulations.

2.3 Parallel Implementation

A common architecture in modern supercomputing is distributed-memory parallel computers in a computer cluster. Machines of this type allow large problems to be decomposed—for example, into multiple spatial subdomains—and distributed across different ‘processes’ to be solved in parallel. Each ‘process’ contains its own copy of the program, can only access memory locations allocated either statically or dynamically by the program, and can communicate with other processes only through a specific protocol, with the Message Passing Interface (MPI) ([Gropp and Lusk, 2010](#); [MPI-Forum, 2010](#); [Gropp et al., 1999](#)) presently being the most widely used.

In many physical simulations the problem size is large enough that the computational domain is conveniently spatially decomposed into multiple subdomains, each assigned

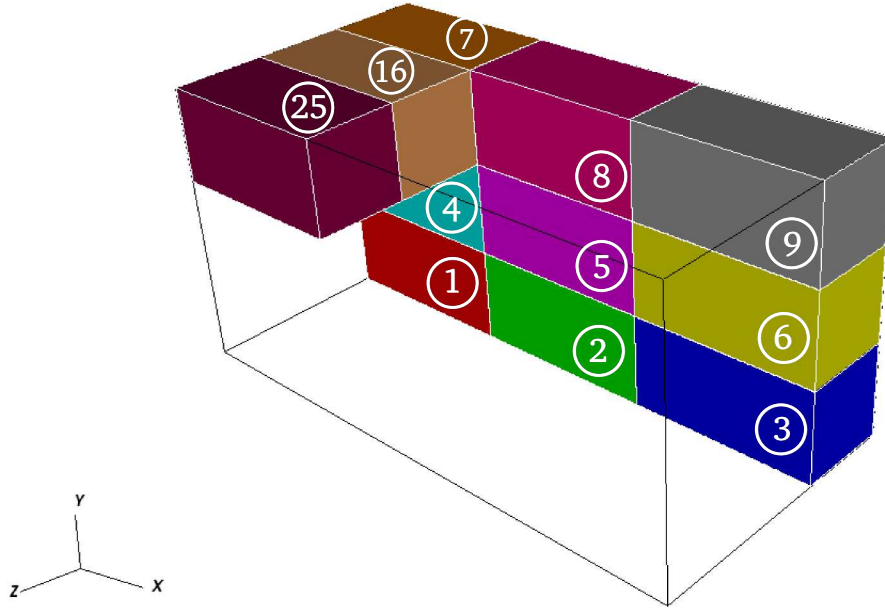


Figure 2.1: An illustrative brick decomposition in three dimensions for a computational domain assigned to twenty-seven processes. Only eleven bricks are shown to simplify the illustration. The bricks are labeled with the rank of the process that ‘owns’ them. (Process rank numbering here and in the following two figures begins with 1, rather than 0 as in MPI and internally in the code.)

to a different process. Communications (via MPI) are then required to synchronize the time integration and solve the problem in parallel on the whole computational domain. In the general case the extent of the domain—and/or the number of mesh points—need not be the same in all dimensions. In the case of magnetohydrodynamics, in which only nearest-neighbor information is required (for example, gradient and flux computation), decompositions yielding subdomains with low surface-to-volume ratio are favorable to minimize communications between processes. To that end, GenASiS uses a simple ‘brick’ decomposition: in three dimensions, the computational domain is divided in each dimension by $n_b = \sqrt[3]{n_p}$, the cube root of the number of processes n_p . Figure 2.1 illustrates the brick decomposition.

To facilitate the computations that require nearest-neighbor cell values crossing process boundaries, each process keeps ‘ghost’ cells in addition to the ‘proper’ cells (the cells that make up the subdomain owned by the process). The values of ghost cells of a process need to be updated to reflect the values of the proper cells owned by other processes corresponding to those ghost cells at least once after every Runge-Kutta step. This is done by exchanges of values between processes. The exchanges are point-to-point communications, with each process sending to and receiving from other (known) processes that are neighbors to that process. Figure 2.2 shows this construction. For illustrative purpose, the figure is a two-dimensional slice of figure 2.1, showing only an xy -plane. Proper cells owned by process 1, 3, 5, 7, 9 are shown as solid lines. The colors denote the process number. The ghost cells for each process are indicated by dotted lines. In this example (in the two-dimensional slice), the ghost cells of process 1 correspond to the proper cells owned by process 2, its right neighbor (not shown), and process 4, its top neighbor (not shown). Similarly, the ghost cells of process 4 correspond to the proper cells of process 2 (bottom neighbor), 4 (left neighbor), 6 (right neighbor), and 8 (top neighbor). Conversely, some of the ghost cells of processes 2, 4, 6, and 8 correspond to the proper cell of process 5. Thus in this case, process 5 needs to have communication exchanges with processes 2, 4, 6, and 8 to send the values of its proper cells that make up the ghost cells of those processes, and to receive values of the proper cells of those processes that make up its ghost cells.

Notice that only a subset of proper cells needs to be exchanged between processes. For our second-order spatial scheme, this is one layer of cells that borders the process boundary. (Higher-order spatial schemes may need more layers of cells). Since communications take time away from computation, in order to achieve good performance and scalability as the number of processes grows, communications are overlapped with computations. This is done by collecting the cells that need to be communicated into a set called ‘sent cells’, with their interfaces to ‘sent faces’. Evaluation of fluxes involving the sent cells and sent faces are done first (note that the computation of fluxes and slopes on the domain can be done in arbitrary order). Once the changes to the sent cells are applied, they are communicated to

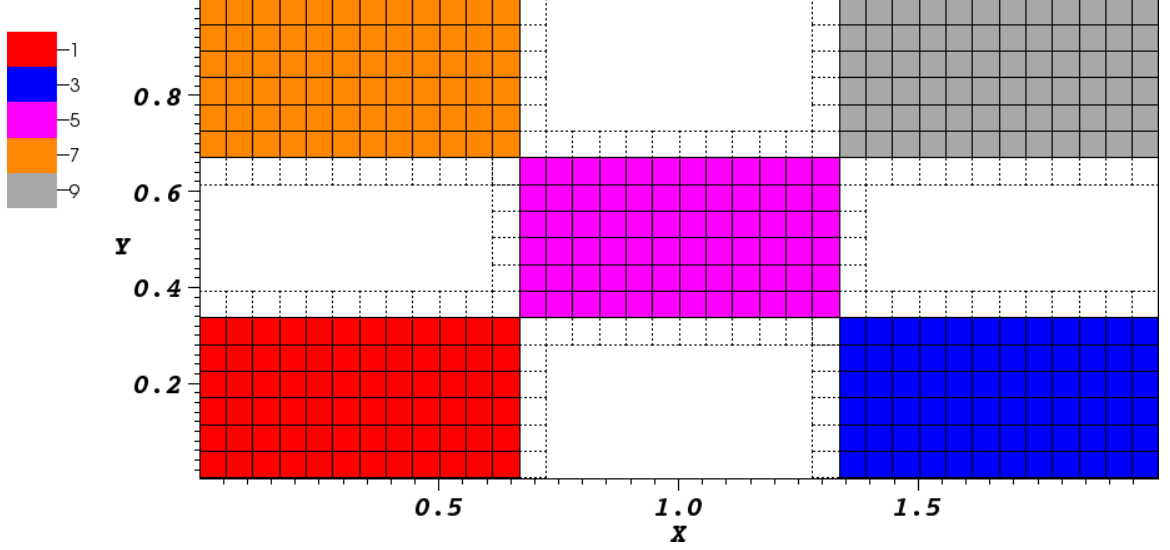


Figure 2.2: A slice of brick decomposition in the two-dimensional xy -plane. Processes 1, 3, 5, 7, 9, with their proper cells, are shown as solid lines. The ghost cells for these processes are shown as dotted lines.

other processes with non-blocking communications. The fluxes for the rest of the cells are evaluated while waiting for the communication to finish.

This technique of overlapping communication with computation has allowed our code to maintain weak scaling, i.e. maintaining the time needed to solve the equations of MHD as we increase the number of processes for a fixed problem size (e.g. the size of subdomain) per process. Figure 2.3 shows the weak-scaling plot of the MHD implementation. Good weak-scalability is essential to the practical execution of large-scale simulations such as the ones we have in chapter 6.

2.4 Numerical Test Problems

In this section we present numerical test problems that have been done in GenASiS for the MHD and relativistic MHD implementations. Many of these test problems are well-known in the literature. Test problems serve as methods to validate the correctness of implementation and scheme. They also serve as a way to check strengths

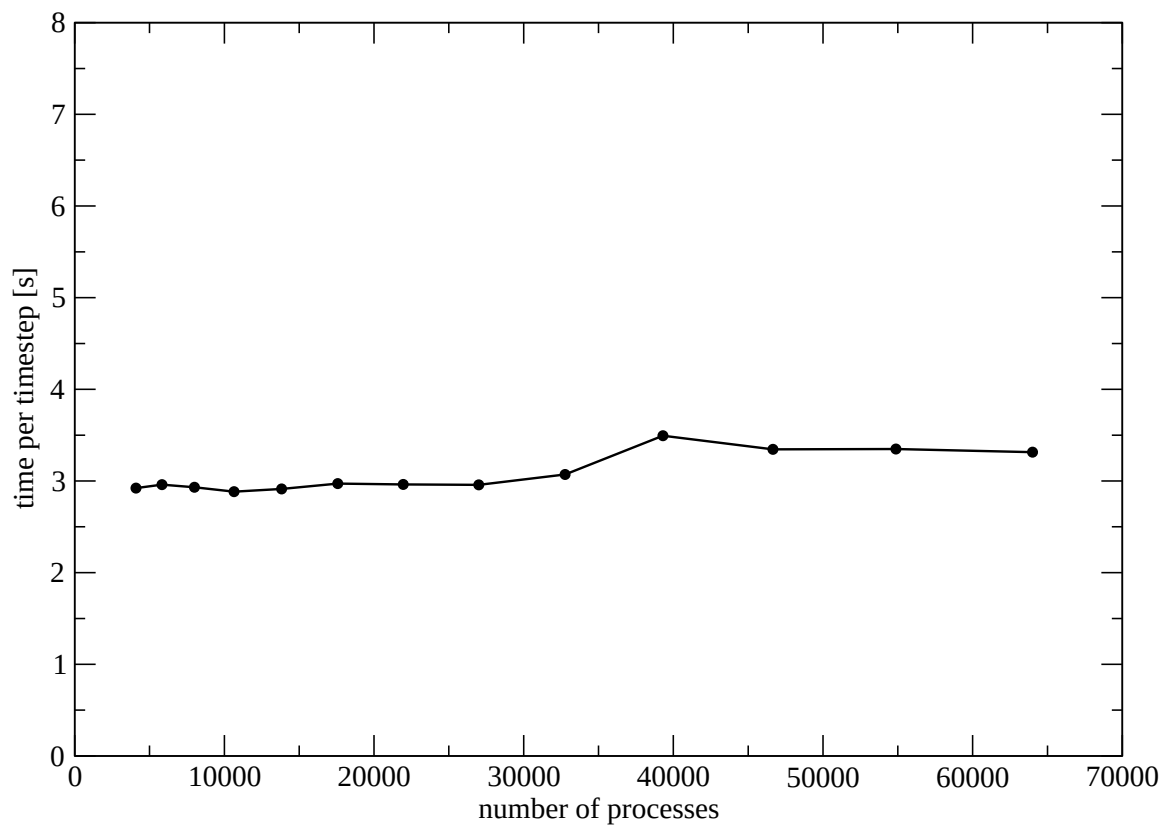


Figure 2.3: Weak scaling of magnetohydrodynamics implementation in GenASiS.

and weaknesses of different schemes to solve the same physics. Since in the future GenASiS may implement different schemes (e.g. new coordinate systems, different magnetohydrodynamics formulations, different Poisson's equation solvers), these test problems will also serve as benchmarks against which we measure the maturity of the code with regards to specific scheme's implementation. In its current state, these test problems are exercised daily to guard against the unintentional introduction of new bugs as code development proceeds. Yet another important purpose of the test problems is to test in a controlled setting the ability of GenASiS to handle different physical situations and regimes that it may encounter in real physical simulations. The successes of the code in this area gives us confidence in the correctness of results when we use it to do physical simulations to explore scientific problems.

Some of the test problems here have analytic solutions that we can compare against. Others have semi-analytical or numerical solutions computed by a different scheme (for example, a more computationally-costly but more 'exact' scheme), or different codes that are available in the literature. Some test problems have periodicity in which we can compare the numerical solution after being evolved for some period to its initial condition (i.e. the known solution). For each of the test problems, we benchmark GenASiS' numerical result by quantifying differences of some variable χ on the mesh as the L_1 norm relative error:

$$L_1(\chi) = \frac{\sum_{i,j,k} |\chi(x_i, y_j, z_k) - \chi_0(x_i, y_j, z_k)|}{\sum_{i,j,k} |\chi_0(x_i, y_j, z_k)|}, \quad (2.70)$$

where χ_0 is the 'known' value being used as the standard for comparison. Here the summation is done over all cells on the computational domain. Thus the L_1 norm gives a single number as a quantitative measure of error for a certain mesh resolution. Plotting this error measurement as function of mesh resolution then gives us the order of convergence of our numerical solution. In general, because we have second-order scheme in space

for MHD and second-order Runge-Kutta integration in time evolution, we expect second-order convergence for smooth flows. For flows with shocks, this reduces to first-order convergence.

2.4.1 Newtonian Riemann Shock Tube Problem

2.4.1.1 Analytic Solution

The 1D Riemann shock tube problem is a well-known staple test problem for any shock-capturing hydrodynamics code. It was first introduced by Sod (1978) to benchmark hydrodynamics algorithms. The problem is initialized by setting up two discontinuous states: high density and high pressure gas on the left, and low density with low pressure gas on the right, separated by a membrane. At time t_0 the membrane is removed, allowing the two states of the gas to interact, and the evolution of the gas interaction is followed. Nonlinear waves are generated at the discontinuities, with a shock wave propagating to the right and a rarefaction wave to the left.

The anatomy of the shock tube profile is illustrated in figure 2.4. The density, pressure, and velocity profiles of the gas at $t = 0.25$ are plotted. Five distinct regions can be identified, as indicated in figure 2.4 by thin dotted vertical lines to delineate the regions:

- region 1: the undisturbed state initially to the left of the membrane
- region 2: the rarefaction region
- region 3: the pre-shock region to the left of the contact discontinuity
- region 4: the post-shock region to the right of the contact discontinuity
- region 5: the undisturbed state initially to the right of the membrane

There is a constant pressure and velocity across the contact discontinuity in region 3 and 4. This is accompanied by a discontinuity in the specific entropy and internal energy of the fluid in region 4 just behind the shock because of heating through the shock.

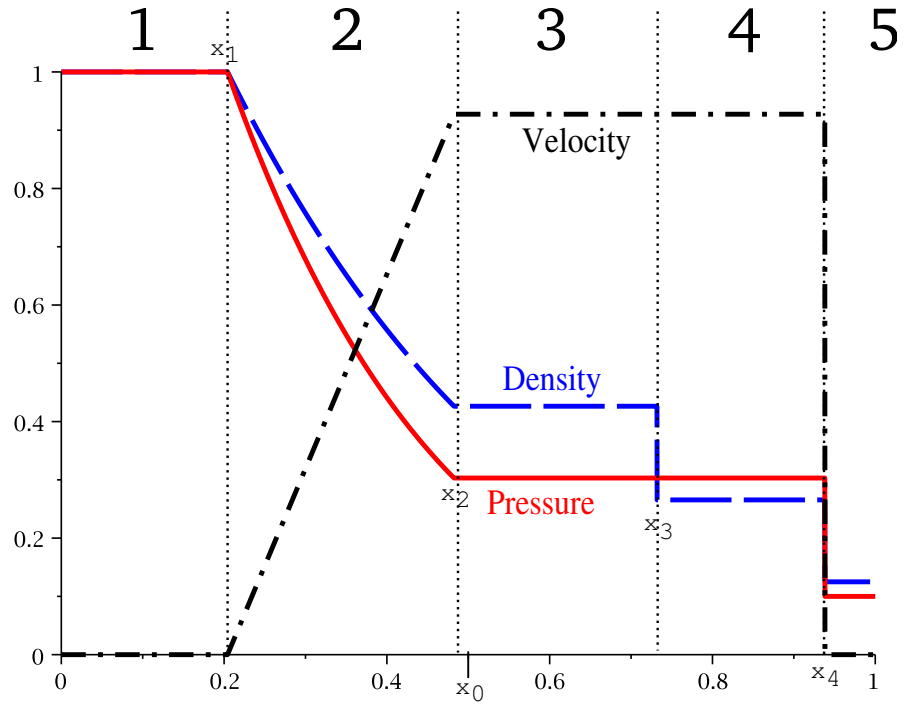


Figure 2.4: Analytical solution for shock tube problem at $t = 2.5$ with polytropic equation of state $\Gamma = 1.4$. The figure illustrates the various regions and key positions that exist in the problem. Density, pressure, and velocity profiles are shown. The vertical dotted lines delineate various regions labeled by numbers. Various key positions are identified as $x_0 \dots x_4$, with their particular values as: $x_0 = 0.5$, $x_1 = 0.2$, $x_2 = 0.48$, $x_3 = 0.73$, $x_4 = 0.94$.

Analytic solutions can be derived to find the values of density, pressure, and velocity in each region. The following key positions, as indicated in figure 2.4, help describe the complete solution to the shock tube problem:

- x_0 : the initial position of the membrane
- x_1 : the position of the rarefaction head moving to the left
- x_2 : the position of the rarefaction tail
- x_3 : contact discontinuity that separates left fluid from the right fluid
- x_4 : the shock front moving to the right of the membrane

The initial conditions of the shock tube problem give us the values of pressure, density, and velocity in region 1 and 5, denoted as $[p_1, \rho_1, v_1]$ and $[p_5, \rho_5, v_5]$, respectively. Here numerical subscripts are used to indicate the region where the quantity belongs.

The states on either side of the shock can be described by the Rankine-Hugoniot jump conditions (Courant and Friedrichs, 1977):

$$\rho_4 (v_4 - v_s) = \rho_5 (v_5 - v_s), \quad (2.71)$$

$$\rho_4 (v_4 - v_s)^2 + p_4 = \rho_5 (v_5 - v_s)^2 + p_5, \quad (2.72)$$

$$\rho \left(\frac{1}{2} v_4^2 + \varepsilon \right) (v_4 - v_s) + p_4 v_4 = \rho \left(\frac{1}{2} v_5^2 + \varepsilon \right) (v_5 - v_s) + p_5 v_5, \quad (2.73)$$

where v_s is the velocity of the shock moving to the right. Let us define:

$$\Omega = \frac{\Gamma - 1}{\Gamma + 1},$$

$$\beta = \frac{\Gamma - 1}{2\Gamma},$$

where Γ is the adiabatic index of the polytropic equation of state of the form $p = \kappa \rho^\Gamma$, with sound speed is given by $c_s = \sqrt{\Gamma p / \rho}$. Using the shock jump conditions and the initial

state of the fluid to the right of the membrane, we find the equation describing the possible post-shock values for P and v :

$$v = v_5 + (p - p_5) \sqrt{\frac{1 - \Omega}{\rho_5 (p + \Omega p_5)}}. \quad (2.74)$$

This is a curve on the p - v plane. The possible values of p and v on the rarefaction wave moving to the left are described by the equation

$$v = v_1 + (p_1^\beta - p^\beta) \sqrt{\frac{(1 - \Omega^2) p_1^{1/\Gamma}}{\Omega^2 \rho_1}}. \quad (2.75)$$

This is also a curve on the p - v plane. The intersection of these two curves then gives us the value of pressure and velocity in region 3 and 4. By solving the following equation for p , we get the value of p_3 (and therefore also p_4):

$$v_1 + (p_1^\beta - p^\beta) \sqrt{\frac{(1 - \Omega^2) p_1^{1/\Gamma}}{\Omega^2 \rho_1}} = v_5 + (p - p_5) \sqrt{\frac{1 - \Omega}{\rho_5 (p + \Omega p_5)}}. \quad (2.76)$$

We can then get the value of v_3 and v_4 from equation 2.74 by substituting $p = p_3$.

The jump conditions also imply the following relationship

$$\rho_4 = \rho_5 \frac{p_4 + \Omega p_5}{p_5 + \Omega p_4}. \quad (2.77)$$

We use this to find the density in in region 4 (ρ_4). The density in region 3 (ρ_3) can be calculated from polytropic relation:

$$\rho_3 = \left(\frac{p_3}{p_1} \right)^{\frac{1}{\Gamma}} \rho_1. \quad (2.78)$$

The rarefaction head moves to the left with the speed of sound in the initial region left to the membrane, thus giving us

$$x_1 = x_0 - c_{s1}t \quad (2.79)$$

at any time $t > 0$. The rarefaction tail location is described by

$$x_2 = x_0 - \left(c_{s1} - \frac{\Gamma + 1}{2} v_3 \right) t. \quad (2.80)$$

The position of the contact discontinuity and shock front are described by:

$$x_3 = x_0 + v_3 t, \quad (2.81)$$

$$x_4 = x_0 + v_s t, \quad (2.82)$$

where v_s is the shock front velocity. The shock front velocity can be derived from the jump conditions, yielding:

$$v_s = \frac{v_3 \rho_4}{\rho_5 \left(\frac{\rho_4}{\rho_5} - 1 \right)}. \quad (2.83)$$

This completes the analytical solution of the shock tube problem.

2.4.1.2 Numerical Solution

At $t = 0$, we initialize the states with the following conditions:

$$\begin{aligned} [v, \rho, p]_L &= [0.0, 1.0, 1.0], \\ [v, \rho, p]_R &= [0.0, 0.1, 0.125], \end{aligned} \quad (2.84)$$

where the subscript L and R indicate the left and right states of the discontinuity, respectively. Initially the discontinuity between the left and right states is placed at $x = 0.5$.

Figure 2.5 shows numerical and analytical results for this shock tube problem at $t = 0.245$. We can see from the figure that the code is able to capture all the features of the shock tube problems with high accuracy. Also notice that there is no post-shock

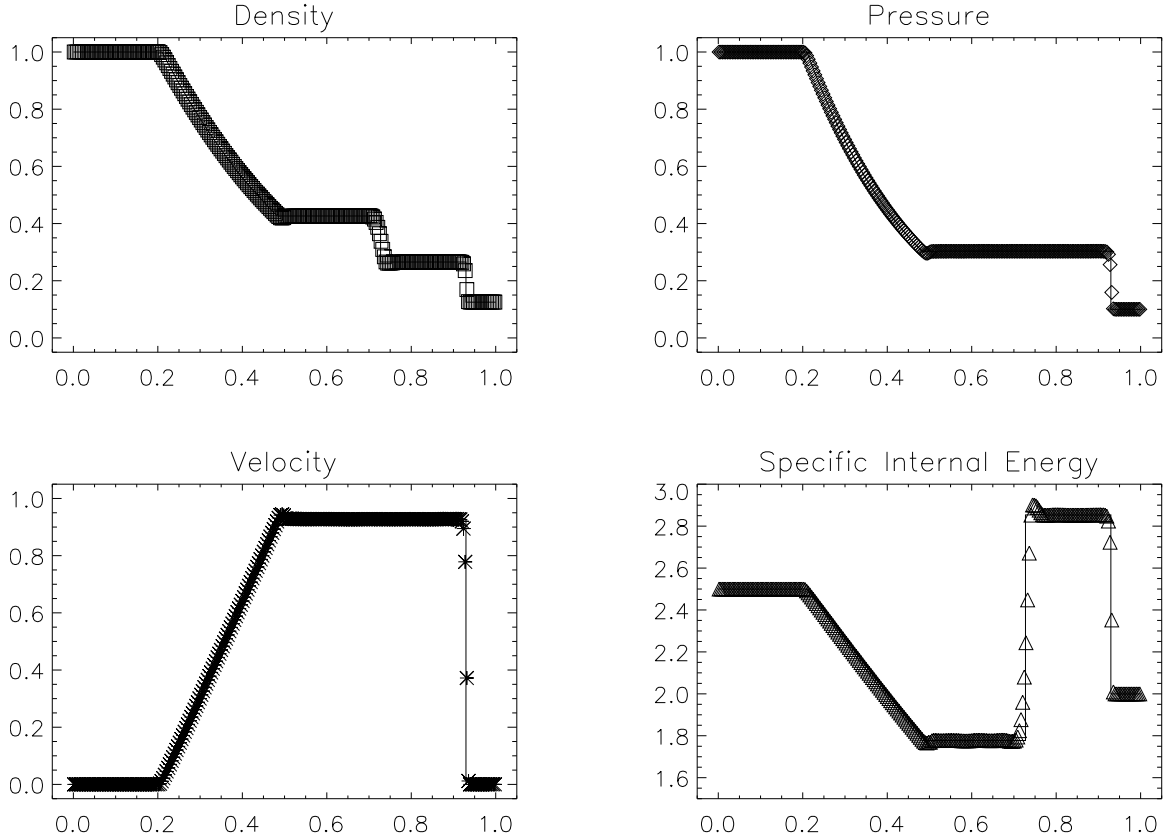


Figure 2.5: Comparison of analytical and numerical result for 1D Sod shock tube problem at $t = 0.245$. The solid lines indicate the analytical result. The numerical solution is computed with 256 cells, using a Courant number $C = 0.5$ and slope-limiter parameter $\theta = 2.0$.

oscillation visible in the numerical solution, since it is quickly damped. This is a feature of the hydrodynamics scheme we employ. The correctness of our implementation is illustrated by the ability of the code to reproduce the analytic solution numerically.

2.4.2 Newtonian Magnetized Shock Tube Problem

Brio and Wu (1988) introduced a magnetized version of Sod's shock tube problem. The hydrodynamical initial conditions are identical to Sod's shock tube problem, with a

magnetic field added as an additional initial condition:

$$\begin{aligned} [\rho, p, v_x, B_x, B_y, B_z]_L &= [1.0, 1.0, 0.0, 0.75, 1.0, 0.0], \\ [\rho, p, v_x, B_x, B_y, B_z]_R &= [0.125, 0.1, 0.0, 0.75, -1.0, 0.0]. \end{aligned} \quad (2.85)$$

Figure 2.6 shows our numerical result for this test problem computed with 800 cells. The MHD equations give rise to additional characteristic waves, resulting in more structures in this problem compared to the non-magnetized shock tube problem. Similarly, higher resolution is needed to resolve the compound wave structure between the rarefaction wave and contact discontinuity, which exists due to the non-convexity of the equations. Our results are consistent with those of [Brio and Wu \(1988\)](#).

2.4.3 Relativistic Riemann Shock Tube Problems

Now we present several relativistic Riemann problems to test the implementation of relativistic MHD in GenASiS when magnetic fields are absent, therefore reducing the implementation to the relativistic hydrodynamics scheme (cf. §2.1.2). In the relativistic regime, the structure of the solution remains the same qualitatively as in the Newtonian shock tube, except that the rarefaction wave does not yield a linear profile due to the non-linearity in Lorentz transformation.

2.4.3.1 1D Relativistic Blast Waves

The first two test problems were introduced by [Donat \(1998\)](#), and were also used by [Del Zanna and Bucciantini \(2002\)](#) to test the central-scheme method. We start with a fairly easy *blast wave* exploring only a mildly relativistic regime as the first problem. The second one is similar, but more severe relativistically with a stronger shock. For both problems, initially two discontinuous states on the left and right side of the membrane are set as

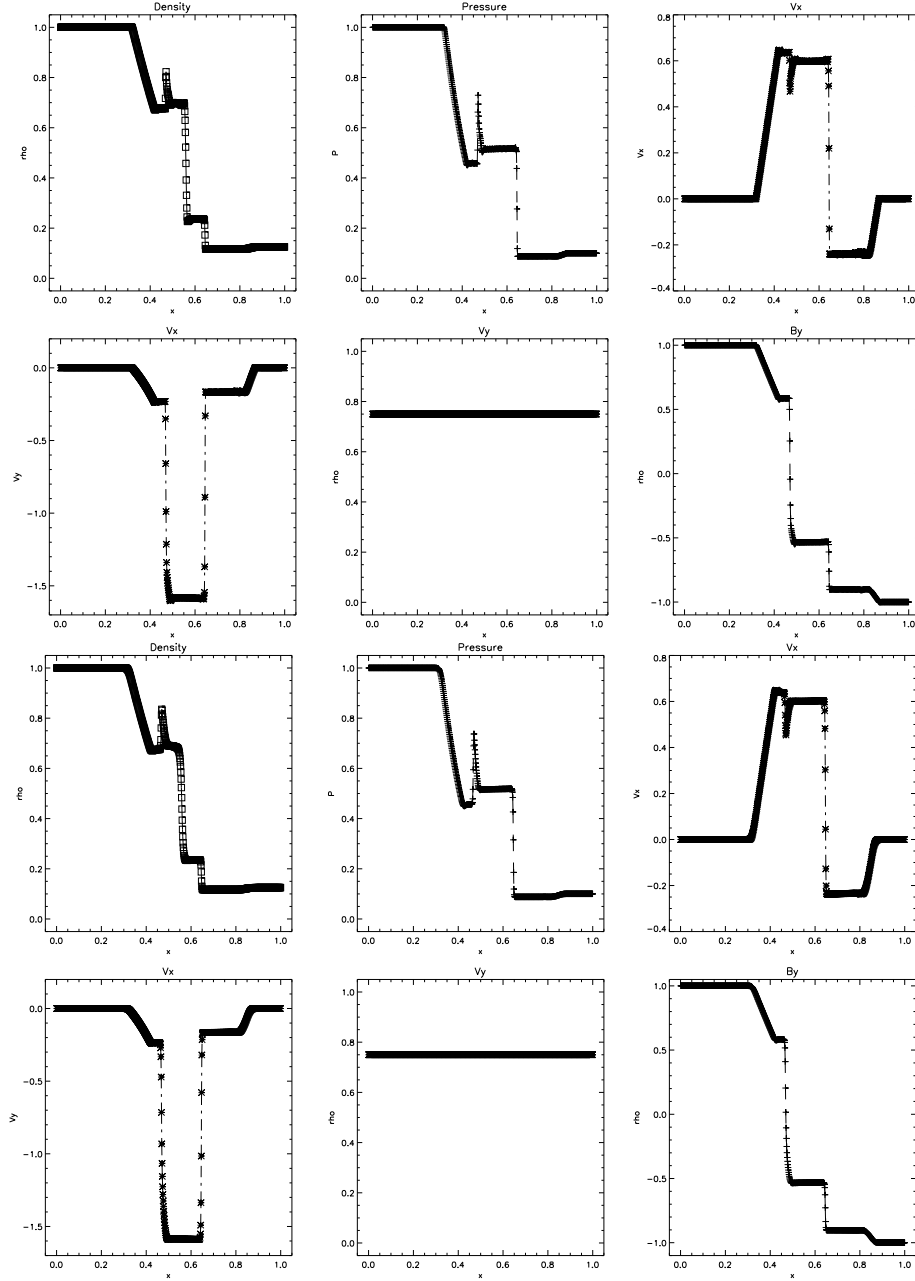


Figure 2.6: 1D magnetized shock tube problem at $t = 0.1$. The numerical solution is computed with 800 zones, with Courant number $C = 0.5$. MC and Minmod slope limiters are used for the top panel and bottom panel, respectively.

follows on region $x = [0, 1]$:

$$\text{blast wave 1} : \begin{cases} [v, \rho, p]_L = [0.0, 10.0, 13.3], \\ [v, \rho, p]_R = [0.0, 1.0, 1.0 \times 10^{-6}], \end{cases} \quad (2.86)$$

$$\text{blast wave 2} : \begin{cases} [v, \rho, p]_L = [0.0, 1000, 1.0], \\ [v, \rho, p]_R = [0.0, 0.01, 1.0], \end{cases} \quad (2.87)$$

where the discontinuity is located at $x = 0.5$. As before, the fluid is assumed to be an ideal gas with adiabatic index $\Gamma = 5/3$. As in §2.4.1, the initial discontinuities generate a shock wave, a rarefaction wave, and a contact discontinuity during the evolution of the fluid.

The exact solution to relativistic shock tube problem was first considered by Martí and Müller (1994). A Fortran program to compute this exact solution may be found in Martí and Müller (2003). We use this program as benchmark for our numerical solution for the two blast wave problems.

Figure 2.7 shows our numerical results for the first blast wave problem with 400 cells. We show results that use the MM and MC slope limiters. The figure indicates that GenASiS is able to resolve all features of the solution and accurately capture the definition of shocks. With a MM slope limiter the discontinuities are less sharp and more smeared out due to the diffusive nature of the limiter. Note also the lack of post-shock oscillation, which is a feature of the scheme we use.

The simulated results of the second blast wave problem are shown in figure 2.8. There is a very thin shell in the density behind the shock. The exact solution for this density peak is around 10.5, while ours is around 6.5 with the MC limiter and 5.5 with the MM limiter, as shown in the density plots in the upper panel (for MC limiter) and lower panel (for MM limiter) in figure 2.8, respectively. This provides a measure of the numerical viscosity of the scheme. Our results of these blast wave problems reproduces other published results (for example, by Del Zanna and Bucciattini (2002) and Zhang and MacFadyen (2006)).

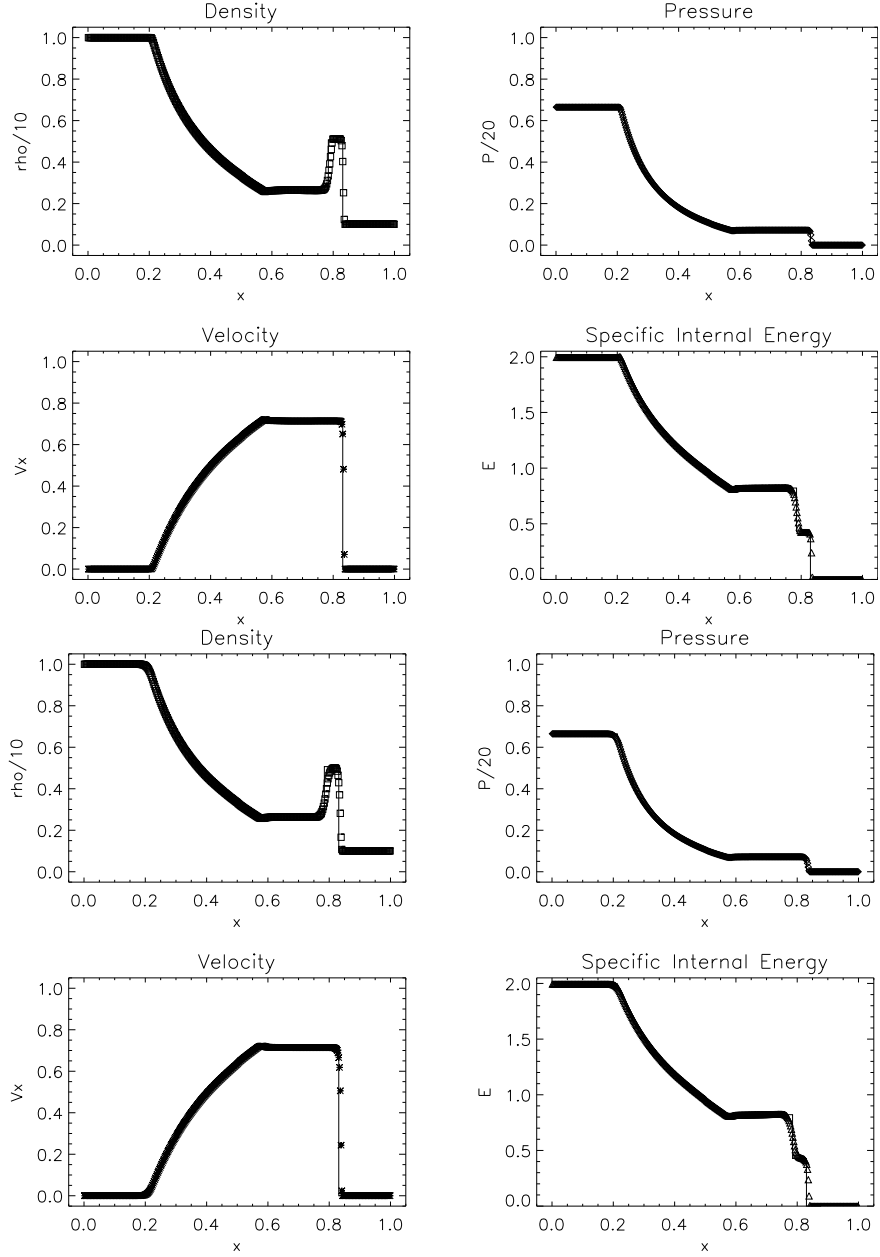


Figure 2.7: Comparison of numerical result and exact solution for the blast wave 1 test problem at $t = 0.4$. The solid lines indicate the exact solution generated by the program in [Martí and Müller \(2003\)](#). The numerical solution is computed with 400 cells, using a Courant number $C = 0.5$. MC and MM slope limiters are used in the top panel and bottom panel, respectively.

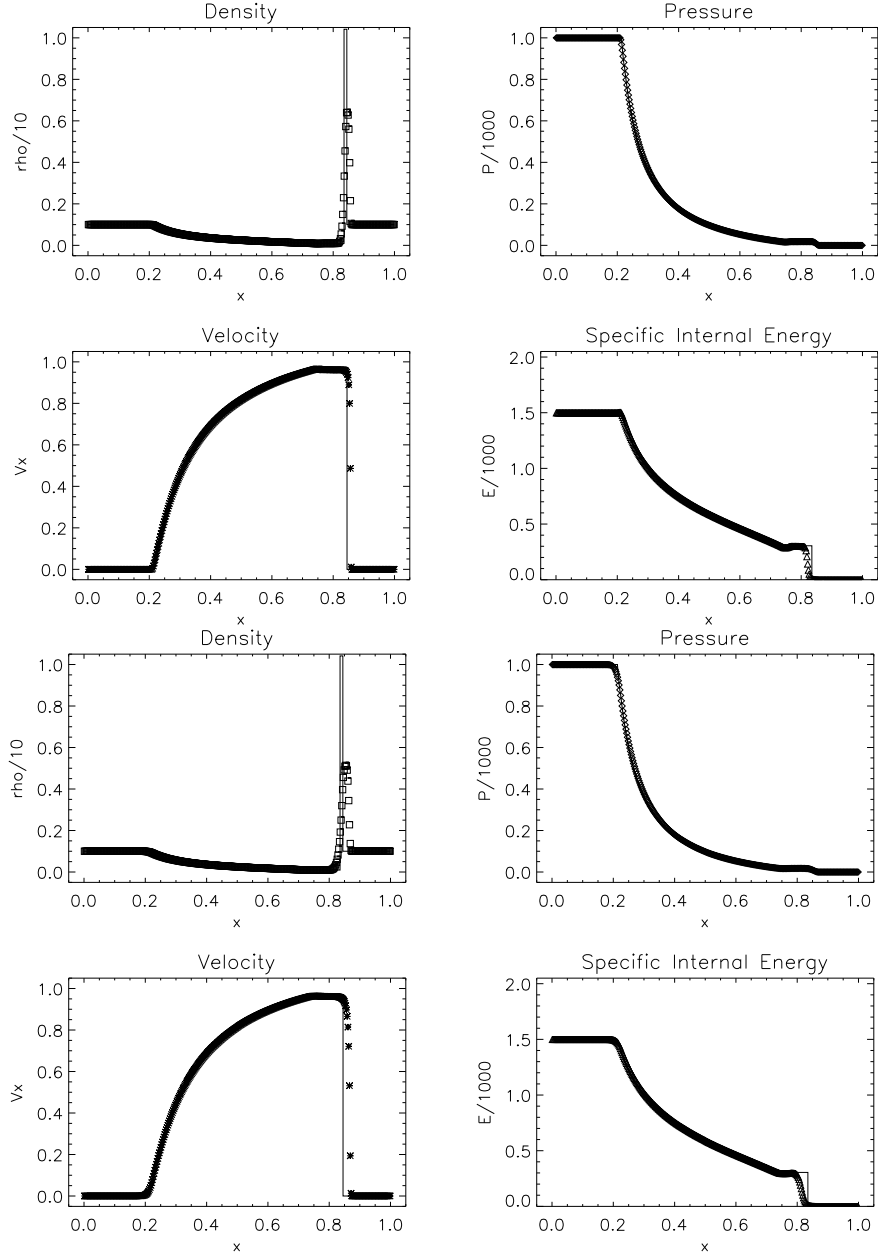


Figure 2.8: Comparison of numerical result and exact solution for the blast wave 2 test problem at $t = 0.35$. The solid lines indicate the exact solution. The numerical solution is computed with 400 zones, using Courant number $C = 0.5$. MC and MM slope limiters are used in the top panel and bottom panel, respectively.

2.4.3.2 1D Shock Tube with Non-zero Velocity

Next we consider a relativistic shock tube problem with non-zero initial velocity. We set the initial condition of the left and right states as follows:

$$\begin{aligned} [v, \rho, p]_L &= [0.9, 1.0, 1.0], \\ [v, \rho, p]_R &= [0.0, 10, 1.0]. \end{aligned} \quad (2.88)$$

In this test problem we set the adiabatic index to $\Gamma = 4/3$.

The numerical results and exact solutions are shown in figure 2.9. As before, the exact solution is obtained using the Riemann solver found in Martí and Müller (2003). In this problem a strong reverse shock is observed in the results. The numerical results show small but visible post-shock oscillations for the MC limiter, which are quickly damped. This can be reduced by lowering the Courant number or by increasing the numerical viscosity. In the MM case, this oscillation is less noticeable because the limiter is more diffusive. The trade-off is less sharp definition of shocks and contact discontinuities.

We also consider a shock tube problem with with non-zero transverse velocity. In relativistic flow, transverse velocity is coupled to the dynamics along all directions by the Lorentz factor, which makes this much more difficult to solve correctly compared to the Newtonian counterpart. This test is relevant in cases where the hydrodynamics involve strong shear flows, such as in astrophysical jets.

We set up the initial condition as follows:

$$\begin{aligned} [v_x, v_y, \rho, p]_L &= [0.0, 0.0, 1.0, 1000.0], \\ [v_x, v_y, \rho, p]_R &= [0.0, 0.99, 1.0, 0.01]. \end{aligned} \quad (2.89)$$

An adiabatic index $\Gamma = 5/3$ is used for this test problem.

Pons et al. (2000) obtained the general solution for the relativistic Riemann problem with tangential velocity. A Fortran program to compute this exact solution was provided

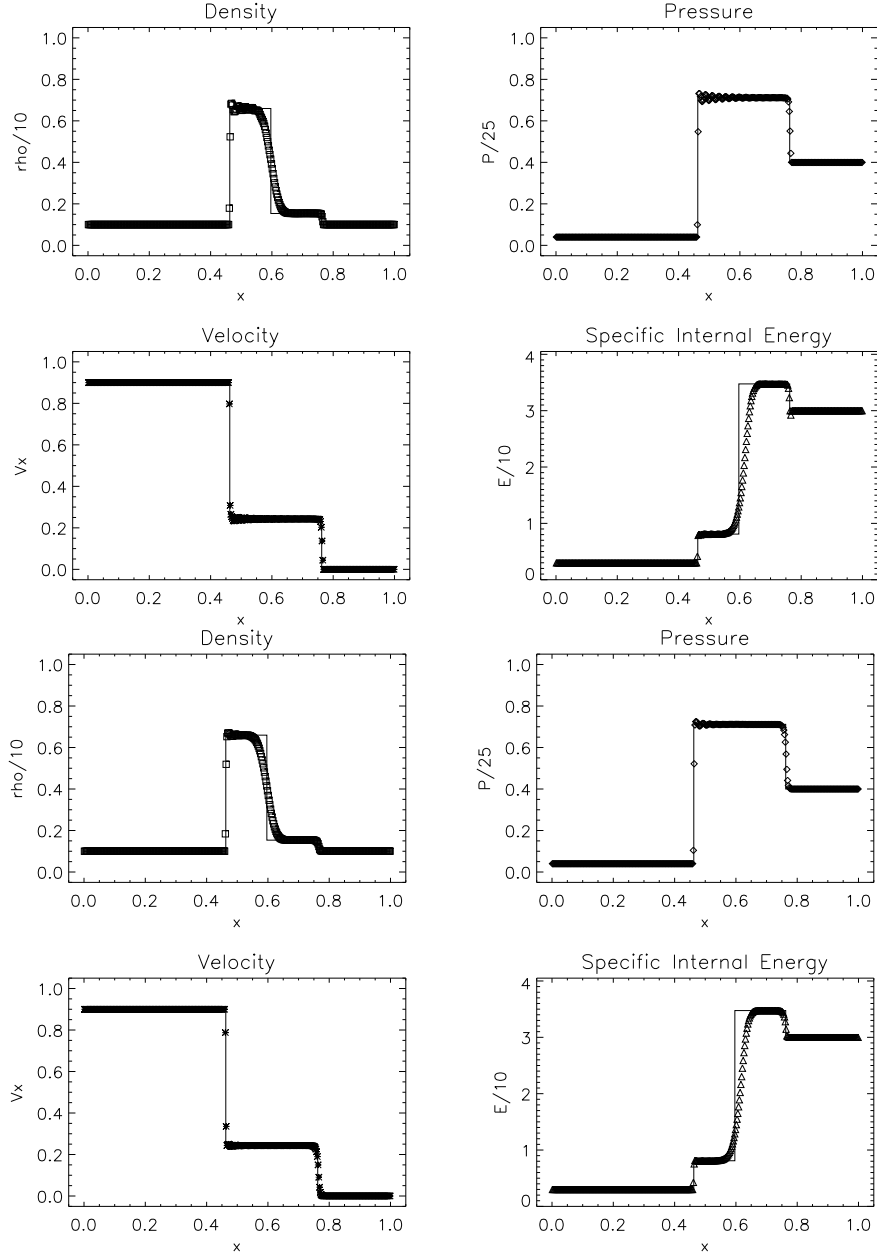


Figure 2.9: Comparison of numerical result and exact solution for shock tube problem with non-zero initial velocity at $t = 0.4$. The solid lines indicate the exact solution. The numerical solution is computed with 400 cells, using Courant number $C = 0.5$. MC and MM slope limiters are used in the top panel and bottom panel, respectively.

by Martí and Müller (2003). We use this program to compare our numerical solution for this problem.

Figure 2.10 shows our numerical results. The exact solutions are also plotted for comparison. Our results are comparable to other published results by Zhang and MacFadyen (2006).

2.4.3.3 2D Relativistic Shock Tube

Here we consider the two-dimensional counterparts of the shock tube problems. Multidimensional relativistic simulations are harder than one-dimensional ones for the following reason. In our scheme for multidimensional hydrodynamics, the velocity components are interpolated spatially to the cell faces. In highly relativistic cases, the interpolation may cause a non-physical condition where $v^2 > 1$. To avoid this, we have implemented a fallback mechanism by returning to the beginning of the failed time step and using first-order reconstruction when the second-order one produces a non-physical condition. This does not mean that the code cannot handle the highly-relativistic regime. It simply means that if we use insufficient resolution, which may cause the non-physical condition, the reconstruction may be less accurate than second-order for certain time steps.

This 2D test problem starts with a square domain divided into four quadrants of constant values at the initial time. The four boundaries defines the contact discontinuities and two 1D shocks, which are symmetric with respect to the main diagonal. The initial conditions for the four quadrants are:

$$\begin{aligned} [v_x, v_y, \rho, p]_{NE} &= [0.0, 0.0, 0.1, 0.01], \\ [v_x, v_y, \rho, p]_{NW} &= [0.99, 0.0, 0.1, 1.0], \\ [v_x, v_y, \rho, p]_{SW} &= [0.0, 0.0, 0.5, 1.0], \\ [v_x, v_y, \rho, p]_{SE} &= [0.0, 0.99, 0.1, 1.0], \end{aligned} \tag{2.90}$$

with adiabatic index $\Gamma = 4/3$.

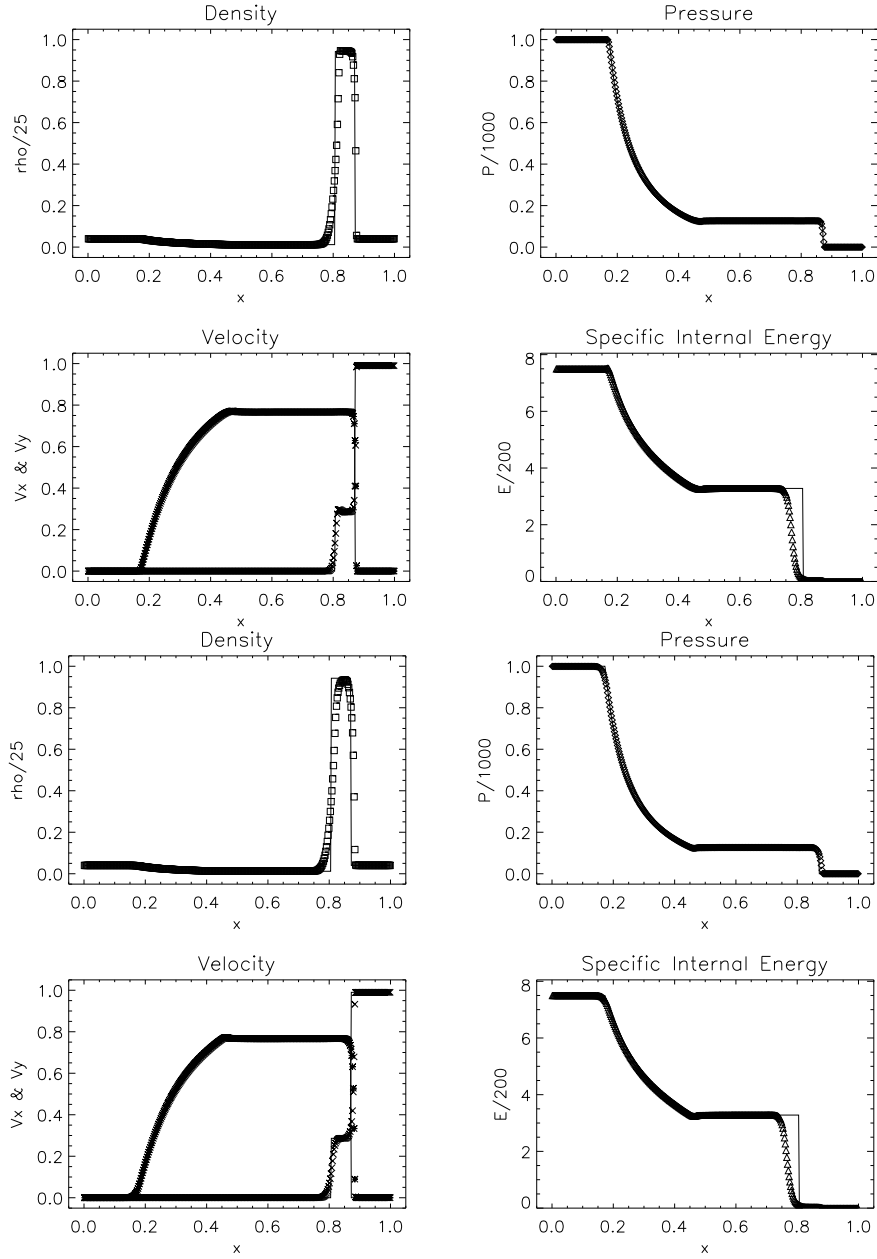


Figure 2.10: Comparison of numerical results and exact solutions for a relativistic shock tube with transverse velocity at $t = 0.4$. The solid lines indicate the exact solution. Both the longitudinal and transverse velocity are plotted. The numerical solutions are computed with 400 cells, using a Courant number $C = 0.5$. MC and MM slope limiters are used in the top and bottom panels, respectively.

Figure 2.11 shows our numerical result as a density contour with a logarithmic scale. While Riemann problems can be solved exactly in 1D, this is not the case with 2D problems. Therefore we may only compare the results to other published numerical results in the literature. Our results reproduce those of Del Zanna and Bucciantini (2002).

2.4.4 Relativistic Magnetized Shock Tube Problems

Here we present several relativistic magnetized shock tube problems. In all of the test problems here, we set the adiabatic index $\Gamma = 5/3$, and $v_y = v_z = 0$.

2.4.4.1 1D Compound Wave

A relativistic extension of §2.4.2 may be constructed and solved with the equations of relativistic MHD. As before, the initial conditions involve two separate states in the numerical region, with discontinuities at $x = 0.5$. For this test, we choose the left and right states as

$$\begin{aligned} [\rho, p, v_x, B_x, B_y, B_z]_L &= [1.0, 1.0, 0.0, 0.5, 1.0, 0.0], \\ [\rho, p, v_x, B_x, B_y, B_z]_R &= [0.125, 0.1, 0.0, 0.5, -1.0, 0.0]. \end{aligned} \quad (2.91)$$

Figure 2.12 shows our numerical results. As in §2.4.2, the solution gives rise to a compound wave. An analytic solution for this test problem is still under investigation. In fact, the reality of the compound wave structures is still debatable because they are not predicted by analytic calculations, yet are found in any shock capturing code (Myong and Roe, 1998; Barmin et al., 1996). However, the results presented here are consistent with other published results (Balsara, 2001; Del Zanna et al., 2003).

2.4.4.2 1D Magnetized Relativistic Blast Waves

A couple of magnetized versions of relativistic blast waves are presented here. As in 2.4.3.1, the first one is a mildly relativistic blast wave with a moderate pressure jump. The

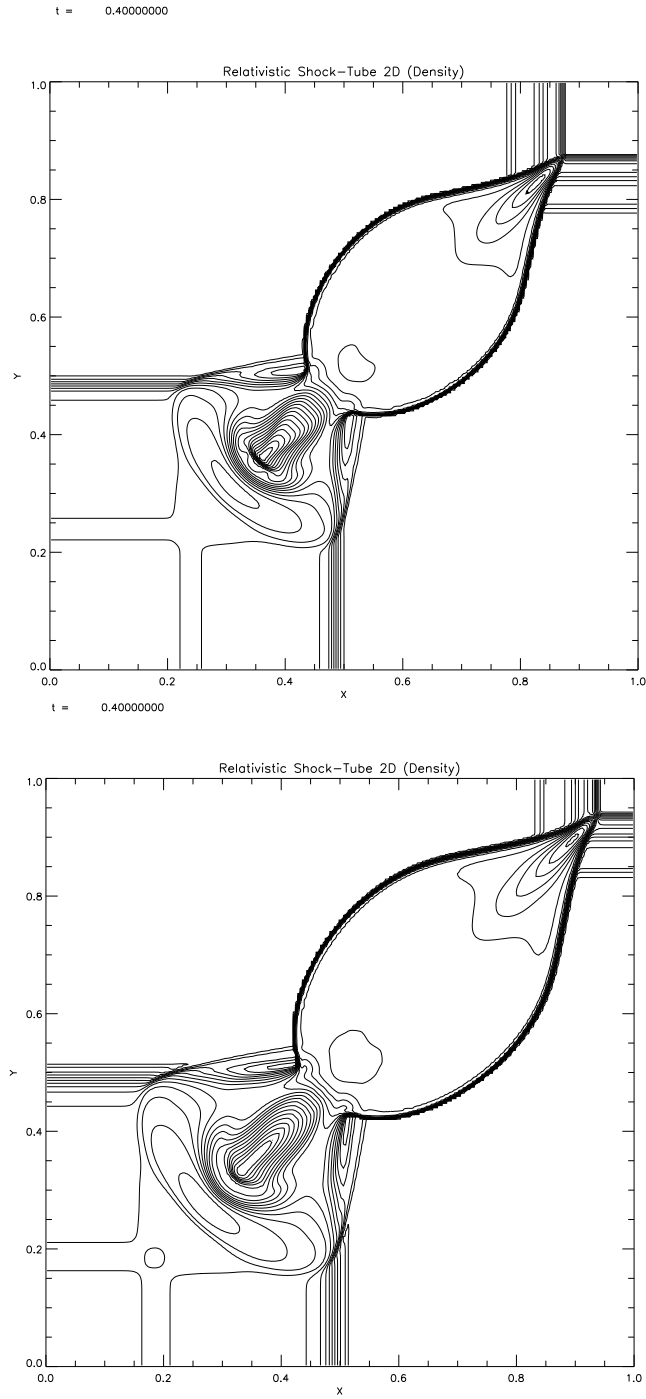


Figure 2.11: Logarithmic density contours for 2D a relativistic shock tube problem at time $t = 0.4$ with 400 cells per dimension and a Courant number $C = 0.5$. MC and MM slope limiters are used for the top and bottom panels, respectively.

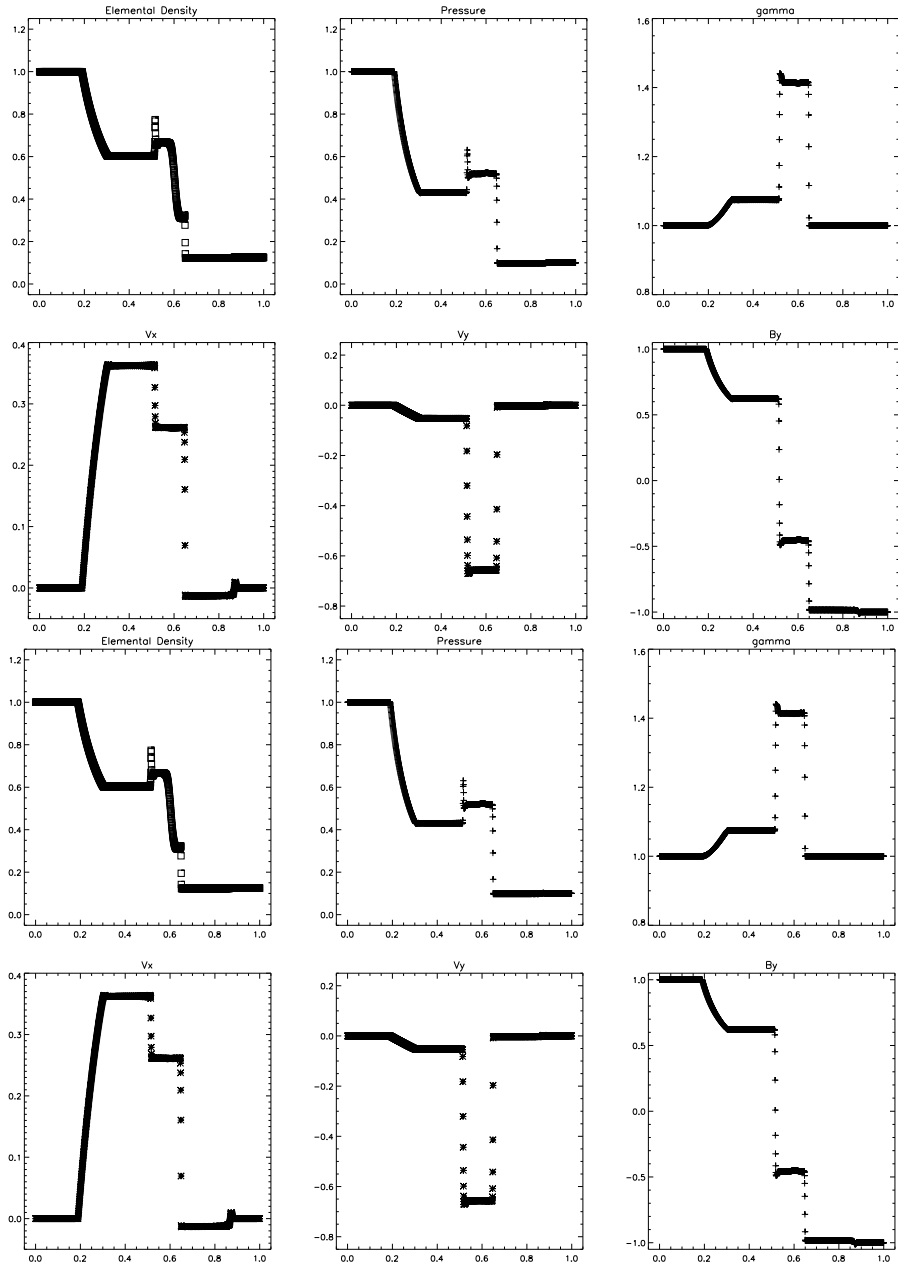


Figure 2.12: 1D relativistic compound wave test problem at $t = 0.4$. From left to right, top to bottom panels, the plots for density, pressure, Lorentz factor γ , v_x , v_y , and B_y are shown. The numerical solutions are computed with 1600 cells, using a Courant number $C = 0.5$. MC and MM slope limiters are used for the top and bottom half of the panels, respectively.

second one has much stronger shocks with about a factor of 10^4 pressure jump, producing a relativistic flow with Lorentz factors as large as $\gamma \cong 3.4$. The left and right states of the two blast waves problems are as follows:

$$\text{blast wave 1} : \begin{cases} [\rho, p, v_x, B_x, B_y, B_z]_L = [1.0, 30.0, 0.0, 5.0, 6.0, 6.0], \\ [\rho, p, v_x, B_x, B_y, B_z]_R = [1.0, 1.0, 0.0, 5.0, 0.7, 0.7], \end{cases} \quad (2.92)$$

$$\text{blast wave 2} : \begin{cases} [\rho, p, v_x, B_x, B_y, B_z]_L = [1.0, 1000.0, 0.0, 10.0, 7.0, 7.0], \\ [\rho, p, v_x, B_x, B_y, B_z]_R = [1.0, 0.1, 0.0, 10.0, 0.7, 0.7], \end{cases} \quad (2.93)$$

The results for these blast waves problems are shown in figures 2.13 and 2.14. Both results were computed using 1600 cells. The first blast wave problem is well resolved in figure 2.13. We can clearly see all the structures that develop due the various characteristic waves of the relativistic MHD equations. For example, on the density profile, from left to right we can identify the fast rarefaction wave moving to the left, the slow rarefaction wave moving to the left, a contact discontinuity, the slow shock moving to the right, and the fast shock moving to the right. This blast wave produces a maximum Lorentz factor of almost $\gamma = 1.6$. Not all of these structures can be seen in figure 2.14 however. We see the two left-going rarefaction waves and contact discontinuity, but cannot easily identify the two right-going shocks. The more relativistic flow with higher Lorentz factor produced by this problem has the consequence of a more severe length-contraction effect to the structures moving to the right when viewed in laboratory frame, which is the also the computational grid. Therefore the same resolution that resolved the first blast wave problem is not high enough to resolve all the structures in this problem. However, this also demonstrates a feature of our scheme. Even though some structures are under-resolved, the ones that are well resolved may achieve the correct value. We see this in the well-defined structures of the rarefaction waves and contact discontinuity. Notice also that, as before, post-shock oscillations are absent. We have compared these results to other published results in the

literature (for example by [Balsara \(2001\)](#) and [Del Zanna et al. \(2003\)](#)) and found them to be consistent.

2.4.5 Circularly-Polarized Alfvén Wave

A propagating circularly polarized (CP) Alfvén wave is a well-known analytical, nonlinear solution of the multidimensional MHD system. Since the solution is smooth (contains no shocks), it is often used to measure the convergence of numerical scheme.

We consider a propagating CP Alfvén wave on the Cartesian plane. Our setup for this test problem is similar to [Tóth \(2000\)](#) and [Londrillo and Del Zanna \(2004\)](#). The wave propagates at an angle α relatives to the x -axis. Periodic boundary conditions are used on the computational domain with inner and outer boundary at

$$\begin{aligned} & \left[0 \leq x \leq \frac{1}{\cos \alpha}, 0 \leq y \leq \frac{1}{\sin \alpha} \right] \quad \text{for } \alpha > 0, \\ & [0 \leq x \leq 1, 0 \leq y \leq 1] \quad \text{otherwise.} \end{aligned} \quad (2.94)$$

Let the coordinate along the direction of propagation be

$$\xi = x \cos \alpha + y \sin \alpha, \quad (2.95)$$

and the coordinate along the transverse direction be

$$\eta = y \cos \alpha - x \sin \alpha. \quad (2.96)$$

The initial values for the fluid velocity and magnetic field are given as

$$v_\eta = B_\eta = A \sin(2\pi\xi), \quad (2.97)$$

$$v_z = B_z = A \cos(2\pi\xi), \quad (2.98)$$

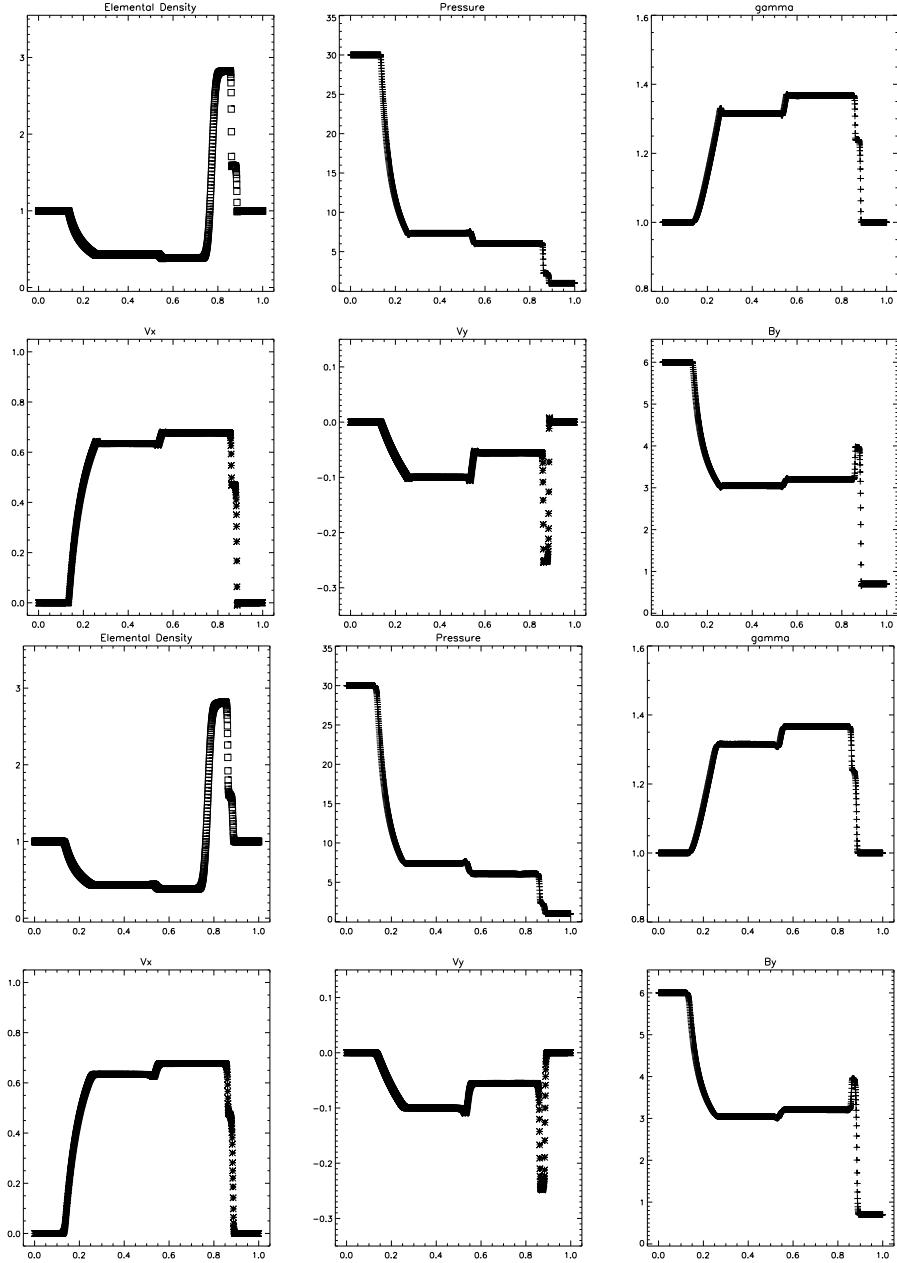


Figure 2.13: 1D mildly relativistic magnetized blast wave problem at $t = 0.4$ with 1600 cells and a Courant number $C = 0.5$. The panels shows, from left to right, top to bottom, the density, pressure, Lorentz factor γ , v_x , v_y , B_y . In the top half panels we show results computed with MC slope limiter. The results with the MM slope limiter are shown on the bottom half panels.

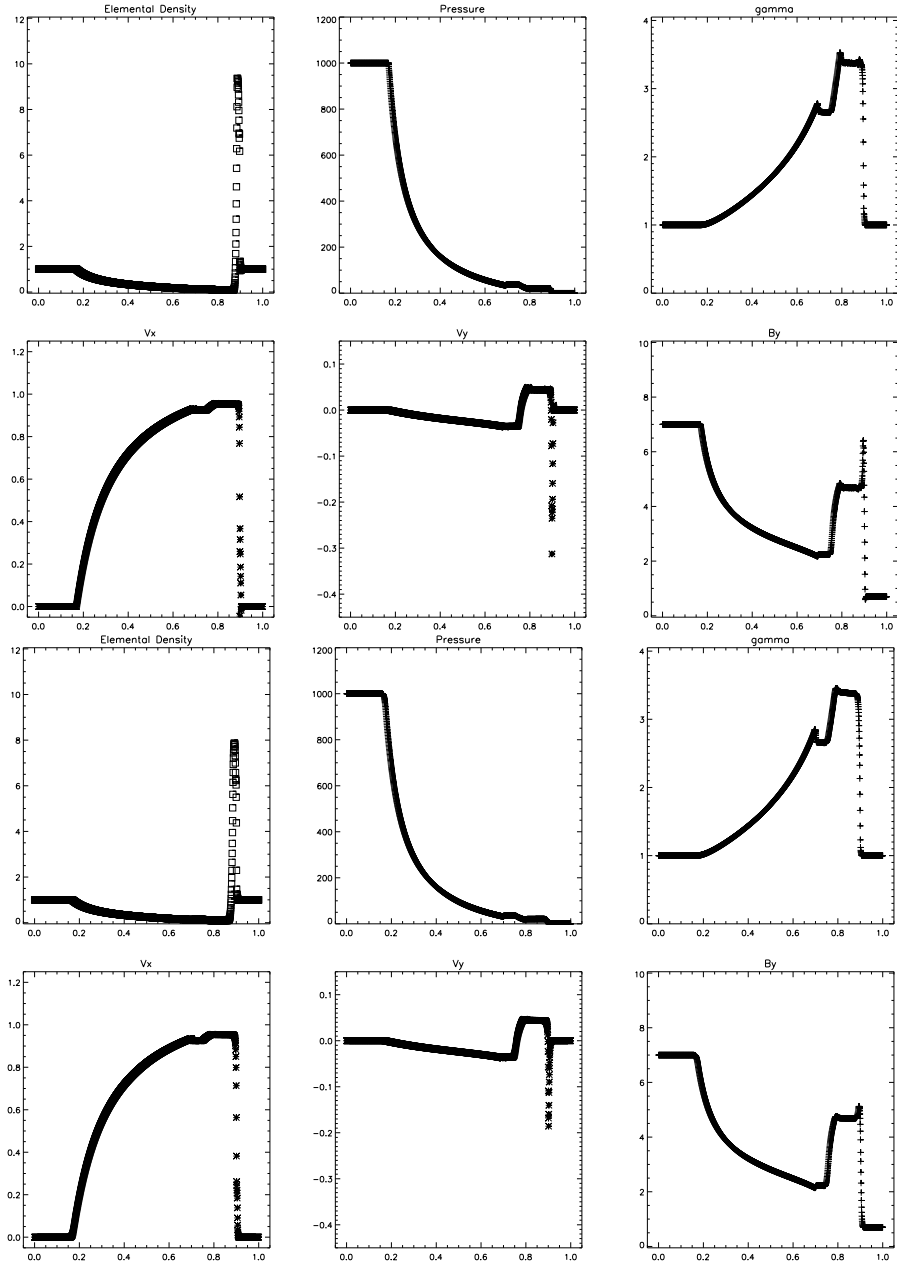


Figure 2.14: 1D relativistic magnetized blast wave 2 at $t = 0.4$ with 1600 cells using a Courant number $C = 0.5$. Panels arrangement are as described before in figure 2.13.

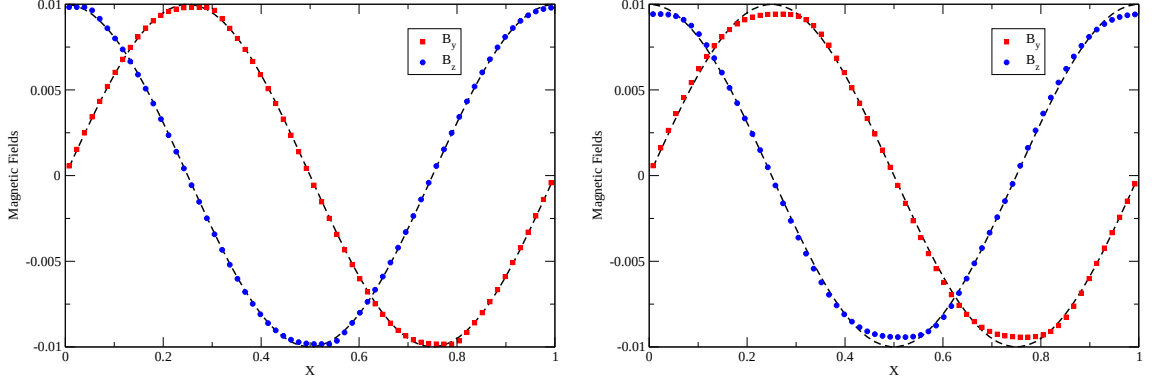


Figure 2.15: Magnetic fields of a circularly-polarized Alfvén wave after one period of evolution with 64 cells. The black dotted lines shows the initial magnetic field at $t = 0$; the symbols show the magnetic field at $t = T = 1$ after being evolved with MC (left) and MM (right) slope limiter. The wave’s dissipation is due to numerical inaccuracies, which should decrease as resolution increases. The MC limiter is less dissipative than MM, but we can see its steepening in the direction of wave’s propagation, causing a slight overshoot after the wave’s optima.

where A measures the wave’s amplitude. The parallel component for the fluid velocity and magnetic field are set to

$$v_{\xi} = 0, \quad (2.99)$$

$$B_{\xi} = 1. \quad (2.100)$$

We set the amplitude to $A = 0.01$ with uniform density $\rho = 1$, pressure $p = 0.1$, and adiabatic index $\Gamma = 5/3$. These values correspond to a wave of period $T = 1$, with the propagation Alfvénic speed $\lambda_A = 1$.

To check for numerical accuracy, we compare the initial conditions to the numerical solutions after some arbitrary number of periods n . We measure the convergence rate by measuring the relative error using equation 2.70 where χ is $\{B_y, B_z, v_y, v_z\}$ for some time $t = nT$ and χ_0 is their initial values at $t = 0$.

Figure 2.15 shows the profile of magnetic fields for the 1D version of this test problem, obtained by setting the angle of propagation to $\alpha = 0^\circ$. The second-order convergence rate for this configuration is shown in figure 2.16.

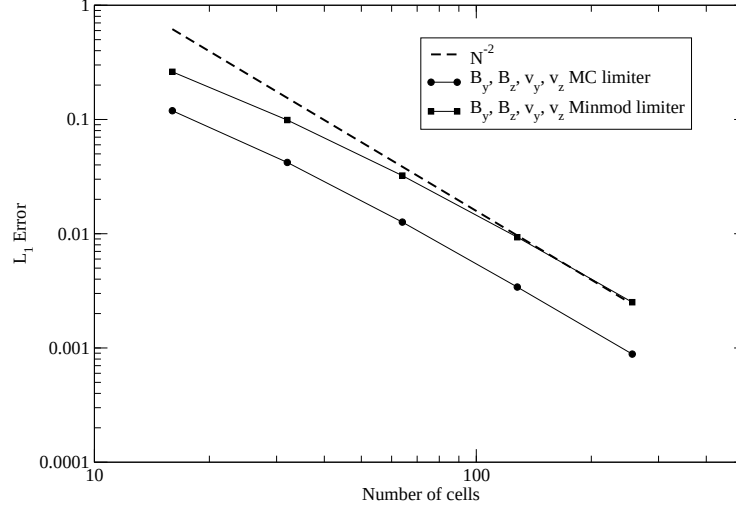


Figure 2.16: Convergence plot for 1D CP Alfvén wave with MC and MM slope limiter

For the 2D version, we set the propagation angle to $\alpha = 30^\circ$. This is a truly multidimensional problem since the x - and y -fluxes are different because that the wave's propagation is not along the diagonal of the computational boundary. Figure 2.17 shows the magnetic fields at initial conditions and at some selected later time. The second-order convergence rate for this 2D version is shown in 2.18.

2.4.6 Relativistic Circularly Polarized Alfvén Wave

In the limit of small amplitude where transverse relativistic effects may be neglected, the circularly polarized Alfvén Wave in previous §2.4.5 is still a valid solution to the relativistic MHD system. Here, we use it to investigate the convergence property of the relativistic MHD module in GenASiS.

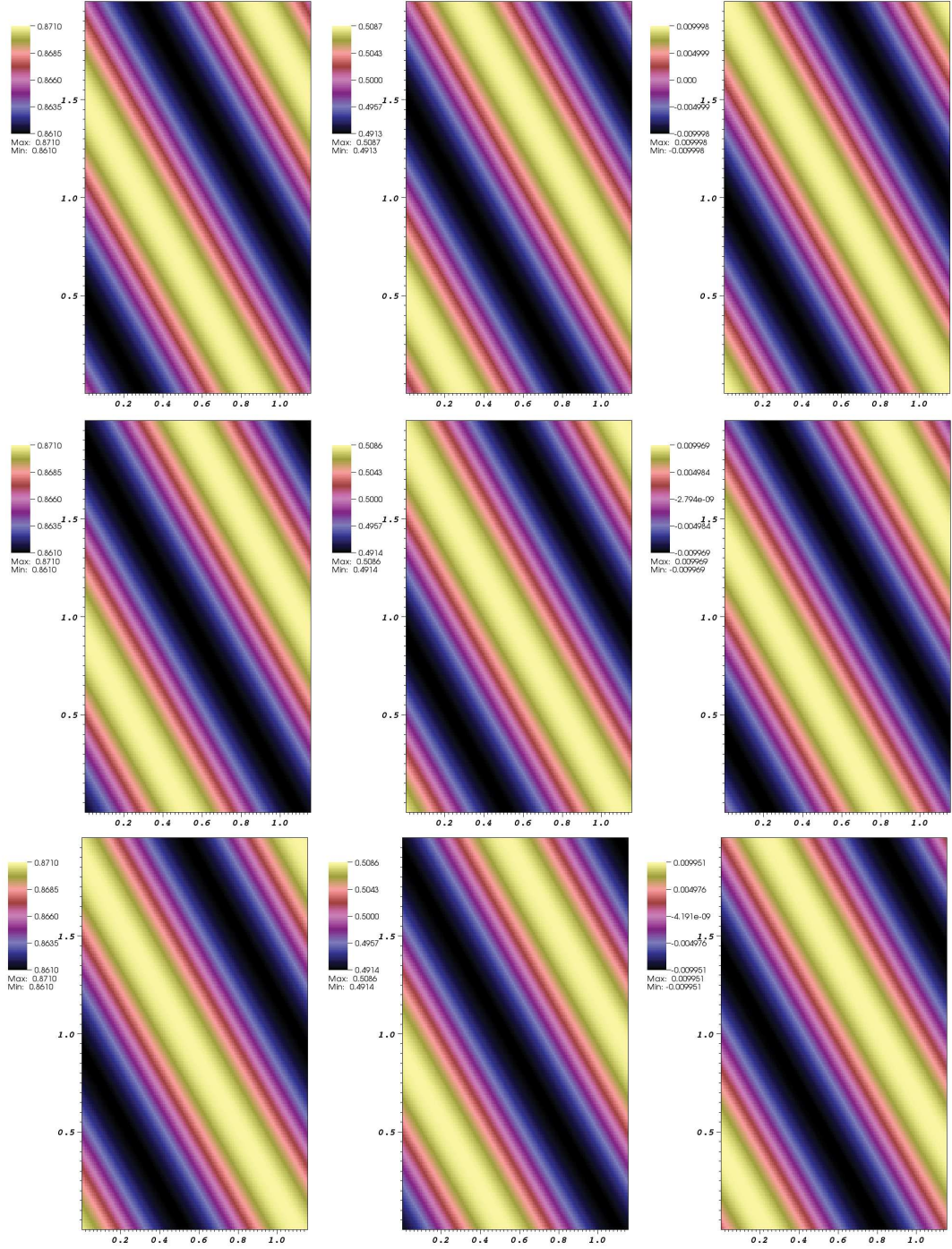


Figure 2.17: Pseudocolor plot of magnetic fields for the 2D CP Alfvén wave at time $t = 0$, $t = 0.3$, and $t = 0.8$ from top to bottom computed with 128×128 cells.

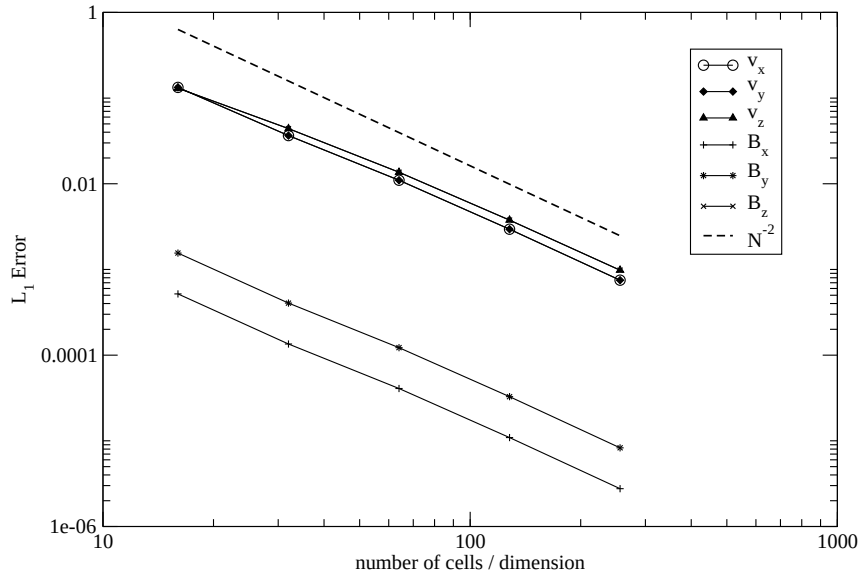
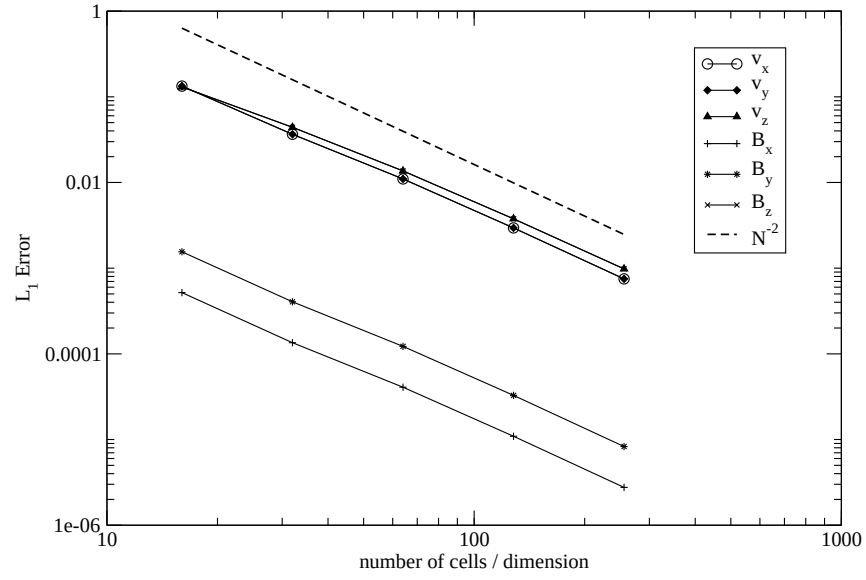


Figure 2.18: Convergence plot for 2D CP Alfvén wave with MC (top) and Minmod (bottom) limiter for various quantities.

Following [Del Zanna et al. \(2003\)](#), we use initial conditions slightly modified from §2.4.5. Define a generic Cartesian reference frame: (ξ, η, ζ) and set:

$$B_\xi = B_0 = 1, \quad (2.101)$$

$$v_\xi = v_0 = 0, \quad (2.102)$$

$$v_\eta = -B_\eta = A \cos(2\pi\xi), \quad (2.103)$$

$$v_\zeta = -B_\zeta = A \sin(2\pi\xi), \quad (2.104)$$

where as before $A = 0.01$ is the amplitude of the wave. We also set the uniform density $\rho = 1$ and pressure $p = 1$. For the 1D case we have $(\xi, \eta, \zeta) = (x, y, z)$, which yields the following initial conditions for the fluid velocity and magnetic fields:

$$[v_x, v_y, v_z] = [0, A \cos(2\pi x), A \sin(2\pi x)], \quad (2.105)$$

$$[B_x, B_y, B_z] = [1, -A \cos(2\pi x), -A \sin(2\pi x)], \quad (2.106)$$

on the computational domain $[0, 1]$. For the 2D case, we consider the propagation along the $x = y$ direction; thus, we have

$$(\xi, \eta, \zeta) = \left((x+y)/\sqrt{2}, (-x+y)/\sqrt{2}, z \right). \quad (2.107)$$

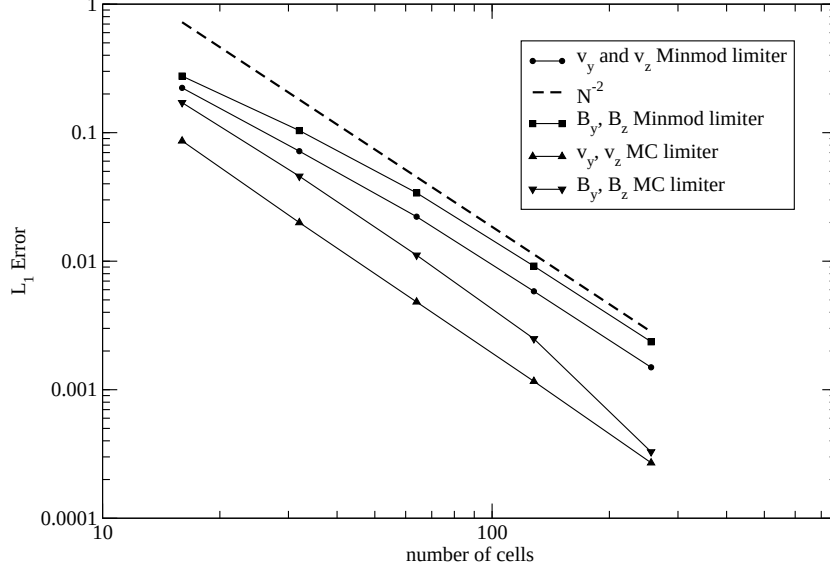


Figure 2.19: Convergence plot for the 1D CP Alfvén wave with MC and Minmod slope limiter in relativistic MHD.

This gives us the following values for the fluid velocity and magnetic fields:

$$v_x = -A \cos \left(2\pi(x+y)/\sqrt{2} \right) / \sqrt{2}, \quad (2.108)$$

$$v_y = A \cos \left(2\pi(x+y)/\sqrt{2} \right) / \sqrt{2}, \quad (2.109)$$

$$v_z = A \sin \left(2\pi(x+y)/\sqrt{2} \right), \quad (2.110)$$

$$B_x = \frac{B_\xi - A \cos \left(2\pi(x+y)/\sqrt{2} \right)}{\sqrt{2}}, \quad (2.111)$$

$$B_y = \frac{B_\xi + A \cos \left(2\pi(x+y)/\sqrt{2} \right)}{\sqrt{2}}, \quad (2.112)$$

$$B_z = -A \sin(2\pi(x+y)/\sqrt{2}), \quad (2.113)$$

on the computational domain $x = [0, 1/\cos(\pi/4)]$ and $y = [0, 1/\sin(\pi/4)]$.

As before, we measure the L_1 norm relative error of the magnetic fields after one period as compared to the initial condition. Figures 2.19 and 2.20 plot this for the 1D and 2D cases as a function of mesh resolution, which gives us the convergence of the scheme.

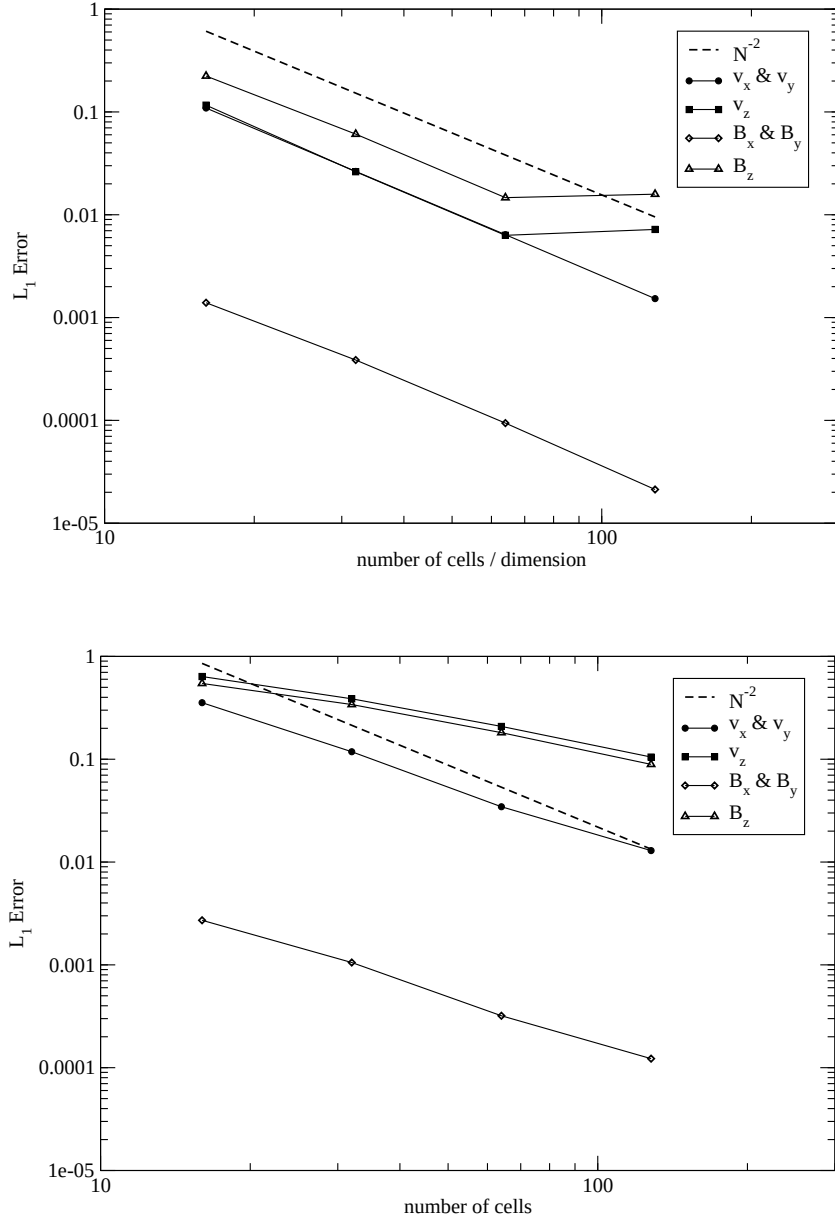


Figure 2.20: Convergence plot for 2D CP Alfvén wave with MC (top) and Minmod (bottom) limiter for various quantities in relativistic MHD.

Chapter 3

Poisson's Equation Solver

3.1 Introduction

Some physics simulations require the solution of Poisson's equation with an isolated source distribution and a vanishing boundary condition at infinity. A common example is the calculation of the Newtonian gravitational potential of a self-gravitating astrophysical system. Poisson's equation is

$$\nabla^2 \Phi(\mathbf{x}) = S(\mathbf{x}), \quad (3.1)$$

where $S(\mathbf{x})$ describes the known distribution of the source that generates the potential $\Phi(\mathbf{x})$. For instance, $S(\mathbf{x})$ is proportional to the mass density in the context of Newtonian gravity, and to the charge density in electrostatics.

Several methods exist to solve the discretized Poisson's equation on a uniform grid. These include, for example, multigrid methods, iterative / relaxation methods, several matrix methods, and methods that employ Fourier transforms (for discussion of some these, see for instance [Hockney and Eastwood \(1989\)](#); [Swarztrauber \(490\)](#); [Dorr \(1970\)](#)). Here we implement, and extend to three dimensions, a particular method of the latter class by [Hockney \(1970\)](#) (see also [Hockney and Eastwood \(1989\)](#) and [Eastwood and Brownrigg \(1979\)](#)). (Another well-known approach for isolated systems based on Fourier transforms by [James \(1977\)](#), also discussed in [Hockney and Eastwood \(1989\)](#), would not be as

straightforward to parallelize and is not discussed here.) An advantage of this approach is that discrete Fourier transform algorithms have been well-studied, with the Fast Fourier transform (FFT) being the most commonly employed; it requires $O(n \log n)$ operations, where n is the number of elements to transform. Several FFT implementations, some freely available, also exist as libraries suitable for end-users.

The key issue addressed by the implementation described here is the parallelization of an FFT-based algorithm for solving Poisson's equation for an isolated system. Obtaining such solutions in three dimensions requires resources that at present are most commonly available in distributed-memory parallel computers, where large problems are decomposed into multiple spatial sub-domains and distributed across different processes. While Poisson's equation must be solved globally on the computational domain and across multiple processes, most FFT implementations require that all data be accessible on a single process; therefore data movement and coordination across multiple processes are key ingredients of our FFT-based approach.

We use the FFTW library ([Frigo and Johnson, 2005](#)) to compute FFT, but our use of it is abstracted in such a way that other FFT libraries could be used without having to make widespread changes throughout the code. We use MPI to manage data movement and communication across processes, but our calls to message passing routines are abstracted as well.

This chapter is organized as follows. Section [3.2](#) outlines the algorithm as well as implementation details specific to our code. Test problems illustrating the convergence properties and performance of our implementation are presented in Section [3.4](#). Section [3.5](#) contains concluding remarks.

3.2 Solution Method

3.2.1 Formulation

Our problem is to solve equation (3.1) with the boundary condition $\Phi(\mathbf{x}) \rightarrow 0$ as $|\mathbf{x}| \rightarrow \infty$ (vanishing boundary condition). Use of the Green's function

$$G(\mathbf{x}) = -\frac{1}{4\pi|\mathbf{x}|}, \quad (3.2)$$

which satisfies

$$\nabla^2 G(\mathbf{x}) = \delta(\mathbf{x}) \quad (3.3)$$

and obeys the vanishing boundary condition, yields the formal solution

$$\Phi(\mathbf{x}) = \int d\mathbf{x}' G(\mathbf{x} - \mathbf{x}') S(\mathbf{x}'). \quad (3.4)$$

This integral may be evaluated with the help of the convolution theorem. Given the Fourier transforms $\tilde{G}(\mathbf{k})$ and $\tilde{S}(\mathbf{k})$ of $G(\mathbf{x})$ and $S(\mathbf{x})$, the Fourier transform of the potential is

$$\tilde{\Phi}(\mathbf{k}) = \tilde{G}(\mathbf{k}) \tilde{S}(\mathbf{k}). \quad (3.5)$$

The potential $\Phi(\mathbf{x})$ is then obtained by an inverse Fourier transform.

When the Fourier transforms are to be done with FFTs, use of a regular mesh with the same spacings in each dimension is most natural; but in principle it should be possible to use any mesh for which a coordinate transformation can bring the mesh point positions to triplets of integers. For instance, to allow for a regular mesh with numbers of mesh points n_x, n_y, n_z and unequal mesh point spacings h_x, h_y, h_z in the three dimensions, Eqs.

(3.2)-(3.4) become

$$G(\bar{\mathbf{x}}) = -\frac{h_x h_y h_z}{4\pi \sqrt{h_x^2 \bar{x}^2 + h_y^2 \bar{y}^2 + h_z^2 \bar{z}^2}}, \quad (3.6)$$

$$\left(\frac{1}{h_x^2} \frac{\partial^2}{\partial \bar{x}^2} + \frac{1}{h_y^2} \frac{\partial^2}{\partial \bar{y}^2} + \frac{1}{h_z^2} \frac{\partial^2}{\partial \bar{z}^2} \right) G(\bar{\mathbf{x}}) = \delta(\bar{\mathbf{x}}), \quad (3.7)$$

$$\Phi(\bar{\mathbf{x}}) = \int d\bar{\mathbf{x}}' G(\bar{\mathbf{x}} - \bar{\mathbf{x}}') S(\bar{\mathbf{x}}'), \quad (3.8)$$

where the values of the transformed coordinates $\bar{\mathbf{x}}$ corresponding to the mesh points are triplets of integers ranging from 0 to $n_x - 1$, $n_y - 1$, $n_z - 1$ in the three dimensions respectively. (Note that the Jacobian of the coordinate transformation has been absorbed into the numerator of equation (3.6), with the denominator still being 4π times the distance from the origin.)

The implementation of boundary conditions at infinity on a necessarily finite computational domain can be handled ‘exactly’, that is to say, with only discretization error, via a mesh doubling procedure and use of the standard periodic form of the discrete Fourier transform (Hockney, 1970) (see also Hockney and Eastwood (1989) and Eastwood and Brownrigg (1979)). Figure 3.1 illustrates this in two dimensions. The ‘active’ portion of the mesh corresponds to the original computational domain, while the ‘inactive’ portions are those arising from doubling the extent of the mesh in each dimension. The source distribution is set to its known physical values in the active region, and to zero in the inactive regions. Indexing cells by integer triplets p, q, r (the position of the mesh points in transformed coordinates $\bar{\mathbf{x}}$), the Green’s function in the active and inactive regions is

$$\left. \begin{aligned} G_{p,q,r} &= -h_x h_y h_z (4\pi)^{-1} (h_x^2 p^2 + h_y^2 q^2 + h_z^2 r^2)^{-1/2} \\ G_{2n_x-p,q,r} &= G_{p,2n_y-q,r} = G_{p,q,2n_z-r} \\ &= G_{2n_x-p,2n_y-q,2n_z-r} = G_{p,q,r} \\ G_{2n_x-p,2n_y-q,r} &= G_{2n_x-p,q,2n_z-r} = G_{p,2n_y-q,2n_z-r} = G_{p,q,r} \end{aligned} \right\} \begin{aligned} 0 \leq p, q, r \leq n_x, n_y, n_z \\ p + q + r \neq 0 \end{aligned}$$

$$G_{0,0,0} = -h_x h_y h_z [4\pi \min(h_x, h_y, h_z)]^{-1}. \quad (3.9)$$

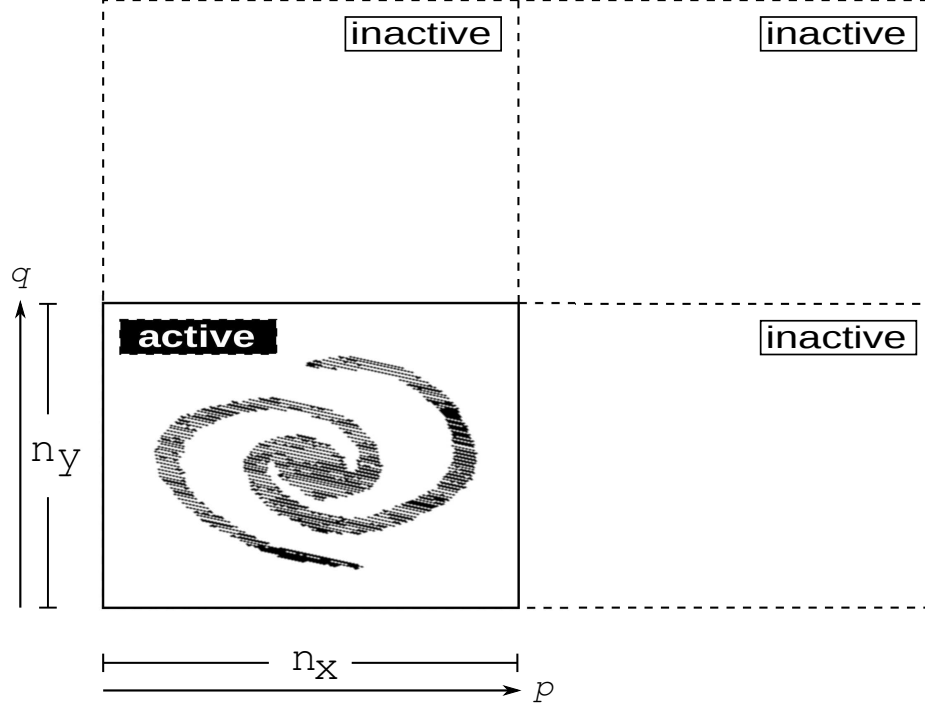


Figure 3.1: A two-dimensional illustration (redrawn after [Hockney \(1970\)](#)) of the mesh doubling used to solve for the potential due to an isolated source. The ‘active’ mesh on the lower left is the original computational domain with $n_x \times n_y$ cells.

That is, the Green’s function in the active region follows equation (3.6), and is set up in the inactive regions in such a way that a periodic replication of the doubled mesh in all dimensions yields equation (3.6) in the entire region $-n_x, -n_y, -n_z \leq p, q, r \leq n_x, n_y, n_z$ surrounding the origin. The value for $G_{0,0,0}$ regularizes the singularity at the origin by assigning it to be equal to the largest off-origin value on the mesh; for $h_x = h_y = h_z = 1$, this reduces (up to conventions for sign and the 4π factor) to the prescription given in [Hockney \(1970\)](#).

3.2.2 Program Implementation

As with the rest of GenASiS, the implementation of the Poisson solver is also written in Fortran 95, using an object-oriented programming style (to the degree convenient and possible within that language). The library FFTW ([Frigo and Johnson, 2005](#)) provides our

basic FFT functionality. We use MPI (MPI-Forum, 2010; Gropp and Lusk, 2010; Gropp et al., 1999) to implement parallelization across multiple processes.

3.2.2.1 Domain Decomposition and Storage

Our code assumes that the source $S(\mathbf{x})$ of Eq. (3.1) is available, and that the potential $\Phi(\mathbf{x})$ is desired, in a simple ‘brick’ decomposition: in three dimensions, the computational domain is divided in each dimension by $n_b = \sqrt[3]{n_p}$, the cube root of the number of processes n_p (see also §2.3 for more discussion of the decomposition). For simplicity we require $n_p = n_b^3$ to be a perfect cube (in three dimensions), and the number of mesh points in each dimension to be evenly divisible by n_b .

The brick decomposition is not convenient for FFTs, however, because a single transform is most naturally and efficiently performed on data accessible to a single process; therefore our solver has its working storage arranged in ‘pillars’ rather than bricks. The ‘length’ of what we term ‘ x pillars’ spans the full extent of the computational domain in the x direction. The ‘width’ of the x pillars is their extent in the y direction, which is $1/n_b$ times the y extent of the bricks. This implies another constraint imposed by our solver: the number of mesh points n_y/n_b spanned by the y extent of a brick must itself be evenly divisible by n_b . The ‘height’ of the x pillars, which is their extent in the z direction, is the same as the extent of the bricks in the z direction. By similar construction (and with similar constraints on n_z and n_x), we have y pillars and z pillars whose (width, height) are taken to be their extents in (z, x) and (x, y) respectively. These ‘pillar decompositions’ cover the same total volume and contain the same total number of mesh points as the brick decomposition, as illustrated in Fig. 3.2. Finally, we note that the lengths of the pillars are doubled as necessary to accommodate the mesh doubling procedure, so that the pillars span both the active and inactive portions of the mesh.

Because of the row-major nature of Fortran array storage, a pillar’s length, width, and height correspond in our code to the first, second, and third dimensions of a rank-three array. This allows a $(\text{width} \times \text{height})$ -number of one-dimensional FFTs to be performed

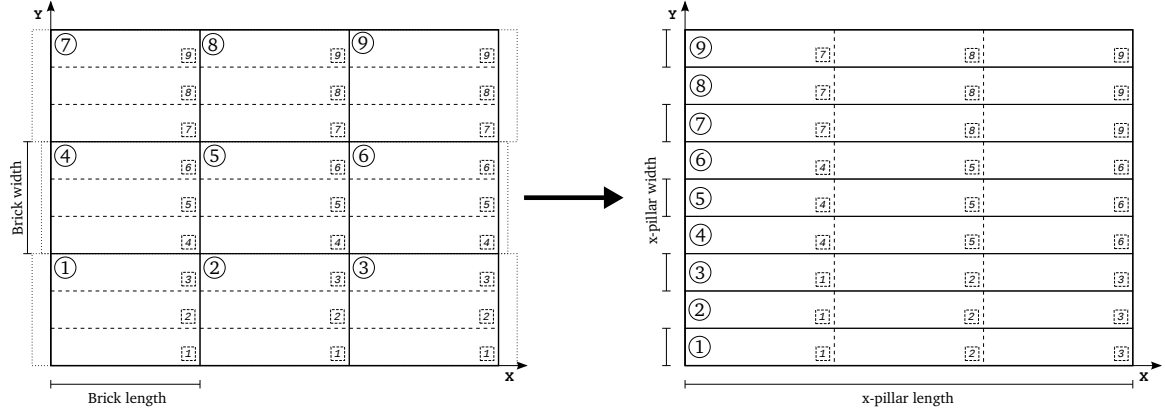


Figure 3.2: An illustration of the transformation from brick decomposition to x pillars from a three-dimensional mesh assigned to twenty-seven processes. Here only the first (lowest in the z direction) xy slab of bricks is shown; other slabs independently follow the same transformation. The left panel shows the whole computational domain decomposed into bricks, demarcated by solid lines and assigned to processes labeled by the numbers in solid circles. Dashed lines in the left panel mark the chunks of data that need to be sent to the processes labeled by the numbers in dashed squares in order to build the pillars. As indicated by the dotted boundaries, processes $[1, 2, 3]$, $[4, 5, 6]$, and $[7, 8, 9]$ form three separate groups, each with its own subcommunicator within which chunks of data are exchanged during the construction of the x pillars. In the right panel, we see that each process (again, labeled by numbers in solid circles) also owns a pillar. The boundaries between pillars are now marked by solid lines, and the dashed lines indicate the chunks of data that the process received from other processes labeled by numbers in dashed squares.

efficiently on contiguous data, specifically on lines containing a number of data points equal to the pillar length. The construction of pillars from bricks and vice-versa requires data movement across different processes. Using MPI, this is accomplished by creating a subcommunicator for each group of processes that need to communicate data among themselves, as illustrated in Fig. 3.2. For each group, a call to `MPI_AllToAll` can then be made with the group’s subcommunicator in order to achieve the construction of pillars. These subcommunicators are saved to be used in the reverse process of deconstructing pillars back into bricks.

3.2.2.2 Multidimensional Transforms

A multidimensional FFT can be accomplished as a sequence of sets of one-dimensional transforms. The number of required operations is still of $O(n \log n)$, where $n = n_x n_y n_z$ is the total number of mesh points. One possibility for achieving computational efficiency is to transpose data between transforms in subsequent dimensions in order to achieve contiguity of memory access in each dimension. In any case, such transpose operations become a necessity in a distributed memory environment if parallelization of individual one-dimensional transforms is to be avoided.

The sequence of transforms and transposes is as follows. Data are initially loaded into the solver’s x pillars: during initialization the Green’s function is set up directly in the x pillars according to Eq. (3.9), while the source is transferred from the brick decomposition to the x pillars at the beginning of every solve. With data loaded in x pillars, multiple one-dimensional transforms in the x dimension are simultaneously performed by all processes. The y pillars are then populated, independently in separate xy ‘slabs’, as illustrated in figure 3.3. For each slab a separate MPI group with its own subcommunicator is created; thus there are $n_b = \sqrt[3]{n_p}$ subcommunicators, each of which has n_b^2 processes. Within each subcommunicator a call to `MPI_AllToAll` transposes the data from x pillars to y pillars so that FFTs can be performed in the y direction. Similar transposes in yz slabs allow FFTs to be performed in z pillars. Here the multiplication of the transforms of the Green’s

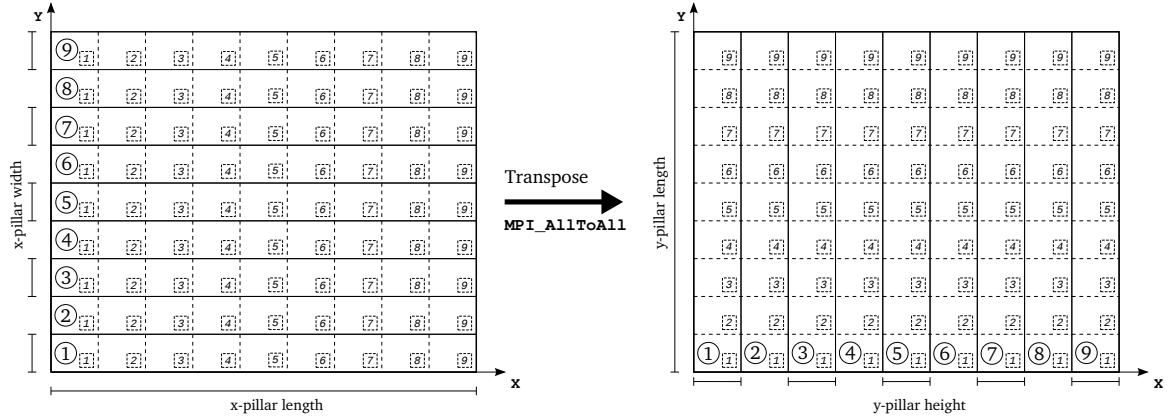


Figure 3.3: An illustration of the transpose of x pillars to y pillars on a three-dimensional mesh assigned to twenty-seven processes. As before, only the first (lowest in the z direction) xy slab is shown. The solid rectangles demarcate data owned by different processes, labeled by numbers in solid circles. Dashed lines mark chunks of data that need to be sent to (left panel) and received from (right panel) processes labeled by numbers in dashed boxes. In this example, a slab with 9 processes forms a single MPI group with its own subcommunicator, and the transpose is accomplished with a call to `MPI_AlltoAll`.

function and the source takes place as well, with the resulting Fourier-space solution of the Poisson equation overwriting the transformed source distribution. A reverse sequence of backward transforms and transposes gets the solution (modulo a normalization factor due to the multiple transforms) back into real space, stored in the x pillars. Finally the solution is redistributed from the active portion of the x pillars to the brick decomposition, overwriting the storage in which the source was delivered.

This sequence of transforms and transposes makes use of permanent storage for the source distribution in x , y , and z pillars, which at the end of the solve is reused to store the potential. This same storage is then updated with a new source distribution on the next call to the Poisson solver. The transform of the Green's function is computed only once, and stored permanently in z pillars, when the solver is initialized. Computation of the transformed Green's function requires x pillars and y pillars, but these are deallocated at the end of the initialization.

3.3 Coupling to Hydrodynamics

The Gravitational potential is coupled to the hydrodynamics as momentum and energy sources in the conservation equations. To include these sources, we modify equations 2.1 – 2.3 as follows:

$$\frac{\partial D}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^i) = 0, \quad (3.10)$$

$$\frac{\partial S^j}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^j v^i + p \delta^{ij}) = -\rho \frac{\partial \Phi}{\partial x^j}, \quad (3.11)$$

$$\frac{\partial E}{\partial t} + \frac{\partial}{\partial x^i} \left(\left[e + p + \frac{1}{2} \rho v^j v^j \right] v^i \right) = -\rho v^i \frac{\partial \Phi}{\partial x^i}. \quad (3.12)$$

The mass conservation equation 3.10 has not been modified from the original equation 2.1 and is only included here for clarity and completeness. The right-hand side of the momentum conservation equation 3.11 is the gravitational force, while we term the the right-hand side of the energy conservation equation 3.12 the ‘gravitational power’. Equations 3.10 – 3.12 describe a self-gravitating fluid. The source terms retain the same forms in the MHD equations.

Because the gravitational potential is smooth, its gradient is computed using a second-order central difference without a slope limiter on the grid. As in the case of the hydrodynamics variables, after the potential is obtained, the values in the cells that border process boundaries are exchanged to their nearest-neighbor cells that are owned by other processes via point-to-point communications (see §2.3) to facilitate the gradient computations of the gravitational potential in these cells. For the cells that border the computational domain, we use first-order forward or backward differences to compute the gradient of the gravitational potential for inner and outer boundaries, respectively. This results in a less accurate gravitational force and gravitational power near the computational boundaries, but we expect the domain boundaries to have negligible effect on the dynamics inside the computational domain.

The gravitational potential is computed in an ‘operator split’ fashion. After initial conditions are set, the potential due to the mass distribution is computed. This is used as the

source terms for the integration of the hydrodynamics equations. At the end of the timestep, a new mass distribution is obtained, which is then used to compute a new gravitational potential. Since we use a second-order two-step Runge-Kutta scheme for the time-stepping algorithm (see §2.1.1), the gravitational potential is computed after each Runge-Kutta step. In our experience this gives better and more accurate results than updating the potential only after the full Runge-Kutta integration.

Self-gravity introduces a new dynamical timescale to be considered. The free-fall time for every mass shell to reach the center ($r = 0$) of a spherical gas with uniform mass density ρ is (see also 3.4.4)

$$t_{\text{ff}} = \sqrt{\frac{3\Pi}{32G\rho}}. \quad (3.13)$$

In addition to the CFL condition (see 2.1.1), this gives a constraint on the size of timestep that can be taken for the integration of the conservation equations with gravitational sources to guarantee a stable algorithm. Therefore we take the timestep for the integration to be

$$\Delta t = \min \{ \alpha t_{\text{ff}}, \Delta t_{\text{CFL}} \}, \quad (3.14)$$

where Δt_{CFL} is the timestep given by the CFL condition, and α is an arbitrary factor which we usually set to 1×10^{-2} .

3.4 Numerical Results

In this section we present a few illustrative test problems, investigate the numerical convergence of our code with respect to mesh resolution, and explore its scaling behavior on a distributed-memory parallel computer. The chosen test problems are broadly similar to systems encountered in astrophysical simulations, except that they have analytic solutions; this allows us to verify the correctness of our implementation.

3.4.1 Gravitational potential of spherical uniform mass

Consider the gravitational potential of a sphere of radius R and uniform mass density ρ . The source is $4\pi G\rho$, and the potential as a function of radius r from the center of the sphere has a simple analytic solution:

$$\Phi(r) = \begin{cases} -\frac{2}{3}\pi G\rho (3R^2 - r^2) & \text{for } r \leq R \\ -\frac{4}{3}\pi G\rho \frac{R^3}{r} & \text{for } r > R. \end{cases} \quad (3.15)$$

We compute the potential for a sphere of radius $R = 1$ and mass density $\rho = 1$ in a Cartesian computational box with inner and outer boundaries at $[-1.2, +1.2]$ respectively in all dimensions. The sphere is centered on the origin of the coordinate system. For each mesh resolution, we calculate the potential in two ways: first, by using the analytic solution above with $r = \sqrt{x^2 + y^2 + z^2}$, and second, by using our implementation of the Poisson solver. By varying the mesh resolution we can check the convergence properties of our solver with respect to spatial resolution. The potential for this test problem is shown in Figure 3.4.

We use the usual definition of L_1 norm to measure the relative error of potential computed by our solver compared to the analytical solution, as given in equation 2.70. The L_1 norm gives a single number as a quantitative measure of the error for a given mesh resolution; in contrast, Figure 3.5 illustrates the distribution of the relative error on the grid for a particular resolution, which is representative (by different constant factor) of the error distribution for other resolutions.

Figure 3.6 shows the convergence of our solver (relative error as a function of resolution) for this problem. The convergence of the error trend is better than first order.

3.4.2 Gravitational potential of an homogeneous spheroid

A more general case of the previous test problem is the potential of a spheroid with uniform density ρ . The spheroid is formed by an ellipse centered at the origin and rotated about the

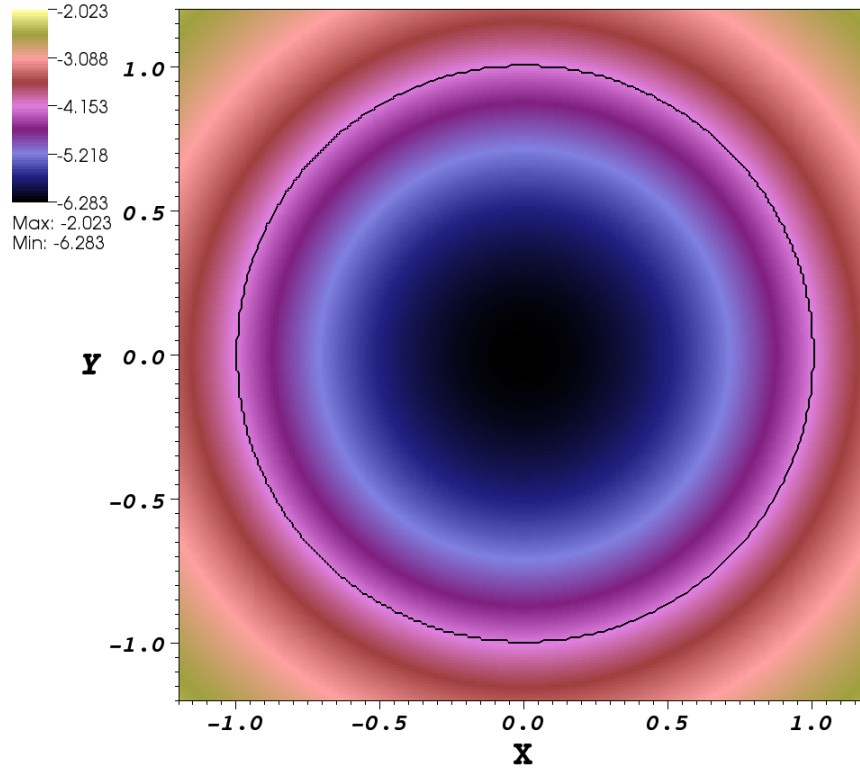


Figure 3.4: The potential of a unit sphere with uniform mass density $\rho = 1$. The figure is a slice through the three dimensional mesh crossing the origin to show the XY -plane. The solid black line indicates the surface of the sphere at radius $R = 1$. The mesh resolution is 256 cells in each dimension.

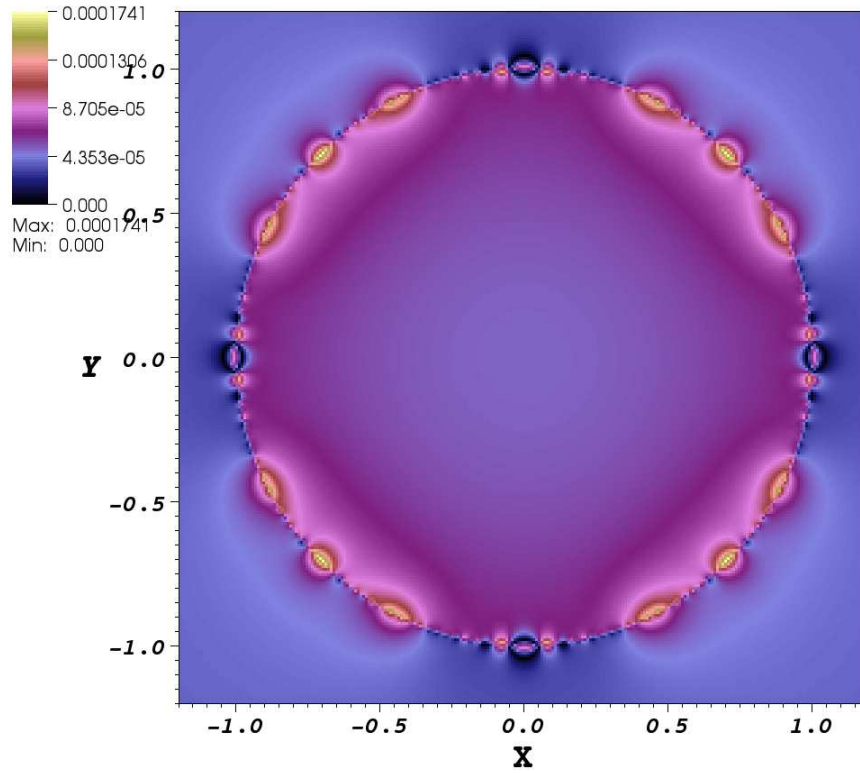


Figure 3.5: The relative error, as described by equation 2.70 but without the summation over all cells, of the potential of a spherical uniform-density mass. The figure is a slice through the mesh showing the XY -plane. The mesh resolution is 256 cells in each dimension. The largest errors are on the surface of the sphere due to the nature of the Cartesian grid.

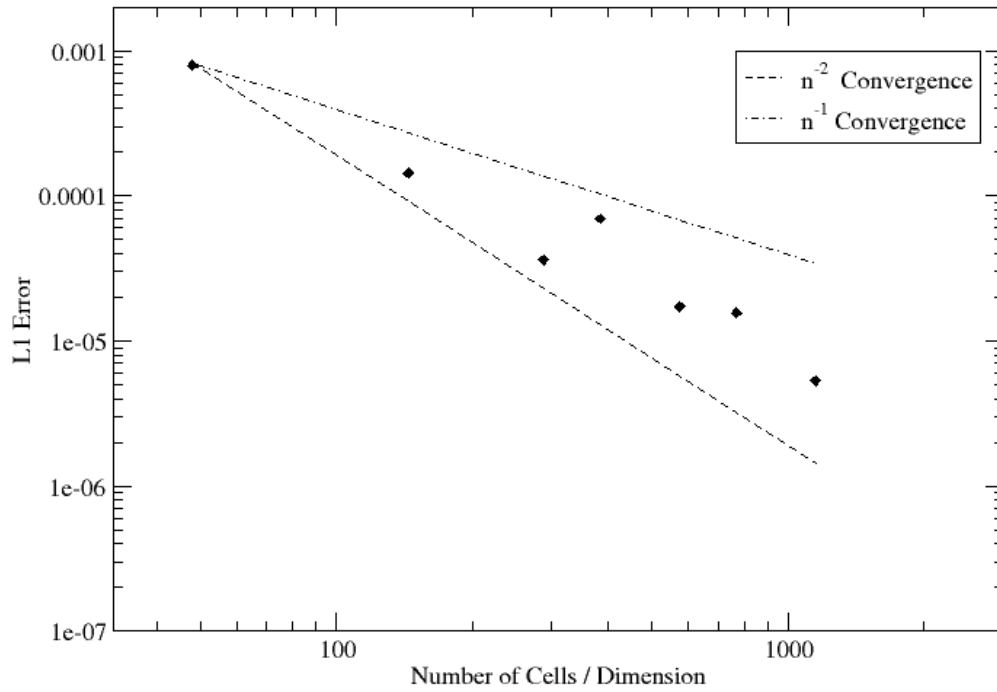


Figure 3.6: Convergence test for the potential of a spherical uniform-density mass. The L_1 -norm relative error of the computed potential as compared to the analytical solution is plotted as function of the following mesh resolutions: $[48^3, 144^3, 288^3, 384^3, 576^3, 768^3, 1152^3]$. The dot-dashed and dashed lines are references for first- and second-order error convergence respectively.

z axis, and is described by the equation

$$\frac{x^2 + y^2}{a^2} + \frac{z^2}{b^2} = 1, \quad (3.16)$$

where a and b are the semi-diameters of the spheroid. The spheroid is oblate when $a > b$, with eccentricity e defined as

$$e = \sqrt{1 - \left(\frac{b}{a}\right)^2}. \quad (3.17)$$

The gravitational potential of a homogeneous spheroid (Ricker, 2008) is a simpler case of the potential of a homogeneous ellipsoid given in Chandrasekhar (1987). Inside the spheroid,

$$\Phi(x, y, z) = -\pi G \rho [A(2a^2 - x^2 - y^2) + B(b^2 - z^2)], \quad (3.18)$$

where

$$A = \frac{\sqrt{1 - e^2}}{e^3} \sin^{-1} e - \frac{1 - e^2}{e^2}, \quad (3.19)$$

$$B = \frac{2}{e^2} - \frac{2\sqrt{1 - e^2}}{e^3} \sin^{-1} e. \quad (3.20)$$

Outside the spheroid the potential is given by

$$\Phi(x, y, z) = -2\pi \rho G \frac{ab}{e} \left[\tan^{-1} h - \frac{1}{2a^2 e^2} \left\{ (x^2 + y^2) \left(\tan^{-1} h - \frac{h}{1 + h^2} \right) + 2z^2 (h - \tan^{-1} h) \right\} \right], \quad (3.21)$$

with

$$h \equiv \frac{ae}{\sqrt{b^2 + \lambda}}, \quad (3.22)$$

in which λ is the positive root of the equation

$$\frac{x^2 + y^2}{a^2 + \lambda} + \frac{z^2}{b^2 + \lambda} = 1. \quad (3.23)$$

We compute the potential for a spheroid with eccentricity $e = 0.9$ and semi-major axis $a = 0.5$ on a Cartesian computational box of size two in each dimension. As before, we set $\rho = 1$. Figure 3.7 shows the computed potential for a particular mesh resolution.

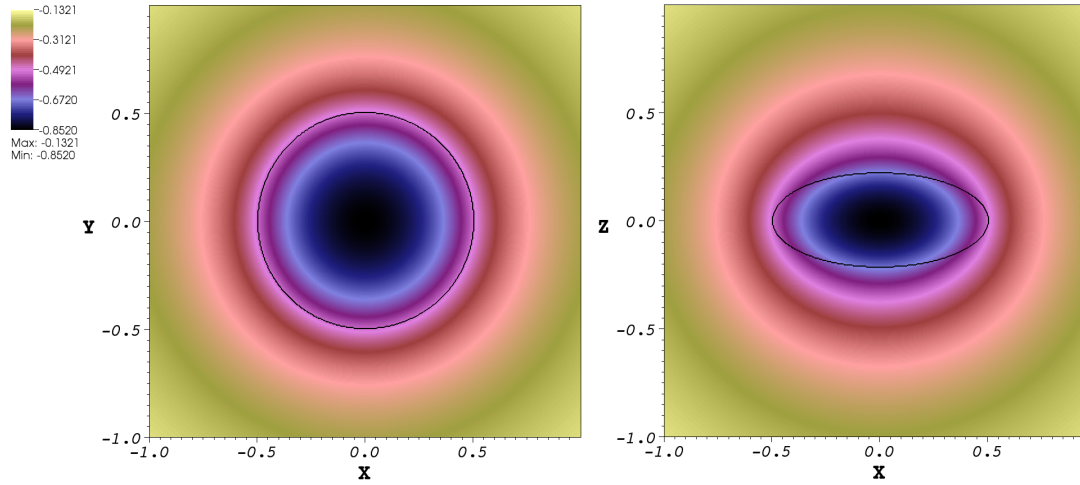


Figure 3.7: The potential of homogeneous spheroid with eccentricity $e = 0.9$ and semi-major axis $a = 0.5$ on a mesh with spatial resolution of 384 cells in each dimension. The figures are slices of the mesh through the origin showing both the XY - and XZ -plane. The solid black line indicates the surface of the spheroid.

As in the previous test problem, we consider the error of the numerical solution relative to the analytic solution. Figure 3.8 illustrates the spatial distribution of the error for a particular resolution. The convergence of the error (specifically, the L_1 -norm) with higher resolution is shown in Fig. 3.9; we see that on this problem our solver has higher than first order convergence, but less than second order.

3.4.3 Gravitational potential of homogeneous binary spheroid

In this problem we place two separate homogeneous spheroids in the computational domain. The extent of the domain in the x direction is twice that of the previous test problem, so that the x dimension has inner and outer boundaries at coordinates ± 2 . The spheroids are centered on coordinates $[\pm 1, 0, 0]$. In order to maintain the same effective resolution as our previous test problem, we double the number of cells in x dimension only, resulting in a rectangular computational box.

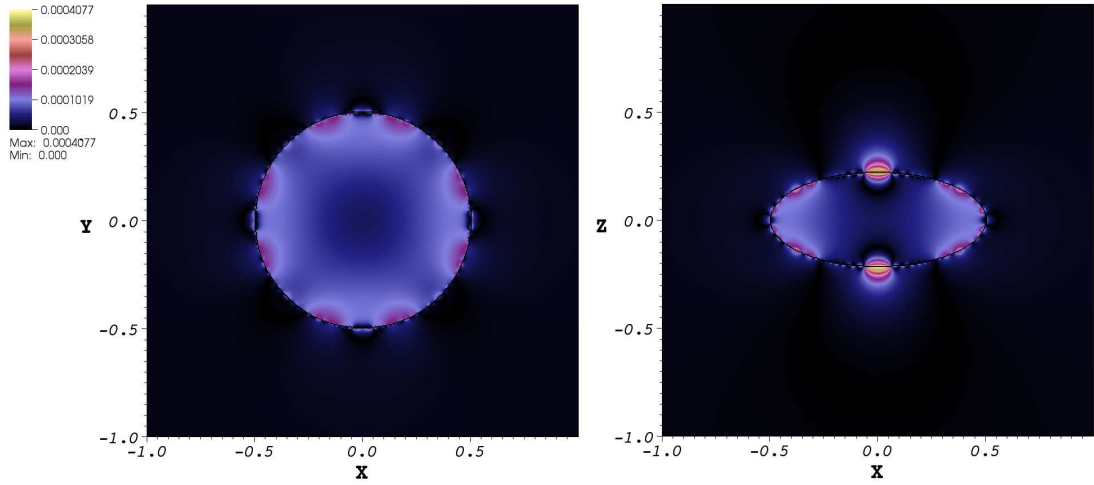


Figure 3.8: The relative error distribution of the homogeneous spheroid on a mesh with resolution of 384 cells in each dimension. Slices showing the XY- and XZ-planes are shown. As before, the solid black line indicates the surface of the spheroid.

Figure 3.10 shows the potential for this test problem, which is the sum of the potentials of the individual spheroids. Thus the analytic solution for this test problem is obtained by modifying the analytic solution found in Section 3.4.2 to account for the shift of the spheroids' centers from the origin. This is done by substituting $x - c$ for x in Eqs. 3.18, 3.21, and 3.23, where c is the x coordinate of the center of spheroid.

As before, we vary the mesh resolution for this test problem to do a convergence test of our solver. This is shown in Fig. 3.11. The convergence trend is similar to those of the previous test problems, namely, our solver converges better than first order, but does not reach second order convergence.

3.4.4 Pressureless (Dust) Collapse

In the previous test problems we have considered only the evolution of the magnetohydrodynamics conservation equations in the absence of source term. We have also shown test problems in which we test the accuracy and correctness of our Poisson's equation solver

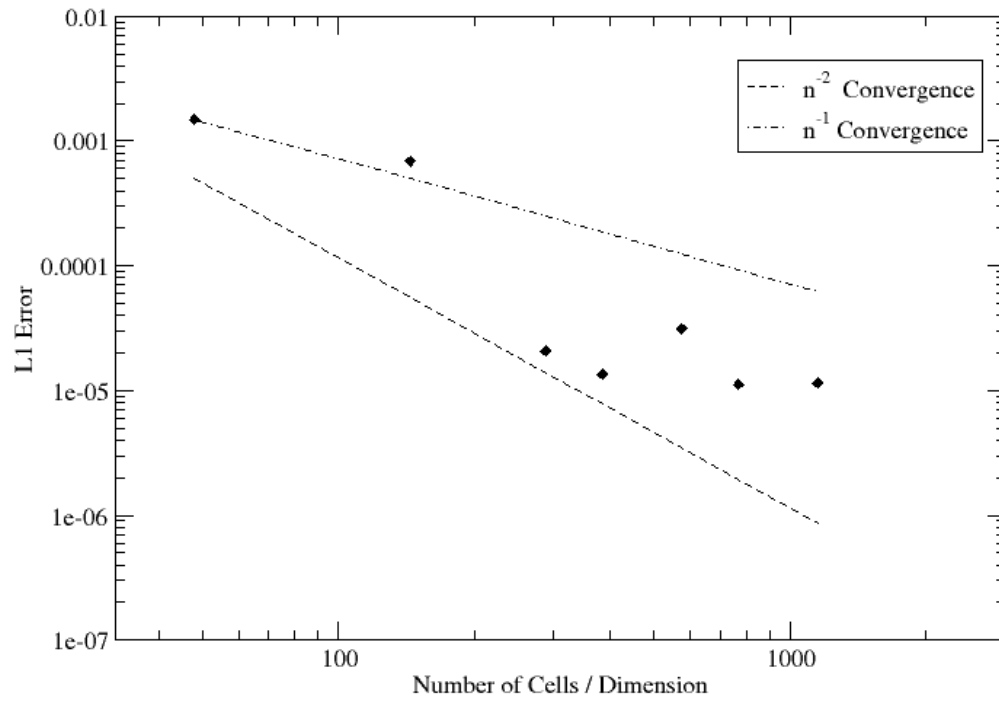


Figure 3.9: Convergence test of potential for a homogeneous spheroid with mesh resolutions $[48^3, 144^3, 288^3, 384^3, 576^3, 768^3, 1152^3]$.

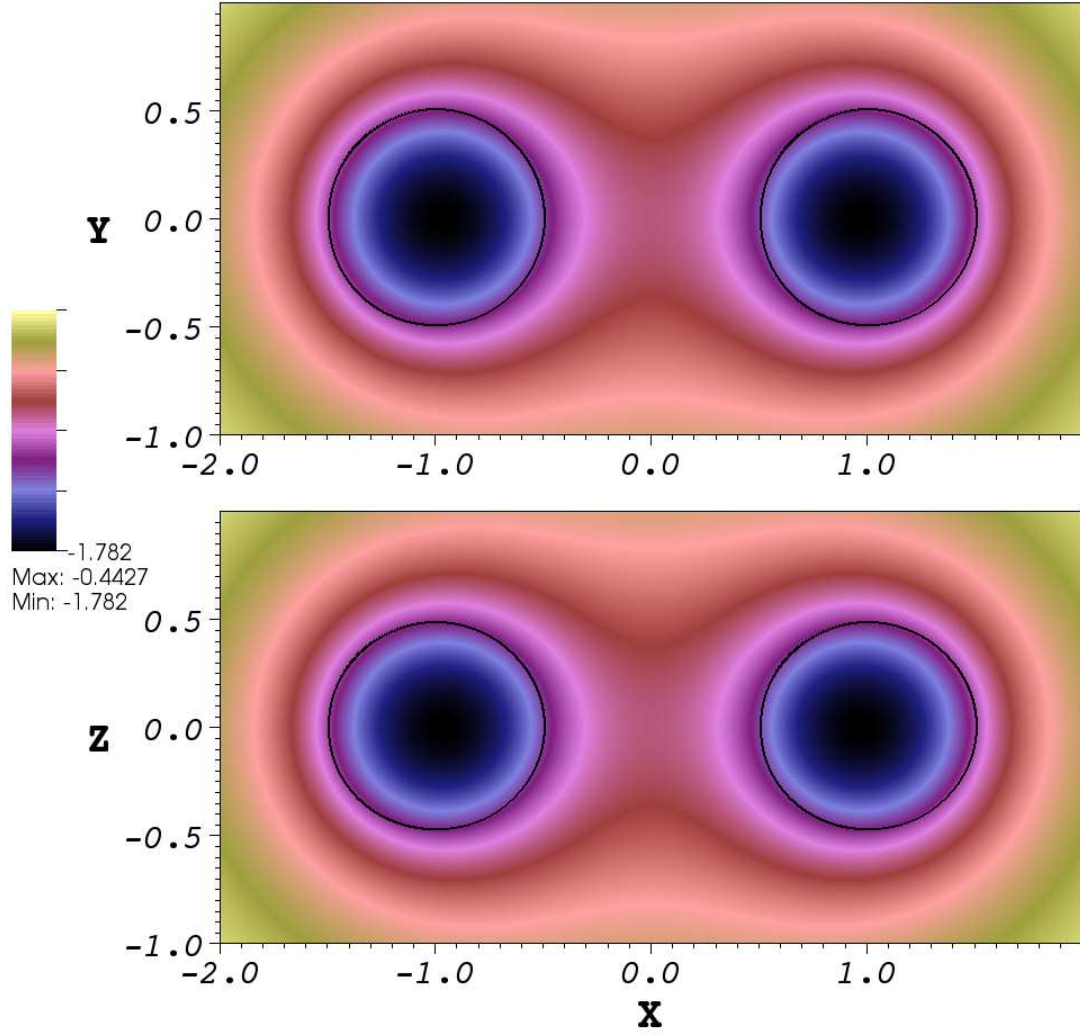


Figure 3.10: The potential of a homogeneous spheroid binary. Each spheroid has mass density $\rho = 1$, eccentricity $e = 0.28$, and semi-major axis $a = 0.5$. The solid black lines indicate the spheroids' surfaces. The mesh resolution is $768 \times 384 \times 384$ cells.

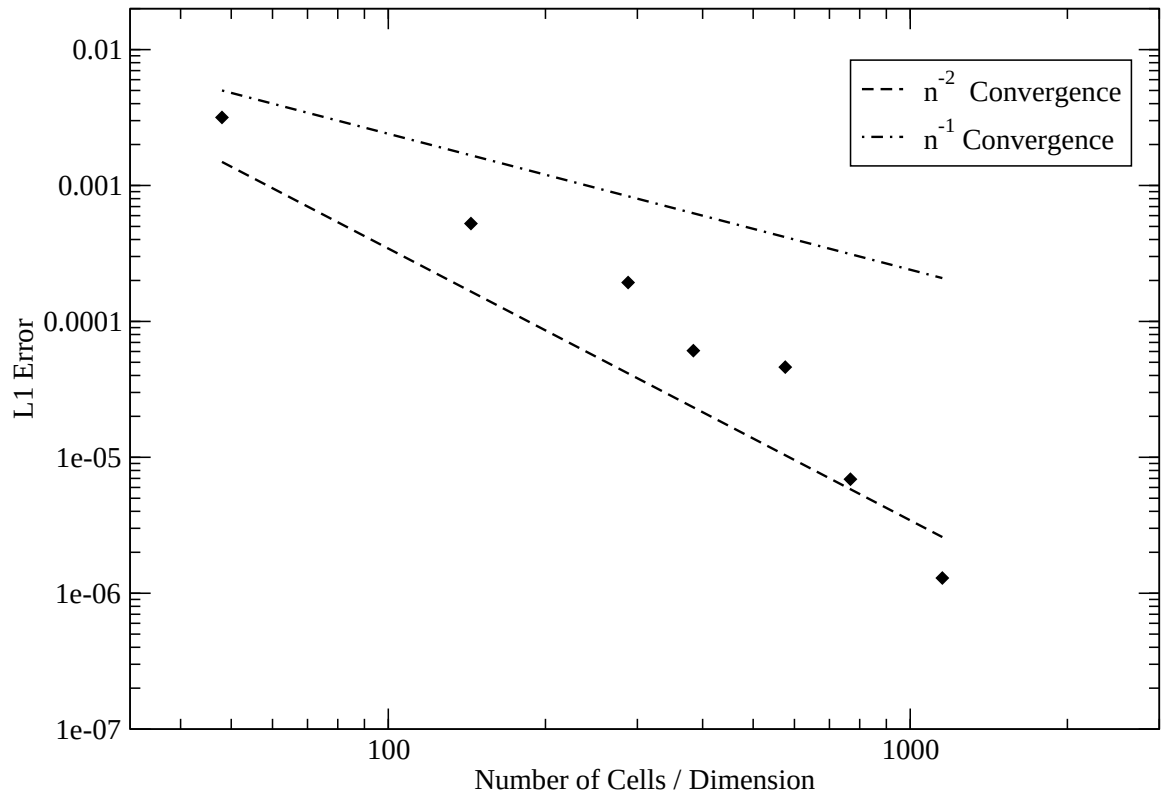


Figure 3.11: Convergence test of potential for a binary spheroid with uniform mas with the same effective mesh resolutions as the previous test problems.

to solve for the gravitational potential due to a mass distribution in the static case. This test problem requires the evolution of the hydrodynamics conservation equations coupled with the gravitational source term due to the mass distribution. Therefore, it allows us to test both the Poisson's equation solver in dynamical fashion and our implementation of operator-splitting for the source term of the conservation equations.

We start with an initial condition of a homogeneous pressureless gas of initial density ρ_0 with radius r_0 . Because there is no pressure support, the sphere collapses due to gravitational forces, starting with free-fall of the gas which increases the density of the sphere. [Hunter \(1962\)](#) and [Stone and Norman \(1992\)](#) give an analytic solution for the radius and density as a function of time t :

$$r = r_0 \cos^2 \beta, \quad (3.24)$$

$$\rho = \rho_0 \cos^{-6} \beta, \quad (3.25)$$

where

$$\beta + \frac{1}{2} \sin 2\beta = t \sqrt{\frac{8\pi}{3} G \rho_0}. \quad (3.26)$$

We can then define the free-fall time, i.e. the time for every mass shell to reach $r = 0$, as

$$t_{\text{ff}} = \sqrt{\frac{3\pi}{32G\rho_0}}. \quad (3.27)$$

We initialize this test problem by setting a uniform sphere of gas with radius $r_0 = 1$ and density $\rho_0 = 1$ on 3D Cartesian mesh with domain boundary ± 1.2 in all dimensions. This setup also allows us to check that the code does multidimensional evolution correctly. Since this problem has an inherent spherical symmetry, a 3D numerical evolution should also give us a spherically symmetric result. For this setup, we find the free-fall time to be $t_{\text{ff}} = 0.543$. We set the simulation to stop at $t = 0.535$, which gives us density increase of nearly three orders of magnitude from the initial value.

Figure 3.12 shows the results of numerical simulations as evolved by GenASiS for several mesh resolutions. With a unigrid mesh in this problem, as the sphere collapses, fewer cells are available to resolve the sphere with increasing density. This situation is illustrated clearly in figure 3.12a where only several cells are available to resolve the sphere due to the low resolution of the simulation, producing an inaccurate result as compared to the analytical result. This is improved by putting more cells on the computation domain to increase the mesh resolution. The central density of the sphere is better resolved and more accurate with a higher resolution simulation, as shown on other panels in figure 3.12.

We see that there is an anomalous density spike near the density cliff. The most likely cause of this is the inaccuracy of the pressure gradient and gravitational force balance that manifests itself more in this region.

We check the convergence of our numerical relative results to the analytical solution by computing the L_1 norm relative error (equation 2.70) for each resolution. Figure 3.13 shows the L_1 norm relative error of the numerical to the analytical solution as function of mesh resolution. This shows that the numerical solution has less than first order convergence. The bad convergence is due to the anomalous density spike previously mentioned.

3.4.5 Hydrostatic Polytrope

In this test problem, we investigate the code's ability to maintain a hydrostatic equilibrium solution numerically during dynamical evolution. As in the previous test problem, this test requires the evolution of hydrodynamics equations with the gravitational source term. A polytropic equation of state is used in this test problem; therefore, unlike the dust collapse problem, the energy conservation equation is also evolved.

The equations for hydrostatic equilibrium describe the balance of the gravitational force that compresses the gas and the pressure gradient force that expands the gas. This can be

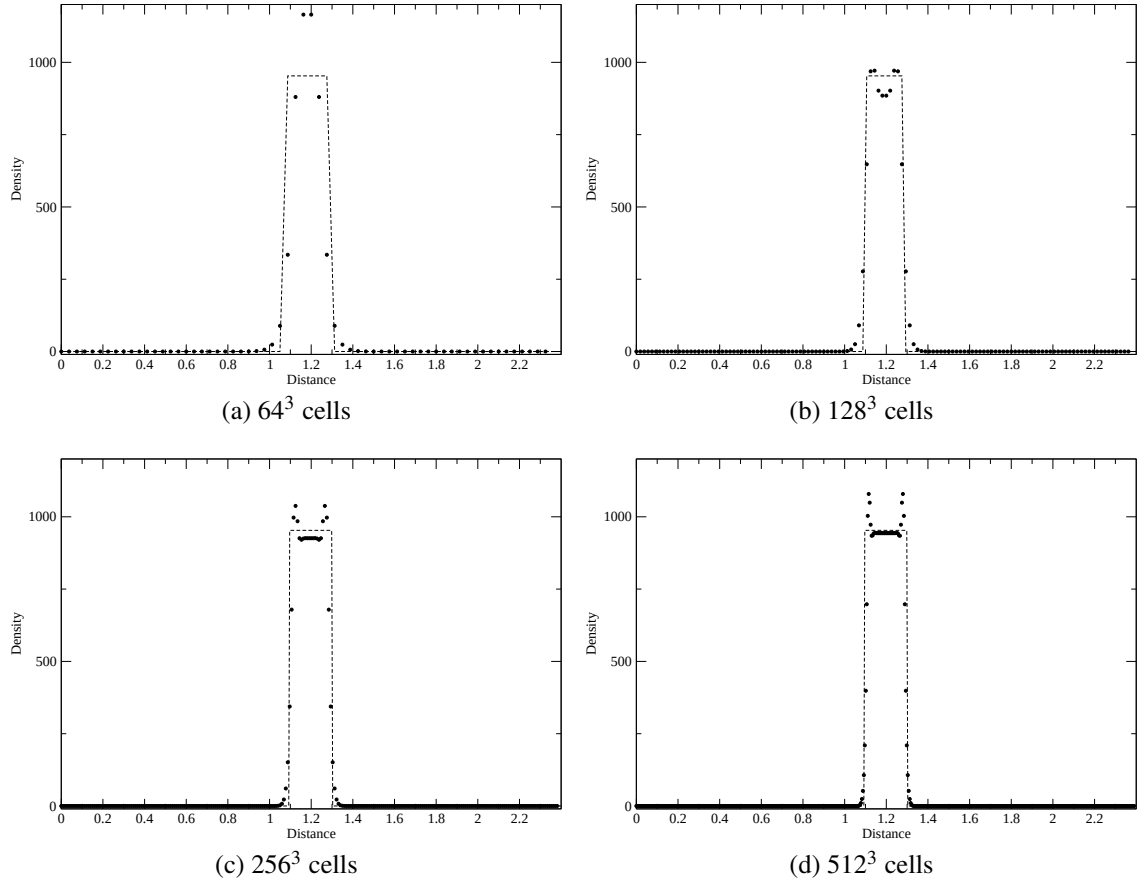


Figure 3.12: Pressureless collapse with various mesh resolutions. The dotted line shows the density as computed by the analytical formula. The filled circles show the numerical result as evolved by GenASiS with slope limiter parameter $\theta = 2.0$.

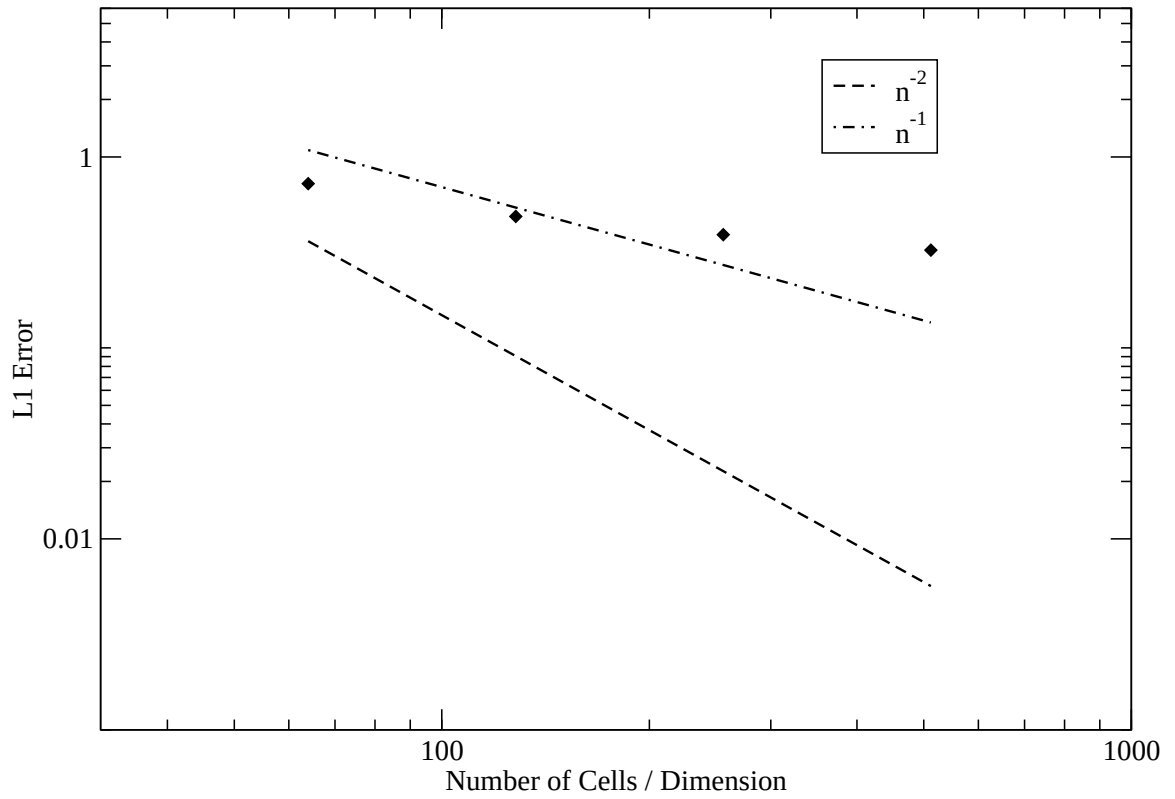


Figure 3.13: Convergence test of the pressureless collapse test problem. The L_1 norm relative error is plotted as function of mesh resolution.

expressed as the differential equations

$$\frac{dm}{dr} = 4\pi r^2 \rho(r) dr, \quad (3.28)$$

$$\frac{dp}{dr} = -G \frac{m(r)}{r^2} \rho(r), \quad (3.29)$$

which may be combined to give the second-order differential equation

$$\frac{1}{r^2} \frac{d}{dr} \left(\frac{r^2}{\rho(r)} \frac{dp}{dr} \right) = -4\pi G \rho(r), \quad (3.30)$$

where $m(r)$ is the enclosed mass as function of radius r . Equation 3.30 is closed when one specifies an equation of state to relate the pressure and density. In this case we consider a polytropic equation of state as described in §2.2.

By introducing the dimensionless variables ξ and θ , equation 3.30 can be rewritten to yield

$$\frac{1}{\xi^2} \frac{d}{d\xi} \left(\xi^2 \frac{d\theta}{d\xi} \right) + \theta^n = 0, \quad (3.31)$$

where

$$\rho = \rho_c \theta^n \quad \xi = r \left(\frac{4\pi G}{(n+1)\kappa \rho_c^{(1-n)/n}} \right)^{\frac{1}{2}}, \quad (3.32)$$

where $\rho_c \equiv \rho(r=0)$ is the central density, and n is the polytropic index. This is known as the Lane–Emden equation.

In terms of the new variables, the differential equations may be solved using the boundary conditions

$$\theta(0) = 1, \quad \left. \frac{d\theta}{d\xi} \right|_{\xi=0} = 0, \quad (3.33)$$

which imply that the central density $\rho_c = \rho(0)$ be reproduced and that the pressure gradient $dP/dr = 0$ at the origin. Equation 3.32 can then be integrated from the origin, where $r = \xi = 0$, until the point $\xi = \xi_1$ where θ vanishes. These variables can be transformed back to relate to physical quantities of interest. For example, the radius R and total mass M

are given by

$$R = a\xi_1 = \left(\frac{(n+1)\kappa}{4\pi G} \right)^{\frac{1}{2}} \rho_c^{\frac{1-n}{2n}} \xi_1, \quad (3.34)$$

$$M = 4\pi a^3 \rho_c \left[-\xi^2 \frac{d\theta}{d\xi} \right]_{\xi=\xi_1}. \quad (3.35)$$

For polytropic index $n = 1$, the Lane-Emden equation has the analytic solution

$$\theta = \frac{\sin \xi}{\xi}, \quad \xi_1 = \pi. \quad (3.36)$$

Therefore by specifying the total mass M and radius R of a gaseous sphere one can get a profile of density and pressure as function of radius that stays in hydrostatic equilibrium.

Using the analytical solution previously described, we initialize the computational domain with a hydrostatic polytrope star of mass $1.5M_\odot$ with radius 10 kilometers and polytropic index $n = 1$ —a configuration that mimics a typical neutron star—on a computational domain with its inner and outer boundary coordinates at ± 20 kilometers in all dimensions. The central density of this object is about $2.34 \times 10^{15} \text{ gm cm}^{-3}$, located at the origin of the coordinates. We evolve this initial condition numerically up to 10 milliseconds, a timescale that is relevant to physical simulations such as neutron star mergers. We compare the density and pressure profile at the end of the evolution with our initial condition and calculate the L_1 norm relative error.

The analytical solution produces continuous but steep density and pressure drops near the surface of the star that go to zero. This and the atmospheric density surrounding the star, which is set very close to zero, would often produce a high velocity matter but very small density, due to inaccuracy in the numerical computation. Left alone, this would cause the simulation to take very small time steps due to the CFL condition. To avoid this, for this test problem we put a condition in our code (which is adjustable through a runtime parameter) to set the velocity to zero for density below a certain threshold. This threshold is set to $3.0 \times 10^5 \text{ gm cm}^{-3}$, ten orders of magnitude below the central density.

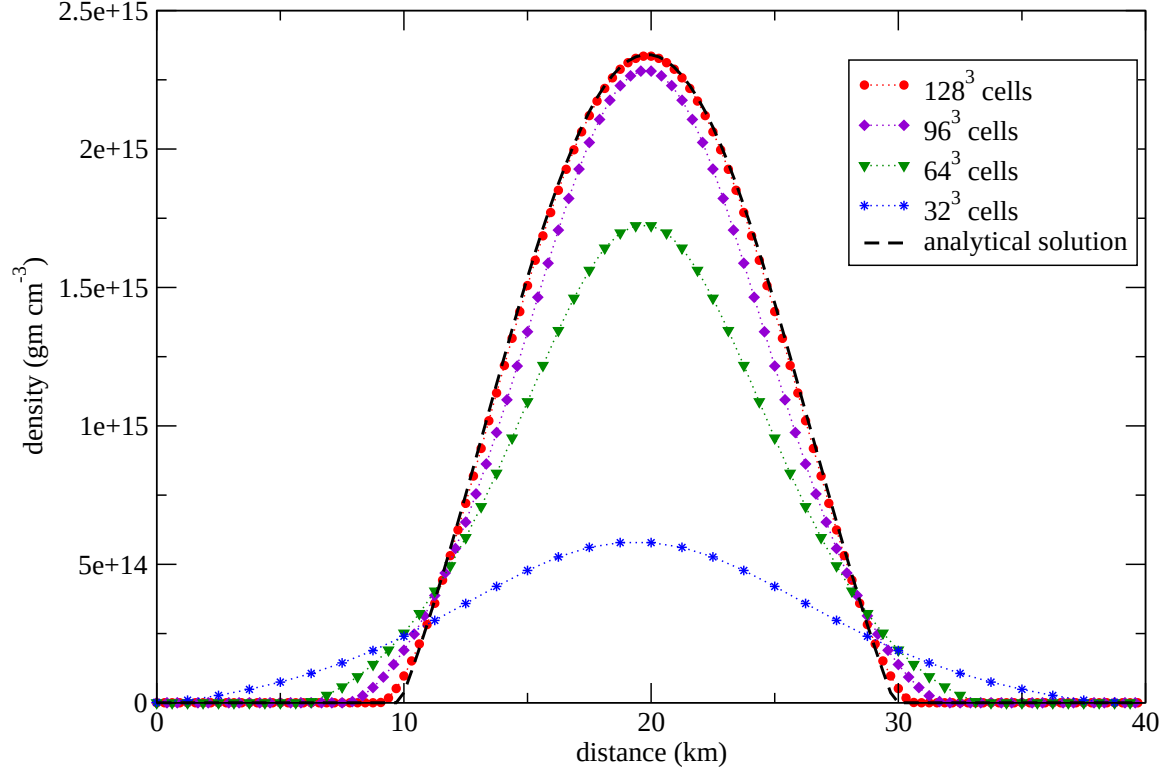


Figure 3.14: Density profile for a hydrostatic polytrope. The symbols show the profiles for several different mesh resolutions after being evolved for 10 milliseconds. The analytical solution is plotted as a dashed line for reference.

Figure 3.14 shows the density profile of this test problem with several different resolutions after being evolved for 10 milliseconds. We see that at the end of the simulation the star is slightly diffused out, accompanied by a decrease of the central density, as compared to its initial condition. This is more pronounced in the lower resolution simulations because of the higher inaccuracy in the balance between the gravity and pressure gradients. Another way to see this is by plotting the central density of the star as a function of time. Figure 3.15 shows such a plot for several different resolutions. We see that for simulation with total number of cells less than 96^3 , which correspond to approximately 0.41 kilometer spatial resolution, the central density has a decreasing trend. This gives a minimum spatial resolution needed for any simulation that uses a hydrostatic model.

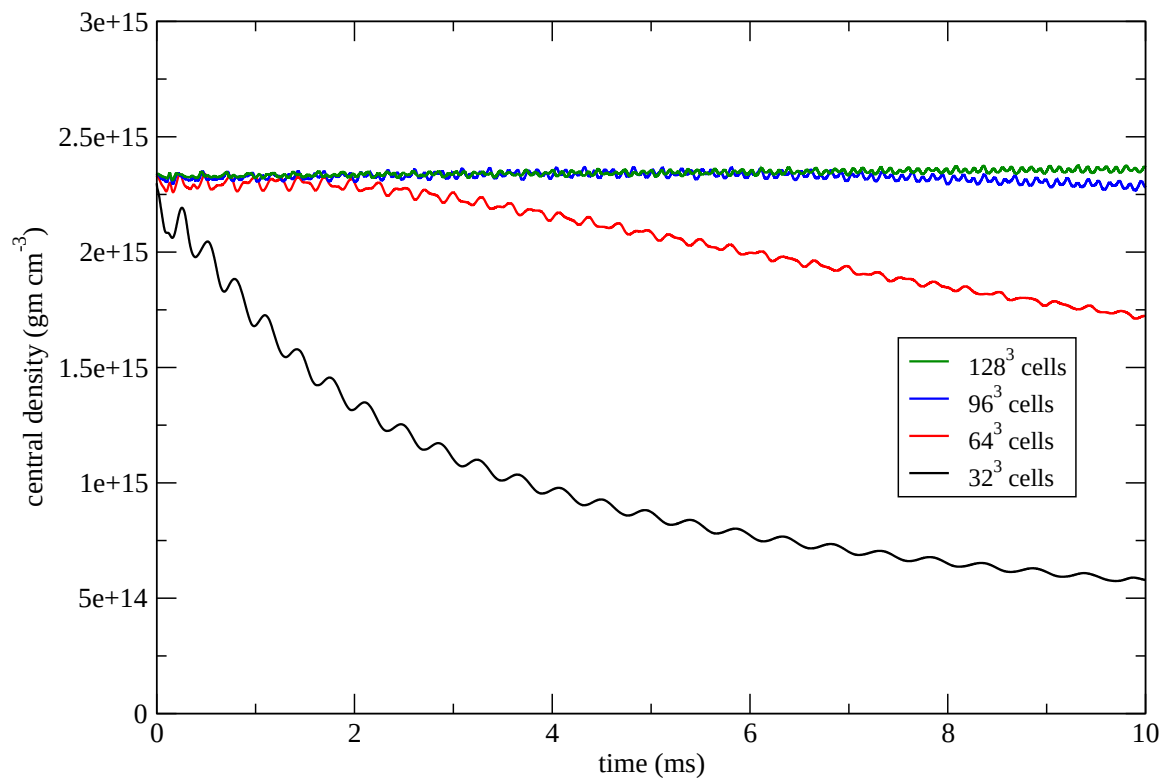


Figure 3.15: Central density of a hydrostatic polytrope plotted as function of time for several different resolutions.

The oscillation of the central density is expected, as a direct result of numerical solution with a finite resolution. Slight discrepancies in the balance between pressure gradient and gravity may cause the star to expand if the pressure gradient wins initially. As the star expands out, the pressure gradient becomes smaller. This tips the balance toward gravity, and let it counteract by compressing the star. As gravity keeps compressing the star and increases the density, the stiff equation of state results in a large enough pressure gradient to counteract this, and so in the next time step it is able to counteract gravity and expand the star. This cycle continues, which results in the oscillation that we see in figure 3.15. For sufficient resolution, the net result should be a small and damped oscillation (albeit very slowly) around a constant central density. Figure 3.15 shows this property, and therefore shows that GenASiS is able to maintain hydrostatic equilibrium for several dynamical timescales provided that a sufficient mesh resolution is used.

We measure the error convergence of our code for this test problem. Figure 3.16 shows the L_1 norm relative error of the density profile at $t = 10$ milliseconds as compared to the initial density profile as function of resolution. As expected for test problems with smooth flows, we get close to second-order error convergence.

3.4.6 Scaling

We test the weak scaling behavior of our solver by increasing the number of parallel processes while increasing the mesh resolution to maintain a constant amount of work per process. The total CPU time per solve can be expressed

$$T_{\text{CPU}} = n_p f(n_p), \quad (3.37)$$

where n_p is the number of processes and $f(n_p) = \text{constant}$ for perfect weak scaling. In Fig. 3.17 we plot the wall time per solve

$$T_{\text{wall}} = T_{\text{CPU}}/n_p = f(n_p) \quad (3.38)$$

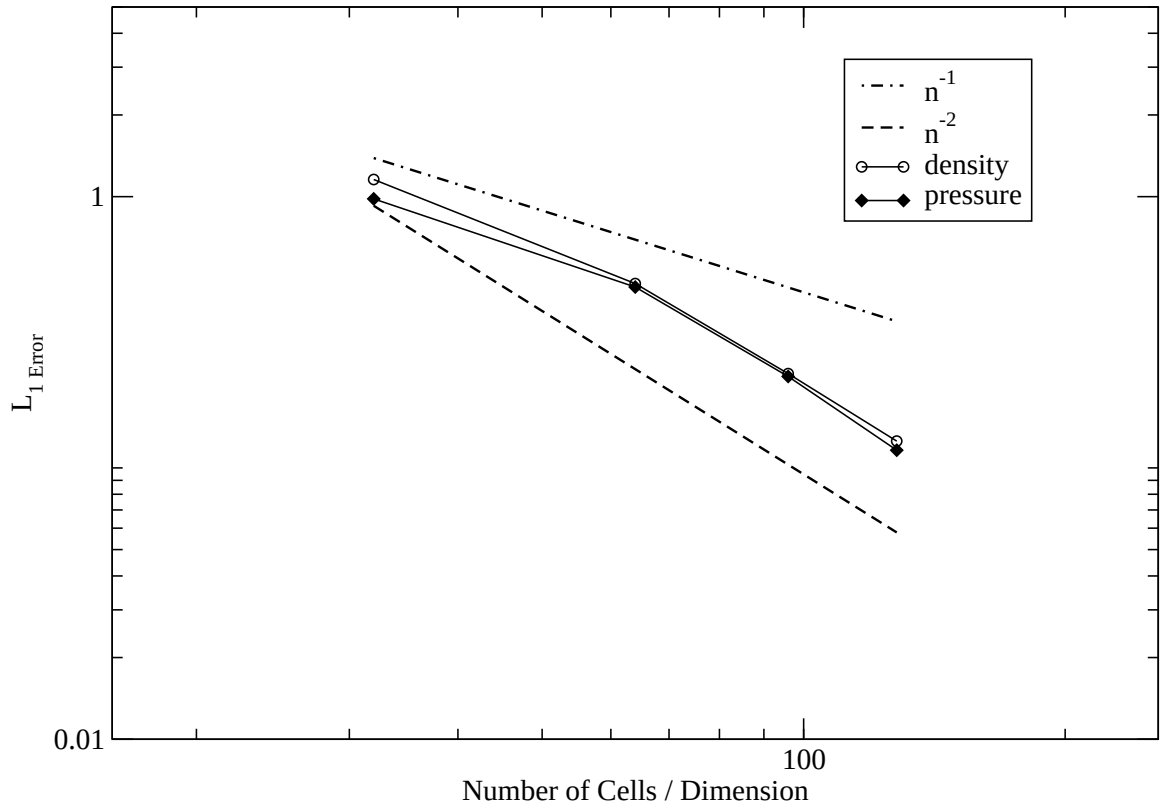


Figure 3.16: Convergence rate of hydrostatic polytropic test problem. The L_1 norm relative error of density, and pressure are plotted as function of mesh resolutions. Reference lines (dashed lines) for second-order and first-order convergence are also shown.

for the homogeneous spheroid and binary spheroid problems, averaged over 2500 solves (solid lines). The scaling tests were carried out on a Cray XT-4 with quad-core 2.1 GHz AMD Opteron 1354 (Budapest) processors and 8 GB of DDR2-800 memory per node. Also shown are idealized theoretical trends in the absence of communication costs (dashed lines). For the FFT alone we expect

$$T_{\text{CPU}} = a n_c \log n_c, \quad (3.39)$$

where a is a constant and n_c is the total number of cells. Rewriting in terms of $n_c = n_{c/p} n_p$, where $n_{c/p}$ is the number of cells per process, we have

$$T_{\text{CPU}} = b n_p \log(n_{c/p} n_p), \quad (3.40)$$

where b is a new constant. Thus the theoretical expectation we plot is

$$T_{\text{wall}} = b \log(n_{c/p} n_p), \quad (3.41)$$

with the normalization b set by equating Eq. 3.41 to Eq. 3.38 for $n_p = 1$. The number of cells per process is $n_{c/p} = 48^3$ for the homogeneous spheroid and $n_{c/p} = 96 \times 48^2$ for the binary spheroid. We attribute the difference between the measured and theoretically ideal trends to communication costs that rise with the number of processes. We do not consider this extra cost severe, as the time per solve is still about 1 second with $\sim 13,000$ processes.

3.5 Conclusion

We have described our implementation of a parallel solver for Poisson's equation of an isolated system on unigrid mesh. We use Fourier's transform as the solution method for Poisson's equation. We utilize a common protocol Message Passing Interface for communication across processes on distributed memory system to do a global solve on domain decomposed to multiple processes. We have also shown test problems, numerical

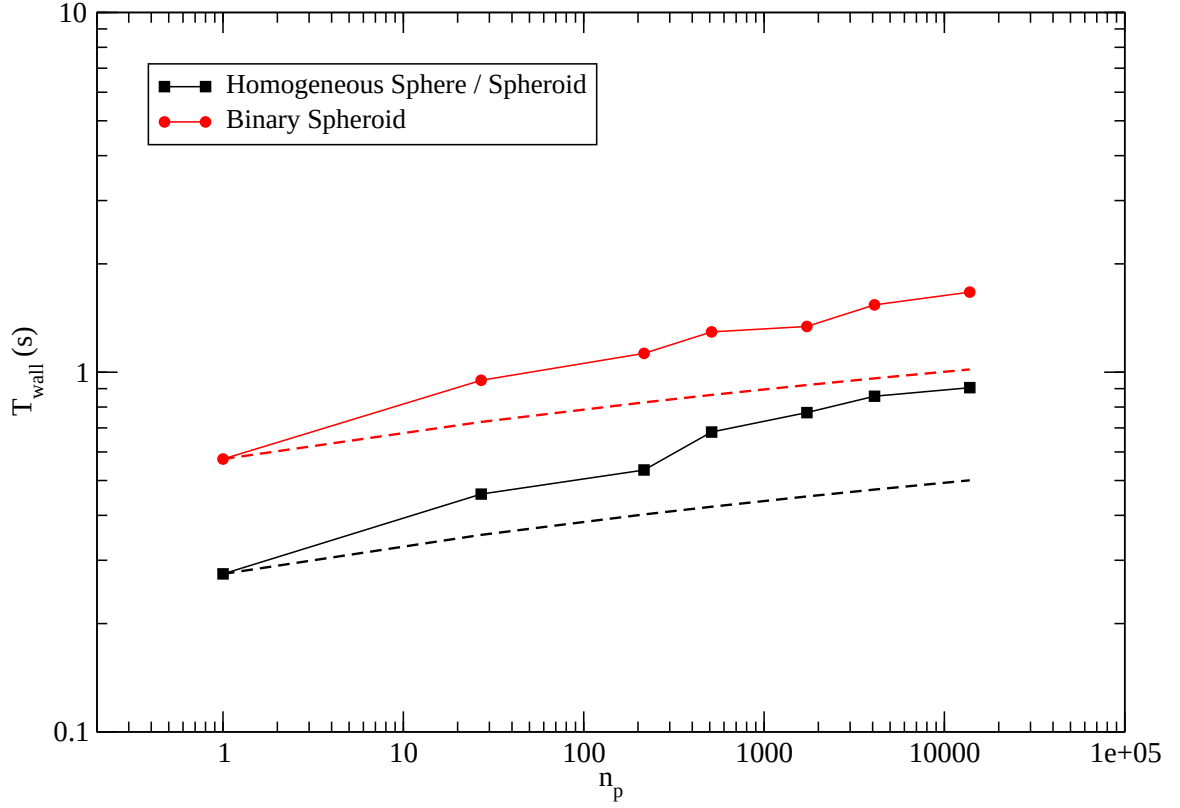


Figure 3.17: Wall time per solve T_{wall} plotted against number of processes n_p , demonstrating the weak scaling behavior of PSPFFT. The homogeneous sphere and spheroid test problems assign $48 \times 48 \times 48$ cells per process (black solid curve connected with squares), while the binary spheroid test problem assigns $96 \times 48 \times 48$ cells per process due to the doubling of computational domain in one dimension (red solid curve connected with circles). The theoretically expected trend for the FFT alone—without communication costs—is shown by the dashed lines, whose vertical offsets are set to match the measured values for $n_p = 1$.

convergence, and scaling behavior of our program. The implementation of this solver, coupled with magnetohydrodynamics, allows us to do simulations with self-gravity in GenASiS.

Chapter 4

Towards Adaptive Mesh Refinement

4.1 Introduction

Adaptive Mesh Refinement (AMR) is a technique to dynamically increase the spatial resolution of numerical simulations only where needed. This allows conservation of memory and reduces the computational cost of the simulations. These savings have become a necessity because advances in scientific modeling have reached a point where the required resolution in uniform meshes is taxing, and exceeding even the resources of the largest supercomputers. AMR provides a way to ameliorate these computational demands by only increasing resolution where needed to capture the physical processes of interest.

There are two different approaches to AMR that have seen widespread usage in computational astrophysics. In block-structured AMR (Berger and Oliger, 1984; MacNeice, 2000), cells are organized as blocks of grid cells. The coarsest grid, consisting of several blocks, covers the entire computational domain. Each block may be refined, creating finer nested grids where higher resolution is required. Since each grid is composed of structured blocks, any single grid fluid flow solver may be re-used without modifications. However, block-structured AMR is often inflexible in capturing complex flow, leading to either possible overlapping of blocks at the same level of refinement and duplication of cells, or wasting of computational cells on smooth flow covered by the same refined

blocks. Cell-by-cell AMR (Khokhlov, 1998), on the other hand, refines only individual cells. This flexibility leads to more saving of memory since each cell can be refined or coarsened as needed, independently of others. The cells are managed using ‘fully threaded tree’ data structures that provide a way to access and traverse the tree in parallel. This approach, however, requires maintenance of the tree and does not necessarily lend itself to straightforward re-use of solvers as in block-structured AMR. Care must also be taken in its implementation to avoid irregular memory referencing that can produce non-scalable code.

The flexibility and reduced memory footprint of cell-by-cell AMR have led us to adopt it in GenASiS. The current version of GenASiS does not have a mature implementation of AMR yet. However, we have developed some techniques and the necessary groundwork that will be necessary to have a scalable and fully functioning cell-by-cell AMR. In the next two sections, we discuss our approaches to the evolution of the fluid dynamics with AMR, and a scheme for the solution of the Poisson’s equation for mesh with refinements, necessary for simulations involving self-gravity.

4.2 Fluid Dynamics for Adaptive Mesh Refinement

4.2.1 Mesh and Tree Construction

Our implementation of cell-by-cell AMR uses the fully threaded tree (FTT) structure of Khokhlov (1998). In three-dimensional space, cells are organized in an oct-tree—a tree that has exactly eight children for each internal node that is not a leaf node—with each node of the tree representing a cell. A cell is either a refined or unrefined cell, which is represented by a parent node that has children, or a leaf node. The root of the tree covers the entire computational domain. Adaptivity is provided by splitting a cell into eight cells (bisection in each dimension), giving cells of higher resolution in that region of space. This is analogous to creating eight children for that particular node that represent the refined cell. This construction can be extended arbitrarily deep, providing arbitrary levels of refinement.

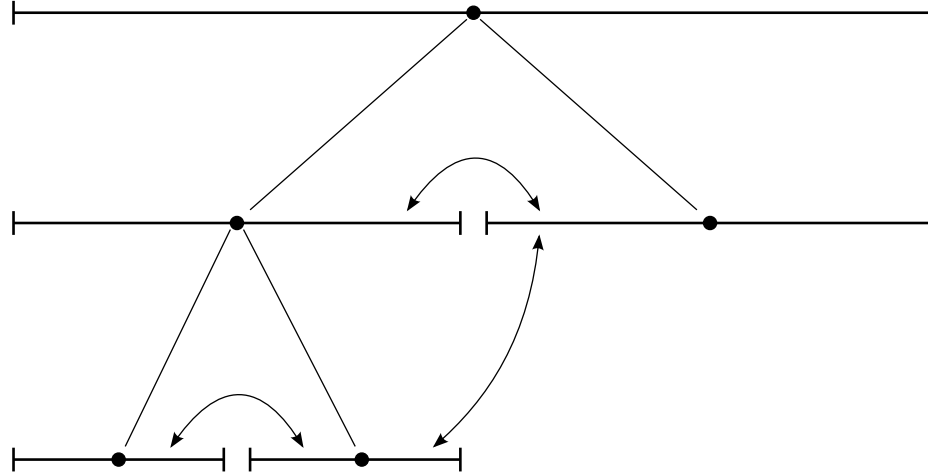


Figure 4.1: Logical relationship between cells in fully threaded binary tree (redrawn after [Khokhlov \(1998\)](#)). The width of the bar lines represent the size of the cells. Arrows represent pointers to neighbors, and lines represent pointers to children.

FTT structure adds more information to the tree to provide easy access to a cell's children, neighbors, and parents by threading the tree in all possible directions. This is necessary for an efficient algorithm of the refinement and integration of the hydrodynamics equations. For every cell in the tree, the following information is available: the level of the cell, a Boolean flag (true / false) indicating whether or not the cell has children, a pointer to the parent cell, pointers to its eight children, and pointers to its six neighbors. Figure 4.1 illustrates this logical relationship between cells in a binary tree (for simplification, but may be generalized to an oct-tree). The level of a cell corresponds to the depth of the node representing the cell in the tree. FTT provides neighbor information even for cells of different levels. However, the neighbor relationship is not reciprocal for cells of different levels, as seen in figure 4.1. Neighboring cells are not allowed to differ by more than one level.

Physical state information (e.g. the primitive and conserved variables of the magnetohydrodynamics) need to be associated with each cell in the oct-tree. In GenASiS, rather than keeping this information with the cells in the tree structure, the physical state resides in a flattened 'data' array as a large contiguous block of memory. Each cell in the tree is given a 'cell number' that refers to the array index of the data. This

separation of ‘metadata’—the oct-tree representing the mesh structure—and the ‘data’ is intended to provide computational efficiency by concentrating the floating point operations on contiguous memory blocks. The mapping of the metadata to the data is afforded by constructing a large one-dimensional array of cells, neighbor cells (in each direction), cell faces, and cell edges from the connectivity information implicit in the tree structure. Floating point intensive operations such as integration of the hydrodynamics equations are done utilizing these arrays only, avoiding much of the pointer referencing necessary with tree traversal. These arrays are updated with the tree structure during refinement and coarsening.

In implementing the cell-by-cell AMR in GenASiS, we follow object-oriented design principle using the Fortran 95 standard. A cell is represented as an object `zoneType` that contains information such as its parent (if it exists), pointer to its children (if not a leaf cell), and its geometrical position in the computational domain. A collection of cells (four or eight of them, in two or three dimension respectively) are contained in an object `zoneArrayType`, representing a region of a spacelike slice. The children of a cell, which represent a refinement of that cell, can then be contained in a `zoneArrayType`. This structure can be extended arbitrarily deep. Figure 4.2 outlines this construction. The `zoneType` also hold a number as an index of its position in the flattened data block. The objects `zoneType` and `zoneArrayType` constitute the oct-tree. This object-oriented design allows operation on the tree to be done via well-controlled interfaces.

A composite mesh is built from the union of all leaf cells. The composite mesh therefore has multiple levels of refinement and varying resolutions covering the whole computational domain. As in §2.3, parallelization is done by decomposing the domain into multiple sub-domains. However, in the case of AMR, simple spatial decomposition may result in unbalanced workload on the processes since the same spatial region size may be covered by different numbers of cells due to refinement or coarsening. Therefore, domain decomposition is achieved instead by walking through the composite mesh similar to a Morton space-filling curve (Morton, 1966), which results in a mapping of the three-dimensional mesh to a one-dimensional curve representing a string of cells. The string

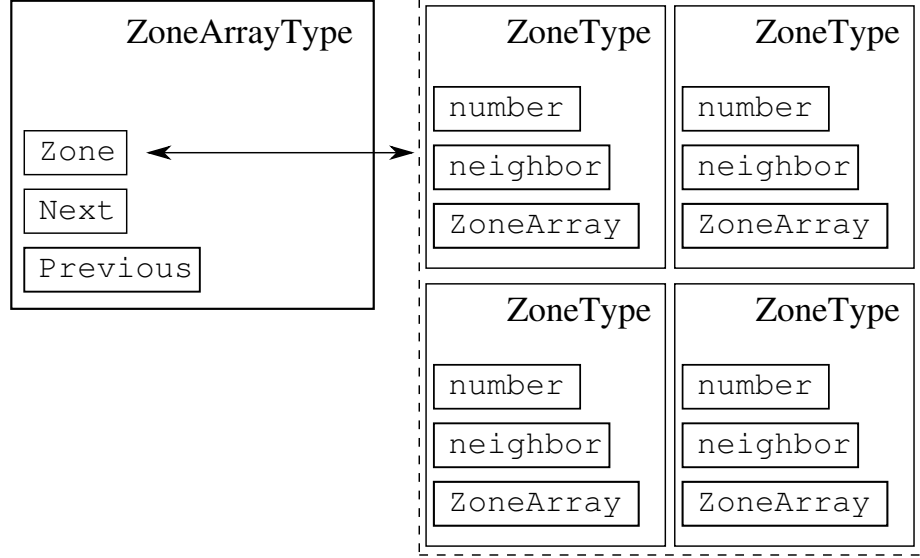


Figure 4.2: Illustration of data structure for the implementation of fully threaded tree.

is cut into pieces of uniform length. The pieces (representing cells) are distributed to the processes, yielding roughly equal workload for each process (since the workload depends only on the number of cells, regardless of the resolution of the cells). This load-balancing has to be maintained as simulation proceeds.

4.2.2 Fluid Evolution

The list of cell faces (cell interfaces) that we built from the connectivity of the tree allow fluxes to be evaluated at arbitrary order and even in parallel. For each cell face, fluxes are evaluated, changes to cell values on the left and right of the face are stored on an array to be applied, then fluxes are discarded. As in §2.3, fluxes on the interface for the ‘sent cells’ are calculated first, followed by the fluxes across the faces of the ‘unsent cells’.

Since updates to the cell values are organized by cell faces, the evaluation of fluxes across cells of different sizes can be treated the same way as fluxes across cells with the same size. The illustration in figure 4.3 shows two possible situations for fluxes across cells of different sizes. Cells c_2 and c_4 share the same right neighbor, cell c_5 , to form a fine-coarse interface. The fluxes F_{45} are evaluated as usual, and the change is applied to

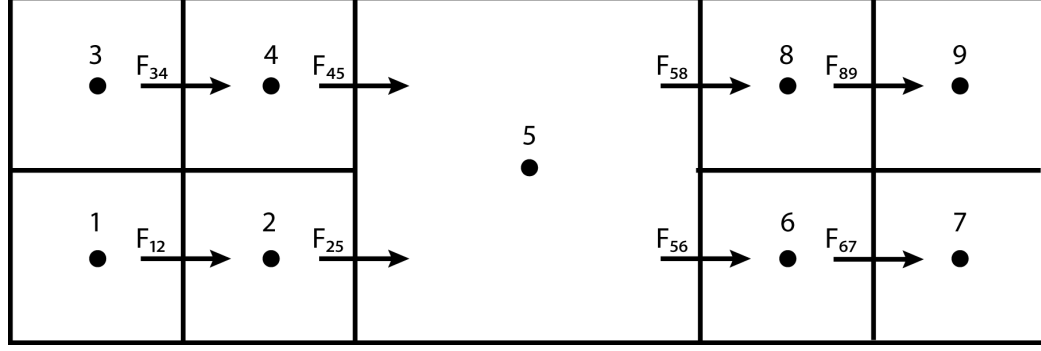


Figure 4.3: Illustration of flux evaluation across fine-coarse and coarse-fine interface on mesh with refinements.

the left cell (i.e. cell c_4) and right cell (i.e. cell c_5). Similarly, change due to flux F_{25} are applied to cell c_2 and cell c_5 . Both fluxes, F_{25} and F_{45} , contribute to the change of cell c_5 .

Coarse-fine interfaces are treated the same way. Fluxes F_{56} and F_{58} are evaluated, and changes for cell c_5 , c_6 , and c_8 are stored. The change for c_5 are the contributions due to F_{56} and F_{58} . One thing to note is the usage of cell face area to calculate the changes to the cell. On the coarse-fine or fine-coarse interfaces, the cells have different face area. For example, the right face area of c_4 is half that of left face area of c_5 . Therefore the correct way to compute the changes on the cells with these interfaces is to use the minimum of the shared face area. For example, the change to c_5 due to F_{45} is F_{45} multiplied by the minimum of right face area of c_4 and left face area of c_5 . Combined with the fluxes contribute to the change to c_5 , this sums up to the correct change to c_5 .

On meshes with refinements, the CFL condition also varies due to the variation of cell sizes on the mesh. We take the simple approach of using the synchronized timestep on the mesh just by taking the maximum timestep allowed by the CFL condition. This is more straightforward than the sub-cycling approach used by [Khokhlov \(1998\)](#). At the end of each timestep, we use the refinement criteria (see §4.2.3) to check whether any refinement or coarsening is needed on the mesh. This is iterated as many times as necessary until the criteria tell us that no further refinement is necessary, at which time we start the next timestep. As previously mentioned, for every refinement (or coarsening), the lists of

neighbor cells, cell faces, and cell edges are rebuilt from the connectivity information in the oct-tree.

4.2.3 Refinement Criteria

Approaches to refinement criteria are mostly problem dependent. One approach is to measure the convergence of a solution, which allows control of the solution accuracy on-the-fly (Berger and Collela, 1989). Another approach is to use the gradient of some quantities to show where to expect large errors in the solution, and therefore tell us where refinements are needed (Aftosmis et al., 1995; Melton et al., 1995). We have used this latter approach for the refinement criteria in GenASiS.

The gradient of a variable χ is used to compute a refinement indicator ξ as

$$\xi_i^\chi = \max_{\forall j} \left(\frac{|N(\chi_i, j)| - |\chi_i|}{\max(|N(\chi_i, j)|, |\chi_i|)} \right), \quad (4.1)$$

where the index i indicates the cell index and the operator $N(\chi_i, j)$ gives the value of the variable χ at the neighbor cell j of cell i . The variable χ may represent mass density, pressure, velocity, internal energy, etc. For every cell, a single refinement indicator ξ is obtained as

$$\xi_i = \max_{\forall \chi} (\xi_i^\chi), \quad (4.2)$$

where $0 \leq \xi_i \leq 1$. Two predefined constants, ξ_{refine} and ξ_{coarsen} , are needed to indicate whether a leaf cell must be refined or coarsened. Refinements happen where $\xi_i > \xi_{\text{refine}}$, while coarsening is done for all $\xi_i < \xi_{\text{coarsen}}$. The latter can only be done if the cells were not just refined.

The refinement indicator ξ may fluctuate around critical values ξ_{refine} and ξ_{coarsen} that causes cell to be falsely refined or coarsened. To avoid this, ξ is smoothed before it is used for refinement. An analogy with the propagation of a reaction-diffusion front is appropriate for smoothing ξ (Khokhlov, 1998), where ξ is considered as a concentration

of some reactant obeying

$$\frac{\partial \xi}{\partial \tilde{t}} = K \nabla^2 \xi + Q \quad (4.3)$$

for some fiducial time $\tilde{t}$. K is a constant diffusion coefficient, given the value $K = 2^{-2l} L^2$ where l is the level of refinement of the cell and L is the size of the computational domain.

The reaction rate Q is

$$Q = \begin{cases} 1, & \text{if } 1 > \xi > \xi_{\text{refine}}, \\ 0, & \text{otherwise.} \end{cases} \quad (4.4)$$

Equation 4.3 has a steady-state form

$$-S_\xi \frac{\partial \xi}{\partial x} = \frac{\partial^2 \xi}{\partial x^2} + Q, \quad (4.5)$$

with a reaction front that moves with constant speed

$$S_\xi = 2^{-l} L \sqrt{\xi_{\text{refine}}} \quad (4.6)$$

and has a thickness

$$\delta_\xi \simeq \frac{2^{-l} L}{\sqrt{\xi_{\text{refine}}}}. \quad (4.7)$$

The refinement indicator ξ obtained from equations 4.2 for every cell are used as the initial value for equation 4.3, which describes a reaction front propagating outward from $\xi > \xi_{\text{refine}}$ with thickness 2-3 computational cells. As the front curvature decreases with time according to the Huygen-Fresnel principle, the boundaries where $\xi > \xi_{\text{refine}}$ become smoother. Isolated regions marked for refinement do not trigger reaction fronts themselves due to the diffusion in the equation, provided that the area is less than δ_ξ . This smoothing then avoids ‘mesh thrashing’, a fluctuation of refinement and coarsening.

4.2.4 Numerical Example

Here we show a numerical example of hydrodynamics evolution with AMR as currently implemented in GenASiS. We set up a two-dimensional (2D) counterpart of the Newtonian

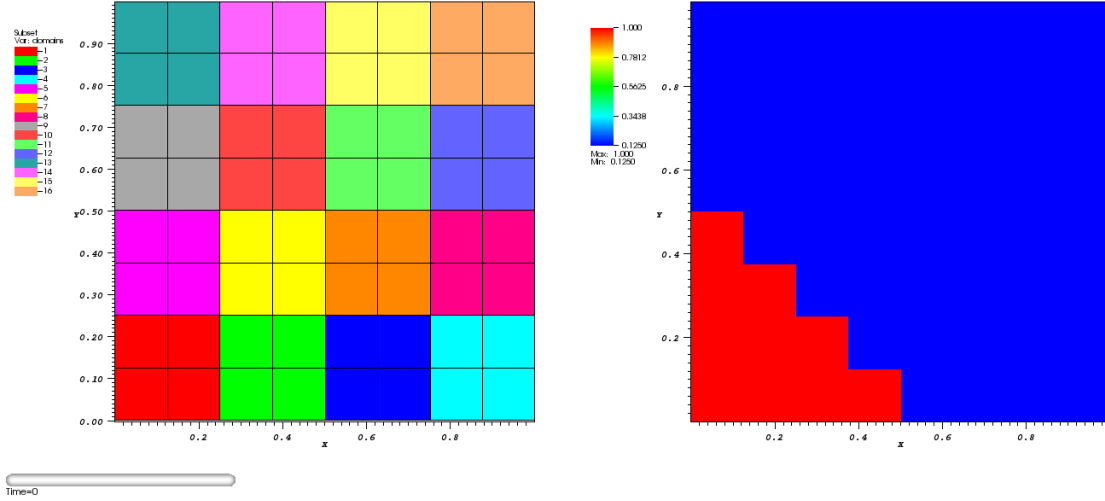
Riemann shock tube problem previously described in §2.4.1. The discontinuity separating the ‘left’ and ‘right’ states is described by a line connecting the point $(0.5, 0.0)$ and $(0.0, 0.5)$. The rest of the initial conditions are similar to the one-dimensional shock tube problem.

To illustrate the AMR capability, we start with a very low uniform resolution of eight-by-eight cells covering the whole computational domain, as shown in figure 4.4a. (Movie showing the evolution of the fluid with AMR is available online as an attachment of this document.) In that figure, the left panel shows the domain decomposition into sixteen sub-domains owned by sixteen different processes, indicated by colors. The right panel shows the mass density. The discontinuity looks like a staircase due to the low resolution. The bar at the bottom indicates the simulation time, initially at $t = 0$. There is no refinement yet in this figure.

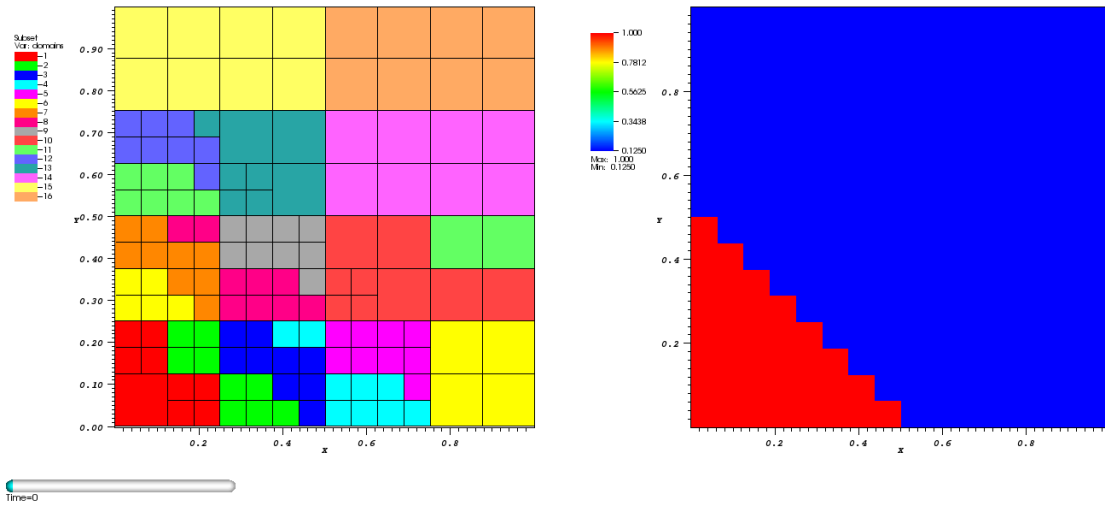
The refinement criteria of equation 4.1 is triggered due to the steep gradient. The mesh is refined before evolution even begins, as shown in figure 4.4b. Again on the left panel, the composite mesh is shown with the domain decomposition. The regularity of the decomposition is non-existent here due to refinement. The decomposition is such that every process (color) has roughly the same number of cells, regardless of resolution. Redistribution of cells is done by all the processes to form this decomposition from the initial decomposition in figure 4.4b. For example, after process 1 (red) refines its top right cell, it needs to send the newly created level-two cells, four of them, to process 2 (green), as shown, to maintain load-balancing. Similarly, process 2 (green), knowing that it will receive four newly created cells, sends 9 newly created level-two cells to process 3 (dark blue). Thus point-to-point communications happens to all processes for the redistribution of cells.

Note also the width of refined cells, which is roughly two-cells wide in each direction from the discontinuity line that triggered the refinement. This is due to the smoothing of the refinement indicator via reaction-diffusion of equation 4.3 to reduce mesh thrashing.

The refinement criteria is still satisfied due to the discontinuity, thus another refinement is triggered. In fact, this discontinuity triggers refinements until the maximum levels of



(a)



(b)

Figure 4.4: Initial conditions of the 2D shock tube problem with AMR shown in 4.4a. In this and subsequent figures, the left panels show the domain decomposition with colors to indicate processes that own the subdomains. The right panels shows the mass density. 4.4b shows the mesh after one level of refinement and redistribution of cells. The bar and label on the bottom left on each panel indicate the simulation time.

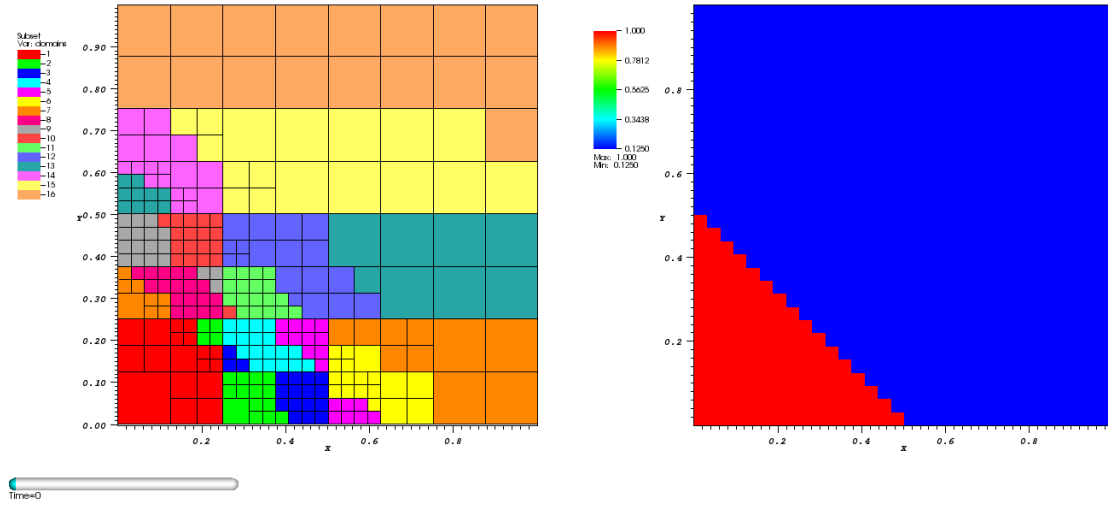
refinement allowed (five levels) before the simulation proceeds. After every refinement, the cells are redistributed to maintain the load-balancing. This is shown in figures 4.5 and 4.6.

After reaching the maximum level of refinement (five levels of refinements, giving a six-level mesh), the simulation proceeds. Figure 4.7 shows the evolution of the problem at $t \simeq 0.001$ and $t \simeq 0.052$. We can see that the refinements track the shock front because of the discontinuity. In this current version, coarsening is not yet implemented, therefore the previously refined cells are not coarsened. Cell redistributions are being done throughout the simulation, maintaining load-balancing of the processes.

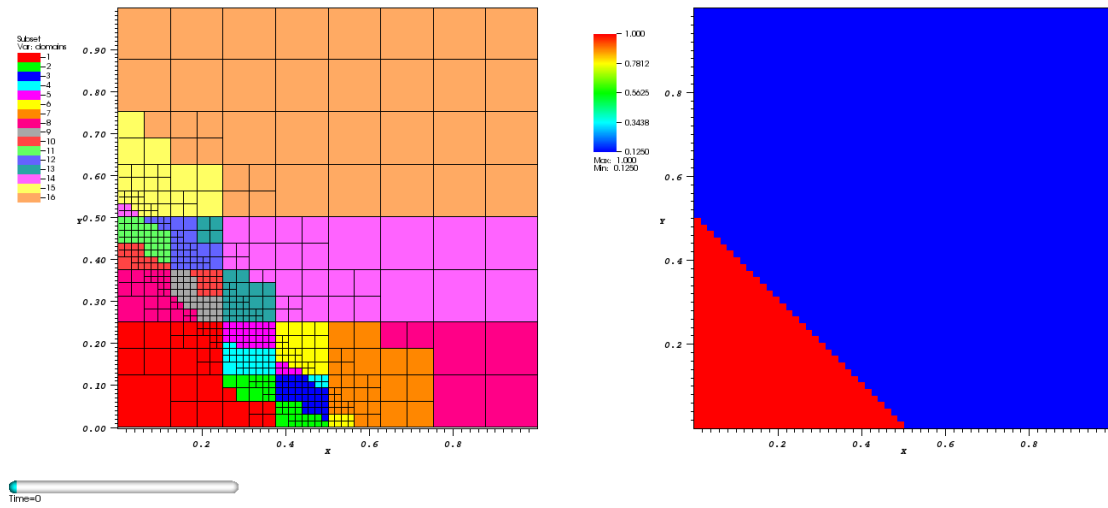
Figure 4.8a shows the simulation at late time when $t \simeq 0.327$. The simulation is ended at $t \simeq 0.6$, shown in figure 4.8b. Here the whole computational domain is fully refined to the maximum level of refinement, and thus the domain decomposition becomes regular again. This example shows the current AMR implementation for the evolution of fluid dynamic in GenASiS.

4.3 Poisson Solver for a Mesh with Refinements

The fast direct method to solve Poisson's equation described in chapter 3 cannot be employed directly on the composite mesh with multiple levels of refinement. In our implementation of AMR, the composite mesh is a union of leaf cells of the AMR tree and therefore has varying mesh resolutions over the computational domain (see figure 4.9). This violates the constraint of the Poisson's solver with the FFT method. However, the solution of Poisson's equation, needs to be available on every level of refinement. Furthermore, since the cells with a higher level of refinement have higher resolution, a more accurate source for the Poisson's equation is also available on these cells and therefore a better solution (i.e potential) is desirable. To this end, we have developed a variant of the multigrid method to obtain the solution of Poisson's equation on a mesh with multiple levels of refinements in three dimensions. In this section we present the algorithm and numerical results for a static test problem.

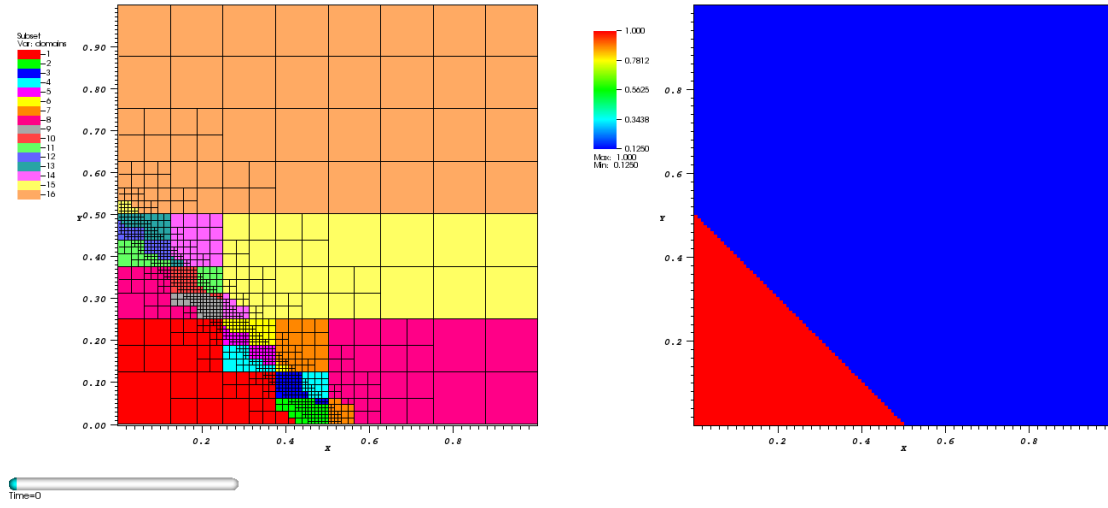


(a)

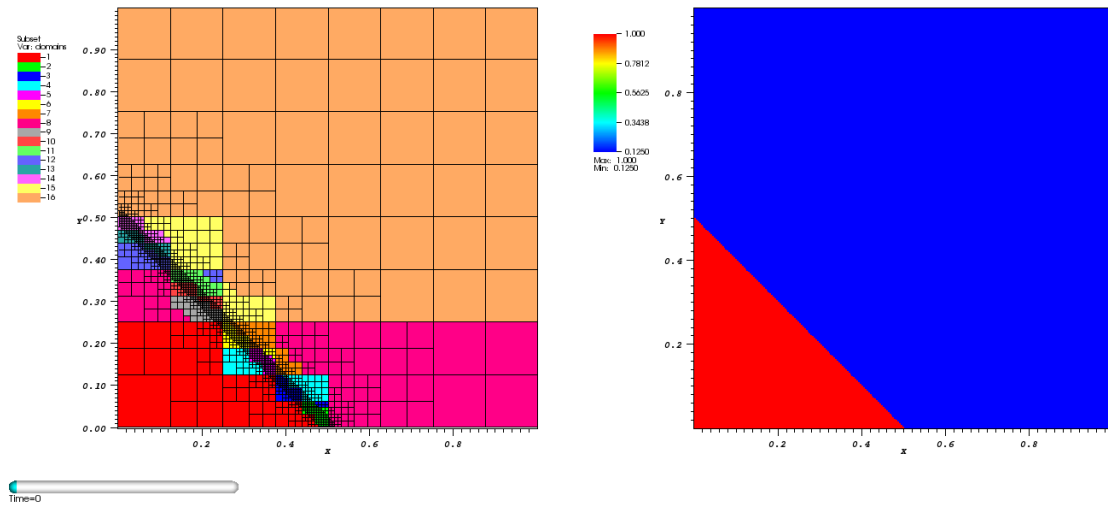


(b)

Figure 4.5: 2D shock tube problem with two and three levels of refinements.

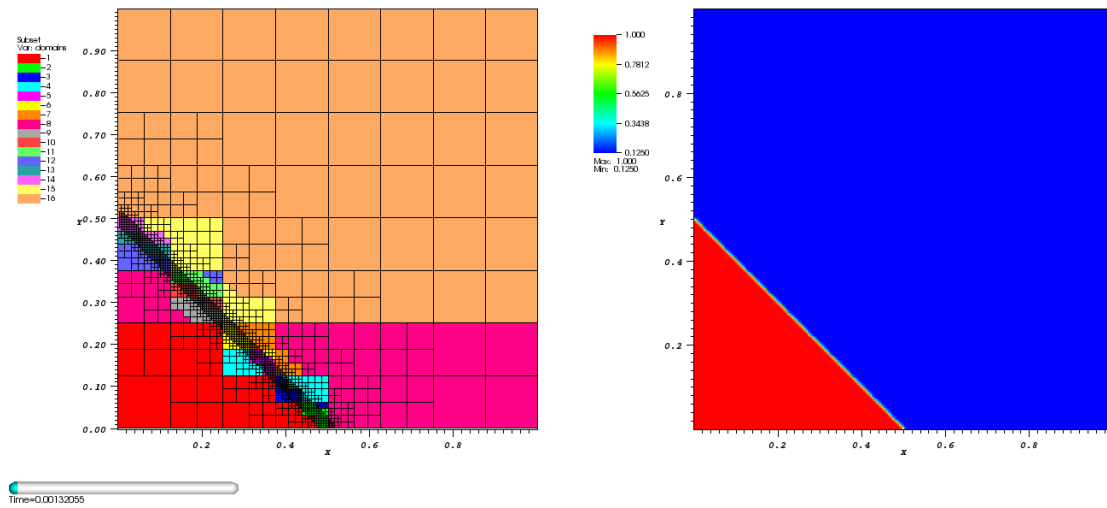


(a)

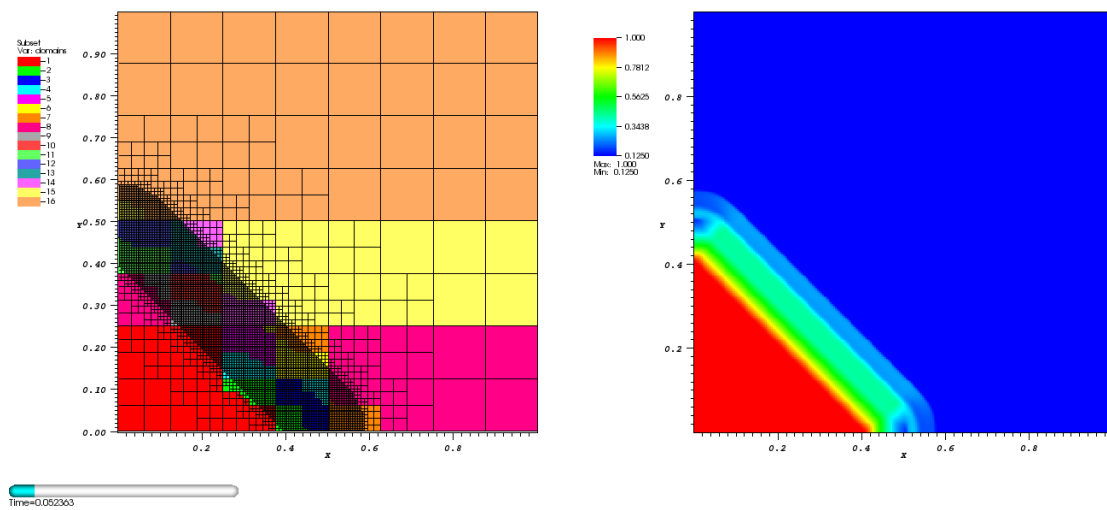


(b)

Figure 4.6: 2D shock tube problem with three and four levels of refinements.

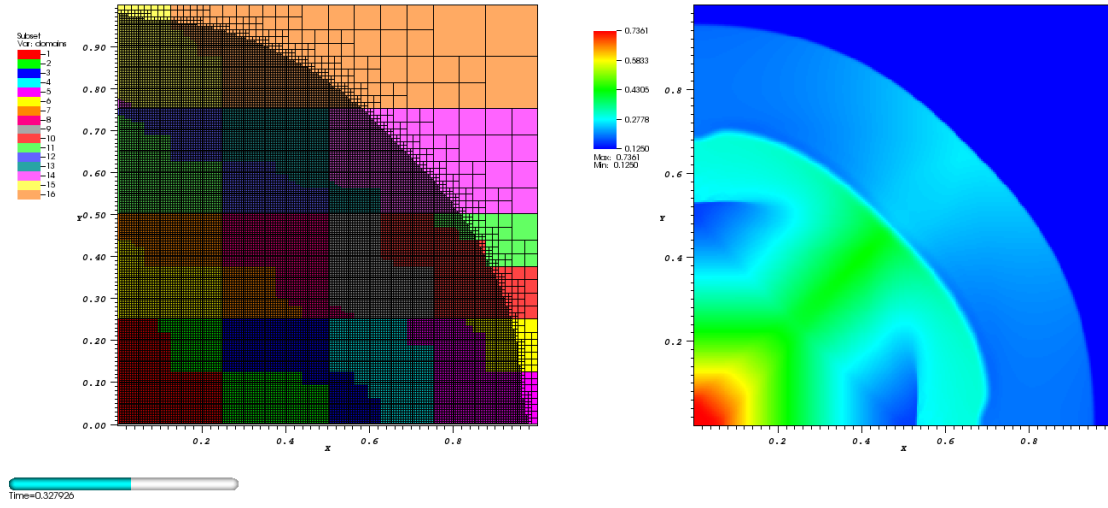


(a)

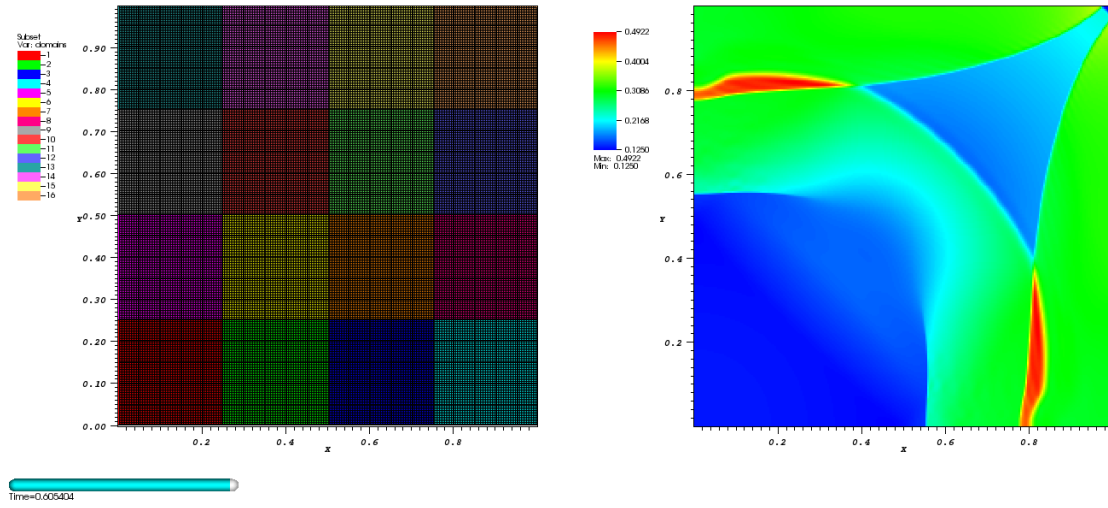


(b)

Figure 4.7: Evolution of 2D shock tube problem with AMR.



(a)



(b)

Figure 4.8: Evolution of 2D shock tube problem with AMR.

4.3.1 Construction and Definitions

Our method starts by creating a non-uniform ‘level mesh’ for every level of refinement. Non-uniform here means that for each mesh corresponding to a level of refinement, the cells that exist on the level mesh are either parent cells on that level (cells that have been refined) or leaf cells on that level. The cells themselves are still collinear (i.e. rectangular in Cartesian coordinates). Therefore, each level mesh has only ‘islands’ of cells. Let us call these cells the *proper* cells. For example, on the coarsest level mesh the cells cover the entire computational domain since each cell on this level has to be either a parent cell or a leaf cell. On each level mesh with a higher level of refinement than the coarsest level, a layer of *exterior* cells is also created. These are guard cells surrounding the proper cells, which act as a boundary to the proper cells, and are created solely for this purpose. Figures 4.10 and 4.11 illustrate this construction.

Poisson’s equation 3.1 needs to be solved on every level mesh. On the coarsest mesh, we use the FFT method described in chapter 3, since the mesh is uniform. On other level meshes, we discretize the Laplacian operator in similar manner to equation 2.14. This yields a linear system for the values of Φ at the center of every cell on the level mesh. Boundary values are needed to solve this system, and they are provided by the exterior cells. The values of Φ at the center of the exterior cells are the prolonged values from the coarser level mesh. The linear system is cast into its matrix representation, distributed over several processes as each process fills in the portion of the matrix corresponding to its share of cells. The system then may be solved by inverting the matrix representation. We rely on PETSc library (Balay et al., 1997, 2008, 2009) to give us a programming interface to create a distributed matrix for the linear system and perform the matrix inversion in parallel over a large number of processes. PETSc uses the iterative method of a Krylov subspace with preconditioner (Balay et al., 2008; Freund et al., 2008) to solve the system. A good initial guess is at the heart of convergence of the iteration within the specified error tolerance. In our multigrid algorithm, we aim to exploit this fact by providing a good initial guess

obtained from the values of the coarser level mesh via ‘prolongation’ (defined below). This is key to the efficiency of our multigrid algorithm for a mesh with refinement.

Let us define some terms before we continue with the algorithm. We use the notation M^l to indicate mesh of level l , with $l_{\min}$ and $l_{\max}$ indicate the minimum (coarsest) and maximum (finest) level of refinement. Similarly, the notation c_{ijk}^l indicates a cell at position i, j, k of refinement level l . The cell may be a leaf cell, or a parent cell, in which case it has eight children which we denote $c_{i'j'k'}^{l+1}$. This notation avoids the need to enumerate the children of c_{ijk}^l .

In our finite volume scheme, quantities are defined as cell-centered values. A value in a refined cell c_{ijk}^l is ‘prolonged’ to its children $c_{i'j'k'}^{l+1}$ by reconstructing the value so that it exists as cell center values on all $c_{i'j'k'}^{l+1}$. The reconstruction is done by linear interpolation on each dimension. The reverse operator, a ‘restriction’, takes the an average of the cell-centered values of $c_{i'j'k'}^{l+1}$ (children cells) to create a cell-centered value in c_{ijk}^l (parent cell). Applying prolongation and restriction operator on a level mesh only means that the operation is done on every cell on that mesh that have children (for prolongation) or a parent (for restriction).

We define a residual $R(\mathbf{x})$ as a measure of error of the approximate solution $\tilde{\Phi}(\mathbf{x})$ relative to the ‘exact’ solution $\Phi(\mathbf{x})$ of the Poisson’s equation [3.1](#)

$$R(\mathbf{x}) = S(\mathbf{x}) - \nabla^2 \tilde{\Phi}(\mathbf{x}). \quad (4.8)$$

The residual satisfies the equation ([Ricker, 2008](#))

$$\nabla^2 C(\mathbf{x}) = R(\mathbf{x}) \quad (4.9)$$

due to the linearity of the Poisson’s equation. Adding the correction $C(\mathbf{x})$ to the approximate solution $\tilde{\Phi}(\mathbf{x})$ yields the correct solution $\Phi(\mathbf{x})$ of the original Poisson’s equation for the source $S(\mathbf{x})$.

4.3.2 Multigrid Algorithm

Now we are ready to describe the algorithm to obtain the solution of Poisson's equation on every level mesh. The listing 4.1 shows the pseudocode of such an algorithm. The algorithm begins by restricting the source from the highest level of refinement to the coarsest level on line 1-3 (see figures 4.10 - 4.12 for illustrations). Since the source is initially only defined on the composite mesh, when the level meshes were created the source exists only on leaf cells. Restriction makes sure that the source exists on all cells on every level mesh. On line 5, Poisson's equation is solved, either with the FFT method (on the coarsest level) or with the matrix inversion method (on other levels). The prolongation of the potential on line 9 makes sure that when line 5 is executed on the next iteration, there is already an initial guess for the matrix inversion method. The loop block on line 11-14 computes the residual on all the level meshes that the main loop block starting on line 4 has gone through so far. Line 12 computes the residual on all the leaf cells of M^j , while line 13 guarantees that the residual on cells that are parents on M^j is also defined. For $j = i$ at the first iteration of the loop, this comes from the residual previously computed on line 10. On the leaf cells of the coarsest level mesh, we set the residual to zero by definition of our solution method. This restriction of the residual from the higher level of refinement to the coarsest level in a sense propagates the knowledge of better solution due to better resolution at the higher refinement level back to the coarsest level. This information is used later to compute the correction so that the solution on the coarser level, initially computed with the resolution available only on that level mesh, also benefits from the higher resolution that is available.

The iteration block on lines 15-23 solves for the corrections on every level mesh up to the level currently being worked on by the main loop. The corrections are added to the already-solved potentials on every level mesh. Either the correction $C(\mathbf{x})$ or the potential $\Phi(\mathbf{x})$ is then prolonged depending whether or not we are at the last iteration of the loop. The prolongation of the correction gives the matrix inversion scheme to solve for the correction on line 16 a better initial guess. The prolongation of the potential gives the matrix inversion

Algorithm 4.1 Multigrid Poisson Solver

```
1: for  $i = (l_{\max} - 1)$  to  $l_{\min}$  do
2:   Restrict  $S^{i+1}(\mathbf{x})$  to  $S^i(\mathbf{x})$ 
3: end for
4: for  $i = l_{\min}$  to  $l_{\max}$  do
5:   Solve  $\nabla^2 \Phi^i(\mathbf{x}) = S^i(\mathbf{x})$  obtaining  $\tilde{\Phi}^i$ 
6:   if  $i == l_{\max}$  then
7:     return
8:   end if
9:   Prolong  $\Phi^i(\mathbf{x})$  to  $\Phi^{i+1}(\mathbf{x})$ 
10:  Compute the residual  $R^{i+1}(\mathbf{x})$ 
11:  for  $j = i$  to  $l_{\min}$  do
12:    Compute the residual  $R^j(\mathbf{x})$ 
13:    Restrict  $R^{j+1}(\mathbf{x})$  to  $R^j(\mathbf{x})$ 
14:  end for
15:  for  $j = l_{\min}$  to  $i$  do
16:    Solve  $\nabla^2 C^j(\mathbf{x}) = R^j(\mathbf{x})$  obtaining  $C^j(\mathbf{x})$ 
17:    Add correction:  $\tilde{\Phi}^j(\mathbf{x}) = \tilde{\Phi}^j(\mathbf{x}) + C^j(\mathbf{x})$ 
18:    if  $j < i$  then
19:      Prolong  $C^j(\mathbf{x})$  to  $C^{j+1}(\mathbf{x})$ 
20:    else
21:      Prolong  $\Phi^j(\mathbf{x})$  to  $\Phi^{j+1}(\mathbf{x})$ 
22:    end if
23:  end for
24: end for
```

scheme at the next loop iteration of the main loop on line 5 a good initial guess. By the time the last iteration of the main loop block (line 4-24) is reached, the potentials of every level mesh have been corrected multiple times utilizing all the available information of the sources at the higher level of refinement. The execution of line 21 before the last iteration of the main loop makes sure that there is already a very good initial guess for the potential when line 5 is executed at the very last iteration, that is, on the finest level mesh. We expect the residual to be the error tolerance that we specify for the inversion scheme in PETSc, and that the iteration for the matrix inversion will converge very quickly. Line 7 ensures that we exit this routine.

By the time the algorithm in listing 4.1 exits, every level mesh has the potential as the solution to Poisson's equation. To map this back to the composite mesh, we simply replicate the potential found on the leaf cells of every level mesh to the composite mesh. This completes the algorithm to solve Poisson's equation on mesh with refinements.

4.3.3 Numerical Example

To test our multigrid algorithm, we calculate the gravitational potential of a spherical uniform mass on a mesh with four levels of refinements distributed over eight processes. This problem was previously discussed on §3.4.1 for a unigrid. Here we set the radius of the sphere to $R = 0.5$ and mass density to $\rho = 1$. The potential and the relative error of the potential as compared to the analytical solution on the composite mesh are shown in figure 4.13. Figure 4.14 shows the gravitational potential on each level mesh. The coarsest level mesh is covered by 16^3 over the entire computational domain. We see that the maximum refinement happens on the surface of the sphere to try to resolve the mass density cliff. The relative error distribution resembles the one previously seen on §3.4.1, with the finest level of refinement here at half the resolution.

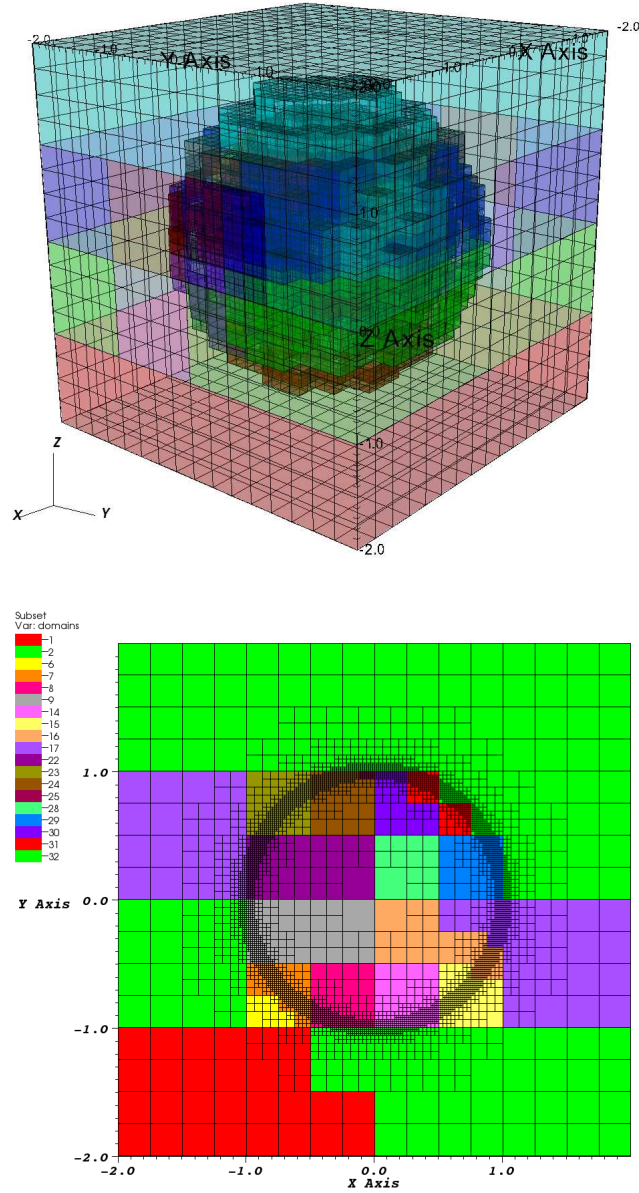


Figure 4.9: The composite mesh of a spherical uniform mass problem with five levels of refinement distributed over 64 processes. The colors indicate the different processes responsible for the cells. The top panel shows the whole mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of the mesh across an xy -plane.

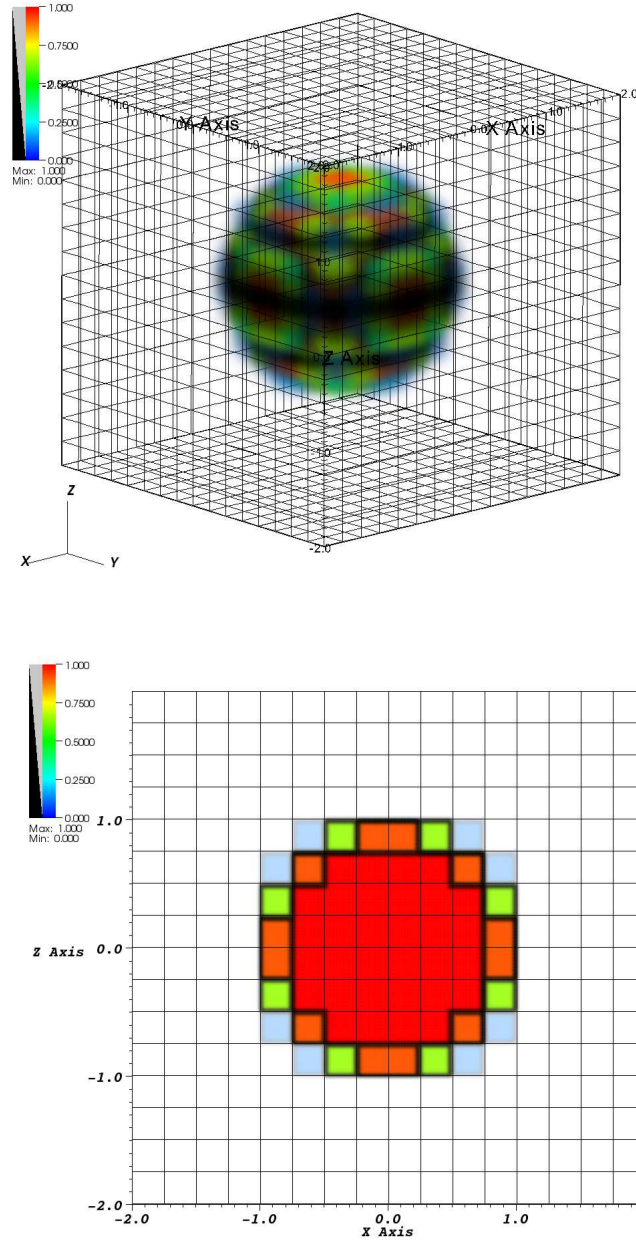


Figure 4.10: The coarsest level (level 1) of the level mesh. The top panel shows the mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of the mesh across an xy -plane. On this level mesh, the cells cover the entire computation and forms the uniform mesh. Solution of Poisson's equation on this level mesh can therefore be obtained using the FFT method. Mass density is plotted as a volume plot. The variations in density are caused by restricted values from higher-resolution level mesh.

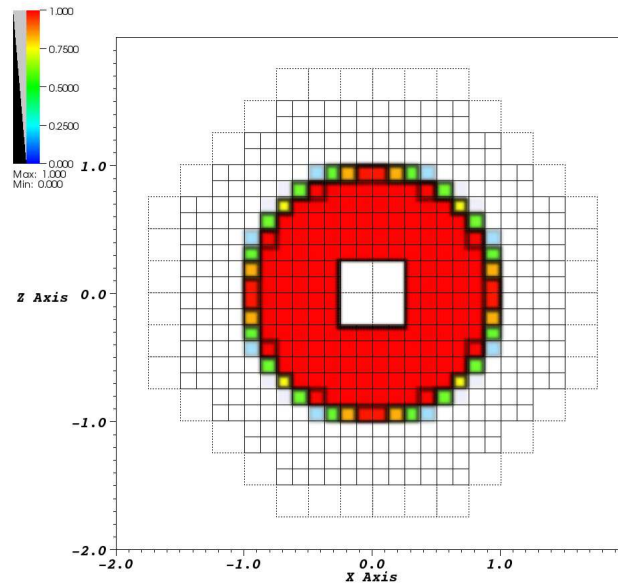
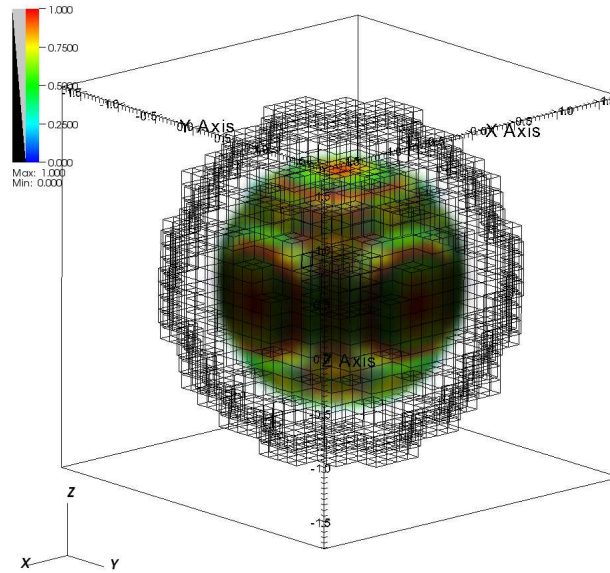


Figure 4.11: Level 2 of the level mesh. The top panel shows the mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of of the mesh across an xy -plane. The *proper* cells are shown with solid lines. The cells with dotted lines are the *exterior* cells that form the boundary around the proper cells.

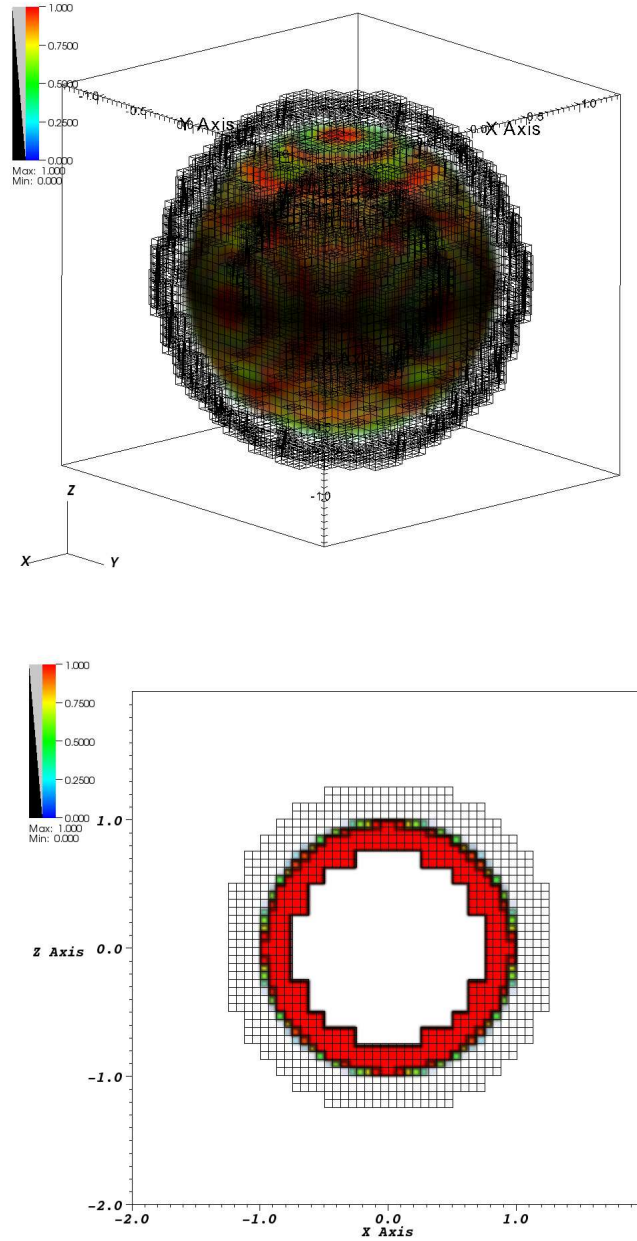


Figure 4.12: Level 3 of the level mesh. The top panel shows the mesh in three-dimensional perspective; the bottom panel shows a two-dimensional slice of the mesh across an xy -plane. As shown in previous figure, cells form an island that does not necessarily cover the entire computational domain. Only the proper cells are shown here. Mass density is plotted as a volume plot. The variations in density are caused by restricted values from higher resolution level mesh.

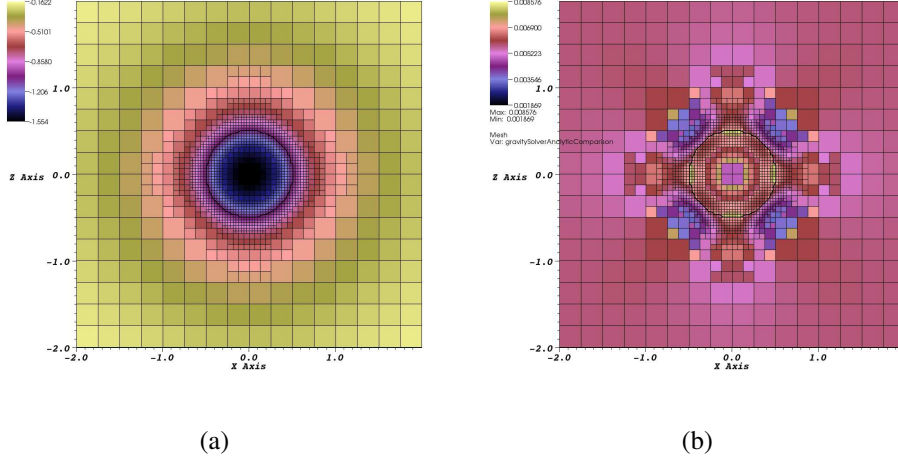


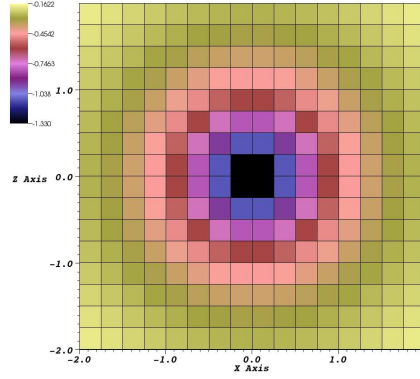
Figure 4.13: Gravitational potential of spherical uniform mass mesh with refinements (left), and the relative error as compared to the analytical solution (right). The plots are a slice through the three-dimensional mesh. On each plot the composite mesh is shown. The black contour line represents the surface of the sphere at radius $R = 0.5$.

4.4 Conclusion and Outlook

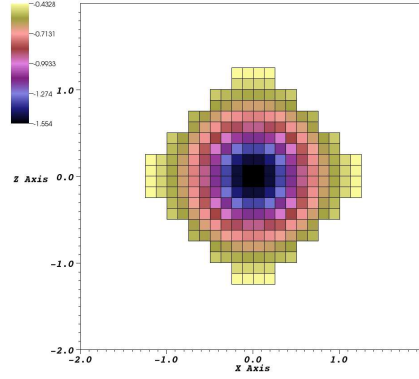
In this chapter we have described the principle techniques for AMR in GenASiS. Further code developments are still necessary to make AMR a mature feature of the code. Missing features of the AMR include mesh coarsening, a scheme to include the evolution of magnetic fields with AMR, and the coupling of the hydrodynamics and Poisson’s solver for simulations involving self-gravity. All of these are still currently under development.

The scalability of the current AMR scheme is also an area under investigation. Because redistribution of cells is costly, it may be more advantageous to continue the simulation with some load-imbalance until a certain threshold, at which point redistribution is triggered. The technique to do this is still being developed. The thresholds to know how much load-imbalance can be tolerated may be hardware dependent, and a way to quantitatively and systematically determine that needs to be investigated.

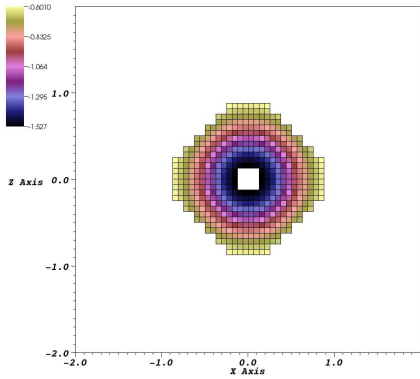
In the current version, the evolution of the fluid is done on the composite mesh with the timestep being limited by the CFL condition due to the highest resolution cells. Meanwhile, our multigrid scheme necessitates the creation of level meshes, which are then discarded



(a)



(b)



(c)

Figure 4.14: Gravitational potential of a spherical uniform mass distribution on level mesh computed with the multigrid algorithm. Levels one to four of the refinements are shown on the panel from left to right, top to bottom. The plots are a slice through the three-dimensional mesh.

when the solution of the Poisson's equation is obtained and mapped to the composite mesh. This mismatch is costly due to the extra transient memory needed to create the level meshes. Furthermore, during the development of the multigrid scheme, we serendipitously observed that the use of level meshes has properties that may simplify a lot of our constructions for the evolution of the fluid dynamics. In the language of object-oriented programming, we may consider a level mesh as an object on which a level by level evolution of the fluid may be done. Methods and interfaces for each level may then be re-used on many level meshes. Evolution across coarse-fine boundaries may also be treated using prolongations and restrictions. Each level may also be evolved with different timestepping, sub-cycling so that the coarser levels evolve with the largest timesteps as multiples of the timesteps of the finer levels. This may yield an overall increase of efficiency. These reasons motivate us to investigate a modified scheme for the fluid dynamics to utilize level meshes. This line of thinking therefore is currently being pursued to see if it yields not only a more scalable AMR scheme, but also a reduction of code complexity.

Chapter 5

Merger of Binary Neutron Stars

5.1 Introduction

A neutron star is one possible outcome of stellar evolution. After a massive star runs out of fuel, it undergoes gravitational collapse and ejects its outer layers in a cataclysmic explosion, a phenomenon known as a core-collapse supernova. Depending on the mass of the progenitor, the remnant of this core-collapse supernova is either a neutron star or a black hole. A neutron star is therefore a very compact and dense object.

Typical neutron stars have roughly 1 to 1.5 solar masses ($M_{\odot}$) compressed into an object of only about 20 to 10 km in radius. Most neutron stars were initially discovered as solitary objects known as pulsars (rotating neutron stars emitting periodic radio pulses). It was not until 1974 that a neutron star binary was discovered (two neutron stars in mutual orbit) by [Hulse and Taylor \(1975\)](#), a discovery which led to a Nobel Prize. Since then, additional discoveries of binary neutron stars in our galaxy have followed ([Dewey et al., 1985](#); [Anderson et al., 1990](#); [Wolszczan, 1991](#)).

Binary neutron stars have a finite lifetime due to their decaying orbit. As the stars orbit each other, their separation decreases and the two stars inspiral towards each other. This orbital decay is believed to be caused by the emission of gravitational radiation, as predicted by the theory of general relativity. Precise measurement of this orbital decay

agrees with the prediction of general relativity (Taylor, 1994), indirectly confirming the existence of gravitational waves. Efforts to detect gravitational waves directly have begun, with large-scale gravitational detectors such as LIGO, VIRGO, and GEO-600 functioning and coming online. Neutron star mergers are one of the prime targets for these detectors (Abramovici et al., 1992; Bradaschia, 1990; Luck, 1997). However, theoretical waveforms and templates are needed for these detectors to be able to extract gravitational wave signals from background noise. Neutron star merger simulations and models provide such templates.

In this chapter we show current GenASiS capabilities to do such simulations yielding observables such as gravitational waveforms and spectral signatures. Here we present results of a full three-dimensional simulation of a neutron star merger. We also show the tools we have developed to extract and analyze the physical observables: gravitational waveforms and spectra. As in other previous work, we use a simple polytropic equation of state to model the neutron stars. This simulation serves as a milestone in GenASiS development towards more physically realistic neutron star merger simulations.

5.2 Gravitational Wave Radiation

Widely separated neutron stars inspiral, driven primarily by the loss of energy and momentum due to the gravitational wave emission. For nearly Newtonian sources, gravitational radiation can be calculated using the quadrupole approximation (Misner et al., 1973). Blanchet et al. (1990) introduced a formalism to include these effects in non-relativistic hydrodynamics flow without magnetic fields by adding source terms (in addition to the self-gravitation source term) to the hydrodynamics equations. We follow the specific implementation by Shibata et al. (1992) and Ruffert et al. (1996), and modify equations 2.1

- 2.3 to become:

$$\frac{\partial \rho}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^i) = 0, \quad (5.1)$$

$$\frac{\partial S^j}{\partial t} + \frac{\partial}{\partial x^i} (\rho w^j v^i + p \delta^{ij}) = -\rho \frac{\partial \Phi}{\partial x^j} - \rho \frac{\partial \Psi}{\partial x^j}, \quad (5.2)$$

$$\frac{\partial E}{\partial t} + \frac{\partial}{\partial x^i} \left(\left[e + p + \frac{1}{2} \rho w^j w^j \right] v^i \right) = -\rho v^i \frac{\partial \Phi}{\partial x^i} + W. \quad (5.3)$$

The symbols have the same meaning as before in §2.1.1, except for several new variables introduced here. We also redefine the conserved variables S and E in term of the new dynamic velocity w^j as

$$S^j = \rho w^j, \quad (5.4)$$

$$E = e + \frac{1}{2} \rho w^j w^j, \quad (5.5)$$

where w^j is given by

$$v^j = w^j + \frac{4}{5} \frac{G}{c^5} \ddot{D}_{ij} w^i. \quad (5.6)$$

Ψ and W are the back-reaction potential and the energy source term due to gravitational waves, respectively. They are given by

$$\Psi = \frac{2}{5} \frac{G}{c^5} \left(R - \ddot{D}_{ij} x^i \frac{\partial \Phi}{\partial x^j} \right), \quad (5.7)$$

$$W = -\rho v^i \frac{\partial \Psi}{\partial x^i} + \frac{4}{5} \frac{G}{c^5} \ddot{D}_{ij} v^j \left(\rho \frac{\partial \Phi}{\partial x^i} + \frac{\partial p}{\partial x^i} \right), \quad (5.8)$$

where $\ddot{D}_{ij}$ is the third time derivative of the quadrupole moment:

$$\ddot{D}_{ij} = \text{STF} \left[2 \int dV \left(2p \frac{\partial v_i}{\partial x^j} + \frac{\partial \Phi}{\partial x^j} \left(x_i \frac{\partial \rho v^k}{\partial x^k} - 2\rho v_i \right) - \rho x_i \frac{\partial \Phi}{\partial x^j} \right) \right]. \quad (5.9)$$

The notation STF means *symmetric* and *trace free*, which is defined as

$$\text{STF} [\chi_{ij}] \equiv \frac{1}{2} \chi_{ij} + \frac{1}{2} \chi_{ji} - \frac{1}{3} \delta_{ij} \chi_{kk}. \quad (5.10)$$

The gravitational potential, its time derivative, and R are described by Poisson equations:

$$\nabla^2 \Phi = 4\pi G \rho, \quad (5.11)$$

$$\nabla^2 \dot{\Phi} = -4\pi G \frac{\partial \rho v^i}{\partial x^i}, \quad (5.12)$$

$$\nabla^2 R = 4\pi G \ddot{D}_{ij} x^j \frac{\partial \rho}{\partial x^i}. \quad (5.13)$$

The conserved MHD variables are evolved as usual with the scheme described in chapter 2. After the primitive variables are recovered from the conserved ones at the end of each timestep, the kinematic velocities v^i are computed using equation 5.6. The source terms are updated with operator-splitting, and the Poisson's equations for the potentials (equations 5.11-5.13) are solved using the scheme described in chapter 3. All spatial derivatives appearing in the above equations are computed using standard centered differences on the mesh.

The physical observables of interest are the waveforms and amplitudes of the gravitational wave radiation. In the quadrupole approximation, the amplitudes for the two polarizations for an observer located at distance r perpendicular to the orbital plane are given by

$$h_+ = \frac{G}{c^4} \frac{1}{r} (\ddot{D}_{xx} - \ddot{D}_{yy}), \quad (5.14)$$

$$h_\times = \frac{G}{c^4} \frac{2}{r} \ddot{D}_{xy}, \quad (5.15)$$

where the second time derivative of the quadrupole moment is computed from

$$\ddot{D}_{ij} = \text{STF} \left[2 \int dV \rho \left(v_i v_j - x_i \frac{\partial \Phi}{\partial x_j} \right) \right]. \quad (5.16)$$

The gravitational wave luminosity may be computed from the standard definition in the quadrupole formula

$$L = \frac{1}{5} \frac{G}{c^2} \ddot{D}_{ij} \ddot{D}_{ij}. \quad (5.17)$$

This is a non-average luminosity since averaging is not well-defined during the final phase of the merger when the the orbit decays and gets further from circular.

A useful comparison is to consider the analytic expressions for inspiral of a point-mass on an xy -plane due to gravitational wave emission given by [Misner et al. \(1973\)](#). The separation of two point-mass objects with masses m_1 and m_2 , total mass $\mathcal{M} = m_1 + m_2$, and reduced mass $\mu = m_1 m_2 / \mathcal{M}$ as function of time is

$$a(t) = a_0 \left(1 - \frac{t}{\tau_0}\right)^{1/4}, \quad (5.18)$$

where a_0 is the initial separation at $t = 0$ and τ_0 is the inspiral time (i.e. the time to reach $a = 0$) given by

$$\tau_0 = \frac{5}{256} \frac{c^5}{G^3} \frac{a_0^4}{\mu \mathcal{M}^2}. \quad (5.19)$$

[Lai \(1994\)](#) gives the emitted gravitational waves as

$$h_+ = \frac{1}{r} (\ddot{D}_{xx}^p - \ddot{D}_{yy}^p), \quad (5.20)$$

$$h_\times = \frac{2}{r} \ddot{D}_{xy}^p \cos \theta(t), \quad (5.21)$$

where $\ddot{D}_{ij}^p$ is the second time derivative of the quadrupole moment for point mass, given by:

$$\begin{aligned} \ddot{D}_{xx}^p &= -2G \frac{\mu \mathcal{M}}{a} \cos(\theta(t) - \theta_0), \\ \ddot{D}_{yy}^p &= +2G \frac{\mu \mathcal{M}}{a} \cos(\theta(t) - \theta_0), \\ \ddot{D}_{xy}^p &= -2G \frac{\mu \mathcal{M}}{a} \sin(\theta(t) - \theta_0) \end{aligned} \quad (5.22)$$

for an observer perpendicular to the orbital plane. The two waveform polarizations then may be reduced to

$$h_+ = -\frac{4}{r} \frac{\mathcal{M}\mu}{a(t)} \cos(\Phi(t) - \Phi_0), \quad (5.23)$$

$$h_\times = -\frac{4}{r} \frac{\mathcal{M}\mu}{a(t)} \sin(\Phi(t) - \Phi_0), \quad (5.24)$$

where $\Phi(t)$, the angle of the axis connecting the two point masses relative to the x -axis as function of time, is given by

$$\Phi(t) = \frac{16}{5} c \tau_0 \left(\frac{GM}{c^2 a_0^3} \right)^{1/2} \left[1 - \left(\frac{a(t)}{a_0} \right)^{5/2} \right] + \Phi_0. \quad (5.25)$$

For point masses initially on the x -axis, we set $\Phi_0 = \Phi(t=0) = 0$.

5.3 Simulation Setup

In this simulation we consider the merger of two $1.4M_\odot$ neutron stars with initial separation of $a_0 = 40$ km in the xy -plane. The stars are centered on $x = \pm 20$ km. The neutron stars are modeled by “cold” $\gamma = 2$ polytropes with initial profile produced by the method in §3.4.5. This gives us a profile with central density $\rho_c \simeq 2.18 \times 10^{15}$ g cm $^{-3}$ and radius $r_s = 10$ km.

The initial separation was chosen to be wide enough that the tidal interaction between the stars is negligible. At this separation ($a \gg r_s$) the inspiral is mainly driven by the loss of energy and angular momentum due to gravitational wave emission. Initially the stars should follow the trajectory of point-mass inspiral. If we neglect the energy and angular momentum loss, the initial orbit is then a circular Keplerian orbit. Therefore we give the stars initial velocities of point-mass circular orbits:

$$v_y = \pm \sqrt{\frac{Gm}{2a_0}}, \quad (5.26)$$

where m is the mass of the star.

We set a low mass and internal energy density atmosphere in the computational domain of about 5 orders of magnitude lower than the star central density initially. During the simulation we also set the mass density floor to $1 \times 10^5 \text{ g cm}^{-3}$. For cells with mass density lower than three times the mass density floor, we set the velocities to zero artificially to avoid problems with simulation timestep due to spurious high-velocity, low-density material. We use ‘ratcheting’ boundary conditions which allow material to freely flow out of the computational domain but prevent matter from coming onto the grid from outside. In the simulation run, the Courant number is set to $C = 0.3$ and the slope limiter parameter is $\theta = 1.9$. Our computational domain boundary is at $\pm 40 \text{ km}$ in all dimensions.

During the simulation, we only compute the quantity $\ddot{D}_{ij}$ rather than the waveforms, and write it to disk. The gravitational waves are then reconstructed by post-processing. Since writing to disk is computationally costly, we only do enough sampling to capture a maximum wave frequency of $1 \times 10^4 \text{ Hz}$. (For comparison, the frequency band of ground-based detectors is around $f \sim 10 - 10000 \text{ Hz}$ (Abramovici et al., 1992)). This means that rather than writing $\ddot{D}_{ij}$ to disk every simulation timestep, we only write it every $1/(2 \times 10^4)$ seconds (the Nyquist rate) in simulation time. During the evolution, if the next timestep is greater than required for the sampling, we reduce the timestep appropriately to hit the desired time.

We first show that our assumptions of the initial conditions are valid (i.e. negligible tidal interaction and point-mass approximation) by running a simulation with the back-reaction terms—energy and momentum loss terms due to the gravitational waves emission—turned off. This is done by removing the second term of the right hand side of equations 5.2 and 5.3. Without these terms, the stars should maintain circular orbits on a time scale greater than the dynamical time t_D for each star, where

$$t_D = \left(\frac{r_s^3}{Gm} \right)^{1/2} = 8.68 \times 10^{-5} \text{ s}. \quad (5.27)$$

This also shows that, with sufficient resolution, numerical viscosity in our code is low enough to be negligible.

Figure 5.1 shows the gravitational waves of this setup in a simulation with 128^3 cells resolution. In this simulation, the stars finally coalesce around $t_D = 160$. This is caused by the numerical viscosity due to insufficient resolution. Increasing the resolution to 256^3 total cells removes this problem, as shown in figure 5.2. The circular orbit remains stable up to $t_D = 200$. Energy and angular momentum are also better conserved with this resolution (figure 5.3). These tests set the minimum resolution to use in the merger simulation.

5.4 Merger and Observables

The inspiraling and merging of the neutron stars are shown as snapshots in figures 5.4, 5.5, and 5.6. (Movie from which these snapshots were taken is available online as an attachment of this document.) Slices of the mass density in xy -plane are plotted in all of the panels, together with a semi-transparent contour plot at $\rho = 1 \times 10^{12} \text{ gm cm}^{-3}$. A threshold is applied in the visualization to exclude the plotting of lower densities. Minimum and maximum values of the density are shown below the legend bar on each panel.

The inspiral phase of the evolution is depicted in figure 5.4. The first panel of the figure shows the initial condition, when the stars are still in quasi-circular orbit, in counter-clockwise direction. Here we see the final two orbits that last about 4.6 ms before the stars start to touch each other. In this inspiral phase, initially the back-reaction terms due to the gravitational wave emissions dominate in driving the inspiraling as the system loses angular momentum and energy (see figure 5.8). As the stars get closer to each other, their tidal bulges grow and the tidal effects start to take over. The stars follow closely to the point-mass approximation initially, but diverge from point-mass approximation as tidal effects start to take over (e.g. see figure 5.7).

Figure 5.5 shows the merger phase of the evolution. The merger phase happens fairly rapidly, lasting only about 1.2 ms. The first panel in the figure shows that the stars have already touched each other and formed a bar-like structure. Some mass and angular momentum is lost through the spiral arms that are formed due to the gravitational torque. As the central objects coalesce to a single massive object, the arms finally grow to form a

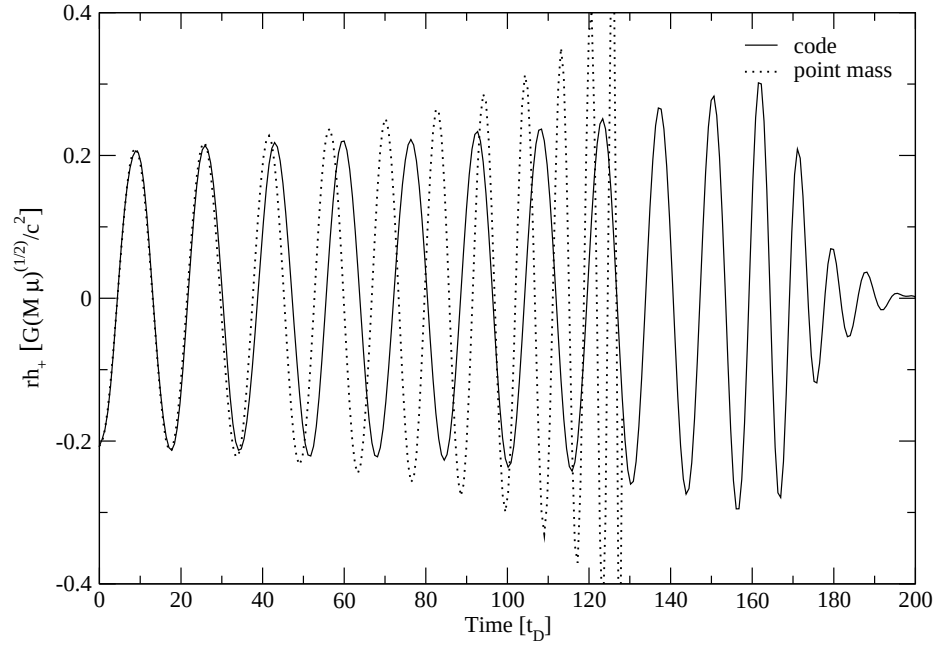
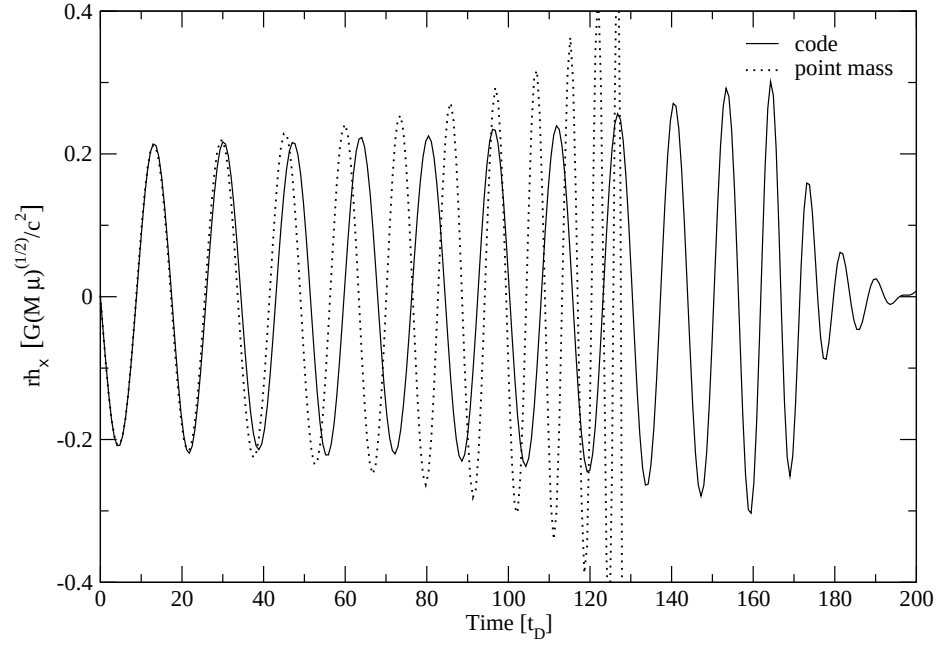


Figure 5.1: The two polarizations of gravitational waves of a binary neutron stars simulation without back-reaction terms, with mesh resolution of 128^3 cells. The dotted lines show the gravitational waves for inspiraling point-masses.

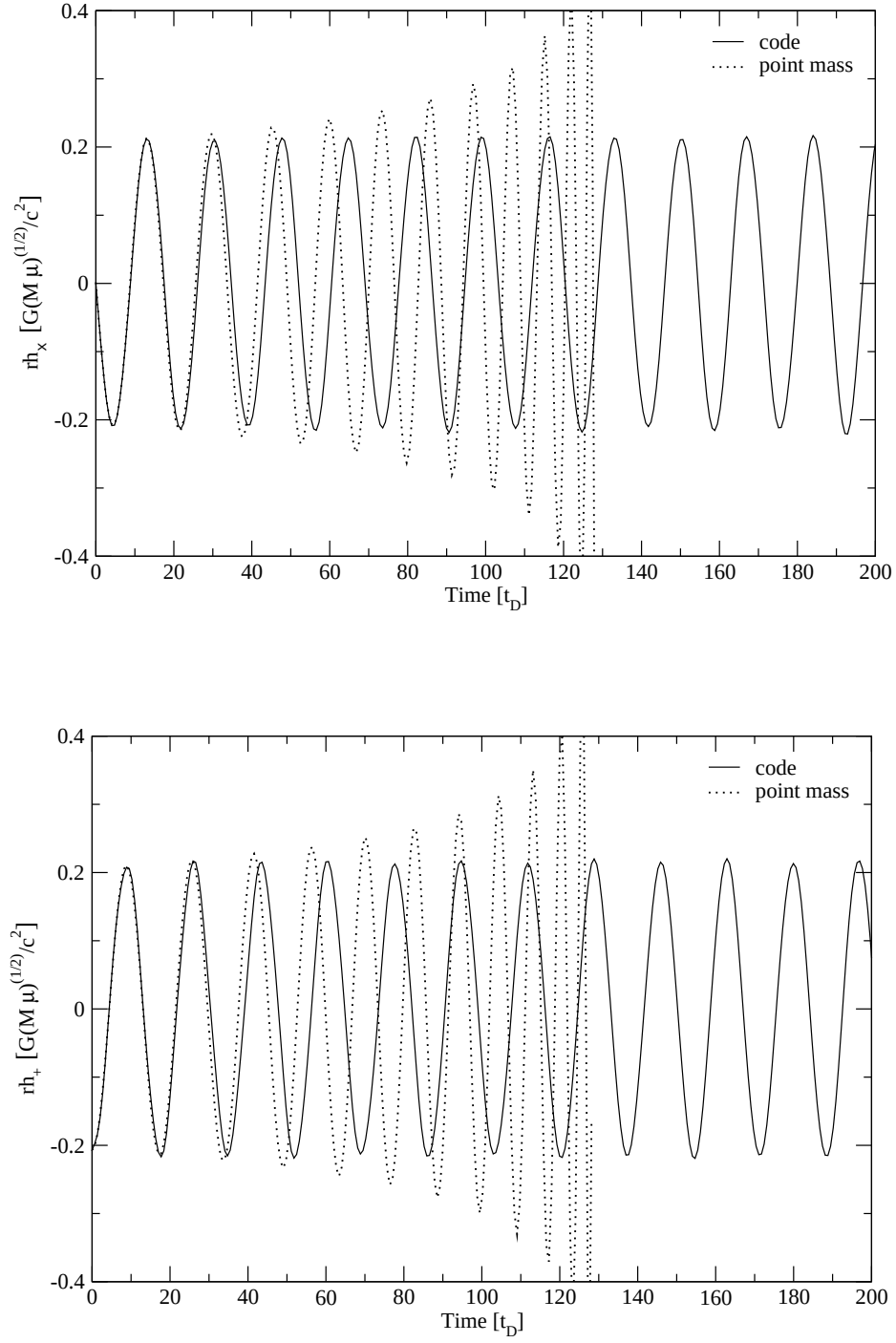


Figure 5.2: The two polarizations of gravitational waves of binary neutron star simulation without back-reaction terms with a mesh resolution of 256^3 cells. The dotted lines show the gravitational waves for inspiraling point-masses.

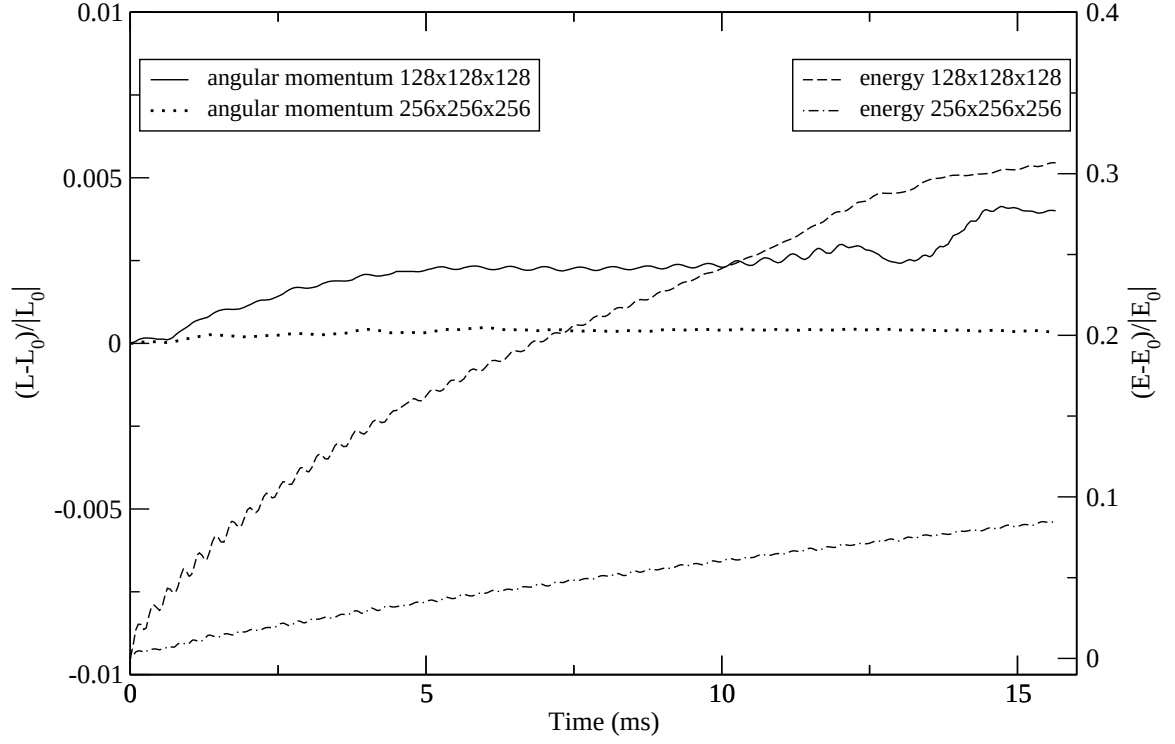


Figure 5.3: Conservation of angular momentum (left axis) and energy (right axis) plotted as relative difference to their initial value of simulation without back-reaction terms for 128^3 and 256^3 cells resolution.

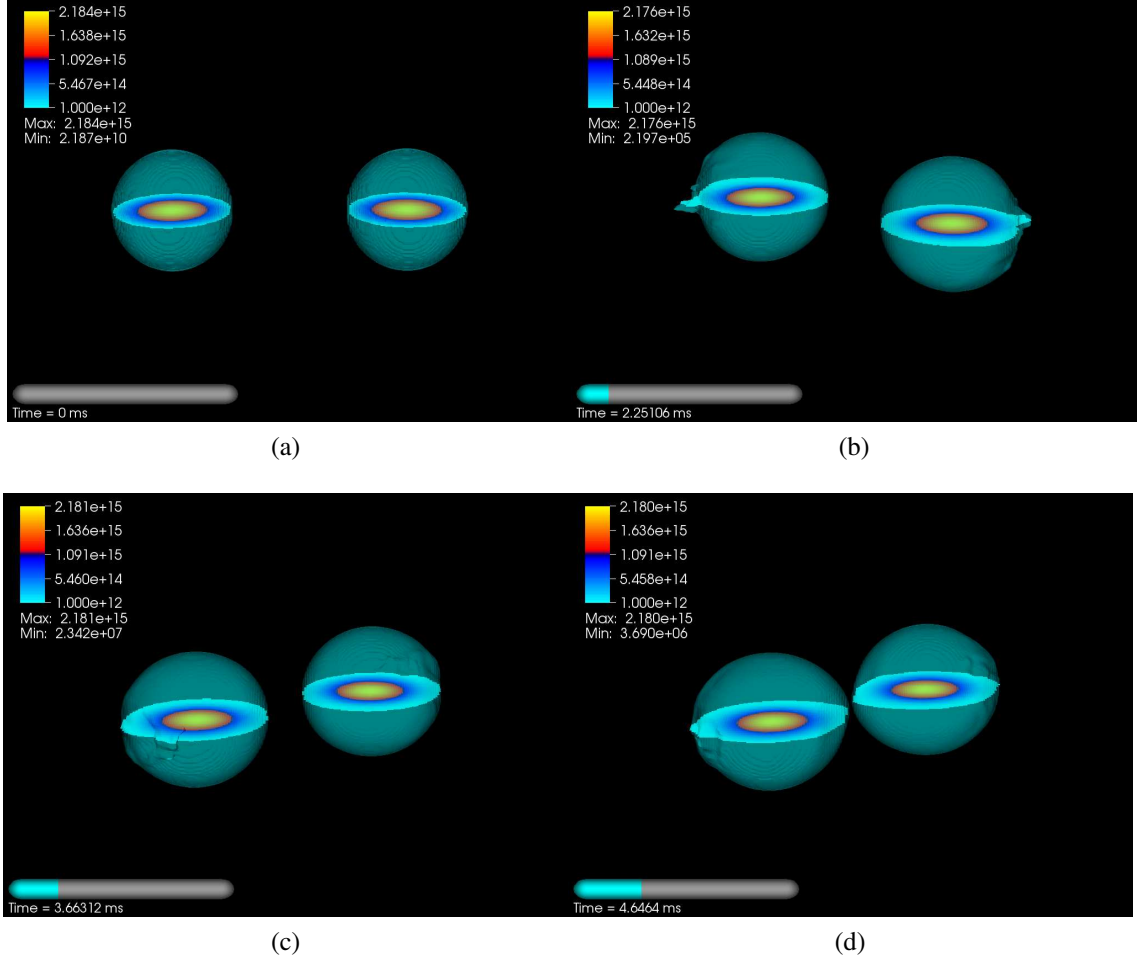


Figure 5.4: The last several orbits of the inspiraling phase of a neutron star binary starting from the initial condition of the simulation as shown in panel (a). A mass density slice in xy -plane through the center of each star is plotted here, together with a semi-transparent contour plot of mass density at $\rho = 1 \times 10^{12} \text{ gm cm}^{-3}$. A visualization threshold operator is applied to exclude the plotting of lower value, although the minimum value on the grid is shown on the legend. The stars are orbiting in the counter-clockwise direction as viewed looking down from positive z -direction.

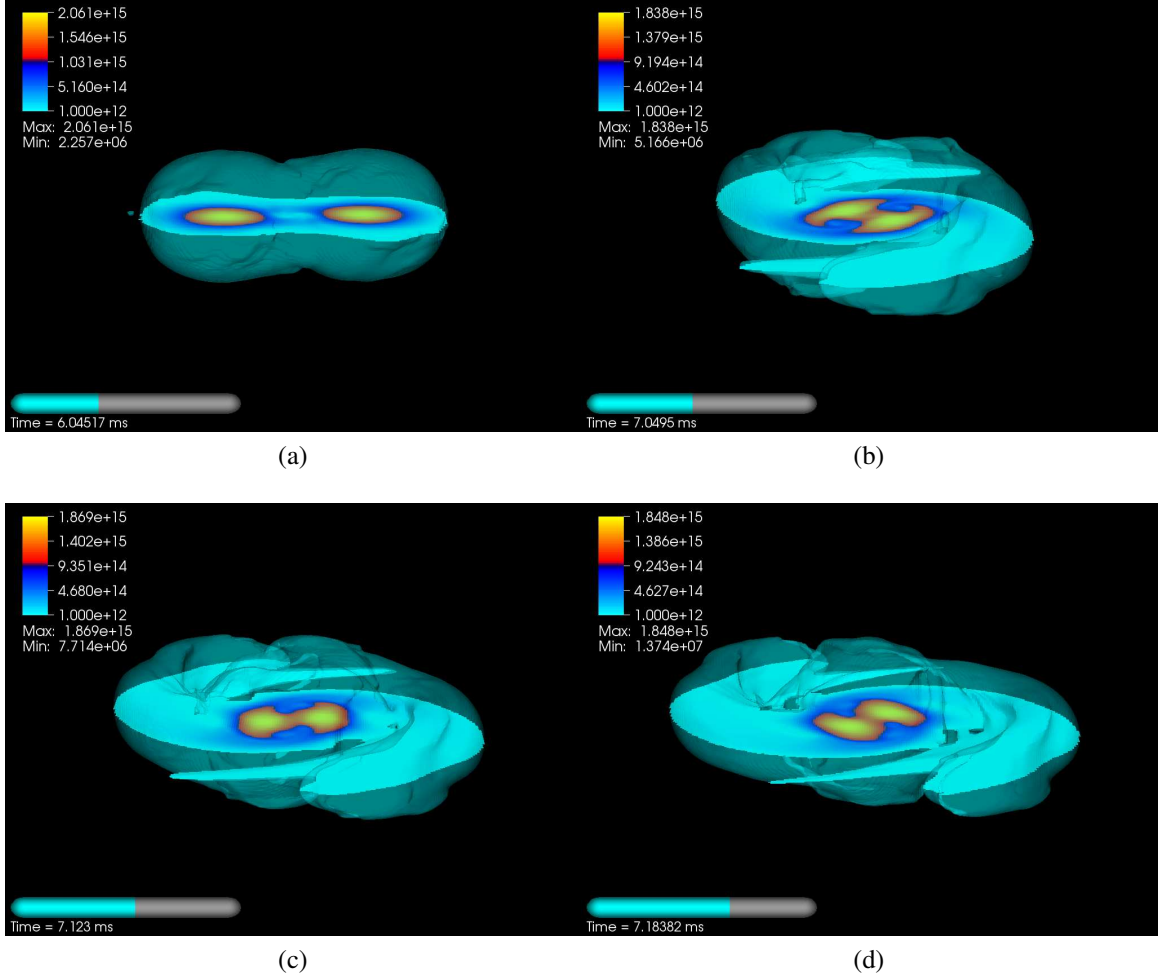


Figure 5.5: The merger phase of the neutron stars with the same plots as in figure 5.4. Panel (a) shows the plot after the initial contact of the two stars, followed by the coalescence of the stars within 1.2 ms, after which the two initial masses almost fully merge, as shown in panel (d).

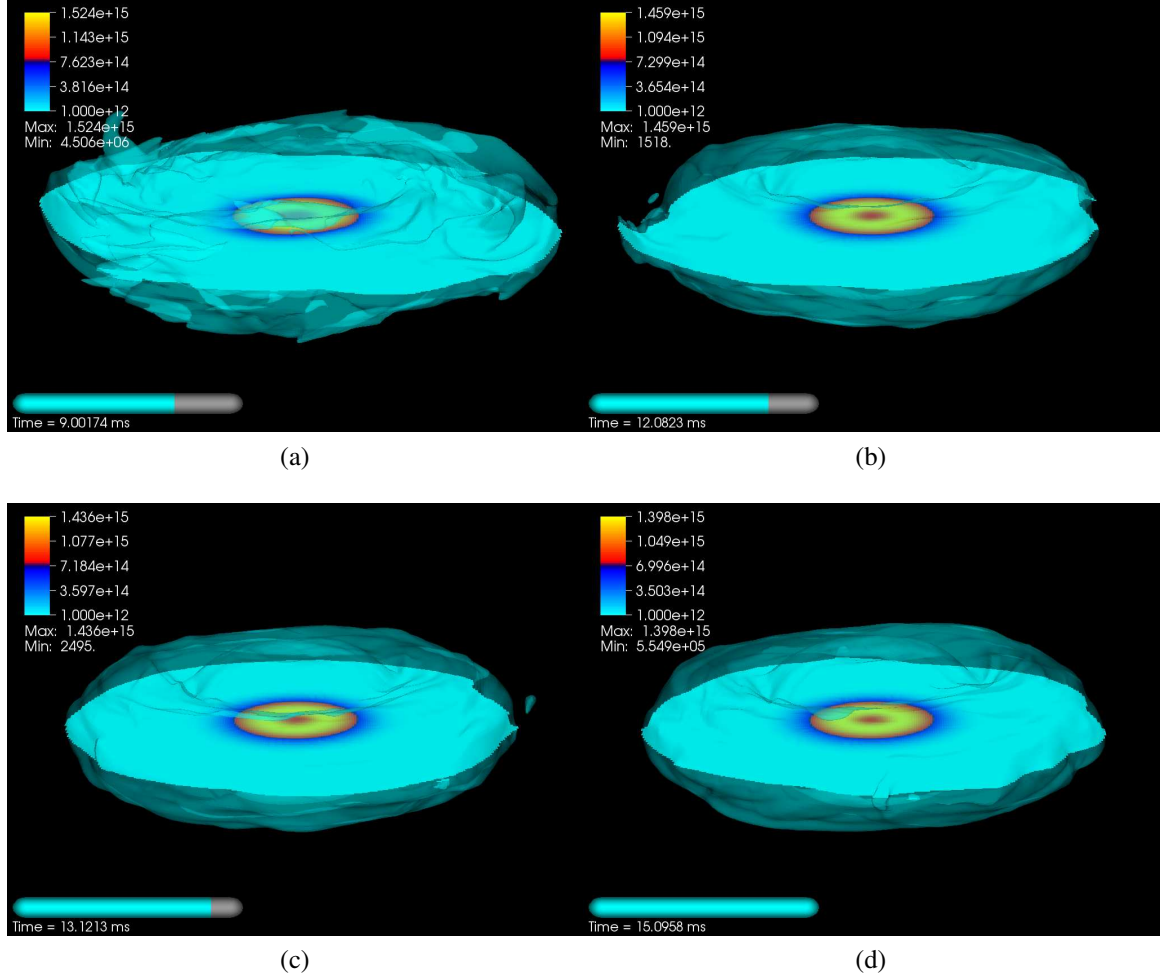


Figure 5.6: The final / ring-down phase of the neutron star merger with the same plots as in figure 5.4. Here we see that a large rotating disk around a central object has formed from the merger.

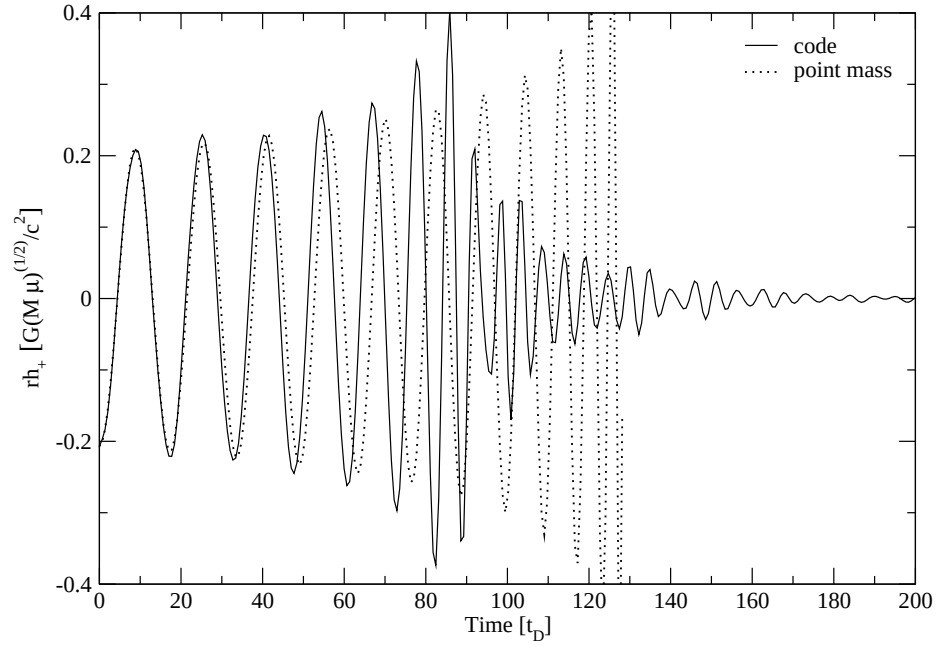
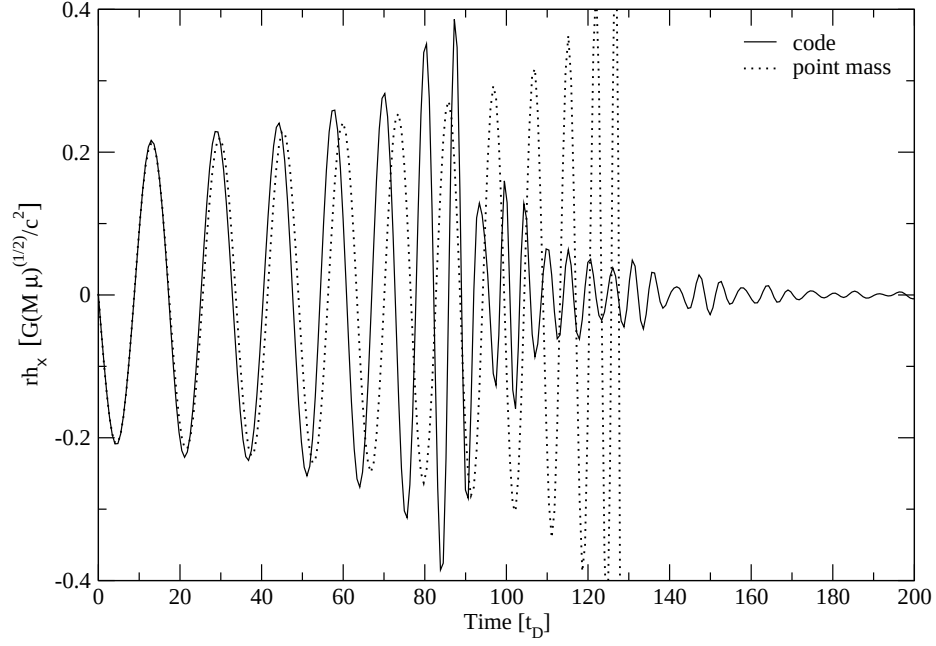


Figure 5.7: The two polarizations of gravitational waves for the merger simulation. The dotted lines show the gravitational waves of inspiralling point-mass.

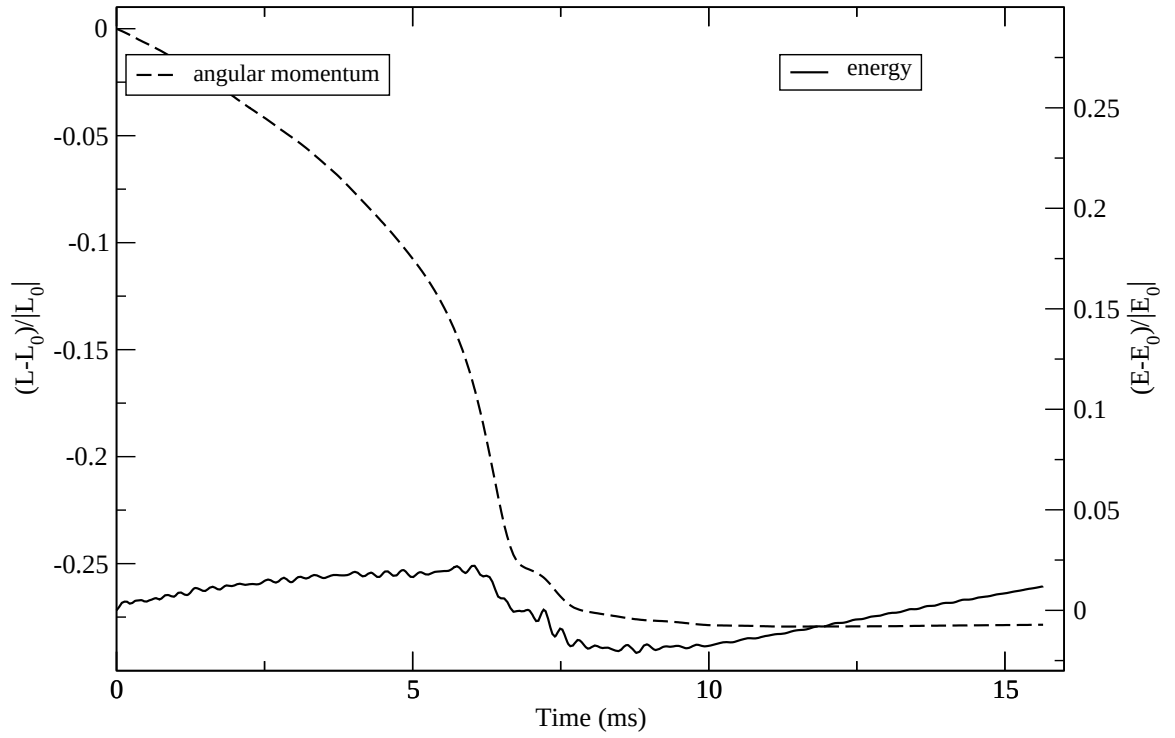


Figure 5.8: Angular momentum (left axis) and energy (right axis) plotted as relative difference to their initial value in the merger simulation.

disk around it. At the end of this phase (last panel in figure 5.5), the two stars are barely distinguishable.

The merger phase is followed by a ‘ring down’ phase, shown in figure 5.6, as the spiral arms are fully grown and have formed a massive disk around the central object. The disk becomes increasingly axisymmetric, halting the production of gravitational waves. No more loss of angular momentum and energy happens in this phase. We see in figure 5.8 that the system conserves its energy and momentum for $t > 10$ ms. Some differential rotation may still occur in the disk. It is likely that in this phase the central object collapses to form a black hole (Lattimer, 2000), although our simulation cannot show that due to it being post-Newtonian. How much mass can be supported and how long it takes before the central object collapses to form a black hole depends on the equation of state of the neutron stars, and is still open to investigation (Cook et al., 1994; Lattimer, 2000; Morrison et al., 2004).

Figure 5.7 shows the two gravitational wave polarizations produced by the system starting from the initial conditions of the simulation to the ring down phase. As previously mentioned, we see that the waves track those produced by a point-mass analytical calculation initially, but quickly go out of phase as tidal effects start to dominate in the late inspiral phase. This causes the stars to spiral faster than the point-mass counterpart, manifested in the increase of frequency and amplitude of the waveforms starting around $t_D = 60 = 5.2$ ms. The waves reach the maximum at around $t_D = 85$, and quickly decrease as the object formed by the coalescence grows axisymmetric. By $t_D = 160$, the gravitational wave production practically ceases.

It is also instructive to look at the energy emitted per unit frequency interval dE/df for the gravitational waves. The spectrum data contains rich information and signatures that are not immediately obvious from the waveforms. Thorne (1989) gives the expression for dE/df in the form:

$$\frac{dE}{df} = \frac{c^3}{G} \frac{\pi}{2} 4\pi r^2 f^2 \langle |\tilde{h}_+(f)|^2 + |\tilde{h}_\times(f)|^2 \rangle, \quad (5.28)$$

where the angle brackets denote an average over all sources, and $\tilde{h}(f)$ is the Fourier transform of the function $h(t)$. [Zhuge et al. \(1994\)](#) shows that

$$\langle |\tilde{h}_+(f)|^2 + |\tilde{h}_\times(f)|^2 \rangle = \langle |\tilde{h}_+(f)|^2 \rangle + \langle |\tilde{h}_\times(f)|^2 \rangle, \quad (5.29)$$

where

$$\begin{aligned} \frac{c^8}{G^2} r^2 \langle |\tilde{h}_+(f)|^2 \rangle &= \frac{4}{15} |\tilde{D}_{xx} - \tilde{D}_{zz}|^2 + \frac{4}{15} |\tilde{D}_{yy} - \tilde{D}_{zz}|^2 + \frac{1}{10} |\tilde{D}_{xx} - \tilde{D}_{yy}|^2 \\ &\quad + \frac{14}{15} |\tilde{D}_{xy}|^2 + \frac{4}{15} |\tilde{D}_{xz}|^2 + \frac{4}{15} |\tilde{D}_{yz}|^2, \end{aligned} \quad (5.30)$$

$$\frac{c^8}{G^2} r^2 \langle |\tilde{h}_\times(f)|^2 \rangle = \frac{1}{6} |\tilde{D}_{xx} - \tilde{D}_{yy}|^2 + \frac{2}{3} |\tilde{D}_{xy}|^2 + \frac{4}{3} |\tilde{D}_{xz}|^2 + \frac{4}{3} |\tilde{D}_{yz}|^2. \quad (5.31)$$

The energy spectrum for point-mass inspiral is given by [Cutler and Flanagan \(1994\)](#)

$$\frac{dE^p}{df} = \frac{\pi G \mu \mathcal{M}}{3c} \left(\frac{c^3}{\pi G \mathcal{M} f} \right)^{1/3}. \quad (5.32)$$

We have computed the spectrum dE/df for our simulation using equation 5.28. We prepend the simulation data with $\ddot{D}_{ij}^p$ from the point-mass formula (equation 5.22) before calculating the Fourier transform. By doing so, we have a long region of the inspiral phase in the frequency domain to ensure that we can see any cutoff frequency in our data. This is valid since initially the evolution of the simulation tracks the inspiral of the point mass (e.g. see figure 5.7).

Figure 5.9 shows the gravitational wave spectrum dE/df with the solid line representing the spectrum from the simulation prepended with point-mass data in the low-frequency inspiral regime. The dotted line shows the spectrum of the point-mass inspiral calculated from the analytical formula. We can identify some features of this plot. As f increases, we see that dE/df first drops below the point-mass inspiral value at $f \sim 800$ Hz, and then again reaches a local minimum at $f \sim 1500$ Hz. We identify this as the onset of the regime where the tidal effect starts to dominate, which causes the stars to coalesce faster than the point-mass inspiral. This is followed by a peak at $f \sim 2200$ Hz and secondary peaks at

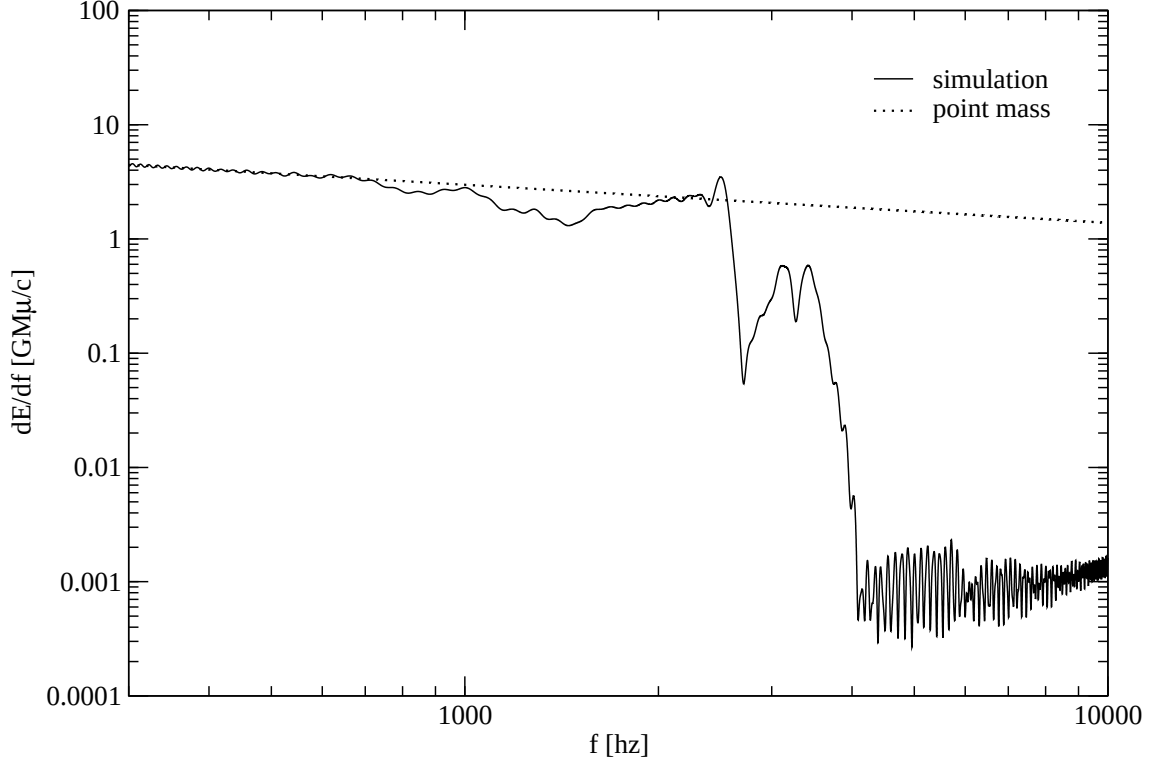


Figure 5.9: Gravitational wave spectrum dE/df . The solid line represents the spectrum from the simulation prepended with point-mass data in the low-frequency inspiral regime. The dotted line shows the spectrum of the point-mass inspiral calculated from the analytical formula.

$f \sim 3200$ Hz which we associate with the fairly rapid merger phase. The cutoff in dE/df happens rapidly as the gravitational waves production ceases.

5.5 Conclusion

In this chapter we have carried out a fully three-dimensional simulation of a neutron star merger with GenASiS. Although our model is still fairly simple, this simulation serves as a milestone in GenASiS development toward a more realistic merger simulation. We have shown that we can extract physical observables such as gravitational waveforms and spectra. These kinds of templates are necessary for ground-based gravitational wave detector data analysis. We have also shown that the spectra from such an event lie in the

frequency range of f 10 – 10000 Hz, the range covered by broadband detectors such as LIGO and VIRGO.

The relationship between the mass and radius of neutron stars is determined by the nuclear equation of state. As such, knowledge of these relationships provides constraints on the form of the nuclear equation of state. In this simulation, we have used a simple model of polytropes for the equation of state of the neutron star. A parameterized study of the equation of state covering the parameter spaces of mass and radius and their effects on the gravitational waveform signature is necessary to provide a catalog of observables. In the event of a physical observation, a matching in the catalog may give us knowledge of the neutron star quantities such as radius or mass, and thereby a better constraint on the equation of state (Lindblom, 1992; Cutler et al., 1993; Cutler and Flanagan, 1994). Such simulations using the Lagrangian smooth particle hydrodynamics (SPH) have been carried out by Zhuge et al. (1996). Our simulations have shown that we have the necessary tools and techniques to do a similar and more thorough study with an Eulerian implementation even just using the current version of GenASiS (see chapter 1 for the motivation of the Eulerian approach). Such parameter studies will be the subject of future work.

Chapter 6

Generation of Magnetic Fields by the Stationary Accretion Shock Instability

In this chapter we explore the amplification of magnetic fields in the post-bounce environment of core-collapse supernovae. These simulations demonstrate a suitable scientific application of GenASiS.

6.1 Introduction

Despite over four decades of intensive investigations, the details of the mechanism behind core-collapse supernovae remains elusive. In the modern paradigm for core-collapse supernovae, there is a phase of the stalled shock after the core bounce, followed by the revival of the shock that finally results in an explosion that disrupts the outer layers of the star, leaving behind a new neutron star. The details of the stalled shock revival are at the heart of the core-collapse supernova mechanism, and therefore subject to considerable research efforts. Recent studies have shown that the stalled shock itself is unstable to non-radial perturbations (Blondin et al., 2003; Blondin and Mezzacappa, 2006), and this instability, dubbed the ‘stationary accretion shock instability’ (SASI), may play a critical role in reviving the stalled shock that leads to explosions. Recent multiphysics supernova

simulations have confirmed the existence of the SASI (Bruenn et al., 2006; Buras et al., 2006; Burrows et al., 2006; Scheck et al., 2008; Marek and Janka, 2009). Furthermore, the importance of SASI has also been noted for its role in improving the conditions for neutrino energy deposition in the post-shock gas (Scheck et al., 2008; Marek and Janka, 2009), and in explaining the velocity distribution of young pulsars (Scheck et al., 2006).

Although the role of magnetic fields in supernova explosion mechanisms remains unclear, recent interest in its relevance in the context of core-collapse supernova has significantly increased. The discovery of magnetars (Duncan and Thompson, 1992)—neutron stars with very strong magnetic fields (of the order of 10^{14} – 10^{15} G)—, the theoretical discovery of the magnetorotational instability (MRI) (Balbus and Hawley, 1991), and the observation of collimated jets in supernovae associated with gamma-ray bursts (Woosley and Bloom, 2006) helped to spark this interest. The generally observed asphericity of core-collapse supernova explosions (Wang et al., 2001b) was also long thought to be caused by a magnetic field with rotation, although with the recent discovery of the SASI this assumption may be partially challenged. Recent works therefore have included magnetic fields in the modeling of core-collapse supernovae (Kotake et al., 2004; Ardeljan et al., 2005; Obergaulinger et al., 2006; Thompson et al., 2005; Shibata et al., 2006b; Burrows et al., 2007; Cerdá-Durán et al., 2007; Endeve et al., 2007; Suzuki et al., 2008; Mikami et al., 2008; Takiwaki et al., 2009).

The magnetohydrodynamics studies of core-collapse supernovae mentioned above rely on the progenitor having rapid rotation as the necessary ingredient for magnetic field amplification during collapse and post-bounce. The rotation acts as both energy reservoir and mechanical agent for the amplification via compression during collapse and winding of the field during the post-bounce phase. Strong magnetic fields, orders of magnitude stronger than the initial field of the progenitor star (Heger et al., 2005), are necessary if the magnetic field is to have any significant effect on the ensuing dynamics, hence the amplification. Most progenitors however are expected to have only modest initial rotation and initial field strength. This is one of the reasons that magnetohydrodynamics had been largely ignored for the modeling of core-collapse supernovae in the past.

The recent discovery of the SASI and its effect in generating phenomena previously attributed to the rotation of progenitor, particularly the asphericity of the explosion and pulsar spin (Blondin and Mezzacappa, 2007), raise the question whether it can also act as an agent of magnetic field amplification in the absence of initial rotation. Many of the past supernova simulations that include magnetic fields have either been done in only a single quadrant for the computational domain or only followed the post-bounce evolution up to a few tens of milliseconds. Both of these constraints necessarily exclude the development of the SASI. Most studies have also been carried out with axial symmetry imposed, which excludes the development of the spiral mode of the SASI (Blondin and Mezzacappa, 2007). Therefore in our study, we extend the models of Blondin et al. (2003) and Blondin and Mezzacappa (2007) to include an initially weak magnetic field, comparable in strength to the progenitor star. We perturb the initial condition and follow the evolution of magnetic fields as the SASI develops. Our results show that in the three-dimensional (3D) models, the flows are eventually dominated by the $m = 1$ (spiral) mode that amplify the magnetic field via flux tube stretching. Although the amplification of magnetic fields in our simulation is ultimately limited by numerical resistivity due to finite spatial resolution, our simulations suggest that SASI-generated magnetic fields are unlikely to be dynamically important for the dynamics of core-collapse supernovae. Nevertheless, our simulations suggest a mechanism for the magnetization of the proto-neutron star (PNS) in the absence of initial progenitor rotation. What follows is a summary of the study we previously published in Endeve et al. (2010).

6.2 Model and Numerical Setup

6.2.1 Initial Conditions

We set up our model as an idealized post-bounce supernova environment. The magnetized fluid is described by the ideal magnetohydrodynamics of equations 2.33 – 2.37, and modified to include gravity as source terms in the conservation of momentum and energy

equations as

$$\frac{\partial D}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^i) = 0, \quad (6.1)$$

$$\frac{\partial S^j}{\partial t} + \frac{\partial}{\partial x^i} (\rho v^j v^i + p \delta^{ij} - B^j B^i) = -\rho \frac{\partial \Phi}{\partial x^j}, \quad (6.2)$$

$$\frac{\partial E}{\partial t} + \frac{\partial}{\partial x^i} \left(\left[e + p + \frac{1}{2} \rho v^j v^j + \frac{1}{2} B^j B^j \right] v^i - B^i (\mathbf{B} \cdot \mathbf{v}) \right) = -\rho v^i \frac{\partial \Phi}{\partial x^i}, \quad (6.3)$$

$$\frac{\partial \mathbf{B}}{\partial t} = \nabla \times (\mathbf{v} \times \mathbf{B}), \quad (6.4)$$

$$\nabla \cdot \mathbf{B} = 0. \quad (6.5)$$

The variables have the same meaning as before (see § 2.1.3), with the gravitational potential Φ given by the point-mass formula $\Phi = -GM/r$, where G is Newton's gravitational constant, M is the mass of the central object, and r is the radial distance from the center of the star. We use a polytropic equation of state with adiabatic index $\Gamma = 4/3$. We also decompose the total energy E as $E = e_{\text{int}} + e_{\text{kin}} + e_{\text{mag}}$ where $e_{\text{int}} = p/(\Gamma - 1)$ is the internal energy density, $e_{\text{kin}} = (\rho \mathbf{v} \cdot \mathbf{v})/2$ is the kinetic energy density, and $e_{\text{mag}} = (\mathbf{B} \cdot \mathbf{B})/2$ is the magnetic energy density (also often referred to as the magnetic pressure).

We follow a similar setup of a post-bounce stalled supernova shock as in [Blondin et al. \(2003\)](#) and [Blondin and Mezzacappa \(2007\)](#). The mass of the central object is set to $M = 1.2 M_{\odot}$, and kept constant throughout the simulation. A steady-state, spherically symmetric accretion shock is placed at $r = R_{\text{sh}} = 200$ km with accretion rate set to $0.36 M_{\odot} \text{ s}^{-1}$. This accretion rate is maintained throughout the simulation. Although this accretion rate is large enough to increase the mass of the central object over the timescales we consider, we artificially set the rate of mass change of the central object to $\partial M / \partial t = 0$ so that a steady state solution of unperturbed initial condition may be constructed and compared against for this study. Ahead of the shock, matter falls into the shock with free-fall speed. We use a highly supersonic Mach number of 300 to set the pressure in this pre-shock gas. The hydrodynamic state just inside the shock is then determined from the Rankine-Hugoniot jump condition ([Courant and Friedrichs, 1977](#)). The structure of the fluid just inside the shock down to the inner boundary of $r = R_{\text{PNS}} = 40$ km is obtained by solving

the Bernoulli equation. A ‘cutout’ boundary is used as the inner boundary of our grid and may loosely be interpreted as the surface of the proto-neutron star (PNS). Fluid is allowed to flow through the cutout inner boundary in a manner that in our experience maintains the steady state solution in simulations without non-radial perturbation: the fluid velocity is held fixed to its initial value just inside the inner boundary, and the power laws for mass density ($\rho \propto r^{-3}$) and pressure ($P \propto r^{-4}$) obtained from the Bernoulli equation are used to dynamically interpolate values from cells just outside the inner boundary to ghost cells just inside the boundary.

The strength and topology of the magnetic field in a supernova progenitor are not known with confidence. For our models, we simply consider a purely radial initial field. This choice is consistent with a steady-state initial condition. Also collapse tends to drag any initial higher-order multipole moments of the field into a more radial configuration. Consider an initial poloidal field of about 10^6 G for the progenitor (Heger et al., 2005). During the collapse the mass density increases by about 5 orders of magnitude, and the magnetic field strength increases roughly as $B \propto \rho^{2/3}$, since the field is ‘frozen-in’ to the fluid. This gives a field strength of roughly a few times 10^9 G in the collapse core. In our base model we set $B_0 = 10^{12}$ G, where B_0 is the field strength at $r = R_{\text{PNS}}$. This initial field is not expected to have any effect on the early development of the SASI since both the ratio of the magnetic pressure to the fluid pressure and the ratio of the magnetic energy density to the kinetic energy density are small everywhere inside the shock. The value of the former is $e_{\text{mag}}/P < 2 \times 10^{-11}$, and the latter is $e_{\text{mag}}/e_{\text{kin}} < 2 \times 10^{-8}$. We have also varied B_0 in some of our models.

The magnetic field is added to the fluid in a ‘split monopole’ fashion with $\mathbf{B} = B_r \mathbf{e}_r$ with $B = \text{sign}(\cos \theta) \times B_0 (R_{\text{PNS}}/r)^2$, where θ is the polar angle in a spherical coordinate system. The magnetic field has positive and negative polarity in the northern and southern hemispheres respectively, implying existence of a thin current sheet in the equatorial plane. At the outer boundary the magnetic field is held constant throughout the simulations.

In one of our models, we add rotation about the z -axis to the initial condition by setting the azimuthal velocity to $v_\phi = l \sin \theta / r$ where l is the (constant) specific angular

momentum. This method of initializing the rotation is similar to the one used by Iwakami et al. (2009), except that we include rotation from the onset of the simulation rather than introducing it during the nonlinear evolutionary phase. Since our inner boundary is spherical, this study is limited to include only models with rotation rates that do not result in significant deviation from spherical symmetry. Specifically, in the rotating model we set the specific angular momentum to $l = 1.5 \times 10^{15} \text{ cm}^2 \text{ s}^{-1}$. This is relatively slow rotation, but consistent with the stellar evolution calculation of Heger et al. (2005).

6.2.2 Steady-state Standing Accretion Shock

Before we begin the study of SASI with magnetic field, we need to demonstrate that our code is able to maintain the steady-state solution of the standing accretion shock when there is no non-radial perturbation of the initial conditions. We choose a resolution that is high enough to give acceptable results for maintaining the steady-state solution. From experiments, we found this to be a cell width of $\Delta l \approx 1.56 \text{ km}$. Thus, this is the resolution we use as our base resolution in this study. We will also present results where we vary the resolution. At late times in the calculations however, we do not find convergence because highly nonlinear flows have structures on all grid scales, although global values (e.g. total kinetic energy inside the shock) are qualitatively the same for models with various resolutions.

With our base resolution of $\Delta l \approx 1.56 \text{ km}$, we evolve the steady-state solution to the standing accretion shock up to the timescale comparable to the time between bounce and shock revival in a core-collapse supernova. This duration is about 1 second. This will show that our code is able to integrate the MHD equations correctly on this timescale. Due to numerical errors and a slight mismatch of the analytical solution and the discretization, we expect transients from the analytical initial condition before the system finally settles to a new configuration that matches the steady-state solution for the discretized MHD equations.

The code's ability to maintain the steady-state solution is illustrated in figure 6.1. In this figure, total values on the grid, obtained by volume integrals over the computational domain, of internal energy density e_{int} , kinetic energy density e_{kin} , magnetic energy density e_{mag} , and gravitational energy density $e_{\text{grav}} = \rho\Phi$ are plotted as E_{int} , E_{kin} , E_{mag} , and E_{grav} , respectively. The accumulated total magneto-fluid energy flux density $F_{\text{fluid}} = E + p + \mathbf{B} \cdot \mathbf{B}/2$, and the gravitational energy flux density $F_{\text{grav}} = \rho\Phi\mathbf{v}$ that have been lost from the grid through the inner boundary and added to the grid from the inflow of the outer boundary, are also tracked. These are plotted as $\mathcal{F}_{\text{fluid}}^-$ and $\mathcal{F}_{\text{grav}}^-$ for the total magneto-fluid energy and gravitational energy lost through the inner boundary, and $\mathcal{F}_{\text{fluid}}^+$ and $\mathcal{F}_{\text{grav}}^+$ added to the grid due to the inflow outer boundary.

The initial transient period can be seen in figure 6.1 from time $t = 0$ to $t = 200$ ms. During this period the shock radius increases from $R_{\text{sh}} = 200$ km to $R_{\text{sh}} \approx 207$ km, where it settles to a stationary configuration. The expansion of the shock radius increases the shocked volume, which correspond to a small net increase in E_{kin} , as seen in the figure. Beyond this initial transient period, the energies in the computational domain remain constant. The sum of all the curves in figure 6.1, plotted as thick solid black line, is constant within numerical precision. This shows the code's ability to maintain the steady-state solution and correctly integrate the MHD equations on the timescale of interest.

6.3 Magnetic Field Amplification

6.3.1 Magnetic Field Evolution in the SASI

In this section we describe and explain the amplification of magnetic field due to SASI-induced flows in our three-dimensional models.

The development of the SASI needs to be initialized by a non-radial perturbation. In the axisymmetric case, Blondin et al. (2003) showed that the qualitative features of SASI evolution do not depend on the details of the perturbation. We confirm this result. In

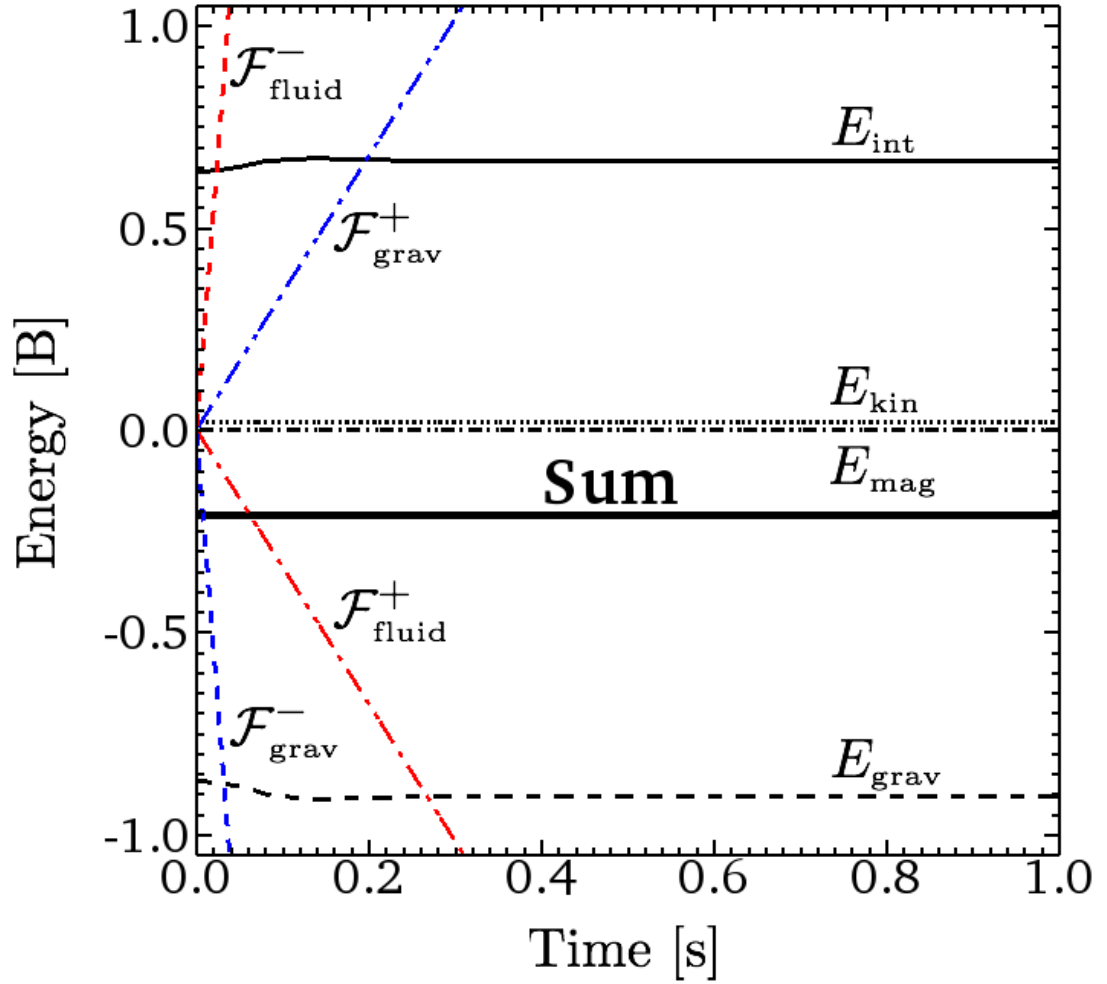


Figure 6.1: Conservation of energy for steady-state standing accretion shock. Total values on the grid of internal energy (black solid line), kinetic energy (black dotted line), magnetic energy (black dash-dot line) and gravitational energy are plotted over time. The energy unit is the Bethe, $1 \text{ B} = 10^{51} \text{ erg}$. The magneto-fluid energy and gravitational energy lost from the grid through the inner boundary are also plotted as red and blue dashed lines, respectively, while the magneto-fluid and gravitational energy coming into the grid due to inflow from the outer boundary are plotted as red and blue dot-dashed lines, respectively. The sum of all these are plotted as thick solid black line, showing conservation of energy within numerical precision.

Table 6.1: Tabular overview of three-dimensional SASI models.

Model Name	B_0 [G]	l [$\text{cm}^2 \text{s}^{-1}$]	Perturbation	Spatial Resolution [km]
3DB12AI	1×10^{12}	0	axisymmetric	300/128
3DB12Am	1×10^{12}	0	axisymmetric	300/192
3DB12Ah	1×10^{12}	0	axisymmetric	300/256
3DB12Rm	1×10^{12}	0	random	300/192
3DB12ΩRm	1×10^{12}	1.5×10^{15}	random	300/192
3DB10Rm	1×10^{10}	0	random	300/192

the three-dimensional case, eventually the SASI is dominated by the $m = 1$ (spiral) mode, regardless of the perturbation, although the details of the early evolution may vary.

In our simulations, we use two different perturbations to initiate the SASI. The first one, dubbed ‘axisymmetric’ perturbation, is done by introducing two tori in the pre-shock gas, one in the northern and one in the southern hemisphere, whose density is increased by 20% compared to the non-perturbed steady-state flow. The axisymmetric perturbation may favor the $l = 1$ sloshing mode of the SASI. For comparison therefore, we also use a ‘random pressure’ perturbation in our simulations, where a small amplitude (1%) random pressure is introduced inside the shock to initiate the SASI.

For our 3D models, we have chosen to use the initial magnetic field $B_0 = 10^{12}$ G for most of our models. We also have one model with $B_0 = 10^{10}$ G for comparison. We vary the spatial resolution of our simulations to investigate the effect of resolution on the magnetic field amplification. One of the models has an initial rotation with specific angular momentum $l = 1.5 \times 10^{15} \text{ cm}^2 \text{s}^{-1}$ about the z -axis. Table 6.1 gives an overview of all our models.

6.3.1.1 Reference Model with Axisymmetric Perturbation

We begin by exploring the evolution of the magnetic field in model 3DB12Am as a reference model. The axisymmetric perturbation in this model initiates the sloshing mode of the SASI in the early state of its development. Figure 6.2 provides an overview of the magnetic field

evolution of this model. (Movie* showing the full evolution of the magnetic field magnitude for this model is available online as an attachment of this document.)

Plotted in figure 6.2 are the magnitude of the magnetic fields overlaid with density contours at selected times. The axisymmetric perturbation initiates the sloshing mode in the early time of the evolution, as shown in the upper left panel of this figure. The total magnetic energy and kinetic energy inside the shock are plotted over time in figure 6.3 on left and right panel, respectively. Several distinct stages can be identified in this simulation.

The evolution begins right after the perturbation has been applied to the initial condition. Until about $t = 200$ ms, there is an early oscillatory period with relic transients from the initial perturbation. The axisymmetric perturbation favors the $l = 1$ sloshing mode. In this early stage, the shock remains quasi-spherical, but its overall position shifts up and down relative to the PNS. This sloshing can be seen clearly in the upper left panel of figure 6.2. There is also a symmetry along the z -axis at this stage. On figure 6.3 this symmetry is shown by curves of the x - and y - components of both the magnetic and kinetic energy that fall on top of each other.

The SASI-induced flows result in magnetic field amplification around the axis of symmetry. Between 200 to about 420 ms, there is a build up of the magnetic field around the z -axis, as can be seen from the structure of the magnetic field on the left upper panel of 6.2. The left panel of 6.3 shows that most of the magnetic energy is concentrated more and more in the z -component during this period. At 400 ms we find that $E_{\text{mag}} \approx E_{\text{mag},z}$ where $E_{\text{mag},z} = B_z^2/2$.

As the accretion shock sloshes up and down, the infalling materials hit the shock at an oblique angle. This introduces lateral velocities to the matter inside the shock. The build up of this leads to more vigorous non-axisymmetric flows. At $t = 420$ ms non-axisymmetric modes takes over and disrupt the magnetic field structure along the z -axis. On the top right panel of figure 6.2 a disrupted relic of this structure can be seen. The magnetic energy is distributed equally among the components at $t \geq 480$ ms with $E_{\text{mag},x} \approx E_{\text{mag},y} \approx E_{\text{mag},z} \approx$

*This movie was rendered by Ross Toedte at the Oak Ridge Leadership Computing Facility, ORNL.

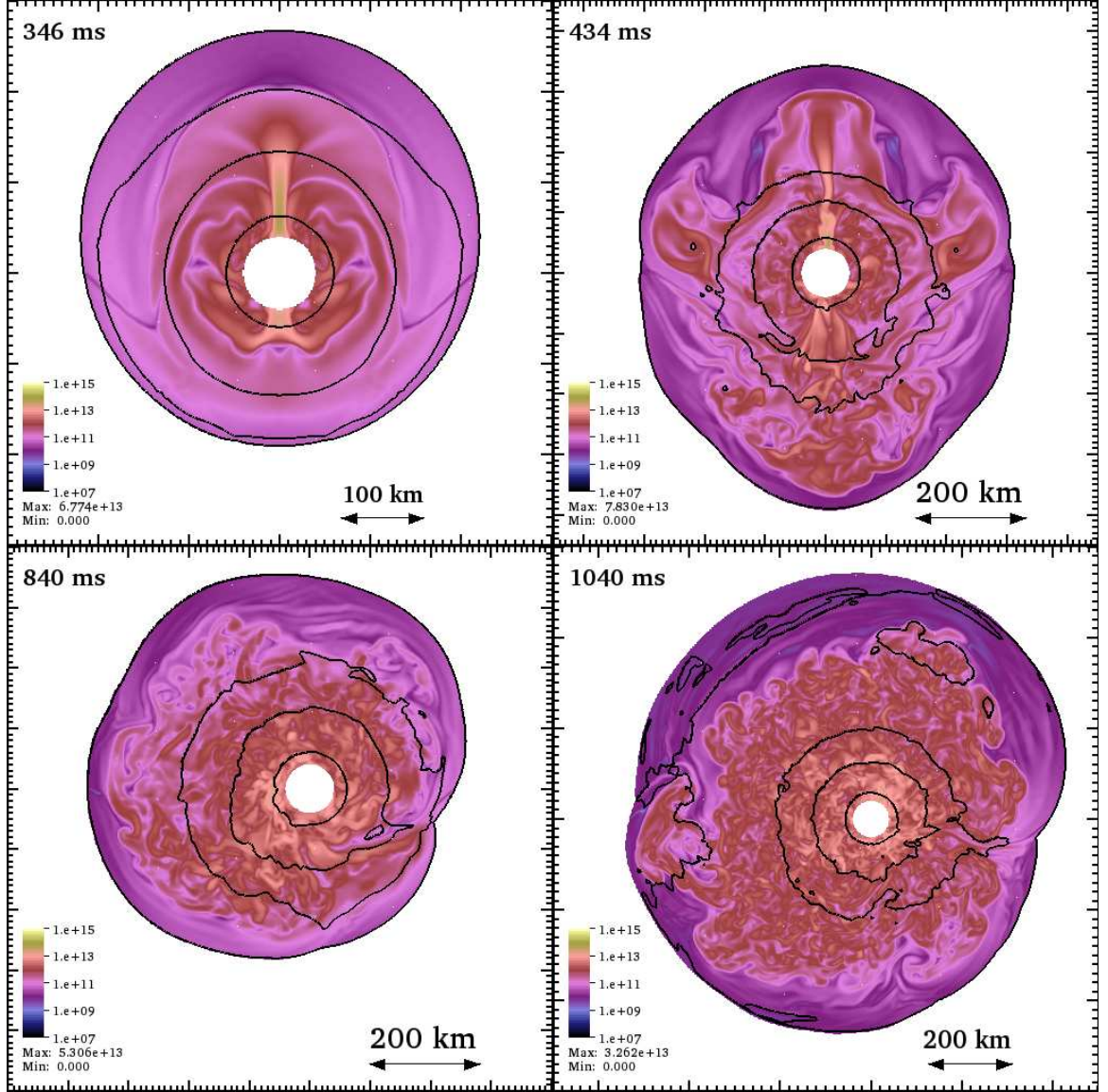


Figure 6.2: Snapshots showing the evolution and distribution of the magnitude of the magnetic field in a slice through SASI model 3DB12Am. The times of the snapshots are indicated in the upper left corner of each panel. The color scale gives the magnetic field magnitude (in G). Note also that the top left panel scale bar is 100 km, while that in the other panels is 200 km. The top two panels show a slice of the xz -plane through the origin, while the two bottom panels show the evolution through a slicing plane whose normal vector is parallel to the total angular momentum vector of the flow between the PNS and the shock surface. Contours of constant density are plotted as black lines; starting with the innermost, they denote $\rho = 10^{10}$, 10^9 , 3×10^8 , and 6×10^7 g cm $^{-3}$. The last contour is visible only on the lower right panel.

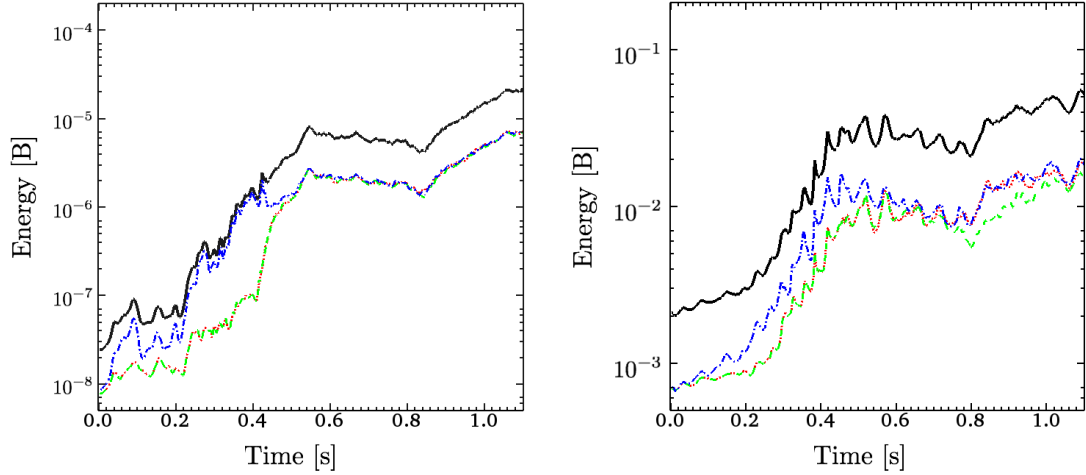


Figure 6.3: Evolution of magnetic and kinetic energies in a 3D model perturbed with the axisymmetric perturbation (model 3DB12Am). In the left panel we plot the total magnetic energy inside the shock E_{mag} (solid, thick black line), the individual components $E_{\text{mag},x}$, $E_{\text{mag},y}$, and $E_{\text{mag},z}$ (dotted red, dashed green, and dash-dot blue lines, respectively). In the right panel we plot the evolution of the kinetic energy inside the accretion shock: Total (solid black line), and the individual components $E_{\text{kin},x}$ (dotted red line), $E_{\text{kin},y}$ (dashed green line), and $E_{\text{kin},z}$ (dash-dot blue line).

$E_{\text{mag}}/3$ (see also left panel of figure 6.3). The magnetic energy continues to grow as the SASI develops non-linearly until about $t = 540$ ms.

This is followed by a period extending for about 300 ms where the magnetic energy between the PNS and shock surface shows a declining trend. This decline is caused by multiple factors: the disruption of the concentration of magnetic energy through the surface of the PNS, the shrinking of the shock volume V_{sh} , and a slowed magnetic energy generation rate while the post-shock flow rearranges. The magnetic energy density, $E_{\text{mag}}/V_{\text{sh}}$, continues to grow slowly during this phase. The total kinetic energy shows the same declining trend in this period. The kinetic energy exhibits a growing trend due to the sloshing mode up to about $t = 615$ ms, at which time it becomes less organized. At this point the components of the kinetic energy becomes roughly equal: $E_{\text{kin},x} \approx E_{\text{kin},y} \approx E_{\text{kin},z}$ where $E_{\text{kin},\chi} = \rho v_{\chi}^2/2$

After this ‘pausing’ phase, a gradual increase of the the magnetic energy generation can be seen for $t > 830$ ms. The magnetic energy continues to grow until near the end of the

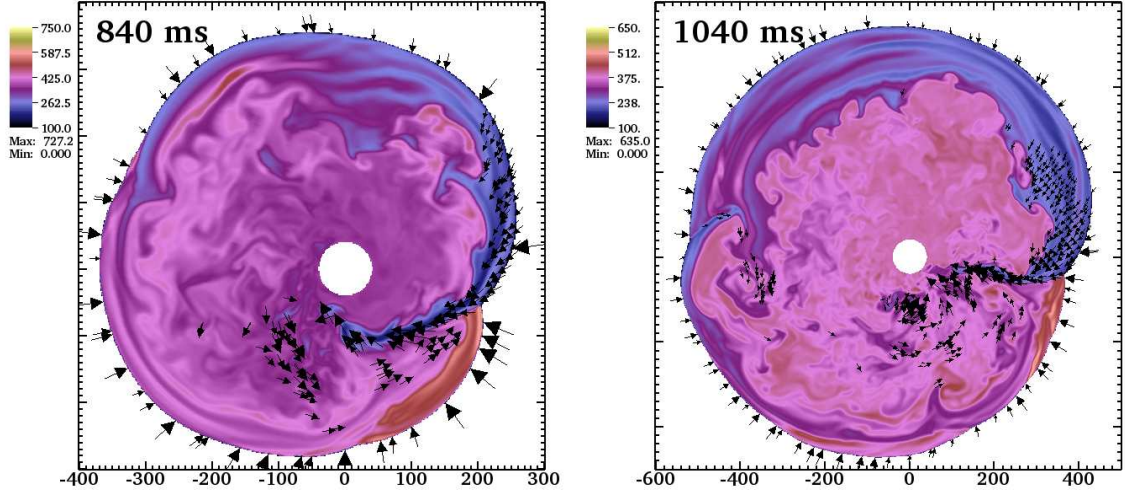


Figure 6.4: Snapshots showing the polytropic constant ($\kappa = p/\rho^\Gamma$) at selected times during the spiral mode of SASI. Velocity vectors where $|\mathbf{v}| \geq c_s = \sqrt{\Gamma p/\rho}$ are overlaid on both plots. The two selected times of the plots correspond to the two lower panels of figure 6.2

simulation, where it appears to be leveling off at a value of about 2.5×10^{-5} B, almost 3 orders of magnitude higher than the initial value. Prior to this increase of magnetic energy, at around $t = 800$ ms a clear spiral mode pattern emerges in the fluid flow. Figure 6.4 illustrates this, where we plot the polytropic constant (a proxy for the fluid entropy) at two instances separated by two full revolutions about the PNS. The two panels in figure 6.4 correspond to the two lower panels of figure 6.2. The spiral mode of the SASI generates a significant amount of angular momentum about the PNS, shown in figure 6.5. At the end of the simulation, the angular momentum is 3.4×10^{47} g cm² s⁻¹, which is consistent with what reported by Blondin and Mezzacappa (2007).

Figure 6.4 shows the triple point where an internal shock inside the accretion is connected to the accretion shock (Blondin and Mezzacappa, 2007). Ahead of the triple point, a plunging supersonic stream penetrates down toward the PNS, as indicated by the black velocity vectors. This flow introduces a shear that may be susceptible to the Kelvin-Helmholtz instability and other fluid instabilities associated with velocity shear. This often results in turbulent flows. The shearing region connected to the triple point generates fluid

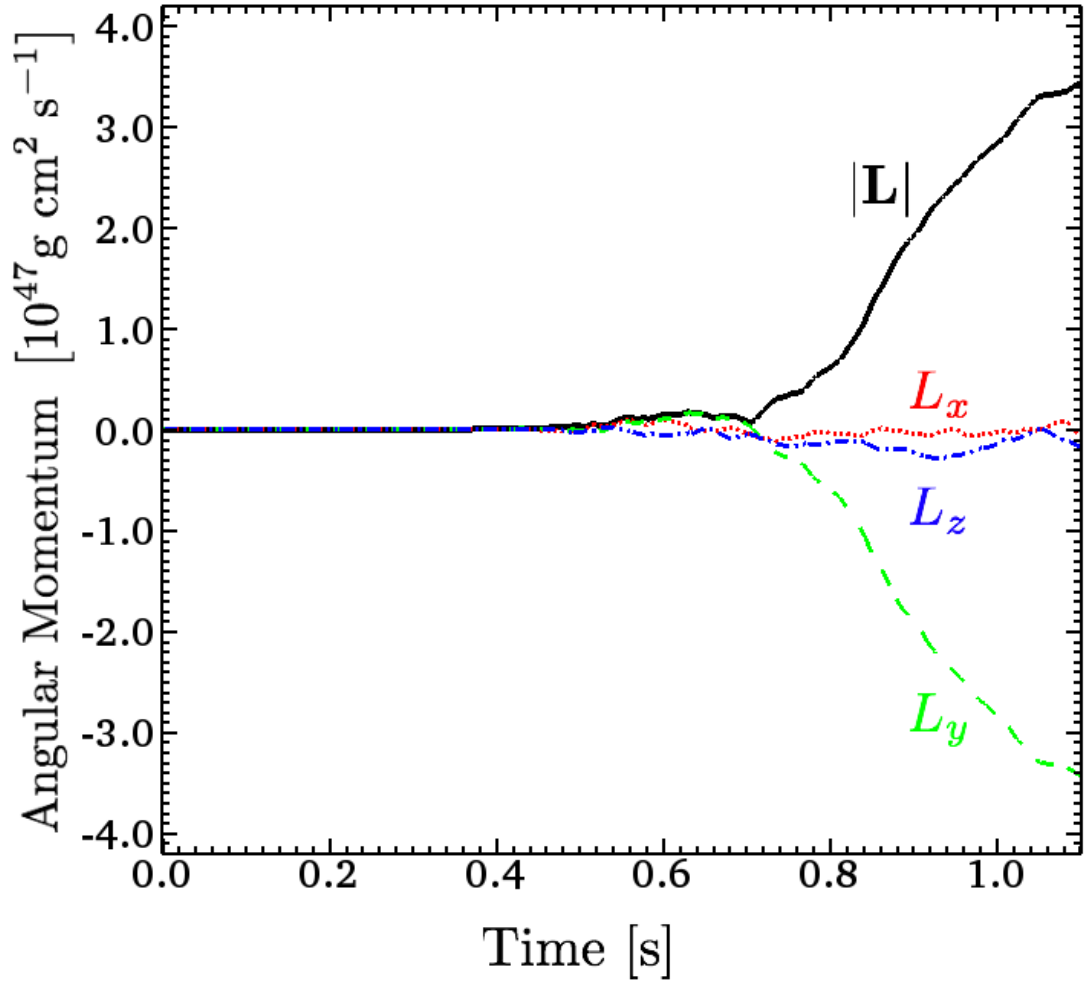


Figure 6.5: Angular momentum of the matter between the shock surface and the PNS for model 3DB12Am. The total angular momentum $|\mathbf{L}| = \sqrt{L_x^2 + L_y^2 + L_z^2}$ is plotted as solid black line; the individual components L_x , L_y , L_z are plotted as dotted red line, dashed green line and dash-dot blue line, respectively.

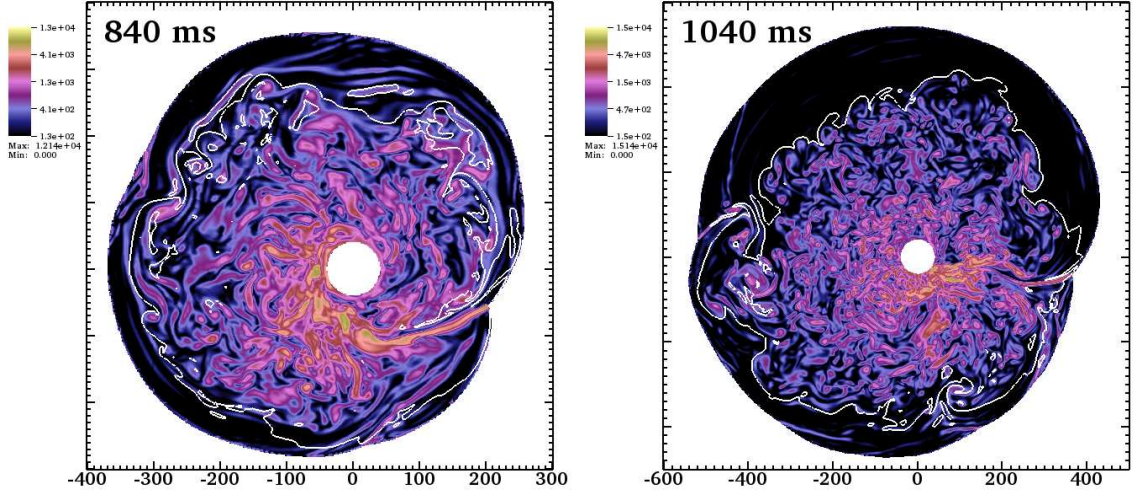


Figure 6.6: The distribution of fluid vorticity $|\omega| = |\nabla \times \mathbf{v}|$ at late times of SASI. The selected times for these panels correspond to the two bottom panels of figure 6.2. Vorticity is plotted in units of s^{-1} . The white contours are plotted where the magnitude of the magnetic field is 6×10^{10} G and 4×10^{10} G.

vorticity—a local measure of the rate of rotation of the fluid—which has been pointed out to be helpful for magnetic field generation (Mee and Brandenburg, 2006). In figure 6.6 we plot the fluid vorticity at selected times corresponding to the two bottom panels of figure 6.2. A clear similarity can be seen for the distribution of the magnetic field and the fluid velocity at these times.

At the end of the simulation, the magnetic field evolves into an intermittent ‘flux rope’ structure. The bulk of the magnetic energy is stored in fields with strength around 10^{12} G, although there are extended regions with magnetic field strength that exceeds 10^{13} G. Figure 6.7 shows the distribution of the magnetic field magnitude as function of radius. The magnetic energy, however, is still far below both the internal and kinetic energies of the post-shock flows. In some regions, the magnetic energy density reaches up to about 10% of the kinetic energy density, and 10% of the fluid pressure intermittently, but the magnetic energy does not seem to impact the dynamics of the SASI evolution in any significant way.

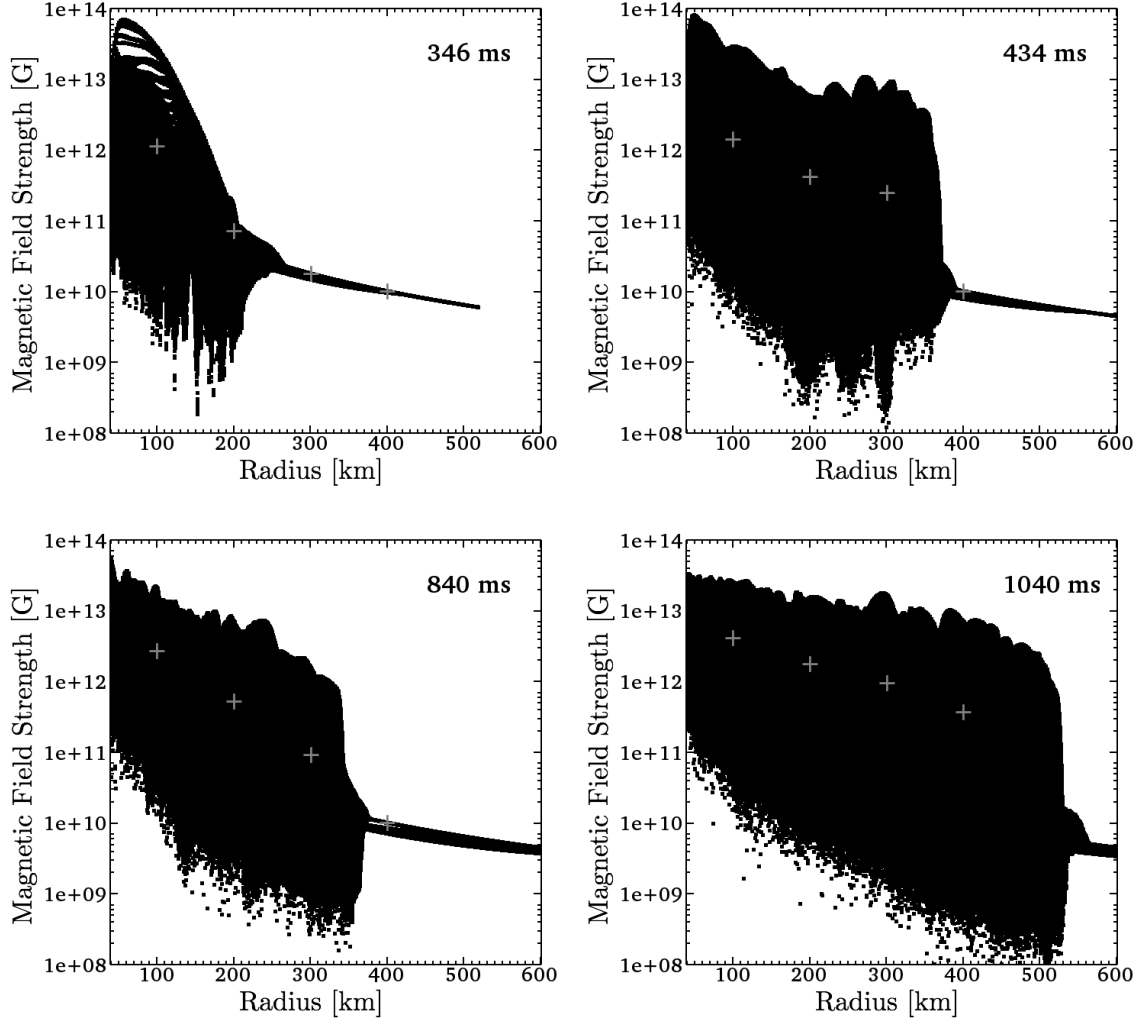


Figure 6.7: Scatter plot of the magnetic field magnitude as a function of the radius for model 3DB12Am. The selected times correspond to the snapshots of figure 6.2. Plus signs denote the RMS value of the magnetic field in spherical shells bounded by $r^{\pm} = r \pm 25$ km, with $r = 100, 200, 300$, and 400 km.

6.3.1.2 Model with Random Pressure Perturbation

The previous model 3DB12Am with axisymmetric perturbation quickly developed the $l = 1$ sloshing mode due to the nature of the perturbation. To complement this model and investigate any dependence of the perturbation method on the magnetic field generation, we have computed three different models in addition to the model 3DB12Am at the same spatial resolution. The SASI in these models is initiated with random pressure perturbations. There is one non-rotating model with initial magnetic field $B_0 = 10^{12}$ G (3DB12Rm), another non-rotating model with weaker initial magnetic field $B_0 = 10^{10}$ G (3DB10Rm), and a rotating model with initial magnetic field $B_0 = 10^{12}$ G and initial specific angular momentum $l = 1.5 \times 10^{15} \text{ cm}^2 \text{ s}^{-1}$ about the z -axis (3DB12ΩRm).

Figure 6.8 shows a brief overview of the results of these numerical experiments. In this figure, we plot the relative change in total magnetic energy between the PNS and the shock over time (upper left panel), total angular momentum between the PNS and the shock (upper right panel), kinetic energy of the flow between the PNS and the shock (lower left panel), and the average shock radius $\bar{R}_{\text{sh}}$. The first quantities are integrated over the volume bounded by the inner boundary (the cutout) and the accretion shock surface. The average shock radius is defined as the radius of a sphere whose volume is equal to that encompassed by the shock. Models 3DB12Am, 3DB12Rm, 3DB12ΩRm, and model 3DB10Rm are represented by black, red, blue, and green lines, respectively.

Several features common to all models can be identified. The magnetic energy shows a period of exponential increase followed by a period of less vigorous growth in all models. At the end of the simulations, the magnetic energy gets amplified by a factor of a few thousands. In all models, the spiral mode eventually dominates the SASI. This is consistent with the results of Blondin and Mezzacappa (2007). The magnetic energy growth appears to be responsive to the spiral mode of SASI. In all models the angular momentum reaches similar values on the order of $10^{47} \text{ g cm}^2 \text{ s}^{-1}$, sufficient to impact the rotation rate of the PNS. The kinetic energy also reaches the same levels in all models.

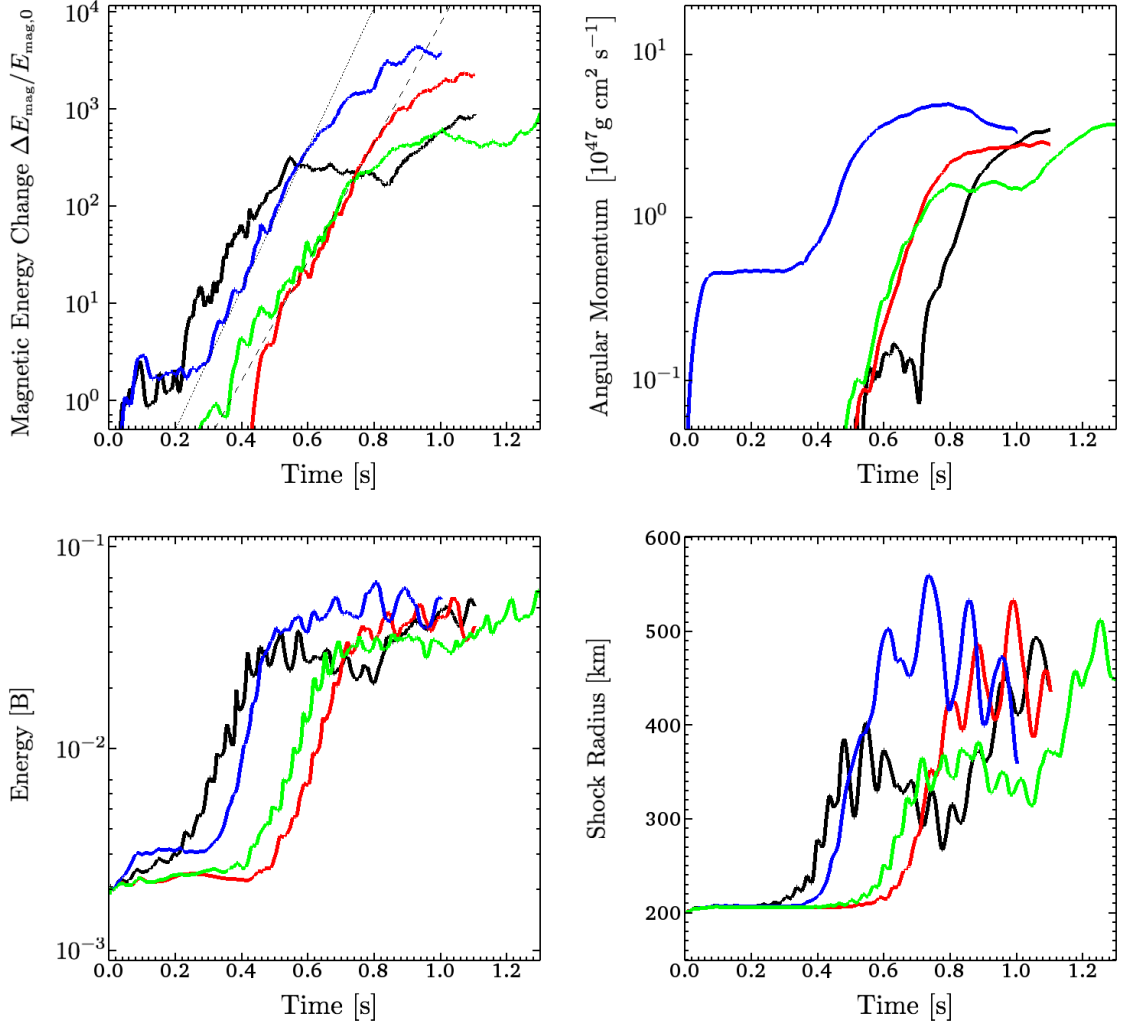


Figure 6.8: Overview of all SASI 3D models at 300/192 km spatial resolution. The plots show the relative change in total magnetic energy between the PNS and the shock over time (upper left panel), total angular momentum between the PNS and the shock (upper right panel), kinetic energy of the flow between the PNS and the shock (lower left panel), and the average shock radius $\bar{R}_{\text{sh}} = (3V_{\text{sh}}/4\pi)^{1/3}$ (lower right panel). For all panels, the results are plotted for the model 3DB12Am (black), model 3DB12Rm (red), model 3DB12ΩRm (blue), and model 3DB10Rm (green). The initial magnetic energy is 2.3×10^{-12} B for model with $B_0 = 10^{10}$ G and 2.3×10^{-8} B for model with $B_0 = 10^{12}$ G. In the upper left panel, reference lines for exponential growth with e -folding times of 71 ms and 60 ms are drawn as thin dashed and dotted blue lines, respectively.

A correlation can be seen between the initiation of magnetic energy growth (upper left panel) with the onset of the nonlinear phase of SASI in all models (lower left panel). In both models 3DB12Rm (red) and model 3DB12 Ω Rm (blue), the trends of the magnetic energy growth continue for awhile even after the kinetic energy starts to level off around 500 ms and 800 ms for those models. All the models with random perturbations show both the sloshing and spiral mode early in the evolution, while the model with axisymmetric perturbation does not show the spiral mode until later. The model with initial rotation enters (3DB12 Ω Rm) enters the nonlinear state sooner, and the magnetic energy grows faster than in the other non-rotating models. It also develops more directly into the spiral mode pattern. During the simulation, the model with initial rotation seems to somewhat maintain its angular momentum close to the original axis of rotation (to within an angle of $\arctan(\sqrt{L_x^2 + L_y^2}/L_z) \lesssim 0.2$ rad), while the non-rotating models have their angular momentum vectors change direction in a seemingly random fashion when they enter the SASI spiral mode.

From these comparisons, we can draw two initial conclusions. The fact that the model with the weaker field strength (3DB10Rm) develops similarly to the other models seems to indicate that the magnetic field has little effect on the nonlinear evolution of the SASI. Secondly, the growth rate of the magnetic fields at the end of the simulations seem to indicate that the magnetic energy will not attain significantly higher levels on a timescale that is relevant for core-collapse supernovae.

6.3.2 Mechanisms for Magnetic Field Amplification

In the previous subsection we saw that SASI-induced flows are capable of amplifying the magnetic field inside the shock. Preliminary observation (see figure 6.8) suggests that the increase of the magnetic energy is at the expense of the kinetic energy. When the SASI is in the nonlinear stage, there is a significant kinetic energy of the flow available as the immediate source of the magnetic energy. In this subsection, we explain the mechanisms for magnetic field amplification.

Let us consider the evolution of the scalar magnetic energy density to help us pinpoint the source of the magnetic field amplification. From the magnetic induction equation (equation 6.4), it can be shown that the magnetic energy density evolves according to

$$\frac{\partial e_{\text{mag}}}{\partial t} = \mathbf{B} \cdot [(\mathbf{B} \cdot \nabla) \mathbf{v} - (\mathbf{v} \cdot \nabla) \mathbf{B} + \mathbf{v} \nabla \cdot \mathbf{B} - \mathbf{B} \nabla \cdot \mathbf{v} - \nabla \times (\eta \mathbf{J})], \quad (6.6)$$

where the first, second, and fourth terms on the right hand side are, conventionally, said to represent magnetic field evolution due to stretching, advection, and compression, respectively. The third term is the magnetic monopole term which vanishes analytically but is retained here. A dissipative term is also added as the last term in equation 6.6, containing the scalar resistivity η . The dissipative term should only appear when the non-ideal electric field $-\mathbf{v} \times \mathbf{B} + \eta \mathbf{J}$ is used in the magnetic induction equation, where the current density is obtained from Ampère's law, $\mathbf{J} = \nabla \times \mathbf{B}$.

Although we are only concerned with ideal MHD here, the numerical method for solving the magnetic induction equation contains dissipative terms that manifest as numerical resistivity in the regions where the magnetic field varies significantly over a few computational grid cells. Physically, magnetic energy dissipation is extremely small in the supernova environment. However, to achieve such realism is computationally prohibitive and not feasible in numerical simulations of the type presented here. Therefore it is important to consider the effect of numerical resistivity in our analysis.

The MHD Poynting theorem can also be used to rewrite equation 6.6 as

$$\frac{\partial e_{\text{mag}}}{\partial t} + \nabla \cdot [\mathbf{P} + \eta \mathbf{J} \times \mathbf{B}] = -\mathbf{v} \cdot (\mathbf{J} \times \mathbf{B}) - \eta \mathbf{J} \cdot \mathbf{J}, \quad (6.7)$$

where the Poynting vector is $\mathbf{P} = (\mathbf{E} \times \mathbf{B}) = [\mathbf{v}(\mathbf{B} \cdot \mathbf{B}) - \mathbf{B}(\mathbf{B} \cdot \mathbf{v})]$. This equation shows that the magnetic energy density increases through work done against the Lorentz force (first term on the right-hand side), provided that it overcomes any losses due to Joule dissipation, i.e. resistivity (second term on the right-hand side). The Lorentz work term $W_L = -\mathbf{v} \cdot (\mathbf{J} \times$

$\mathbf{B}$) can be either positive or negative; the dissipative term $Q_J = \eta \mathbf{J} \cdot \mathbf{J}$ can only decrease the magnetic energy.

To identify the mechanisms responsible for magnetic energy growth in our simulations, we compare the individual terms on the right-hand side of equation 6.6 through magnetic energy growth rates due to stretching, advection, and compression, defined respectively as

$$\sigma_{\nabla \mathbf{v}} = \frac{2\langle \mathbf{B} \cdot [(\mathbf{B} \cdot \nabla) \mathbf{v}] \rangle}{\langle \mathbf{B} \cdot \mathbf{B} \rangle}, \quad (6.8)$$

$$\sigma_{\mathbf{v} \cdot \nabla} = -\frac{2\langle \mathbf{B} \cdot [(\mathbf{v} \cdot \nabla) \mathbf{B}] \rangle}{\langle \mathbf{B} \cdot \mathbf{B} \rangle}, \quad (6.9)$$

$$\sigma_{\nabla \cdot \mathbf{v}} = -\frac{2\langle \mathbf{B} \cdot [\mathbf{B} \nabla \cdot \mathbf{v}] \rangle}{\langle \mathbf{B} \cdot \mathbf{B} \rangle}. \quad (6.10)$$

Angle brackets denote an average over the volume encompassed by the shock. The growth rate due to magnetic monopoles is defined as

$$\sigma_{\nabla \cdot \mathbf{B}} = -\frac{2\langle \mathbf{B} \cdot [\mathbf{v} \nabla \cdot \mathbf{B}] \rangle}{\langle \mathbf{B} \cdot \mathbf{B} \rangle}, \quad (6.11)$$

which we included in our analysis as a consistency check and show that it remains small in our simulations. For ideal MHD, the magnetic growth rate $\sigma_{e_{\text{mag}}} = \langle e_{\text{mag}}^{-1} \rangle \langle \partial e_{\text{mag}} / \partial t \rangle$ equals the sum of the rates in equations 6.8 – 6.11. We can also define the rate due to the work done against the Lorentz force W_L in SASI-driven flows. This is effectively a conversion of kinetic energy into magnetic energy. This rate is given by

$$\sigma_{\mathbf{J} \times \mathbf{B}} = -\frac{2\langle \mathbf{v} \cdot (\mathbf{J} \times \mathbf{B}) \rangle}{\langle \mathbf{B} \cdot \mathbf{B} \rangle}. \quad (6.12)$$

We plot the quantities from equations 6.8 – 6.12 for model 3DB12Am, 3DB12Rm, and 3DB12ΩRm in figures 6.9 – 6.11.

In model 3DB12Am the magnetic energy receives significant contributions from compression up to about $t = 430$ ms due to the SASI sloshing mode that tends to converge the fluid flows at the temporary symmetry axis. For $t \geq 460$ ms, the stretching term dominates,

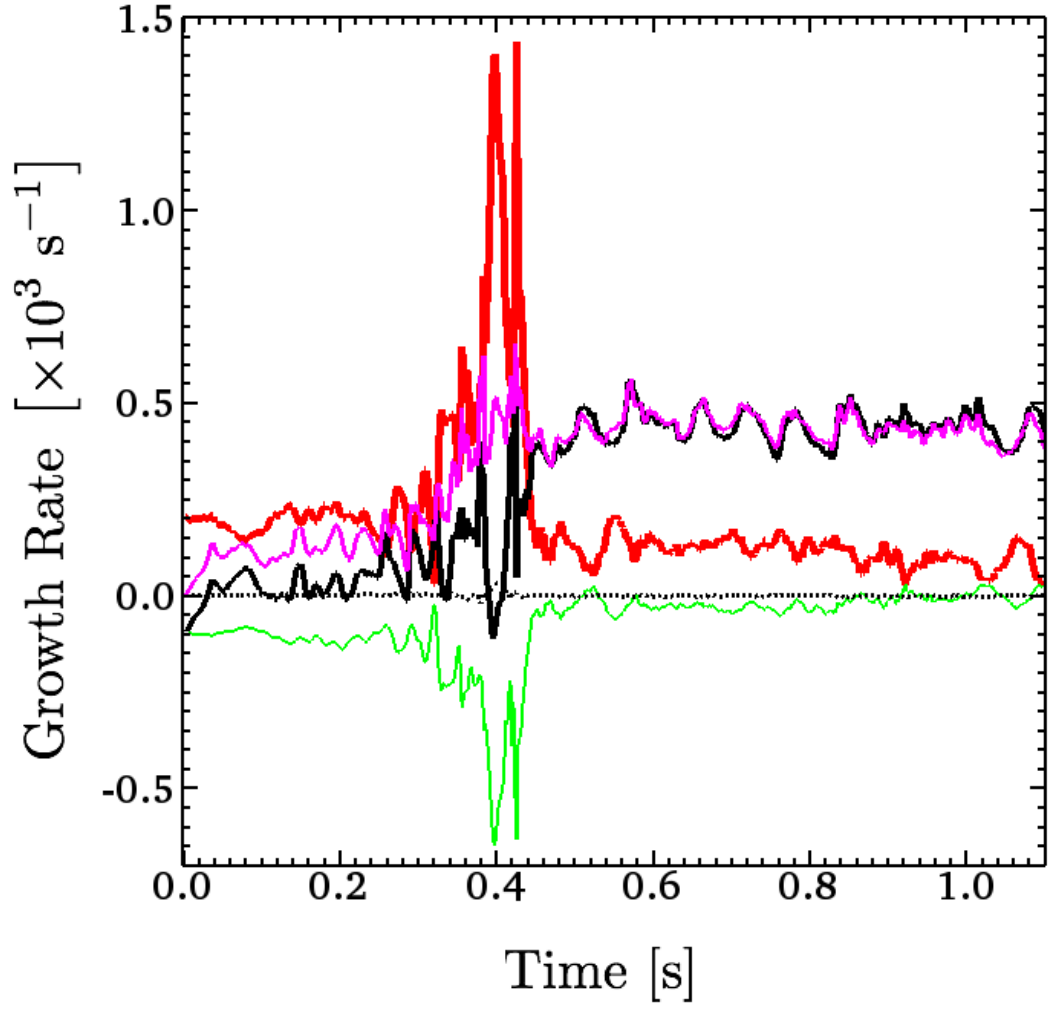


Figure 6.9: Magnetic energy growth rates for model 3DB12Am. These quantities are plotted: stretching $\sigma_{\nabla\mathbf{v}}$ (black curve), advection $\sigma_{\mathbf{v}\cdot\nabla}$ (green curve), compression $\sigma_{\nabla\cdot\mathbf{v}}$ (red curve), and Lorentz work $\sigma_{\mathbf{J}\times\mathbf{B}}$ (magenta curve). Rate growth due to magnetic monopoles $\sigma_{\nabla\cdot\mathbf{B}}$ is also plotted as thin black dotted curve; it remains small throughout the simulation.

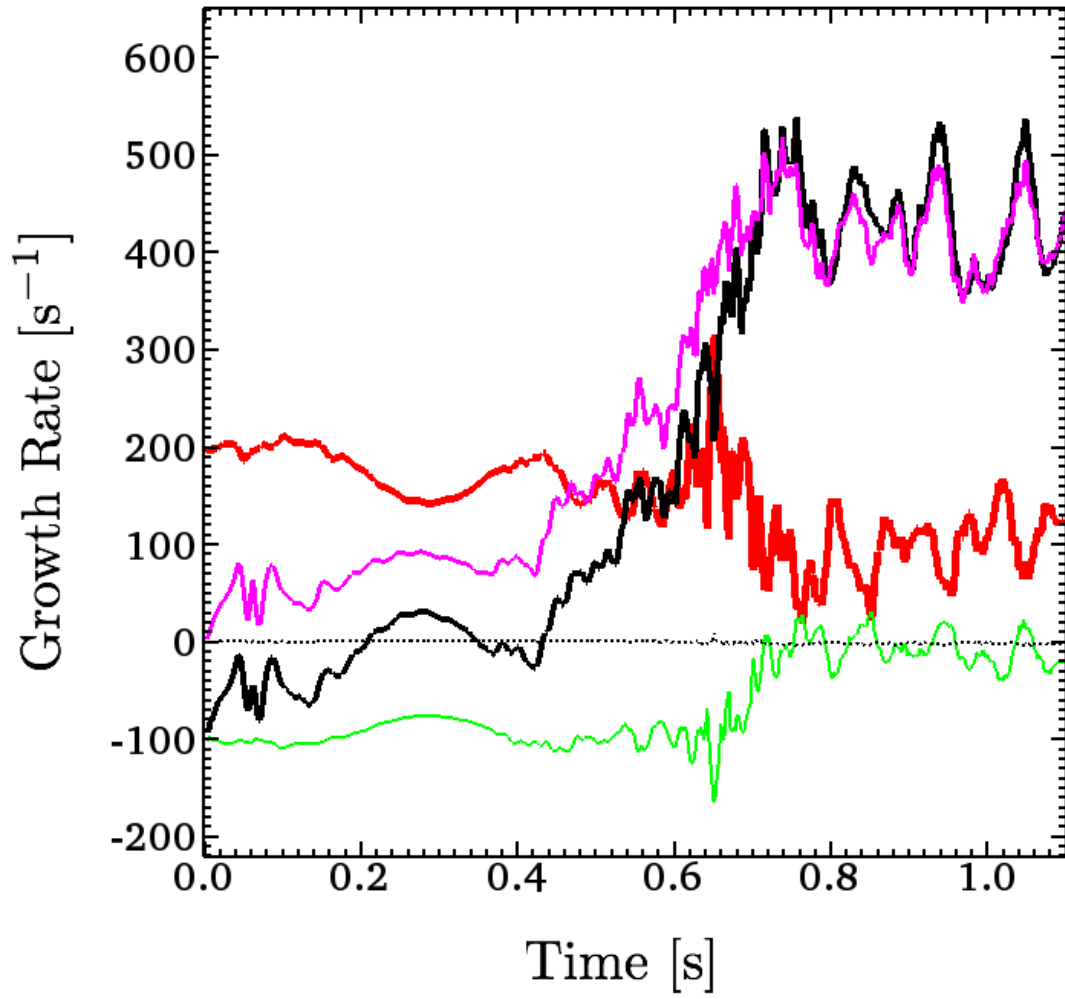


Figure 6.10: Magnetic energy growth rates for model 3DB12Rm. The same quantities are plotted as in figure 6.9.

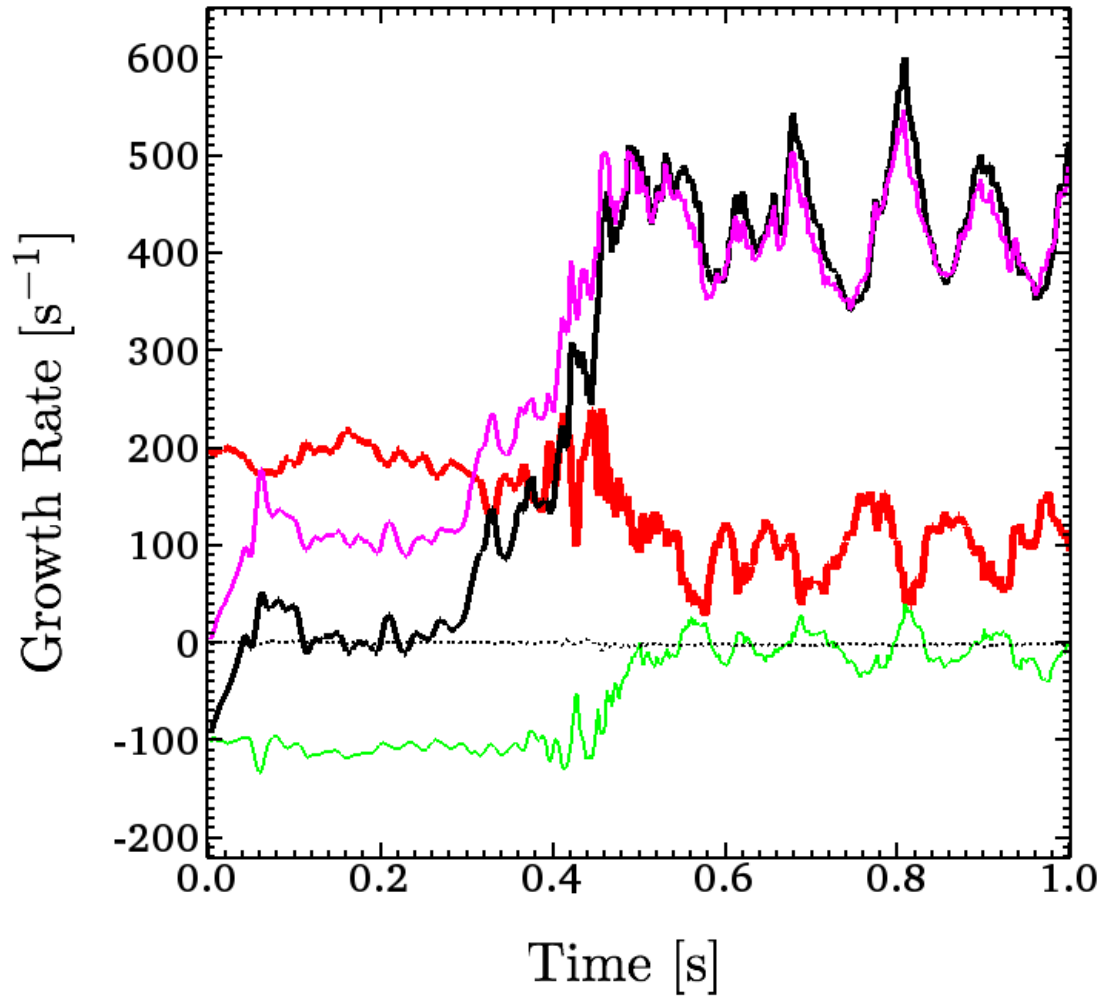


Figure 6.11: Magnetic energy growth rates for model 3DB1 Ω R_m. The same quantities are plotted as in figure 6.9.

with $\sigma_{\mathbf{J} \times \mathbf{B}} \approx \sigma_{\nabla \mathbf{v}}$. Contributions from compression are small in this phase. In all models the contribution from advection is mostly negative, and near zero at late times. This is expected since the role of advection is to drag the magnetic field into the PNS (inner boundary) with the fluid flows. The time-averaged rates for model 3DB12Am over the interval 460 ms to 1.1 s (the nonlinear stage of SASI) are $\langle \sigma_{\nabla \mathbf{v}} \rangle \approx 435 \text{ s}^{-1}$, $\langle \sigma_{\mathbf{v} \cdot \nabla} \rangle \approx -19 \text{ s}^{-1}$, $\langle \sigma_{\nabla \cdot \mathbf{v}} \rangle \approx 112 \text{ s}^{-1}$, and $\langle \sigma_{\mathbf{J} \times \mathbf{B}} \rangle \approx 434 \text{ s}^{-1}$. In all 3D models, the bulk of the magnetic energy is generated during the nonlinear stage covered by these intervals.

The two other models with random perturbation, 3DB12Rm and 3DB12 Ω Rm, exhibit very similar behavior in the nonlinear regime. The rates at this stage are dominated by the stretching rate with $\sigma_{\nabla \mathbf{v}} \approx \sigma_{\mathbf{J} \times \mathbf{B}}$. They however do not show large spikes in the compression rate at earlier time that was seen for the compression rate of model 3DB12Am. We postulate that these spikes are the result from the sloshing mode induced by the axisymmetric perturbation. For comparisons, we also list the computed time-average rates for the random perturbation models. In the interval from 700 ms to 1.1 s for model 3DB12Rm we found $\langle \sigma_{\nabla \mathbf{v}} \rangle \approx 435 \text{ s}^{-1}$, $\langle \sigma_{\mathbf{v} \cdot \nabla} \rangle \approx -9 \text{ s}^{-1}$, $\langle \sigma_{\nabla \cdot \mathbf{v}} \rangle \approx 97 \text{ s}^{-1}$, and $\langle \sigma_{\mathbf{J} \times \mathbf{B}} \rangle \approx 422 \text{ s}^{-1}$. For model 3DB12 Ω Rm the time averaged rates are $\langle \sigma_{\nabla \mathbf{v}} \rangle \approx 434 \text{ s}^{-1}$, $\langle \sigma_{\mathbf{v} \cdot \nabla} \rangle \approx -6 \text{ s}^{-1}$, $\langle \sigma_{\nabla \cdot \mathbf{v}} \rangle \approx 97 \text{ s}^{-1}$, and $\langle \sigma_{\mathbf{J} \times \mathbf{B}} \rangle \approx 420 \text{ s}^{-1}$ over the interval from 500 ms to 1 s.

In all of our models, we see that in the nonlinear stage the magnetic energy generation is a result of the net work done against the Lorentz force by the fluid motion from the SASI-induced flows. This is essentially a conversion of the kinetic energy to the magnetic energy. The most dominant mechanism of the magnetic energy growth rate is via the stretching of the magnetic field, as we find that $\sigma_{\mathbf{J} \times \mathbf{B}} \approx \sigma_{\nabla \mathbf{v}}$ in all models. The SASI spiral mode gives a persistent shear flow inside the accretion shock, which generates fluid vorticity and triggers secondary fluid instabilities in a turbulent flow. In a turbulent flow, the separation of two fluid elements grows exponentially with time. If these fluid elements were initially connected by a weak magnetic field, the growing separation results in the stretching of the field since in the case of ideal MHD the magnetic field lines are frozen into the fluid. The stretching decreases the cross-sectional area and thus, due to flux conservation, strengthens the magnetic field and increases the magnetic energy (Ott, 1998).

In §6.3.1 we have seen that the magnetic field evolves into a complicated flux rope structure in the nonlinear stage of the SASI. The total magnetic energy levels off at a level that is still well below the kinetic energy of the flows beneath the shock. However, here we see that at the end of the simulations the magnetic energy growth rate $\sigma_{\mathbf{J} \times \mathbf{B}}$ remains constant. This therefore suggests that the magnetic energy growth does not stop because of the dynamical equipartition of the magnetic field with the fluid on any spatial scale. On the other hand, the bulk of the magnetic energy is concentrated on spatial scales where numerical resistivity inevitably plays a role. To investigate this, we proceed with varying the spatial resolution in our simulations.

6.3.3 Effects of Spatial Resolution Variation

Our analysis in §6.3.2 suggests that the spatial resolution eventually plays a role in stopping the growth of the magnetic field in the SASI. To further investigate this, we present results in which we vary the spatial resolution of our model with initial field $B_0 = 10^{12}$ G and axisymmetric perturbation. These are models 3DB12A1, 3DB12Am, and 3DB12Ah (see also table 6.1).

The three models evolve in a qualitatively similar manner from the hydrodynamics point of view. The initial perturbation drives the $l = 1$ sloshing mode, leading to a temporary build up of magnetic field along the symmetry axis and its partial dissipation. In all three models, non-axisymmetric modes appear around $t = 400$ ms, followed by a rearrangement of the flow that leads to a prominent spiral mode and a post-shock flow with significant angular momentum about the PNS. The integrated kinetic energy and total angular momentum between the PNS and the shock evolve similarly with time in all three models. At the end of the simulation, they reach values of about $E_{\text{kin}} \approx (3 - 4) \times 10^{-2}$ B and $|\mathbf{L}| \approx (3 - 4) \times 10^{47} \text{ cm}^2 \text{ s}^{-1}$, respectively. However, the same thing cannot be said for the magnetic field evolution.

The evolution of the magnetic field of the three models is very sensitive to the spatial resolution. Figure 6.12 illustrates the sensitivity of the magnetic field to the spatial

resolution. In the two upper panels the distribution of the magnetic field magnitude at the end of the simulation is shown for models with the lowest (3DB12A1) and highest (3DB12Ah) resolutions at the end of the simulations. The upper right panel, showing model 3DB12Ah, reveals a highly intermittent magnetic field in larger region that are much stronger than model 3DB12A1 shown in the upper left panel.

The lower left panel of figure 6.12 shows the total magnetic energy integrated over the volume between the surface of the PNS and shock. The plot shows that the magnetic energy is initially insensitive to resolution for $t \leq 400$ ms, when the axisymmetric phase dominates. When the flow becomes more turbulent ($t > 400$ ms), the evolution of the magnetic energy begin to diverge. At the end of the simulations, the magnetic energy of the highest resolution is up to 2 orders of magnitude higher than in the lowest resolution model, with only a factor of 2 difference in spatial resolution. In all models, stretching dominates the magnetic field amplification mechanism, with $\sigma_{\nabla \mathbf{v}} \approx \sigma_{\mathbf{J} \times \mathbf{B}}$ for $t \geq 500$ ms. The stretching term remains at a nearly constant level at late times in all three models. It increases somewhat with increasing spatial resolution (about 65% from 3DB12A1 to 3DB12Ah).

To help us quantify the structure of the magnetic field, we plot also two useful characteristic scales in figure 6.12, the magnetic curvature radius,

$$\lambda_c = \sqrt{\frac{\langle B^4 \rangle}{\langle |(\mathbf{B} \cdot \nabla) \mathbf{B}|^2 \rangle}}, \quad (6.13)$$

and the so-called magnetic rms scale,

$$\lambda_{\text{rms}} = \sqrt{\frac{\langle B^2 \rangle}{\langle |\nabla B|^2 \rangle}}. \quad (6.14)$$

The magnetic curvature radius measure how sharply the magnetic field is bent (Ryu et al., 2000), while the magnetic rms scale provides a measure of the thickness of magnetic flux tubes when the magnetic field has evolved into a highly intermittent flux tube structure (Brandenburg and Subramanian, 2005).

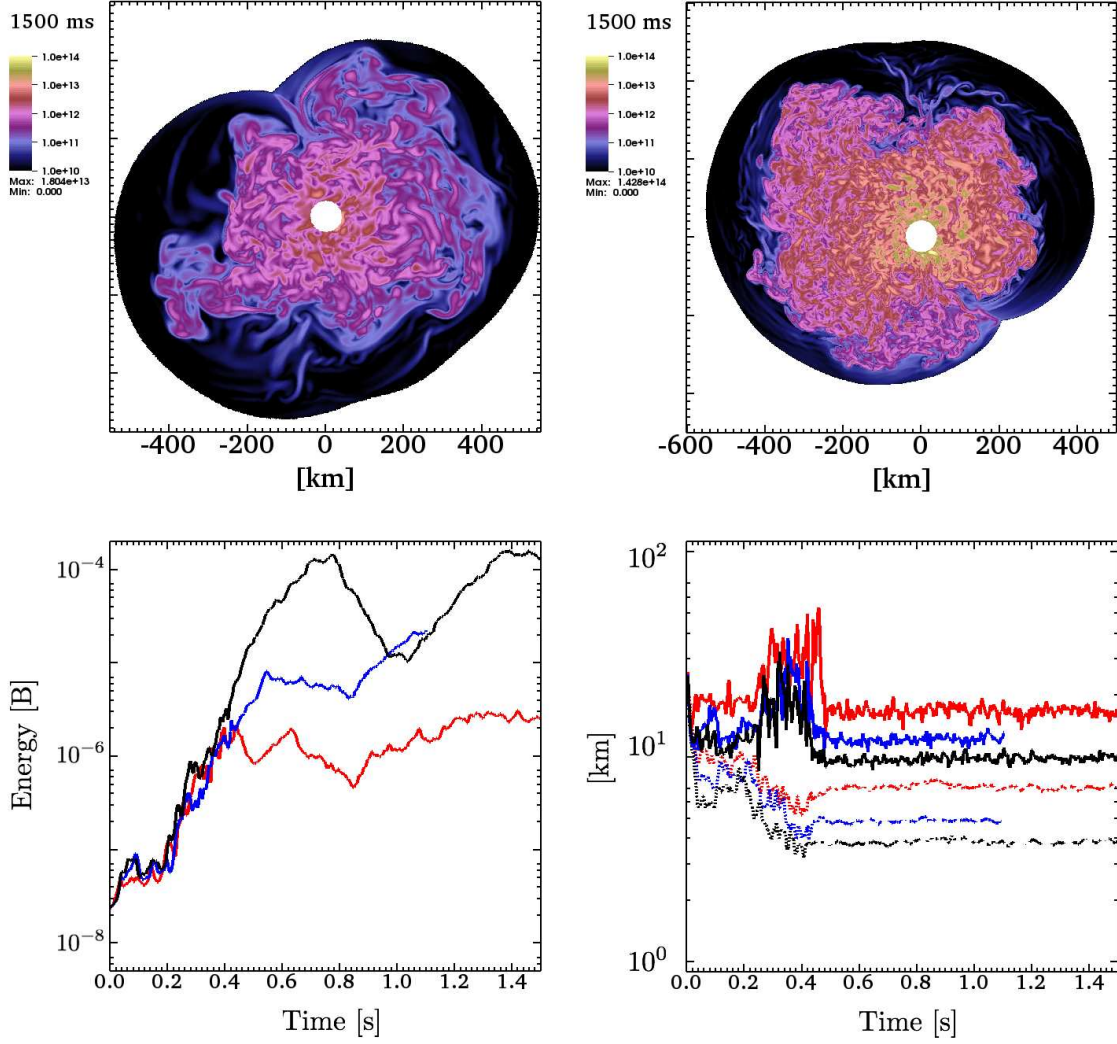


Figure 6.12: Results from SASI models with axisymmetric perturbation in which spatial resolution has been varied. The two upper panels show the magnitude of the magnetic field at $t = 1500$ ms for model with $\Delta l \approx 2.34$ km (3DB12A1, upper left panel) and $\Delta l \approx 1.17$ km (3DB12Ah, upper right panel). The orientation of the plots is such that the normal of the slicing plane is parallel to the total angular momentum of the flow between the PNS and the shock surface. The two lower panels show results from models with the cell width $\Delta l = 2.34$ km, 1.56 km, and 1.17 km as red, blue, and black lines, respectively. The lower left panel shows the total magnetic energy between the shock and the PNS. The lower right panel shows the magnetic curvature radius λ_c (upper three solid lines) and the magnetic rms scale λ_{rms} (lower three dotted lines).

The magnetic curvature radius and the rms scale reach their optimum values during the axisymmetric sloshing mode, peaking around $t \approx 420$ ms. In this state, they respectively measure the length and the thickness of the flux tube. At later times ($t \geq 500$ ms), when the non-axisymmetric spiral mode dominates, they settle to a nearly constant level. Both scales decrease with increasing resolution, with the ratio $\lambda_{\text{rms}}/\Delta l$ nearly unchanged in all three models, and the ratio $\lambda_c/\Delta l$ increases slightly with increasing resolution (about 20% from 3DB12A1 to 3DB12Ah).

From these simulations, it is apparent that the magnetic field amplification is sensitive to spatial resolution. As spatial resolution increases, smaller scales of the turbulent flow due to the SASI become available for the magnetic field to develop via the stretching mechanism that serves to amplify the magnetic field.

In the highest resolution of our simulations, we find that the growth rate due to the stretching and the Lorentz work remain constant and larger than zero up to the end of the simulation. The magnetic energy grows at the expense of the kinetic energy in the flow, and it can be expected to grow until a dynamical equilibrium is established. Our simulations suggest that this has not been reached. Figure 6.13 illustrates this, where we plot the distribution of cells where the ratio of magnetic-to-kinetic energy $\beta_{\text{kin}}^{-1} = e_{\text{mag}}/e_{\text{kin}} = v_A/|\mathbf{v}|^2$ is greater than or equal to 10^{-3} (red curve), 10^{-2} (green curve), 10^{-1} (blue curve), and 1 (magenta curve) for model 3DB12Ah, with the Alfvén speed $v_A = B/\sqrt{\rho}$. We find that at the end of the simulation the bulk of the magnetic energy (97%) is stored in cells where $\beta_{\text{kin}}^{-1} \geq 10^{-3}$, with progressive smaller fraction is in cells where $\beta_{\text{kin}}^{-1} \geq 10^{-2}$ and $\beta_{\text{kin}}^{-1} \geq 10^{-1}$. Only about 2% of the total magnetic energy is in cells where $\beta_{\text{kin}}^{-1} \geq 10^{-1}$. This shows that dynamical equilibrium is not the limiting factor for the growth of magnetic energy. The bulk of the magnetic energy becomes concentrated on the smallest available spatial scale (as determined by spatial resolution), and amplification ceases because thinner flux tubes due to stretching cannot be resolved. Numerical diffusion is therefore in effect, limiting the further growth of the magnetic energy. Therefore the growth of magnetic energy has not converged in the spatial range covered by our simulations.

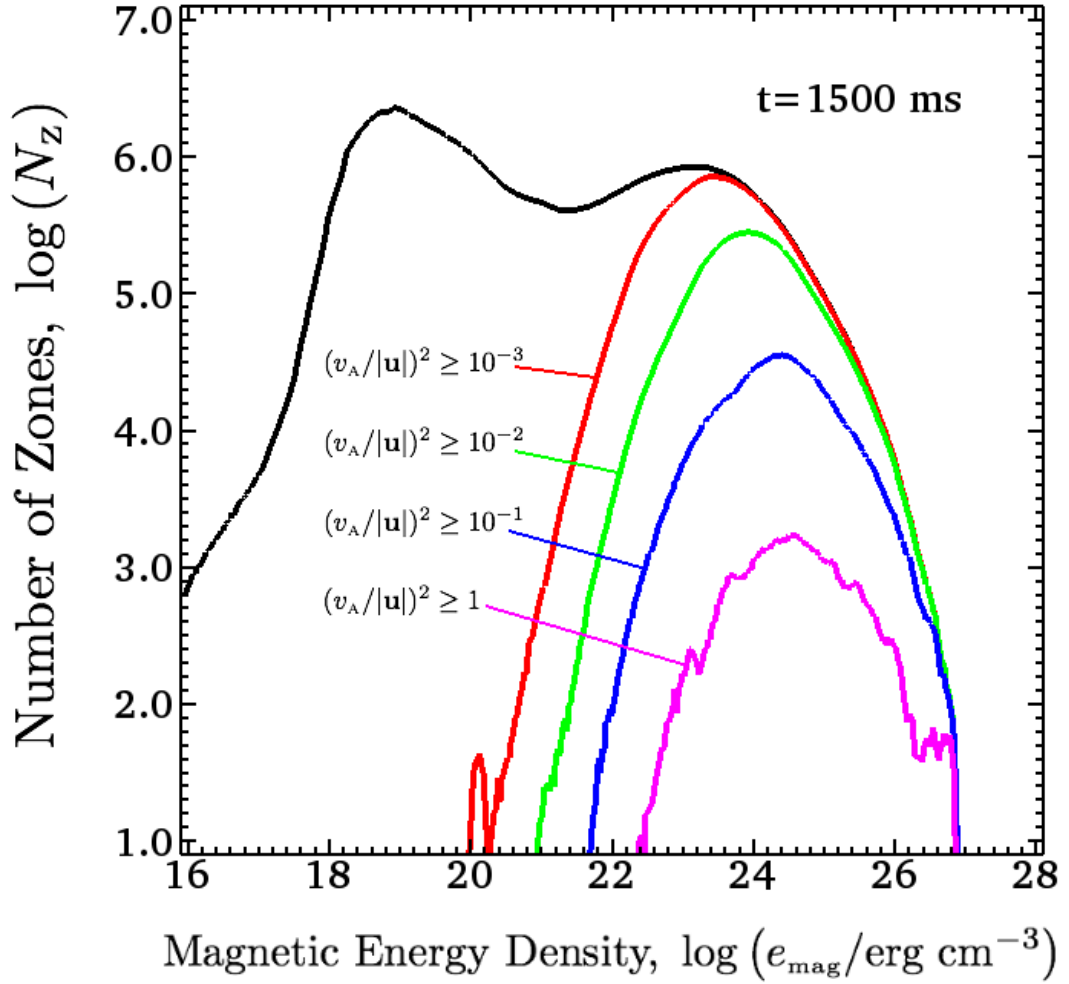


Figure 6.13: Distribution of magnetic energy in zones beneath the shock for model 3DB12Ah. Plotted are curves representing subset of zones where the ratio of magnetic-to-kinetic energy $e_{\text{mag}}/e_{\text{kin}}$ is greater than or equal to 10^{-3} (red), 10^{-2} (green), 10^{-1} (blue), and 1 (magenta).

6.4 Conclusions and Future Work

We have presented three-dimensional simulations of idealized MHD models of a stalled supernova shock. Our simulations demonstrate that SASI-driven flows are able to significantly amplify the magnetic field beneath the shock surface. In our highest resolution model, this amplification results in almost 4 orders of magnitude increase in magnetic energy. The dominant mechanism of this amplification is the stretching of the field that develops into a highly intermittent ‘flux rope’ structure in the final stage of the simulation. The stretching of the magnetic field is facilitated by turbulent flows driven by the SASI spiral mode. The increase of the magnetic energy occurs at the expense of the kinetic energy of the flow beneath the shock.

The final magnetic energy and field strength remain sensitive to the spatial resolution in our numerical simulations. As the magnetic field evolves into a flux rope structure, the average thickness of the flux ropes is limited by the spatial resolution—being resolved by only a few computational cells—and numerical resistivity eventually limits the growth of the magnetic field strength. This effect is, of course, non-physical in our simulations since the fluid between the PNS and the shock is expected to behave as a nearly perfect electrical conductor. Although we are unable to make exact predictions about the magnetic field in a presumed saturated state, we can expect that it may eventually become dynamically significant on relatively small spatial scales where the drag of the fluid on the flux ropes is balanced by the tension of the flux ropes (Thompson and Duncan, 1993).

In our models the kinetic energy is the energy reservoir for the amplification of the magnetic energy. The SASI-driven flows increase the magnetic energy from the work done against the Lorentz force. Therefore given infinite spatial resolution, the magnetic energy in our models is still limited by the kinetic energy of SASI-driven post-shock flows, which is a few of times 10^{-2} B. This leads us to believe that a SASI-generated magnetic field from a non-rotating or slowly rotating progenitor is not sufficient to become important for global dynamics of core-collapse supernovae. A larger energy reservoir such as relic

angular momentum from more rapid progenitor rotation appears to be needed for MHD effects to have a significant role in driving the supernova explosion.

Past studies have concluded that rapid rotation is a necessary ingredient for magnetic field amplification during collapse and post-bounce. Our models show that SASI-driven flow alone can amplify the magnetic field in the post-bounce environment, in contrast to conclusions reached in the past core-collapse supernova simulations that included MHD (for example by [Leblanc and Wilson \(1970\)](#) and [Symbalisty \(1984\)](#)). Although this by itself does not impact the global dynamics of core-collapse supernovae significantly, an interesting question for further work is whether, combined with moderate rotation of the progenitor stars, the magnetic field may be sufficiently amplified to impact the pre-explosion dynamics as rotational energy becomes available to be harnessed. In other words, SASI may be able to extend the range of progenitors (rotation rates) for which magnetic fields play a role in their explosion dynamics.

In the simulations we carried out here we excised the PNS from the computational domain. This allows us to study the important magnetohydrodynamics aspects of the stalled supernova shock without the penalty of small time steps due to the high density (hence, high characteristic speed) in the PNS. However, excision of the PNS prevents us from fully exploring an important result from [Blondin and Mezzacappa \(2007\)](#), who concluded that the angular momentum accreted through the inner boundary would spin up the PNS to observed typical pulsar spin rates, by direct observation in simulations. Therefore in future work we plan to include the PNS in similar simulations.

The inclusion of the PNS requires that the gravitational potential to be computed numerically and integrated into the solution of the MHD equations. This will be accomplished using the solver for Poisson’s equation we have developed and described in [chapter 3](#).

By including the PNS in future simulations, we expect to also address questions related to magnetic field dynamics. The simulations presented here demonstrated that SASI-induced flows can result in significant magnetic field amplification. An implication for this is that the PNS may attain strong magnetic fields due to the settling of magnetized material

onto the PNS. By including the PNS in future simulations, we will be able to investigate the degree of PNS magnetization that we can expect from SASI-induced magnetic field amplification. Since neutron star magnetic field is an observable, knowledge of its creation and structure may provide important insight into the dynamics of core-collapse supernovae. Additionally, the predicted spin up of the PNS due to the spiral mode of the SASI may result in favorable conditions for further magnetic field amplification in the PNS. These questions will be explored in future simulations that include the PNS.

Chapter 7

Conclusions and Outlook

GenASiS is a next-generation astrophysics simulation system that is currently under development. Its purpose is to explore and investigate astrophysical phenomena via large-scale computer simulations, with the primary emphasis on the simulation of core-collapse supernovae and neutron star mergers. In this manuscript we have provided a detailed description of the current version of GenASiS with emphasis on those aspects of GenASiS that the author has had a significant role in developing. We have shown the equations solved by the code and their numerical implementation. We have also shown some early scientific results that were accomplished by simulations with GenASiS.

In chapter 2 we have shown the implementation of Newtonian and special relativistic MHD in GenASiS. Test problems were performed to validate our implementation of the numerical scheme. We also described the parallel implementation, and showed its performance and weak scaling. Weak-scalability is critical for practical execution of large simulations such as the ones described in chapter 5 and 6.

In developing the MHD module for GenASiS, Dr. Eirik Endeve led the work on the Newtonian implementation, while I was responsible for the special relativistic version. I was also responsible for implementing and validating the code with the test problems and their documentation as described in §2.4. To help in guarding the code against unintended introduction of software bugs and regression of functionality as code

development proceeds, I also developed an automated regression testing suite, utilizing test problems and validations that have been done previously.

So far we have only implemented special relativistic MHD, but general relativistic MHD needs to be included in GenASiS. Several HLL-type central schemes for general relativistic MHD (with constrained transport for the evolution of magnetic fields) exist and have been demonstrated to yield accurate results for relativistic test problems (for examples, [Gammie et al. \(2003\)](#); [Del Zanna et al. \(2007\)](#); [Noble et al. \(2006\)](#); see also [Font \(2008\)](#) for a review of relativistic MHD schemes). As discussed in §1.2, the code modularity in GenASiS architecture will allow this new extension to be added without replacing or invalidating the currently implemented Newtonian and special relativistic MHD. The addition of general relativistic MHD to GenASiS will be the subject of future work.

We described an FFT-based parallel solver for Poisson’s equation in chapter 3. I was primarily responsible for its development. Coupled with the magnetohydrodynamics equations, the solution to Poisson’s equation describes a Newtonian self-gravitating fluid. This solver is general enough that it can be used to solve any Poisson equation with isolated boundary condition. We demonstrated the weak-scaling of the solver. As with MHD, a scalable solver is essential for any large-scale simulation with a large number of processes. We have used this solver in the simulations described in chapter 5. We will use this solver for any future work involving Newtonian self-gravity. In particular, we will use it for future SASI simulations that include the proto-neutron star, as described in §6.4. As a contribution to the community, this solver will be released and made freely available as a software library ([Budiardja et al., 2010](#)). The ease with which we are able to decouple this module from the rest of GenASiS is also a testament to the modularity of GenASiS architecture.

So far we have only considered Newtonian gravity in the code (with back-reaction potential and energy source terms added to include the effects of gravitational wave emissions, for example as in §5.2, where needed). However, considering the compaction of neutron stars, $GM/Rc^2 \approx 0.1 - 0.2$, we expect that general relativistic effects are important

to their evolution. General relativity has also been a standard consideration since the early days of supernova simulations with spherical symmetry (for example, [May and White \(1966\)](#); [Colgate and White \(1966\)](#)). Therefore the inclusion of general relativity in GenASiS is essential. Toward that goal, we are currently implementing the BSSNOK formulation for numerical relativity ([Alcubierre, 2008](#); [Nakamura et al., 1987](#); [Shibata, 1995](#); [Baumgarte, 1998](#)) in GenASiS. Coupled with general relativistic MHD, this will make GenASiS a fully consistent relativistic numerical code.

Although the AMR feature in GenASiS is still under development, we have shown its current functionality and described the necessary scheme for a fully-working AMR in chapter 4. Dr. Christian Cardall and I have spent considerable efforts in developing the necessary infrastructure for AMR in GenASiS. I have also developed the solver for Poisson’s equation in mesh with refinements, as described in §4.3. Further work for AMR is still necessary to make this a mature feature of GenASiS, as explained in §4.4.

In chapter 5, we have shown results of neutron star merger simulations with GenASiS. We have also developed the necessary tools in GenASiS for the extraction of gravitational wave signatures for such simulations. This particular project was primarily my work. Theoretical templates for simulations such as these are necessary for matched filtering procedure to extract signals from gravitational wave detectors data sets. Beyond these simulations, future work would include more physical realism by using nuclear equations of state already implemented in GenASiS. Magnetic fields should also be included in future simulations, and their amplification as a viable central engine for GRB should be investigated. Further down the road, more accurate microphysics for the modeling of neutron star mergers needs to include better approximations, if not the full solutions, to the neutrino transport problem. This would shed light on the mechanisms of short-hard GRB.

We investigated the amplification of magnetic fields due to SASI in chapter 6. These results, which we have subsequently published in [Endeve et al. \(2010\)](#), showed that GenASiS is already capable of performing large-scale scientific simulations, although the code is still under development. I contributed to this accomplishment through the building

of the code, its test problems and verifications, and its input/output module that enables such simulations. I also contributed to the analysis of the simulation data. Future work, building on our experience from these simulations, will include the proto-neutron star with the SASI, as was explained in §6.4.

Core-collapse supernovae are largely neutrino events, since the bulk of gravitational binding energy is released as neutrino bursts on the energy scale of 10^{53} ergs. As such, any supernova simulation code should have a good treatment of the radiation (neutrino) transport problem. Since neutrinos interact weakly with matter, neutrino detection provides an excellent opportunity to probe the physics in the collapsed core of a supernova explosion. This requires a theoretical understanding of the neutrinos evolution during the event such as their trajectories, spectra, luminosity, and oscillations. The investigation of neutrino-heating mechanism to revive the stalled shock in the post-bounce evolution also requires some treatment of the radiation transport problem.

Neutrinos may also play crucial role in the mergers of neutron stars, and presumably in the generation of gamma-ray bursts. Although in this manuscript we have not discussed the treatment of radiation transport in GenASiS, from its conception GenASiS was designed to eventually solve six-dimensional (three space and three momentum space dimensions) radiation hydrodynamics (Cardall et al., 2006). The current version of GenASiS does not have the radiation transport integrated into the code yet, although some work has been done in multidimensional formulation of conservative relativistic radiative transfer (Cardall and Mezzacappa, 2003; Cardall et al., 2005). Early studies with GenASiS have used a simplified treatment of the neutrino transport (Endeve et al., 2007). The inclusion of multidimensional radiation transport in GenASiS presents major challenges (see Cardall et al. (2006) for a review) and therefore will be a major accomplishment in the future.

GenASiS has made a promising start as a next-generation astrophysics simulation system. We have built the foundation for the inclusion of all physics relevant to simulations of core-collapse supernovae and neutron star mergers. The similarities of the physics involved in both of these problems, combined with the versatility of our code, invite us to investigate both. Although much work remains to be done, we are confident that this new

tool will enable us to advance the state-of-the-art simulations of core-collapse supernovae and neutron star mergers.

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8

Vita

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